"HOW TO CAP A SERIAL KILLER"

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ACT I.

Three friends have gathered at a LOCAL 24-HOUR DINER to converse about their week's experiences.

Alex Monday: a thin but muscular young biker dude who discusses his task of setting up mannequins in the middle of the mall.

<u>Millie Speed</u>: a quaint piano teacher who just likes giving helpful input into each of the other's perspectives of their week.

Zach Wiggins: a starving artist and photographer who discusses having witnessed what he assumes to have been an affair between a professor and a young female college student on the beach from a distance, during one of his photo-shoots earlier in the week.

While they are discussing various topics, a MIDDLE-AGED WAITRESS comes to take orders. She accidentally overhears their discussion, and lets out her own secret about her suspicions of a regular customer, whom she has drawn secret conclusions of his being a serial killer. The three, intrigued by what they're hearing, decide to pursue this matter.

Over dinner, they look up the man whom the waitress has referred to, partly joking that they will try to catch him. They discover the creepiness of the man's social media profiles and decide it might make for an interesting story to look into it for later. They come up with a formula for the tactic, still only partially kidding around:

ACT II.

The three friends have devised a plan, and despite the ridiculousness of it all, have decided to take up the cause. They entitle the first phase of their plan as

FIND ONE.

In this, they have already found one, and now begin acting on trying to find him in person.

Their answer comes shortly, which leads them into their second phase:

CON ONE.

Knowing from the waitress that the man is attracted to young

women, they decide to place Millie as bait in the restaurant while they wait outside for his arrival.

The man in question (DENNIS HARPER) enters and indeed does find attraction to Millie, who in turn pretends to be interested. He talks smoothly to her, and - though creeped out - decides to continue for the sake of her friends.

While watching, Zach and Alex are approached by a weed-smoking employee on break. They tell him that they are trying to prank a friend, which the high guy accepts as truth and walks away.

Next thing they know, Millie and Harper are walking out of the diner and enter his van. Alex and Zach get on their respective vehicles and follow the van.

ACT III.

While following the van, Zach and Alex are separated by a red light; while Alex stops on his bike to wait for Zach to catch back up, he accidentally loses the van.

Millie, no longer seeing the two tails in the rear-view mirrors, begins to feel a little nervous. Harper, sensing her unease, seeks to console her by talking with her. They pull into what is presumed to be his driveway, and as they talk, Harper touches her knee. She panics, and Harper decides to continue driving.

Still searching for the van and their subjects, Zach and Alex come to an intersection, where a van passes them. They pursue. Only too late do they find out that they have followed the wrong van; after expressing their condolences to the terrified driver, they continue on in the search.

Millie, growing more and more nervous, sees that Harper is taking her into more rural territory. She pulls out her phone and makes a quick text as to her location. Harper notices, and asks her what she is doing. She claims she is answering a question for a friend. Harper gets a little touchy, trying to wrestle the phone from her, and nearly causes a head-on collision. He tells her sternly to put the phone away, and she does.

ACT IV.

Having received the location text, Alex and Zach continue to where she has messaged, and continue. They come to an abandoned location in the rustic area, finding the van parked. To their discouragement and fear, the van is empty.

They are suddenly approached by a bloodied-up Harper, who comes

at them swinging a shovel. Alex pulls his gun and holds the man off while they ask him what he's done with their friend. The man, not willing to comply, throws his weapon at Alex; the shovel blade cuts his arm. Harper tackles Zach, and a fistfight ensues.

Eventually Zach gets the upper hand, pinning the weakening murderer down as they continue to ask what he's done with Millie. Alex tells Zach to let him stand. Allowing the man to stand, he is not completely defenseless as Alex inflicts the final blow:

KILL ONE.

Dennis Harper falls dead.

Unsure of what to do with the body, the two friends lift it into the trunk space of his van. Realizing this would look too suspicious, they drag the corpse into an adjacent field. Feeling that this would also lead to suspicion, they finally drag the thing to a retention pond and push it in.

It is only then that they discover that Millie is not actually dead; she's standing in nearby trees, still in shock. She also holds a hand-rake, which finally explains why Harper was bleeding. They calm her down and drive back into town.

ACT V.

The trio enter different cafe to wrap up their mission. Oddly, no one seems to be suspicious of all their dirty clothes and bloodied faces. As they have breakfast, they debrief their first take-down:

Alex suggests that next time they should use pseudonyms to protect their identities.

Millie suggests that they use a different girl — which is immediately shot down, under the issue that she is now "seasoned bait."

Zach suggests that they use tracking devices to avoid complete blindness during disconnection.

They conclude their adventure with a toast of Orange Juice to their life-saving accomplishment.

THE END