

HONSETSU: QUEST FOR THE ORB

A Screenplay by
Auguste Somers and Stan Somers

Title: Honsetsu: Quest for the
Orb

Authors: Auguste Somers and Stan
Somers

Genre: Action | Adventure |
Fantasy

[Explanatory Text Intro / Narration]

In the year 2037, the world faced an unprecedented catastrophe as nuclear bombs were detonated, triggering an apocalyptic Armageddon. Explosions ravaged the Earth, cities like New York were bombed, and satellites exploded in space, casting the planet into chaos. It all began with a nuclear fission laboratory accident, sparking a catastrophic chain reaction of nuclear bomb attacks across the globe. Panic spread like wildfire, and people desperately sought refuge, using whatever means they could find - cars, boats, planes, trucks, off-road vehicles, and motorcycles.

The aftermath was devastating - vast wastelands, nuclear clouds covered the planet, and giant nuclear mutated insects took over Earth, wreaking havoc on the surviving human pockets that fought for survival. In this desolate and toxic landscape, hope seemed lost.

Yet, amidst the destruction, a glimmer of hope emerged in a harsh and barren region of Mexico, once favored by ancient civilizations. Nestled between Chihuahua, Jalisco, and Oaxaca, "The Honsetsu Plainlands" remained free from nuclear pollution and fallout, a sanctuary amidst the chaos.

The Honsetsu Plainlands, which also included the rich oil lands of Texas in its Northern section, became a beacon of survival and rebuilding. Containers doubled as shelters, and cranes tirelessly worked to construct new structures, a testament to human resilience. The Northern Border Wall helped provide safety from giant insects that had overrun the majority of the United States territory.

However, even in this refuge, tensions began to rise once again between the factions that sought control. A renewed conflict threatens the fragile balance that has existed for nine years...

FADE IN:

EXT. MEXICAN DESERT - NIGHT

The year is 2439. The quiet plain landscape of the Mexican desert is the backdrop for a fierce battle between two giant mutant bugs - one green, the other yellow. The yellow bug emerges victorious, only to be swarmed and devoured by smaller mutant bugs.

A man, known as RED EYES (40s), wearing a gas mask and heavy outfit, watches from a cliff above. Swiftly, he escapes on his sleek motorcycle, followed by uniformed guards on ATVs. A high-speed chase ensues, resulting in daring stunts and explosive detours.

EXT. MEXICAN DESERT - NIGHT

Red Eyes skillfully eliminates the pursuing guards one by one, maneuvering through the treacherous terrain. He swerves past boulders, causes rock avalanches, and uses clever tactics to eliminate the threat. With adrenaline pumping, he finally arrives at a heavily gated location.

EXT. HEAVILY GUARDED FACILITY - NIGHT

Red Eyes approaches the guarded facility, guarded by armed men. He stops his motorcycle and gets off.

RED EYES
(glaring at the guards)
Your reign of peace ends tonight.

With lightning speed, Red Eyes grabs a machine gun from his saddlebag and opens fire on the guards, taking them down one after another. He makes his way to the gate operator, killing him with a precise shot to the head.

The gate opens, and Red Eyes dashes through, pursued by more guards. He leaps into action, performing parkour wall jumps while firing his machine gun with deadly accuracy. He takes down the guards one by one, leaving a trail of destruction behind him.

Finally, Red Eyes reaches a room at the center of the facility where an ancient, glowing orb is sitting on a pedestal. He takes out one of his detonators, intending to replace the orb with it. Just as he's about to do so, an OLD WOMAN (70s), PANCHO'S TIA MARIA, appears before him.

TIA MARIA
(solemnly)
Are you sure you want to do this?

Red Eyes hesitates for a moment, but then raises his gun and shoots Tia Maria dead.

RED EYES
(mocking)
I'm sure.

He proceeds to replace the orb with the detonator and activates it. The room starts to shake as the facility begins to collapse. Red Eyes emerges from the flames, somehow still alive, holding the orb in his gloved hand. He removes the gas mask, revealing his face - his dark silhouette, sharp teeth, and gleaming red eyes. He laughs maniacally as he escapes the burning facility.

INT. HONSETSU BAR - NIGHT

Meanwhile, at a bar in the Honsetsu plain lands, PANCHO (late 20s, rugged and charismatic) and MIGUEL (late 20s, mischievous and loyal), along with three tough guys and a dealer, play cards and drink. Miguel slyly cheats to win the game, but the dealer catches him in the act.

DEALER

(angry)

Hey, you cheated!

The tough guys and the dealer chase Miguel and Pancho out of the bar. Angela, Pancho's girlfriend (mid-20s, fiery and independent), sees the predicament and joins them outside.

ANGELA

(amused)

What did you do now, Miguel?

MIGUEL

(defensive)

Nothing! They were just sore losers!

They rush to make their escape in Angela's Chevy Bel Air, laughing and enjoying the thrill of the chase. Miguel is dropped off at his motorcycle.

EXT. PANCHO AND ANGELA'S PLACE - NIGHT

Pancho and Angela arrive at their makeshift home, made of metal and containers, in a remote corner of the plain lands. Angela and Pancho make out and fall asleep.

INT. PANCHO AND ANGELA'S PLACE - NIGHT

Pancho wakes up with a startle, sweat dripping down his forehead. He looks around, feeling uneasy.

ANGELA

(stirring)

Pancho? What's wrong?

PANCHO
(trying to shake off the unease)
It's nothing, just a bad dream.

ANGELA
(concerned)
Are you sure? You seemed really
troubled.

PANCHO
(reassuring)
It's nothing to worry about, I
promise. Go back to sleep.

Angela gets out of bed and goes to the car to work on it.
Pancho wakes up shortly after Angela and meets her by the
car. Pancho then proceeds to roll a cigarette.

PANCHO
Can you give me a light?

ANGELA
Sure, just give me a second.

Angela finishes up working on her car and then proceeds to
take out her lighter. Before giving the lighter to Pancho,
she plays with its fire.

PANCHO
(teasingly)
You're always under the hood or
playing with fire.

ANGELA
(playfully)
I guess you know me pretty well
now, huh?

Angela tosses her lighter to Pancho. Pancho chuckles and
lights his cigarette.

ANGELA
(seriously)
We're low on oil and water,
Pancho. We need to trade for some
more at the market.

PANCHO
(nods)
Alright, I'll head there today and
get what we need.

ANGELA

(looking concerned)

And... maybe you shouldn't hang out with Miguel so much. He's always getting you into fights.

PANCHO

(defensive)

Miguel's my bro. You know that.

ANGELA

(angry)

And that's exactly what I'm worried about! One of these days, I won't be able to bail you out, Pancho.

PANCHO

(softening)

Alright, I'll be careful. I promise.

They share a tender moment before Pancho rides off on his motorbike to the market.

EXT. DESERT HIGHWAY - DAY

Pancho rides his motorcycle along a dusty post-apocalyptic desert highway, the sun beating down on the vast landscape. As he speeds forward, he notices a figure on a motorcycle in the distance, waving frantically to get his attention. It's MIGUEL, with a bandage wrapped around his forearm. Pancho slows down, puzzled, and pulls over to the side of the road. Miguel stops beside him, a sheepish grin on his face.

PANCHO

(surprised)

Miguel? What happened to you?

MIGUEL

(smiling)

Oh, you know how it is. I had a little mishap last night after Angela dropped me off, fell off my bike while riding a bit too recklessly.

Pancho looks at Miguel skeptically, unsure if he's telling the whole truth.

PANCHO

(raising an eyebrow)
Really? Riding drunk, huh?

Miguel looks guilty but tries to play it off casually.

MIGUEL
(chuckles)
Yeah, well, you know me, always
living on the edge.

PANCHO
(shaking his head)
Man, last night was wild. I can't
believe all the trouble we got
into.

Miguel grins, remembering the chaotic misadventures they
had shared.

MIGUEL
(excited)
It was a blast, though! We should
definitely do it again sometime.

PANCHO
(nods)
For sure, but right now, I've got
places to be. Duty calls.

Miguel's smile fades slightly as he realizes Pancho has
more important matters to attend to.

MIGUEL
(resigned)
Yeah, I get it. You've always been
the responsible one.

Pancho pats Miguel on the shoulder, showing understanding.

PANCHO
(sincerely)
You take care of yourself, okay?
And be careful on that bike.

MIGUEL
(grinning)
I will, I will. See you around,
amigo.

They exchange a nod, and Miguel rides off in the opposite direction. Pancho watches him go, feeling a mix of nostalgia and concern for his old friend.

PANCHO
(whispering to himself)
Take care, Miguel.

Pancho revs his motorcycle engine, focusing on the road ahead as he continues his journey.

EXT. HONSETSU MARKET - DAY

Pancho arrives at the bustling market, a vibrant and chaotic place. He spots JAIME (12, scruffy and street-smart), a vagabond kid who idolizes Pancho, and his dog IZZY.

JAIME
(excitedly)
Hey, Pancho! Check out what I
made!

Jaime shows Pancho a beaded lanyard he crafted.

PANCHO
(smiling)
Wow, that's pretty cool, Jaime!
Thanks!

Pancho attaches the lanyard to his belt loop, appreciating the gift from his young friend.

JAIME
(grinning)
Glad you like it, Pancho!

Pancho and Jaime kick around a soccer-like ball with Izzy, enjoying the camaraderie.

PANCHO
(teasing)
You're getting better at this,
kid!

JAIME
(proudly)
I've been practicing!

They share a fist bump, and Jaime returns to his friends, as Pancho proceeds to trade for oil and water.

EXT. HONSETSU MARKET - LATER

PANCHO
(looking at the hubcaps)
Those hubcaps... They'd look real
nice on my motorbike.

The MARKET OWNER, an elderly and observant man, watches Pancho's internal struggle with a knowing smile.

MARKET OWNER
(leaning in)
They're a beauty, ain't they?
Top-notch quality.

Pancho hesitates, torn between the practicality of the oil and water and the allure of the hubcaps. Pancho glances back at the oil and water, then at the gleaming hubcaps.

PANCHO
(whispers to himself)
Angela did ask for the supplies...

He looks back at the market owner, trying to make up his mind.

MARKET OWNER
(smirking)
You won't find a deal like this
anywhere else in Honsetsu, I
guarantee it.

Pancho takes a deep breath, finally making a decision.

PANCHO
(resolute)
Alright, let's do it. I'll take
the hubcaps.

MARKET OWNER
(grinning)
Wise choice, my friend.

Pancho hands over the payment, filled with a mix of excitement and guilt. He walks away, the shiny hubcaps in his possession, but his mind lingers on the responsibility he now bears.

INT. PANCHO AND ANGELA'S PLACE - LATER

Pancho returns to the container home with the hubcaps, grinning.

ANGELA

(angry)

You used everything we had to get hubcaps?!

PANCHO

(defensively)

Angela, come on! Look how cool they make my bike!

Angela sighs, frustrated with his impulsiveness.

ANGELA

(annoyed)

We needed oil and water, Pancho. You really have to stop being so impulsive. Now we're in trouble, because of you!

PANCHO

(apologetic)

I know, I messed up. I'll make it right, I promise.

Before they can argue further, a TOWN BELL rings in the distance.

PANCHO

(urgent)

Damn, I wasn't expecting town council today. This can't be good.

ANGELA

(worried)

What's happening?

PANCHO

(grim)

I am not sure, but I have to go to the town council. The warning bell is ringing.

ANGELA

(concerned)

Be careful, Pancho.

PANCHO

(hugging her)

I'll be back before you know it.

Pancho leaves for the town council meeting.

INT. HONSETSU ELDER'S HUT - DAY

The atmosphere in the elder's hut is tense as the villagers gather to hear an important announcement. Pancho, Ying, Moses, and Miguel are among them, anxiously awaiting the elders' words.

ELDER #1

(grave)

People of Honsetsu, we have gathered here today with heavy hearts to share troubling news. The Orb of Power, our most sacred and mysterious artifact, has been stolen. The Orb possesses nuclear infused ancient magic. It is dangerous and incredibly powerful.

Gasps echo through the room, and a somber silence settles over the crowd.

ELDER #2

(sorrowful)

During the raid, Maria, our trusted guardian of the Orb, valiantly fought to protect it. But tragically, she lost her life in the process.

PANCHO

(angered)

Maria was my tia! I'll avenge her and find the thief!

ELDER #3

(resolute)

We do not yet know who is responsible for this heinous act, but we suspect the evil forces that have been growing in the shadows of our land.

WOLF

(determined)

My brother was killed during the raid as well. This scoundrel must be stopped!

The elders nod in agreement, acknowledging the urgency of the situation.

ELDER #1
(sagely)
Indeed. The Orb holds great power,
and in the wrong hands, it could
bring devastation upon Honsetsu.

The crowd erupts in chaos, blaming various factions for the raid.

PANCHO
(resolute)
I offer myself to go on a quest to
retrieve the Orb of Power.

The room falls silent as the elders exchange glances, considering Pancho's proposal.

ELDER #1
(raising an eyebrow)
You, Pancho? You're willing to
take on such a perilous journey?

PANCHO
(nods)
Yes, I am. The theft of the orb
will plunge Honsetsu into chaos,
and I can't stand by and do
nothing. I believe I can bring
justice and restore balance to our
lands.

ELDER #2
(thoughtful)
The quest will be dangerous, and
the path ahead is filled with
unknowns.

PANCHO
(undaunted)
I understand the risks, but I know
the lands of Honsetsu better than
anyone. I've faced challenges
before and emerged stronger
because of them. I can't turn my
back on our people now.

ELDER #1
(approving)

Pancho, you have a week to find the thief and return the orb. If you fail, the factions will go to war.

ELDER #2

(firmly)

But you will not go alone. You must lead a group of skilled warriors selected by us.

PANCHO

(resisting)

I work better alone.

ELDER #3

(insistent)

It is for your own good, Pancho. You'll need support on this quest.

Pancho stands before the council of elders, his expression filled with both uncertainty and determination. The weight of their request lingers in the air.

ELDER #1

(earnest)

Pancho, the fate of Honsetsu lies in dire circumstances. We are in need of a leader who can guide a group to retrieve the stolen Orb of Power.

ELDER #2

(nods)

You have proven yourself as a capable and resilient individual. We believe you are the one who can rally this team and face the challenges that lie ahead.

Pancho takes a deep breath, contemplating the responsibility that awaits him.

PANCHO

(resolute)

I understand the gravity of the task. Honsetsu has given me so much, and it's my duty to protect it. I will lead this group.

The elders nod appreciatively at Pancho's agreement.

ELDER #3

(warmly)

Your bravery and commitment to our land do not go unnoticed. We are grateful for your willingness to accept this responsibility.

The council deliberates, their faces serious with the weight of their decision. After a moment, they reach a consensus.

ELDER #1

(decisive)

Moses, the skull-rider, shall join your group. His knowledge of the borders and combat skills will be invaluable. (Larger than anyone, the skull-riders are all at least 8 feet tall from fighting Mutant Insects at the border, where there is much more Nuclear Fallout present than in other areas of Honsetsu. The skull-riders have skin that is damaged by the nuclear fallout and wear a skull-mask to cover their face.)

ELDER #2

(confident)

Ying, the ninja, will be part of your team as well. Her unique blend of stealth and healing will be essential. (Ying is of Asian descent.)

ELDER #3

(nods)

We also choose Bill, the explosives expert from Texas. His expertise will be crucial in navigating dangerous situations. (Bill is heavy set, overweight, and missing an eye.)

Pancho listens attentively as the names are called.

ELDER #1

We believe Oko, the voodoo priestess, should be part of your group. Her connection with her giant tarantula and her mystical

abilities will be a great asset.
(Oko is a Black woman.)

ELDER #2

(agrees)

Lastly, we select Wolf, the warrior. His skills in tomahawk and axe combat will complement the team's strengths. (Wolf is of Native American descent.)

Pancho takes in the chosen members, feeling a mixture of relief and curiosity.

PANCHO

(accepting)

Thank you for putting together this team. I will trust in your judgment.

ELDER #3

(sincere)

Have faith, Pancho. Together, your team possesses the potential to bring balance back to Honsetsu.

The council members give more guidance, and Pancho's companions step forward, ready to embrace the quest that awaits.

ELDER #1

(gravely)

The Orb holds a power unlike any other. It is not just a vessel of magic, but a fusion of energies - both natural and supernatural.

Pancho and his group exchange intrigued glances, awaiting further explanation.

ELDER #2

(nodding solemnly)

In the wake of the nuclear fallout that plagued Honsetsu, we sought a way to harness the residual energy for the greater good.

YING

(curiously)

But how did you manage to merge it with magic?

ELDER #3

(leaning forward)
Through many years of study and experimentation, we discovered that the energy of magic and the energy of the fallout shared common elements.

MOSES
(fascinated)
So you found a way to blend them together?

ELDER #1
(affirmatively)
Indeed. Through ancient rituals and powerful incantations, we were able to create a single energy source, imbued within the Orb.

PANCHO
(impressed)
That's incredible. But what does this mean for Honsetsu?

ELDER #2
(somberly)
It means that the fate of our land is now intertwined with the Orb. We must protect it at all costs, for it holds the key to our survival.

ELDER #3
(solemnly)
But be warned, the power of the Orb is not to be taken lightly. It can bring both prosperity and destruction, depending on how it is wielded.

The group nods in understanding, realizing the weight of their responsibility.

Pancho stands before the wise ELDERS of Honsetsu, and decides to make a heartfelt plea. Miguel stands beside him, a mixture of remorse and determination in his eyes.

PANCHO
(earnestly)
Elders, I know Miguel's past actions have caused great pain and mistrust, but I believe in giving second chances. We've known each

other since we were kids, and deep down, I know he can be a valuable asset to our quest.

Miguel looks at Pancho, grateful for his faith, but also understanding the gravity of his past mistakes.

ELDER #1

(nods)

We hear your words, Pancho. Trust is not easily won, but we will consider your request.

ELDER #2

(contemplative)

Miguel, do you understand the responsibility that comes with joining this quest?

MIGUEL

(determined)

I do. I want to make amends and fight for Honsetsu's future.

ELDER #3

(wise)

Very well. We shall allow Miguel to join your group. But remember, the path ahead is treacherous, and only through unity and trust can you succeed.

Pancho nods gratefully, appreciating the elders' decision.

PANCHO

(sincere)

Thank you, elders. I promise we won't disappoint you.

Miguel looks determined, eager to prove himself worthy of the trust bestowed upon him.

MIGUEL

(earnest)

I won't let you down. I'll do whatever it takes to make things right.

ELDER #1

(supportive)

Then go forth with honor, Pancho's group. May the spirits guide and protect you on your journey.

They all bow their heads in respect, acknowledging the weight of their mission.

PANCHO
(grateful)
Thank you, elders. We won't forget your guidance.

With the elders' blessing, Pancho's group sets out on their quest, united in their purpose and ready to face whatever challenges lie ahead.

FADE OUT:

INT. ANGELA'S HIDEOUT - NIGHT

A dimly lit room with makeshift furniture. Angela and Pancho stand facing each other, their expressions tense and serious with unresolved emotions.

ANGELA
(angry)
You did what? You included Miguel in this quest? Pancho, are you out of your mind?

PANCHO
(defensive)
Angela, he's my old friend. I couldn't leave him behind, especially knowing what's at stake.

ANGELA
(irritated)
Your loyalty to him could get us all killed. Miguel is reckless, and you know it. He's always been unpredictable.

PANCHO
(trying to explain)
I understand your concerns, but Miguel has his reasons. He's changed, and he wants to make amends.

ANGELA

(doubtful)
Make amends? Pancho, we can't
afford to take chances like this.
The stolen orb is too dangerous,
and we need a focused team to
retrieve it, not someone with a
personal vendetta.

PANCHO
(sincere)
I hear you, Angela, but he's part
of this now. Let's give him a
chance. I believe in him.

Angela rolls her eyes, clearly unconvinced.

ANGELA
(sarcastic)
Of course, you believe in him.
Just like you believed in Tia
Maria, and where did that get her?

Pancho's face darkens, the mention of his deceased Tia
Maria striking a chord.

PANCHO
(quietly)
That's not fair, Angela. Tia
Maria's sacrifice won't be in
vain. I won't let the murderer get
away with this.

ANGELA
(sighs)
I hope you're right, Pancho. But
you need to be careful. We can't
afford to lose anyone else.

Pancho nods, understanding the weight of Angela's words.

PANCHO
(resolute)
I promise, Angela. I'll be
careful, and we'll get through
this together.

ANGELA
(irritated)
Okay, but remember to think before
you act, Pancho. You just don't
think!

They share a brief, tense moment before Pancho turns to leave.

EXT. DESERT - DAY

Pancho stands by his vehicle, a rugged off-road bike, surrounded by MIGUEL and his rag-tag group - YING, a skilled ninja; BILL, a demolitions expert; MOSES, a resourceful tracker; WOLF, a shaman with a deep connection to nature; and OKO, a voodoo priestess riding her giant tarantula, TICK-TOCK.

PANCHO
(looking at the group)
Listen up, everyone. This quest won't be easy, and I won't sugarcoat it. If you can't keep up, you're on your own.

Ying shoots a concerned look at Miguel, noticing the bandage on his arm.

YING
(apprehensive)
Miguel, let me heal that wound for you. It might slow us down if you're hurt.

Miguel tries to brush off the offer.

MIGUEL
(gruffly)
I'm fine, Ying. Don't worry about me. Let's just get going.

Pancho and the group mount their off-road vehicles and bikes, ready to embark on their perilous journey.

PANCHO
(determined)
Alright, then. Let's head out. Our destination - the site of the destruction, and the trail of the stolen orb.

They rev their engines, and one by one, they take off into the vast desert, with the wind at their backs and the weight of their mission on their shoulders.

FADE OUT:

EXT. DESERT - SITE OF DESTRUCTION - DAY

Pancho and his group arrive at the site of utter devastation. Burnt ruins of what once might have been a thriving compound now lay in ashes. The air is thick with sorrow and the echoes of past tragedies.

Okó, riding on her tarantula Tick-Tock, steps forward with a solemn expression. She senses something sinister in the air.

OKO

(gravely)

There's an intense evil energy
emanating from the South. It feels
familiar... like the malevolence
of "Red Eyes."

Ying, Wolf, and Moses exchange wary glances, aware of the legend surrounding "Red Eyes."

YING

(hushed)

"Red Eyes" - the mysterious figure
who brought devastation to so many
communities.

PANCHO

(concerned)

Okó, tell us more about this "Red
Eyes." Why would he target your
village?

Okó hesitates, her voice filled with sorrowful memories.

OKO

(reluctant)

When I was just a little girl,
"Red Eyes" and his troops came to
our village, seeking the secrets
of our voodoo powers. We refused
to share, and in his rage, he set
our homes ablaze.

Okó's eyes glisten with unshed tears as she continues.

OKO

(teary-eyed)

But then, Tick-Tock, my beloved
tarantula, emerged from the
wilderness, and the fear of this
mystical creature drove "Red Eyes"
away. He never troubled us again.

Ying, Wolf, and Moses listen intently, captivated by Oko's tale.

YING

(softly)

So, this tarantula, Tick-Tock, is like your guardian spirit?

OKO

(nods)

Yes, over the years, Tick-Tock and I formed a telepathic bond. When I'm calm, we can communicate with each other. He's been my protector ever since that fateful day.

PANCHO

(resolute)

We can't ignore this evil. If it's connected to the stolen orb, we have to face it head-on.

MIGUEL

(nonchalant)

Sounds like an adventure to me. I'm in.

OkO gives Miguel a wary look but doesn't protest.

OKO

(cautious)

Venturing South is incredibly dangerous. There are enormous beasts, violent nomadic tribes - it's an unpredictable and deadly territory.

PANCHO

(determined)

Then we'll tread carefully, watch each other's backs. This isn't just about the orb anymore; it's about confronting the evil that threatens us all.

The group shares a solemn nod of agreement, steeling themselves for the challenges that lie ahead.

CUT TO:

EXT. DESERT - DANGEROUS SOUTHERN TERRITORY - DAY

Pancho and his group, now venturing into the treacherous South, navigate through vast expanses of unforgiving terrain. The scorching sun beats down on them as they press forward, facing the unknown with courage in their hearts.

FADE OUT:

EXT. NORTHERN HONSETSU - BORDER WALLS - NIGHT

The skull-riders, adorned in their fierce skull masks and riding their bikes, fiercely battle against the nuclear bugs breaching the border walls. Flames erupt from their flamethrowers as they deter the mutant creatures.

INT. HONSETSU BAR - NIGHT

After successfully defending the border, the skull-riders head to a bar to unwind. Inside, the atmosphere is lively, filled with the sound of laughter and clinking glasses. Corky, the imposing leader of the skull-riders, stands at the bar, his skull-like appearance setting him apart. Two attractive WOMEN, intrigued yet apprehensive about approaching him, debate whether to approach.

WOMAN #1

(nervous)

He's the leader of the
skull-riders, right? I heard
they're fierce and brave warriors.

WOMAN #2

(teasingly)

Yeah, but they're also kinda...
scary-looking with those skull
masks.

WOMAN #1

I don't know, there's something
about him...

WOMAN #2

Well, he is quite big and
strong...

WOMAN #1

(looking determined)

Alright, I'm going for it.

Woman #1 gathers her courage and walks up to Corky.

WOMAN #1
(smiling)
Hey, Corky, right? Impressive work
out there.

Corky turns to face her, his skull mask giving her an
enigmatic aura.

CORKY
(nods)
Yeah, that's me. Thanks.

WOMAN #1
(curious)
So, what's with the whole
skull-riders thing?

CORKY
(grinning)
It's a symbol of our resilience.
We've faced the fallout, and now
we're here to protect Honsetsu
from those nuclear bugs.

WOMAN #1
(interested)
You must have some crazy stories.

CORKY
(nods)
Plenty. But we fight for a reason,
and that's to defend our home and
the people in it.

WOMAN #2
(joining the conversation)
What's with the tension between
your group and the car-jacks?

CORKY
(sighs)
The car-jacks want all the oil for
themselves, but we need it to
protect Honsetsu from the bugs.
Tomorrow, we're meeting to see if
we can find a solution. If not,
things might get ugly.

The women nod, impressed by Corky's dedication and
strength.

WOMAN #1

(admiringly)
Well, it's admirable what you're
doing. Good luck with the meeting.

CORKY
(appreciative)
Thanks. We'll do our best.

The women exchange smiles and leave Corky to his thoughts.

CUT TO:

EXT. VALLEY - MORNING

Hundreds of CARS and BIKES enter the valley from the south and north sides, kicking up clouds of dust. The air is filled with the sound of revving engines and excitement. Emerging from the settling dust is SANTANA, the charismatic leader of the car-jacks, and CORKY, the skull-rider with his intimidating skull mask. They approach each other with determination in their eyes.

ANGLE ON: JAIME and his FRIENDS, riding mini bikes, playfully racing through the crowd. Jaime's DOG happily chases after them.

ANGELA, a strong and capable member of the car-jacks, stands by Santana's side, ready to take on the challenge. The atmosphere is electric as the crowd anticipates the race.

CORKY
(looking at Santana)
Let's settle this once and for
all, Santana. A race to determine
the oil rights.

SANTANA
(nods)
Agreed, Corky. Angela will
represent us.

ANGELA
(confident)
You got it, Santana. I won't let
you down.

CORKY
(grinning)
I'll take the wheel for the
skull-riders.

The crowd gathers around, eager for the showdown.

CUT TO:

EXT. RACE STARTING POINT - DAY

The race is about to begin. Angela sits behind the wheel of her car, focused and determined. Corky revs the engine of his bike, ready to ride.

A flag drops, and the race is on! Corky speeds ahead, leaving Angela in a cloud of dust.

CUT TO:

EXT. VALLEY - RACE COURSE - DAY

The race progresses through the valley, both Corky and Angela pushing their vehicles to their limits.

ANGLE ON: ANGELA

She kicks into high gear, accelerating with determination. Slowly but surely, she starts gaining on Corky.

CUT TO:

EXT. RAVINE - DAY

The race becomes neck and neck, the tension rising. Angela is slightly in the lead, but Corky sees an opportunity. With a ruthless maneuver, Corky drives into Angela, forcing her to lose control and putting her in a cloud of dust. Angela's car veers toward a ravine, and she desperately tries to regain control.

CUT TO:

EXT. RAVINE EDGE - DAY

Angela fights to regain control of her car but is unable to prevent it from plunging into the ravine.

CUT TO:

EXT. VALLEY - RACE COURSE - DAY

Corky crosses the finish line, victorious, but the victory is bittersweet.

Santana and the car-jacks are furious, claiming that Corky cheated by causing Angela's accident.

SANTANA
(angered)
You cheated, Corky! There's no
deal on the oil!

CORKY
(defiant)
It was a fair race. She lost
control. Nothing more.

Tempers flare as both groups exchange heated words. The
car-jacks refuse to honor the results of the race.

CUT TO:

EXT. VALLEY - LATER - DAY

The crowd disperses, but tensions between the two factions
are higher than ever.

ANGLE ON: JAIME

Jaime approaches Angela and Santana, trying to lighten the
mood.

JAIME
(playful)
Well, that was one wild race!

SANTANA
(smiling)
You got that right, kid.

ANGELA
(chuckles)
Yeah, it was something.

Jaime's friends join in the laughter, and the tension
eases.

CUT TO:

EXT. VALLEY - LATER - DAY

The remaining car-jacks and skull-riders disperse, leaving
the valley with unresolved tensions.

FADE OUT:

EXT. HOSTILE DESERT - DAY

Pancho and his diverse group traverse the vast and unforgiving desert landscape. They are a motley crew, each with their unique skills and backgrounds. Pancho, Miguel, Ying, Wolf, Oko, Moses, and Bill travel together, bound by their quest for the stolen orb.

The scorching sun beats down on them as they ride in their off-road vehicles and motorcycles, Oko riding on her peculiar but loyal companion, TICK-TOCK, the telepathic tarantula.

PANCHO

(looking at his group)

We've come a long way, but the journey ahead will be even tougher. We'll need to rely on each other.

YING

(smiling)

Don't worry, Pancho. With our abilities combined, we'll overcome any obstacle.

WOLF

(nods)

She's right. We've got a badass team.

As they travel, they engage in casual conversations, getting to know each other better.

ANGLE ON: YING AND OKO

Ying and Oko discuss their mystical backgrounds.

YING

(looking at Oko curiously)

You know, Oko, I've always admired your connection with Tick-Tock. It's incredible how you communicate with your tarantula telepathically.

OKO

(smiling warmly)

Thank you, Ying. Tick-Tock and I have a unique bond. We've been together for a long time, and it's as if we can read each other's thoughts.

Ying gazes at Tick-Tock, radiating an aura of calmness.

YING

(sincerely)

It's truly magical. I've never seen anything like it. I wish I had a connection like that with an animal.

OKO

(nods)

Each of us has our own special gift, Ying. Yours is the power of healing. It's a gift that brings hope and comfort to those in need.

Ying smiles, appreciating Oko's kind words.

YING

(shyly)

I guess you're right. Healing has always felt like my purpose, but sometimes I wonder if I could do more.

Oko reaches out and places a reassuring hand on Ying's shoulder.

OKO

(encouragingly)

Never doubt the importance of your gift. In times of darkness and despair, healing can be a beacon of light. We all play a crucial role in this quest, and your abilities are invaluable.

Ying looks touched by Oko's words, feeling a newfound sense of confidence.

YING

(gratefully)

Thank you, Oko. You're right; we're all here for a reason. And I'm grateful to have you on this journey with me.

Oko smiles warmly, deepening their bond as companions on this perilous journey.

OKO

(softly)

And I'm grateful to have you too,
Ying. Together, we'll face
whatever challenges come our way.

They share a knowing smile, recognizing each other's
strength and uniqueness.

ANGLE ON: MOSES

Moses, a loner by nature, scans the surrounding landscape,
ensuring the group's safety.

PANCHO
(to Moses)
Keep an eye out, Moses. We don't
know what dangers lie ahead.

MOSES
(nods)
Don't worry, Pancho. I've got your
back.

Bill is seen in the distance blowing up a giant rock with
his TNT.

ANGLE ON: PANCHO AND MIGUEL

Pancho approaches Miguel, concerned about Bill's reckless
behavior.

PANCHO
(whispers)
Miguel, do you think Bill is too
careless with the TNT?

MIGUEL
(defends)
The elders trust him, and if the
elders trust him, then so do I.

PANCHO
(reminds)
But he lost his eye because of a
bomb he made.

MIGUEL
(reasons)
Nothing is perfect, Pancho. We
need Bill for this quest to
succeed.

Pancho accepts Miguel's response, unaware of Miguel's ulterior motives.

PANCHO

I trust your judgment, Miguel.
Would you like to be in charge of
Bill and keep an eye on him to
ensure that he remains under
control?

MIGUEL

Yes, that would be great. Thank
you for trusting me, Pancho. I
appreciate you.

PANCHO

Of course. I appreciate you too,
Bro.

LATER:

The group reaches the rocky desert region, where the
biggest mountain looms ahead.

MIGUEL

(grinning)
Bill, it's time for a
demonstration of your explosive
expertise.

BILL

(excited)
You got it, Miguel!

Miguel subtly promotes Bill's recklessness, and Bill takes
the bait. With precise craftsmanship, he sets up the
explosives.

BILL

(looking at Miguel)
Stand back, this is gonna be
spectacular!

Bill detonates the explosives, and a massive avalanche
cascades down the mountain.

PANCHO

(amazed)
Whoa! Great job, Bill!

MIGUEL

(smiling)
Indeed, a job well done. That's
enough for now.

Unbeknownst to Pancho, Miguel's manipulative plan unfolds as they venture deeper into the treacherous desert, the darkness within him growing.

FADE OUT:

EXT. DESERT - DAY

The scorching sun beats down on Pancho's group as they continue their perilous trek through the hostile desert.

PANCHO
(earnestly)
Moses, I need you to move ahead
and survey the area for potential
dangers. We don't know what awaits
us out there, so I want to be
prepared.

Moses nods, his serious demeanor reflecting his understanding of the task at hand.

MOSES
(confidently)
Don't worry, Pancho. I've got
this. I'll make sure to scout the
lands thoroughly and keep an eye
out for anything suspicious.

Ying gives Moses an encouraging smile.

YING
(in admiration)
You're the best at what you do,
Moses. We know we can count on you
to keep us safe.

Moses grins, appreciating the vote of confidence from his friends.

MOSES
(cheerfully)
Thanks, Ying. I won't let you
down.

Oko chimes in, her mystical aura adding an air of wisdom to the conversation.

OKO
(looking concerned)
Pancho, I sense great danger
coming our way. We shouldn't split
the group at this time.

PANCHO
(waving it off)
We've come this far, Oko. We can
handle whatever comes our way.

Oko's warning goes unheeded as Moses ventures into the
distance on his motorcycle.

EXT. DESERT - LATER

Pancho's group encounters a GIANT SAND SNAKE that emerges
from beneath the desert sands. The snake attacks with
ferocity, dominating the fight against the group.

PANCHO
(gritting his teeth)
Everyone, focus! We need to work
together!

Pancho and Miguel fight side by side, trying to fend off
the snake, but their efforts seem futile.

YING
(determined)
We can't let it overwhelm us!

Ying and Wolf join the fight, engaging the snake in their
own duo, but the snake's strength is too much for them to
handle separately.

EXT. DESERT - MOSES' LOCATION - CONTINUOUS

Moses observes the dire situation from afar, realizing the
group's desperate struggle against the giant snake.

MOSES
(determined)
I need to get back and help them.

Moses uses his motorcycle to race back to the group,
knowing he must act quickly.

EXT. DESERT - CONTINUOUS

Moses returns just in time, unleashing his flamethrower
against the snake, forcing it back.

MOSES
(shouting)
Everyone, regroup!

With Moses's return and Oko's voodoo powers aiding the group, they manage to back the snake into a mountain.

BILL
(eyes lighting up)
Leave this to me!

Bill sets up explosives around the mountain, ready to take down the colossal creature.

PANCHO
(appreciative)
Good thinking, Bill!

Bill detonates the explosives, causing a massive avalanche that engulfs the snake.

EXT. DESERT - LATER

The group continues their journey through the desert, passing various geologic sites on their vehicles.

PANCHO
(approaching Ying)
You surprised me back there, Ying.
I didn't expect such fierceness
from your clan.

YING
(resolute)
There's more to us than meets the
eye. I lost my parents in "The
Great War," and I won't let others
suffer the same fate. I'll protect
the innocent no matter the cost.

Pancho nods, gaining a newfound respect for Ying and her determination.

PANCHO
(to the group)
Let's keep moving. We can't afford
to waste time.

With a renewed sense of purpose, they press onward through the unforgiving desert, united in their quest to find the stolen orb.

FADE OUT:

EXT. DESERT - DAY

Moses, Ying, and Wolf huddle together, discussing Oko's warning.

MOSES

(urgent)

Guys, we need to make Pancho understand the danger. He can't keep brushing off warnings like this.

YING

(agrees)

He's our leader, but he must listen to reason.

WOLF

(determined)

Let's talk to him together.

They approach Pancho, who is still visibly determined to prove himself after the encounter with the sand snake.

MOSES

(serious)

Pancho, we need to talk.

PANCHO

(defensive)

Not now, Moses. We've got more ground to cover.

Ying and Wolf join in, insisting on being heard.

YING

(firm)

No, Pancho. This is important. We can't ignore Oko's warning.

WOLF

(sincere)

We're a team, remember? We need to listen to each other.

Pancho hesitates for a moment, realizing the weight of their concern.

PANCHO

(reluctant)
Alright, fine. What do you have to
say?

Before they can continue, the group is AMBUSHED by a gang
of NOMADIC MOLE PEOPLE on motorized vehicles. The mole
creatures carry rifles and crossbows, surrounding them.

PANCHO
(focused)
Everyone, get ready!

The mole people attack, but Pancho fights with extra
ferocity, eager to show his skills.

PANCHO
(to the group)
Back to back! Protect each other!

The group forms a defensive circle, fending off the mole
people's assault. Pancho's effective attack method scares
away some of the mole creatures.

MOSES
(determined)
Keep them at bay!

Ying and Wolf display their combat prowess, and together
they manage to push back the mole people.

PANCHO
(determined)
Let's make them regret crossing
us!

They fight fiercely, successfully driving the mole people
into full retreat.

EXT. DESERT - LATER

With the mole people gone, the group takes a moment to
catch their breath.

MOSES
(sincere)
Pancho, we're a team. We need to
look out for each other.

Ying and Wolf nod in agreement, and Pancho finally
understands the importance of listening to his companions.

PANCHO
(resolute)
You're right. From now on, I'll
listen to your advice.

YING
(smiling)
That's all we ask, Pancho.

WOLF
(playful)
And maybe don't go looking for
unnecessary conflicts.

PANCHO
(chuckles)
Deal. We'll watch each other's
backs.

They share a moment of unity, knowing that their strength
lies in their bond as a team.

EXT. DESERT PATH - DAY

BILL, MOSES, and WOLF walk along a desert path. The group
is scoping out the land so they can decide where they
should go next. PANCHO is a few steps behind, out of their
immediate line of sight but within earshot. MIGUEL, OKO,
and YING are several steps behind PANCHO.

BILL
(disgruntled)
I don't know about you guys, but
I'm getting tired of Pancho's
selfish antics.

MOSES
(agrees)
Yeah, he acts like he's the only
one with a plan. It's getting old.

WOLF
(nodding)
And his arrogance? It's like he
thinks he's the boss of
everything.

Pancho, who has been following them quietly, overhears
their conversation. His expression darkens, and he slows
his pace to give them space.

BILL
(sensing Pancho's presence)

Look, guys, let's not get into this now. We've got a mission to focus on.

MOSES

(covering up)

Yeah, we're all in this together. Let's not dwell on it.

WOLF

(trying to lighten the mood)

Besides, Pancho's not that bad. He's just... passionate.

Pancho takes a deep breath and decides not to confront them about it, choosing instead to keep walking silently.

PANCHO

(stepping up)

You guys talking about me?

BILL

(smiling)

Just singing your praises, Pancho. We were just saying how lucky we are to have such a dedicated leader.

MOSES

(nods in agreement)

Absolutely. We trust your judgment, Pancho.

WOLF

(grinning)

Yeah, we're a team, right? No room for doubts.

Pancho smiles, though there's a hint of tension in his expression, and he joins them in stride as they continue their journey through the desert. A mountain town can be seen in the distance.

PANCHO

(genuinely)

Thanks, guys. I see a town in the distance, let's head that way. Maybe somebody there can help us...

The group shares a moment of solidarity, putting their differences aside for the greater good of their mission.

FADE OUT:

EXT. MOUNTAIN TOWN - SUNSET

The crew arrives at a hidden town nestled in the side of a mountain, gleaming with gold. The town is abandoned and filled with bizarre metal statues of village chiefs and golden jaguars. A raven hovers around Oko, landing on her hand, and nodding before flying away. The raven telepathically communicates with Oko, warning her of the danger in the odd place.

YING

(unsure)

Something feels off about this place...

PANCHO

(excited)

But look at all this gold! Who cares if this place seems weird? It's amazing!

The crew proceeds to stuff their pockets with gold.

OKO

(urgent)

The raven warns us, this place is dangerous! We must leave before sundown!

But the allure of the gold captivates the group, and they ignore Oko's warning, continuing to fill their pockets with the precious metal.

PANCHO

(smiling)

Come on, it's just gold. What harm could it do?

As the moon rises, the statues come to life, transforming into living golden metal jaguars, protectors of the gold. The once-majestic statues now become menacing creatures.

PANCHO

(panicking)

Run! They're alive!

The crew dashes for their lives, shooting back at the golden beasts while hopping on their vehicles to escape.

EXT. MOUNTAIN TRAIL - CONTINUOUS

The golden jaguars relentlessly chase them, closing in on their heels.

MIGUEL
(shouting)
Bill, we need a distraction! Blow
up the side of the mountain!

Bill frantically searches for his timer but cannot find it.

BILL
(worried)
I can't find the timer! It might
be unsafe without it.

Miguel, with no other choice, makes a quick decision.

MIGUEL
(determined)
We have to do it, Bill! It's the
only way to survive!

Bill sets off the explosive, causing an avalanche that traps the golden jaguars behind a wall of rocks. The crew's vehicles skillfully dodge the falling debris, but Wolf's arm is slashed by a jaguar claw.

WOLF
(grimacing in pain)
I'll be okay. Keep moving!

At the bottom of the hill, they realize Bill has been killed in the avalanche, along with the golden metal jaguars. They quickly realize Oko is missing as well.

YING
(grief-stricken)
No, not Bill!

PANCHO
We must find Oko!

Oko's tarantula, Tick-Tock, rushes to a pile of rocks. The group frantically digs through the avalanche rubble, searching for any sign of Oko. Their hands are covered in dirt and sweat as they work tirelessly. Suddenly, they hear a muffled voice coming from beneath the rocks.

OKO
(muffled, weakly)

Help... over here...

Pancho and the others focus their efforts on the source of the voice. As they remove the rocks, Oko's form becomes more visible. Finally, they manage to dig her head out of the debris. She gasps for air, her face pale and covered in dirt.

OKO
(weakly)
My... friends...

Ying rushes to Oko's side, checking her for injuries. Oko's eyes are filled with a strange mix of sadness and acceptance.

OKO (CONT'D)
(whispering)
Only trust... those that trust...
you with their heart...

As Oko speaks these words, her gaze shifts to her beloved tarantula, Tick-Tock. Oko gently reaches out, her hand trembling.

OKO (CONT'D)
It's time... for Tick-Tock... to
return to the wild...

With great care, they release the tarantula, which scuttles away into the night, ready to embrace its adulthood in the wilderness.

Oko's strength fades rapidly, and her breathing becomes labored. She smiles weakly at her companions, a sense of peace in her eyes.

OKO (CONT'D)
(whispering)
Thank you... for everything...

And with those final words, Oko's eyes close, and she takes her last breath.

EXT. CAMP - NIGHT

The group, now somber and mourning, sits around a campfire. Their faces are illuminated by the flickering flames. Thoughts and words are given in memoriam for Bill and Oko, two brave souls they've lost on their journey.

MOSES

(softly)
Bill and Oko were both good
people. They fought bravely and
selflessly.

The group members listen intently, their thoughts filled
with memories of their fallen comrades.

YING
(nods)
They both had a way of bringing
light into our lives, even in the
darkest moments.

PANCHO
(sincerely)
Bill's humor and Oko's wisdom,
they were the heart of our team.
Their spirits will always be with
us.

Wolf, who has been quietly reflecting on his own memories
of Bill and Oko, speaks up.

WOLF
(gravely)
I remember when Bill saved my life
during that ambush, and how Oko's
knowledge of the land guided us
through the toughest times.

The memories evoke a bittersweet mix of emotions -
gratitude for their heroism and sadness for their absence.

MIGUEL
(softly)
We were fortunate to have them as
part of our family.

Moses takes a moment to collect his thoughts before
speaking again.

MOSES
(looking into the fire)
Bill and Oko's sacrifices won't be
forgotten. We'll carry their
memories with us on this quest.

PANCHO
(nods)
They live on in our hearts and in
the stories we share.

The group falls into a contemplative silence, each lost in their own memories of Bill and Oko, the impact they had on their lives, and the void their absence has left behind.

MIGUEL

(resolutely)

We'll honor their memories by
continuing this quest and bringing
justice to Honsetsu.

YING

(determined)

And by ensuring that the orb is
protected and used for the good of
the land.

They all share a solemn nod of agreement, a renewed sense of determination to carry on in the name of their fallen friends.

Ying steps forward, her face marked with grief and determination. She places her hands gently on Wolf's injured arm, her healing powers beginning to flow through her.

YING

(whispers)

I will do my best, Wolf.

Wolf gives a solemn nod, understanding the difficult task Ying has ahead. Her hands glow with a gentle light as she focuses on healing his wounds.

Pancho, his eyes heavy with exhaustion, looks around at his companions.

PANCHO

(looking around)

Bill and Oko wouldn't want us to
lose hope. We must stay strong and
continue our quest. (resolute)
Alright, we'll set up camp for the
night.

Miguel, surprisingly, speaks up with determination.

MIGUEL

I'll take the first watch, Pancho.
You need proper rest.

Pancho hesitates for a moment, then nods in agreement.

PANCHO
Alright, Miguel. Wake me if
anything happens.

MIGUEL
(firm)
I'll make sure nothing happens.

The group settles in for the night, their campfire casting a warm and comforting light in the midst of darkness. They are bound by their shared experiences and the memories of those they've lost, ready to face the challenges of a new day together.

FADE OUT:

INT. SECRET CAVE - NIGHT

The group is fast asleep, unaware of Miguel's hidden agenda. Miguel, with a sinister gleam in his eyes, sneaks away from the camp and enters a secret cave. There, he comes face to face with the mysterious figure known as RED EYES, whose face is concealed by a dark hood, except for his intense, glowing red eyes.

RED EYES
(whispers)
Ah, Miguel. Is everything going
according to plan?

Miguel nods confidently.

MIGUEL
(whispers)
Yes, Red Eyes. The group trusts me
completely.

He then presents Bill's timer to Red Eyes as a sign of his loyalty.

RED EYES
(smirking)
Excellent. You've proven yourself
worthy of the powerful position I
promised you.

Miguel eagerly awaits his reward.

MIGUEL
(whispers)

And what about my payment? I want
to be recharged with the orb's
power.

Red Eyes nods, acknowledging Miguel's request. Miguel
removes the bandage from his forearm, revealing an ominous
insignia etched into his skin.

RED EYES
(whispers)
Very well. Show me the mark of
your allegiance.

Miguel proudly displays the insignia, and Red Eyes places
the stolen orb onto it. The insignia on Miguel's forearm
begins to emit a faint glow as the orb connects with it.
Suddenly, a surge of RED POWER courses through Miguel's
body, enhancing his abilities.

MIGUEL
(exhilarated)
Yes! This power is incredible!

Red Eyes smiles, satisfied with Miguel's transformation.

RED EYES
(whispers)
Remember, Miguel, your loyalty to
me is paramount. Fulfill your
tasks, and the true power you seek
will be yours.

Miguel bows before Red Eyes, pledging his loyalty.

MIGUEL
(earnestly)
You can count on me, Red Eyes. I
will serve you faithfully.

Red Eyes acknowledges Miguel's devotion with a nod.

RED EYES
(whispers)
Good. Now go back to the group,
and remember, keep this alliance a
secret. The orb's true power will
soon be unleashed upon the world.

Miguel exits the cave. The weight of his dark secret hidden
from his unsuspecting companions.

FADE OUT:

EXT. CAMP - MORNING

The first light of dawn breaks over the camp as Pancho's group wakes up, ready for another day of their perilous journey. Miguel is among them, sporting a fresh bandage on his arm, hiding his nocturnal meeting with Red Eyes. They gather their belongings and set out on the path ahead, reaching a crossroads.

YING

(optimistic)

Maybe we should split up to cover more ground. We can search a broader area in less time.

Miguel, now acting as the guide after Oko's passing, interjects with concern.

MIGUEL

(cautiously)

I don't think that's wise. It's too dangerous to separate. We should stick together for our safety.

Pancho, trusting Miguel like a brother, supports his decision without question.

PANCHO

(nods)

Miguel's right. Safety comes first. We stay together.

They embark on their journey, traversing through various landscapes of Honsetsu. As they trek, Pancho can't help but notice the fresh bandage on Miguel's arm, and curiosity gets the better of him.

PANCHO

(concerned)

Hey, Miguel, what happened to your arm? Why the new bandage?

Miguel quickly comes up with a plausible explanation.

MIGUEL

(casually)

Oh, it's nothing. Just changed it because the old one was wearing out.

Pancho accepts the explanation, but his curiosity lingers, prompting him to inquire about the jaguar incident.

PANCHO

(pensive)

And about Bill... Why did you
order him to be so reckless with
the jaguars?

Miguel hesitates for a moment, carefully choosing his words.

MIGUEL

(defensive)

Bill lost his timer, the one he
uses for his explosives. I had to
make quick decisions to protect
everyone. I did my best to ensure
the team's safety, but things
didn't go as smoothly as I hoped.

Pancho nods understandingly, unaware of Miguel's secret allegiance to Red Eyes. The bond of trust between the two men remains strong, but behind the facade, dark intentions lurk.

PANCHO

(reassuringly)

It's alright, Miguel. We all face
tough choices out here. Just keep
looking out for us, okay?

Miguel forces a smile, concealing the darkness he carries within.

MIGUEL

(determined)

You can count on me, Pancho. I'll
always have your back.

The group continues their journey, united in their quest, yet unknowingly stepping into a web of treachery that awaits them.

FADE OUT:

EXT. PEASANT TOWN - DAY

Pancho's group arrives at the quaint peasant town, reminiscent of old suburbs in Mexico City. The place appears deceptively normal, with unusually happy and friendly people given the dire state of the lands. They

walk through the bustling streets, observing the vibrant market and the tightly-knit community.

As they make their way further into the town, they stumble upon a rally in the town square. A charismatic speaker, VELASQUEZ, stands on a makeshift stage, surrounded by cheering citizens. His magnetic presence commands attention, and his words resonate with the crowd.

VELASQUEZ

(raising his voice, passionately)

My fellow citizens of Honsetsu!

Today, we stand united in our vision for a better future! A future where equality, prosperity, and justice reign supreme! A future where every single one of us has the opportunity to thrive and succeed!

The citizens cheer and applaud, swept up in Velasquez's charisma and promises.

VELASQUEZ (CONT'D)

(pointing towards the horizon)

Our land may be ravaged, our resources scarce, but together, we will rebuild! We will rise from the ashes of adversity and create a new era of prosperity for all!

YING

(whispers to Pancho)

He's captivating them with his words.

PANCHO

(nods)

It's impressive. People need hope, especially in these times.

VELASQUEZ

(continuing, with conviction)

I pledge to you, my fellow Honsetsuans, that I will fight tirelessly for your rights, your welfare, and the future of our beloved land! Together, we will restore harmony and order, and we will cast away the shadows of chaos!

The crowd's cheers grow louder, and Pancho's group watches as Velasquez captivates the hearts and minds of the people.

WOLF

(raises an eyebrow)

He's quite the speaker.

MIGUEL

(smiling)

He certainly knows how to rally a crowd.

As Velasquez's speech reaches its climax, the citizens are filled with renewed hope and determination.

VELASQUEZ

(raising a fist in the air)

Honsetsu, we are one! Together, we shall overcome the challenges that lie ahead and create a future that we can all be proud of!

The crowd erupts into thunderous applause, fully believing in the charismatic leader's vision for a brighter tomorrow.

PANCHO

(looking around)

There's something about him...

Pancho's group lingers for a moment longer. Once finished with his speech, Velasquez walks towards Pancho's group and warmly greets them, curious about their presence.

VELASQUEZ

(amicable)

Welcome, strangers! What brings you to our humble town?

PANCHO

(curious)

We are just passing through. So, Velasquez, what do you hope to achieve here?

VELASQUEZ

(smiling)

Ah, my friends, I've come to this town to bring about change. The state of chaos and order here is troubling, and I believe we can find a better way to live. A way

where all citizens are treated
equally, where everyone can have a
better life.

YING

(intrigued)

That sounds like a noble goal. But
how do you plan to achieve it?

VELASQUEZ

(leaning in)

By taking down the elite, my dear.
By removing those who hold all the
power and wealth, and distributing
it more fairly among the people. I
aim to give them ownership of
lands and resources, so they can
prosper and flourish.

WOLF

(skeptical)

And what if this leads to even
more chaos? Won't it be difficult
to maintain order without strong
leadership?

VELASQUEZ

(nods)

Ah, you have a point, my friend.
But fear not, for I have a vision.
A vision of a united Honsetsu,
where everyone works together for
the greater good. With a just and
fair government in place, we can
prevent chaos from taking over.

PANCHO

(pondering)

It's an interesting idea,
Velasquez. But how do we know you
can deliver on your promises?

VELASQUEZ

(confidently)

You have my word, Pancho. I will
lead with integrity and
transparency. You'll see the
change we can bring together.
Honsetsu has the potential to be a
great place, and I believe we can
achieve it if we stand united. You
are welcome to stay for the night.

Our doors are always open to
fellow travelers.

PANCHO

(polite)

Thank you for your kind offer, but
we must continue on our journey.

VELASQUEZ

(smiling)

Of course, no obligations. Safe
travels to you all.

Pancho's group bids farewell to the town and its
charismatic leader, Velasquez. The group falls silent, each
lost in their thoughts. Velasquez's charm and vision have
left them intrigued and hopeful for the future. They resume
their journey, setting up camp later in the day.

EXT. CAMP - NIGHT

The group sits around a campfire, discussing their
encounter with Velasquez.

PANCHO

(thoughtful)

Velasquez seemed to have some good
ideas. Maybe he could be what
Honsetsu needs.

Miguel seizes the opportunity and offers everyone drinks,
praising their resilience and determination. Little do they
know that the drinks are laced with a powerful
sleep-inducing substance.

MIGUEL

(smiling)

To our unwavering spirit and the
nearness of our goal. Cheers!

They all raise their cups, toasting to their unity and
success, unknowingly succumbing to Miguel's deception.

EXT. TENT - NIGHT

As the night progresses, the substance takes its toll, and
one by one, the members of Pancho's group succumb to a deep
slumber. Miguel watches over them, ensuring they are all
unconscious.

Miguel glances at the vial of tainted substance, a sinister glimmer in his eyes, knowing that he has planted the seeds for his nefarious plans to unfold.

FADE OUT:

INT. PRISON CELL - DIMLY LIT

Pancho wakes up, disoriented and confused, finding himself in a dark, cold prison cell alongside Moses, Wolf, and Ying. Their weapons are nowhere to be found, and they realize they have been betrayed by Miguel.

PANCHO

(startled)

What... What happened? Where's Miguel?

MOSES

(angered)

That treacherous snake! He must have led us into this trap.

WOLF

(worried)

We need to find a way out of here, and quickly.

YING

(urgent)

Wait, listen... There's noise coming from the window.

They cautiously approach the small window and look outside. Their worst fears are confirmed as they witness another rally for Velasquez, with Miguel standing at his side. Guards wearing gas masks surround the crowd.

EXT. RALLY GROUNDS - NIGHT

The crowd gathers under the moonlit sky, eagerly awaiting Velasquez's speech. Velasquez stands on a raised platform, exuding charm and confidence. In his hand, he holds The Orb, its luminescent glow capturing everyone's attention.

VELASQUEZ

(looking out at the crowd)

My fellow Honsetsuans! Tonight, we stand on the precipice of a new era, a future where we will rise above the ashes of destruction and

reclaim our rightful place as the
masters of this land!

The crowd roars with excitement and anticipation.

VELASQUEZ (CONT'D)
(brandishing The Orb)
With the power of The Orb, we
shall bring about a brighter
tomorrow, where prosperity and
justice will flow like a mighty
river through our beloved
Honsetsu!

Pancho's group, hidden in the shadows, watches in
disbelief.

As Velasquez continues his speech, he raises The Orb high
into the air. He recites an incantation, and a dark energy
swirls around the artifact. With a malevolent grin, he
ruthlessly smashes The Orb.

A sudden burst of noxious gas erupts from the shattered
orb, spreading through the crowd. The people inhale the
toxic fumes, and their bodies convulse with pain. Within
seconds, they transform into subservient mutant monsters
with super strength and heightened abilities.

PANCHO
(grimaces)
He's using The Orb's power to
control them... to turn them into
monsters!

WOLF
(angry)
That's not what The Orb is meant
for!

VELASQUEZ
(cackling)
Behold, the new Honsetsu! A force
to be reckoned with, led by me,
the true master of this land!

The mutated crowd kneels before Velasquez, their eyes now
filled with mindless devotion.

PANCHO
(whispers)
He's using The Orb's power for
this... monstrous act!

MIGUEL (V.O.)
(through gas mask)
Get ready to watch the world burn!

Miguel stands beside Velasquez, also wearing a gas mask, ensuring he's unaffected by the gas. The remaining gas is absorbed into the ground.

YING (V.O.)
(disgusted)
Miguel is part of this. He's
working with Velasquez.

EXT. RALLY GROUNDS - CONTINUOUS

Velasquez removes his tie, coat, and toupee, revealing his true identity as the notorious man "Red Eyes," his eye color shifting from brown to a menacing red.

PANCHO
(whispers)
It can't be... Velasquez is Red
Eyes?

RED EYES
(laughing)
You all fell right into my trap.
I'll use these mutants to conquer
the plainlands while the other
factions are at each other's
throats, all because your precious
group never returned.

The guards swiftly corral the mutants into cages, loading them onto trucks, and Red Eyes and his group make their exit from the town.

INT. PRISON - CONTINUOUS

Pancho's group watches helplessly from the window as the trucks carrying the caged mutants disappear into the night.

PANCHO
(determined)
We can't let him succeed. We need
to stop him and those mutants.

MOSES
(gritting teeth)

Agreed. But first, we must escape
this prison and gather our
strength.

The group sets their minds on escaping, vowing to put an
end to Red Eyes' twisted plans and save Honsetsu from
impending chaos.

FADE OUT:

INT. PRISON CELL - DIMLY LIT

Pancho and his group are sitting in the dimly lit prison
cell, their faces filled with hopelessness and frustration.
The weight of their situation weighs heavily on them.

PANCHO

(regretful)

I know I messed up, guys. I
shouldn't have trusted Miguel with
this mission. I put all of you in
danger, and I'm sorry.

YING

(angry)

Sorry doesn't cut it, Pancho! This
is your fault! You knew Miguel
could be dangerous, yet you still
brought him along. Look where it
got us!

MOSES

(disheartened)

Yeah, we're stuck here because of
your mistake, and who knows what
Red Eyes has planned for us.

WOLF

(frustrated)

We've lost faith in this quest,
Pancho. Including Miguel was a
huge mistake.

As the group continues to confront Pancho, their moment of
despair is suddenly interrupted by the appearance of a
raven at the prison cell's window. This is the same raven
that Oko had interacted with in the town of gold.

PANCHO

(startled)

Look, it's the raven again. What
does it want?

The raven delivers a small key through the window, catching the group off guard. They take the key and realize it's their chance to escape.

INT. INSIDE THE PRISON - NIGHT

Pancho's group uses the key to unlock the prison cell door, but as soon as they step out, they are met with armed security guards surrounding them.

PANIC ensues among the group, but their spirits are lifted when they witness Tick-Tock, Oko's loyal tarantula, burst through the prison walls. It's followed by a giant beetle, cockroach, and praying mantis, all towering over the guards.

PANCHO

(in awe)

Look! It's Tick-Tock and... other
giant bugs?

The gigantic bugs start OBLITERATING the guards, causing chaos and confusion among their ranks.

WOLF

(emboldened)

Let's get those weapons! Fight
back!

Pancho, Wolf, Ying, and Moses grab the fallen guards' weapons and defend themselves against the remaining guards. The battle rages on, but the tide turns in favor of Pancho's group, thanks to the help of the giant insects. After the skirmish, all the guards are demolished, except for one who barely escapes.

Pancho and his group look around, awestruck by the incredible sight of the giant insects. They notice the raven hovering near Tick-Tock.

PANCHO

(realization)

The raven... It's here because of
Oko.

YING

(softly)

She's watching over us, guiding us
to safety.

MOSES

(grateful)
Thank you, Oko. Your spirit is
still with us.

The raven, connected to the raven pendant necklace Oko wears, flies off into the night sky, leaving Pancho and his group with newfound determination to continue their quest, knowing that Oko's presence is still with them.

FADE OUT:

EXT. BARREN LANDSCAPE - DAY

Red Eyes and Miguel are leading the convoy of mutant-filled trucks on a desolate path, riding on their motorcycles at the front. The trucks are closely following behind them, carrying the subservient mutants.

In a huddle, Red Eyes and Miguel discuss their sinister plan of attack.

RED EYES
(low, calculating)
Once we reach the main warfield,
we'll release the mutants to
create chaos among the other
factions. With their super
strength and obedience, no one
will be able to challenge us.

MIGUEL
(nods)
Yes, and with the orb's power
under our control, we'll have an
army unlike anything Honsetsu has
ever seen.

Red Eyes and Miguel give the order, and the guards release the mutants from the trucks, forming an ominous army.

RED EYES
(loud and commanding)
Listen up, you mutants! You will
follow our exact orders, without
question. Your purpose is to cause
chaos among our enemies.
Understand?

Mutants respond with an eerie unity, nodding in unison.

MIGUEL
(pointing)

You, take the left flank! You, the right! Organize yourselves into squads!

The mutants obey Miguel's orders and start to organize themselves, showcasing their obedience.

RED EYES
(cunningly)
Their strength is their obedience,
but remember, without leadership,
they are nothing. We control them.

As Red Eyes and Miguel continue to train the mutant army, a distant figure approaches.

PRISON GUARD
(hurriedly)
Red Eyes! The prisoners have
escaped!

Red Eyes' eyes narrow in anger.

RED EYES
(angry)
You failed me!

Without hesitation, Red Eyes shoots the guard dead.

MIGUEL
(concerned)
Should we go after them, boss?

RED EYES
(grinning)
No, we have bigger plans. We need
to get the mutants to the
battlefield before it's too late.
Pancho and his group are a
nuisance; the war is our priority.

Miguel nods, understanding the hierarchy of importance.

RED EYES
(determined)
We'll deal with Pancho and his
group later. For now, focus on
preparing the mutants for battle.
Our victory is within reach.

They resume training the mutant army, confident in their impending victory and the power of the orb.

FADE OUT.

CUT TO:

EXT. PEASANT TOWN - NIGHT

Pancho, Ying, Wolf, and Moses stand amidst the darkness, looking at their crushed vehicles, a symbol of their hopelessness. Ying notices a shard of the orb on the ground and discreetly pockets it.

PANCHO
(worried)
Our vehicles... they're all
ruined. How are we supposed to get
back to the plainlands in time
now?

Ying's eyes widen with an idea.

YING
(whispers)
I found a piece of the orb. Maybe
it can help us somehow.

Pancho and the others exchange glances, their hope flickering.

Pancho and the group, guided by Tick-Tock and the other giant bugs, cautiously make their way through the town, avoiding Red Eyes' guards. They then decide to head into the sewers to prevent the guards from finding them.

INT. UNDERGROUND SEWER - CONTINUOUS

Pancho, now perched on Tick-Tock's back, and the others reluctantly follow suit as they mount their bug steeds.

PANCHO
(nervously)
I can't believe we're doing this...

Despite their apprehension, they ride the bugs through the underground tunnels, the insects skillfully navigating the maze of tunnels and sewers.

INT. UNDERGROUND SEWER - CONTINUOUS

As they journey underground, they notice the devastating effects of the evil gas that has spread from the orb, infecting and mutating the land.

Suddenly, they are confronted by a vicious GIANT EVIL
MUTANT RAT.

PANCHO

(whispers to the group)
Stay focused and watch each
other's backs. We can do this
together. On my count... Three,
two, one... go!

With a battle cry, they charge at the mutant rat, attacking
it from all sides. Pancho and Wolf swing their weapons,
aiming for the creature's head and limbs. Ying gracefully
maneuvers, dodging the mutant rat's attacks while
countering with precise strikes from her sword. Moses
unleashes his flamethrowers, engulfing the rat in searing
flames.

The battle is fierce, and for a moment, it seems as if the
mutant rat might overwhelm them. But with their teamwork
and determination, they manage to weaken the creature.

PANCHO (CONT'D)

(voice determined)
Keep pushing! We can't let it beat
us!

They redouble their efforts, striking harder and faster.
The mutant rat roars in pain, its monstrous form shaking
from the relentless assault.

Finally, with a coordinated effort, they land a decisive
blow. The mutant rat staggers, its strength waning.

As the mutant rat collapses to the ground, defeated, they
catch their breath, their expressions a mix of relief and
concern.

YING

(serious)
We stopped it, but we can't ignore
the truth. The orb is infecting
everything it comes into contact
with.

PANCHO

(nods)
We can't allow it to cause more
destruction. We have to find a way
to contain it.

YING approaches the mutant rat's lifeless body, her face troubled.

YING
(whispers)
This was once a living creature...
now it's just a shell of its
former self.

WOLF
(solemn)
We can't let anyone else suffer
like this. We must continue our
quest and find a way to stop Red
Eyes once and for all.

They share a determined look, their resolve solidified by the challenges they've faced together.

PANCHO
We're in this together, and
together, we'll find a way.

With newfound determination, they turn away from the defeated mutant rat, ready to face the next phase of their perilous journey.

INT. UNDERGROUND SEWER - LATER

They continue their underground trek and encounter a GIANT EVIL MUTANT SEWER ALLIGATOR.

PANCHO
(sternly)
We've faced worse. We can do this!

They bravely fight off the alligator, defeating it with combined strength and cunning tactics.

INT. UNDERGROUND SEWER - NIGHT

Exhausted but triumphant, they finally set up camp inside the sewers, the bugs resting alongside them.

Pancho lies awake, troubled by the weight of their mission.

PANCHO
(whispering to himself)
How can I make things right? How
can I stop this war?

Eventually, he drifts into a restless sleep, and in his dream, Oko appears before him.

OKO

(softly)

It's not all your fault, Pancho.
We all should have seen these
things, not just you. Honsetsu
needs peace, and you must fight
for it.

Pancho looks at Oko, his heart heavy with doubt.

PANCHO

(uncertain)

I don't know if I can do it, Oko...

OKO

(sincerely)

I've seen your soul, Pancho. You
are a good man. Just believe in
yourself, and you can do more than
you think. Just believe.

Oko's comforting words echo in Pancho's mind as he finds a glimmer of hope in the darkness of their situation.

FADE OUT:

INT. UNDERGROUND SEWER - MORNING

Pancho and the group wake up, their faces determined despite the weariness in their eyes. They continue their journey through the dark and winding underground sewer.

EXT. GREAT VALLEY - HONSETSU PLAINLANDS - CONTINUOUS

Finally, they emerge into the great valley of the main Honsetsu plainlands. The vast expanse stretches before them, the battlefield still far in the distance.

PANCHO

(looking out)

We're almost there. Let's keep
moving!

They press on, their steps quickening with urgency.

EXT. LARGE GORGE - LATER

They arrive at a large gorge, the deep ravine blocking their path. Pancho and the group look down at the seemingly impossible crossing.

PANCHO
(frustrated)
We don't have time to go around.
How are we going to get across
this gorge?

Everyone is lost in thought, pondering the situation. Suddenly, Pancho's face lights up with an idea.

PANCHO
(excitedly)
Wait! The bugs! They can fly!

Everyone turns to the giant bugs, realizing the potential in Pancho's plan.

MOSES
(amazed)
That's brilliant! We can fly them
across!

Pancho and Moses each mount their trusty steeds, while Ying and Wolf share another bug.

PANCHO
(encouraging the bug)
Come on, girl. We can do this!

Moses follows Pancho's lead, encouraging his bug as well.

MOSES
(to the bug)
You got this!

They nudge the bugs with their heels, and with a determined pull on their bodies, the bugs take flight, soaring above the gorge.

EXT. GREAT VALLEY - AERIAL VIEW - CONTINUOUS

From their aerial vantage point, they survey the vast and diverse landscape of Honsetsu. Oko's tarantula can be seen following closely behind Pancho's group.

EXT. LARGE GORGE - CONTINUOUS

Pancho and the others successfully land on the other side of the gorge, their hearts pounding with exhilaration.

PANCHO
(proudly)
We did it!

Ying smiles at the sight of Oko's tarantula catching up.

YING
(pointing)
Look, Tick-Tock made it too!

PANCHO
(excitedly)
That's amazing!

MOSES, WOLF, and YING walk up to PANCHO so they can share a heartfelt message with him.

WOLF
(earnestly)
Pancho, we've been talking, and we
wanted to say something.

PANCHO looks up, curiosity in his eyes.

PANCHO
(interested)
What's on your mind, guys?

MOSES
(nods)
We've had our doubts about you,
especially in the beginning.

WOLF
(agrees)
Yeah, we thought you were too
focused on yourself, too...
arrogant.

PANCHO's expression softens, understanding dawning on him.

PANCHO
(sincerely)
I know, and I'm sorry if I ever
gave you that impression. I've
been trying to change, to be a
better leader.

YING
(nods in agreement)
You have, Pancho. You've shown
humility and determination.

MOSES

(smiling)

And you've led us through tough times, always putting the group first.

WOLF

(nods in agreement)

You've earned your place as our leader. We trust you.

PANCHO's eyes light up with gratitude and pride.

PANCHO

(gratefully)

Thank you. Your words mean a lot to me. I couldn't have done it without your support.

MOSES

(smiles)

We're a team, Pancho. And we've got each other's backs.

WOLF

(optimistic)

Together, there's nothing we can't handle.

PANCHO

(determined)

I agree. Now, let's defeat Red Eyes once and for all!

They continue their journey, their spirits lifted with the newfound sense of hope, trust, and determination. They know that time is running out, but they are determined to stop Red Eyes and his mutant army from reaching the main plainlands.

FADE OUT:

EXT. SKULL-RIDERS' NIGHT BONFIRE - NIGHT

A group of SKULL-RIDERS sit around a bonfire, deep in discussion about their upcoming war with the car-jacks. Corky, the head skull-rider, leads the meeting.

CORKY

We need an alliance with the Ninja faction. Without them, we won't

stand a chance against the
car-jacks.

Skull-riders nod in agreement. They need the Ninja
faction's skills and mystical powers to strengthen their
cause.

EXT. NINJA FACTION'S ENCAMPMENT - DAY

The skull-riders arrive at the Ninja faction's encampment,
seeking an alliance.

CORKY

(to the Ninjas)

We need your help. The car-jacks
are a formidable force, and
together we can take them down.

The ninjas, dressed in traditional garb, are known for
their combat prowess and skilled farming but decline the
offer.

NINJA LEADER

(resolute)

We cannot join your battle. Our
fight is against the destruction
created by modern warfare. We have
seen the horrors it can bring.

The skull-riders are disappointed but understand the
Ninjas' position.

EXT. SKULL-RIDERS' CAMP - NIGHT

The skull-riders strategize and decide on a surprise raid
on the car-jacks' encampment at 4 a.m. to catch them off
guard.

EXT. CAR-JACKS' ENCAMPMENT - 4 A.M.

As the skull-riders are about to attack, nuclear bugs
breach the border wall, throwing the plans into disarray.
They retreat to protect their territory from the invasion.

INT. BAR - 5 P.M.

The skull-riders and the car-jacks find themselves at a
truce territory: the bar. Angela, a car-jack member,
confronts Corky about the failed raid, escalating tensions.

ANGELA

(mocking)

Nice try with your little raid,
Corky. You skull-riders can't
handle the real deal!

A tense atmosphere permeates the bar as Corky and Santana exchange heated words.

CORKY
(angrily)
Watch where you're going, Santana!

SANTANA
(mockingly)
What are you gonna do about it,
Corky?

Santana intentionally knocks over Corky's chair, escalating the situation. The car-jacks and skull-riders immediately take sides, tensions rising.

CAR-JACK 1
(to Santana)
Get him, Santana!

SKULL-RIDER 1
(supporting Corky)
No one messes with Corky!

An intense fight between Corky and Santana starts to break out. The other skull-riders and car-jacks at the bar join the fight, fists flying and chaos ensuing. Angela steps in, grabbing Corky's flamethrower from him. She then uses the flamethrower to shoot flames towards the brawlers, thereby causing the fighting to halt.

ANGELA
(firmly)
That's enough! Stop this madness!

The room falls silent as Angela commands attention with the flamethrower's fiery display.

ANGELA
(CONT'D) (voice echoing)
If anyone takes another step,
they'll have to deal with me!

Corky, Santana, and the other fighting car-jacks and skull-riders pause, realizing the seriousness of the situation. Angela, seizing the moment, begins an impromptu dance with the flames, captivating the crowd.

ANGELA

(CONT'D) (seductively)
Let's turn this tension into
something fun, shall we?

CORKY
(angrily)
OK. We will begin our war against
the car-jacks tomorrow morning.
Deal?

SANTANA
(annoyed)
Fine.

The bar patrons are mesmerized by Angela's fiery dance, laughter and cheers filling the room. The atmosphere shifts from hostility to entertainment, and the patrons return to heavy drinking and revelry.

FADE OUT:

EXT. PLAINLANDS - DAY

The war between the car-jacks and the skull-riders begins. However, both factions are so focused on battling each other that they neglect the border wall, allowing invasive nuclear bugs to breach into Honsetsu.

The ninjas take action to defend the border, battling the nuclear bugs and preventing some from crossing into Honsetsu.

EXT. MAIN BATTLEFIELD - DAY

Despite the ninjas' efforts, some nuclear bugs manage to spread throughout the main battlefield, complicating the war. The car-jacks and skull-riders now find themselves fighting both each other and the nuclear creatures. As time passes, the ninjas effectively defend the border, reducing the number of nuclear creatures in the main battlefield. The war between the car-jacks and skull-riders regains focus.

FADE OUT:

EXT. LOOKOUT CLIFF - DAY

Pancho, Ying, Wolf, and Moses stand on the lookout cliff, watching the chaos of the battlefield below. The flying bugs they were riding have departed, leaving them alone.

PANCHO
(defeated)

We're too late. The war has
already begun...

YING
(disheartened)
It's all our fault. We should have
reached here earlier.

WOLF
(gathering hope)
Wait, look! Red Eyes still hasn't
shown up!

MOSES
(intrigued)
You're right. Maybe we can still
make a difference.

Pancho's eyes light up with determination.

PANCHO
(urgent)
We can't give up now. We need to
do something to stop this madness.

He scans the battlefield, searching for a way to get the
factions' attention.

PANCHO (CONT'D)
(gesturing)
Moses, use your flamethrower to
create a signal! Let them know
we're here!

Moses raises his flamethrower high into the air and ignites
it, shooting a burst of flames towards the sky. The flames
catch everyone's attention, and the fighting momentarily
subsides.

PANCHO (CONT'D)
(yelling)
Listen! We need to unite against
the real threat: the mutants! Red
Eyes is using them against all of
us!

The factions look at each other, hesitant but intrigued.

ANGELA
(skeptical)
Why should we trust you?

PANCHO

(earnest)

We don't have much time. The mutants are coming, and they won't spare anyone.

SANTANA (CAR-JACK LEADER)

(thinking)

He might be correct. I've heard rumors of these mutants. They're said to be deadly.

CORKY (SKULL-RIDER LEADER)

(nods)

He's telling the truth. We need to put our differences aside for now.

PANCHO

(pleading)

Unity among the factions is our only chance to stop Red Eyes and the mutants. We need to work together!

Slowly, the factions start to consider Pancho's words. The noise of battle fades away, replaced by uncertainty.

NINJA LEADER

(resolute)

He's right. We can't let Honsetsu fall into chaos.

The other factions nod in agreement, recognizing the urgency of the situation.

PANCHO

(determined)

Let's do this. For Honsetsu!

The factions come together, forming an alliance to face the mutant threat. The battle-hardened warriors put their differences aside and prepare for a united stand against Red Eyes and the mutant army.

FADE OUT:

EXT. BATTLEFIELD - DAY

Red Eyes, Miguel, and the mutant army arrive at the battlefield. The battlefield is in chaos as the factions of Honsetsu fight fiercely against the mutant invaders. Pancho and his group reunite in the midst of the mayhem.

YING

(urgent)

Pancho, we need to split up! We
can cover more ground that way.

PANCHO

(contemplative)

You're right, Ying. It's time to
put Honsetsu first, not our
personal vendettas.

Pancho takes a deep breath, realizing the difficult
decision he needs to make.

PANCHO (CONT'D)

(resolute)

Wolf, Ying, you two head to the
village that Red Eyes is
attacking. I trust you to handle
it.

WOLF

(determined)

You can count on us, Pancho.

YING

(nods)

We'll make sure those innocent
people are safe.

Pancho watches as Wolf and Ying hurry off towards the
village. He then turns his attention to the main
battlefield, where the fighting is the fiercest.
Pancho and Moses fight fiercely on the front-lines,
battling against the mutant invaders. The war is brutal,
and neither side seems to be gaining an advantage.

PANCHO

(over the chaos)

Moses, we need to protect the
border! I'll handle Miguel!

MOSES

(nods)

You got it, Pancho! I'll take care
of those bugs! Just be careful.

Pancho nods and heads towards the heart of the battle. He
weaves through the combatants, his eyes scanning for any
sign of Miguel.

CUT TO:

EXT. VILLAGE UNDER ATTACK - CONTINUOUS

Wolf and Ying arrive at the village, witnessing the destruction caused by Red Eyes and the mutants.

YING
(determined)
We have to stop them, Wolf.

WOLF
(nods)
Let's do this, Ying. For Honsetsu!

They charge into the battle, fighting side by side to protect the innocent villagers.

CUT BACK TO:

EXT. MAIN BATTLEFIELD - DAY

Pancho spots Miguel in the thick of the fight, leading a group of mutants against the factions of Honsetsu.

PANCHO
(calling out)
Miguel!

Miguel turns, his eyes meeting Pancho's.

MIGUEL
(gritting his teeth)
Pancho... What are you doing here?

PANCHO
(firmly)
I'm here to stop you, Miguel. Red Eyes has gone too far, and you're helping him!

MIGUEL
(defensive)
You don't understand, Pancho. He promised me power, strength!

PANCHO
(sadly)
You don't need Red Eyes, Miguel.
We can end this. Let's fight together, like we used to.

Miguel wavers, torn between his loyalty to Red Eyes and his history with Pancho.

MIGUEL

(resolute)

There is no other way, Pancho. I
made my choice.

Pancho's heart sinks, but he remains steadfast.

PANCHO

(determined)

Then I have to stop you.

Pancho and Miguel prepare to fight, former friends now on opposite sides of the battlefield. Miguel charges at Pancho with full force. Pancho is left with no option but to defend himself.

PANCHO

(resolute)

If this is how it has to be, then
so be it.

They clash, each blow filled with the weight of their broken friendship. Miguel's arm is now bare, revealing a strange insignia where the bandage once was.

MIGUEL

(explaining)

I did what I had to do to gain
power. You should have done the
same.

PANCHO

(firmly)

I will never turn to darkness for
power, Miguel. I won't become like
you.

Miguel sneers at Pancho's refusal.

MIGUEL

(mocking)

You're on the wrong side of
history, Pancho. It's too bad we
couldn't stay friends.

PANCHO

(sadly)

It is.

They continue to battle, the clash of their weapons echoing through the chaos. Miguel delivers a severe cut to Pancho's arm, but Pancho fights on.

PANCHO (CONT'D)
(struggling)
You can still come back, Miguel!
It's not too late!

Miguel throws his deadly boomerang at Pancho, who narrowly dodges it. The boomerang grazes Pancho's body, but he refuses to back down. Pancho then proceeds to catch Miguel's boomerang.

PANCHO (CONT'D)
(passionately)
Enough, Miguel! This has to end!

With a sudden burst of determination, Pancho hurls the boomerang back at Miguel. It strikes true, drastically injuring Miguel. Miguel falls to the ground, defeated.

PANCHO (CONT'D)
(grieving)
I'm sorry, old friend.

The battle continues around them, but for a moment, Pancho stands in silence, mourning the loss of his friendship with Miguel. Pancho lifts the boomerang over Miguel's neck, contemplating beheading him. However, Pancho ultimately decides to walk away and let Miguel bleed out instead.

FADE OUT:

EXT. HONSETSU VILLAGE - DAY

Amidst the chaos of battle, Ying focuses on leading the villagers to safety, guiding them to a more secure area. Meanwhile, Wolf is locked in a bitter fight with Red Eyes, who is hell-bent on destroying the village. Wolf's anger fuels his determination, seeking vengeance for his fallen brother during the orb raid.

WOLF
(gritting his teeth)
You won't get away with this, Red
Eyes!

Wolf lunges at Red Eyes, but his rage blinds him, and he is grievously injured in the process. He is forced to retreat, leaving Ying to face Red Eyes alone.

YING
(concerned)
Wolf!

Ying and Red Eyes engage in a fierce battle. Amidst the fight, Ying notices a strange insignia on Red Eyes' arm, reminiscent of the one Miguel had. Her eyes widen as she recognizes the emerald ring on Red Eyes' finger, a painful reminder of her past.

YING
(realizing)
You... you killed my parents!

Red Eyes smirks, reveling in the darkness he has caused.

RED EYES
(chuckles)
Ah, the memories. Yes, I did.

He corners Ying, taunting her with his superiority.

RED EYES (CONT'D)
(evil grin)
Honsetsu will fall, and there's
nothing you can do about it!

But just as Red Eyes is about to strike, Pancho returns, throwing a deadly throwing knife at Red Eyes. The knife finds its mark, stabbing Red Eyes in the arm. Pancho and Ying join forces against the formidable foe.

PANCHO
(determined)
You won't get away with any of
this!

They struggle against Red Eyes, but his strength is overpowering. Just as hope seems lost, suddenly, Oko and her tarantula burst into the scene.

YING
(astonished)
Oko... you're alive!

OKO
(smiling)
I'm always one step ahead,
remember?

With Oko's return, the tides turn in their favor. Together, they overpower Red Eyes.

PANCHO
(grateful)
Thank you, Oko.

Oko nods and wields her tarantula with skill and precision, helping Pancho and Ying defeat Red Eyes once and for all. The tarantula delivers a final, decisive bite, taking down the malevolent villain.

PANCHO
(victorious)
It's over.

Ying smiles at Oko, and they share a moment of relief and happiness.

YING
(relieved)
I'm so glad you're back.

OKO
(determined)
And I'm here to stay.

They stand together, victorious over Red Eyes, ready to continue their battle against the invading mutants and restore peace to Honsetsu.

FADE OUT:

EXT. MAIN BATTLEFIELD - DAY

The battlefield is engulfed in chaos, as mutants and nuclear bugs wreak havoc upon Honsetsu. Pancho, Oko, and Ying fight valiantly, side by side, defending the villagers and their home from the relentless assault. However, the intensity of the battle separates them momentarily.

ANGELA and JAIME join the battle, their determination shining through despite the overwhelming odds. The skull-riders, having successfully defended the border, join the fight as well. Seeing an opportunity, Pancho quickly formulates a plan to turn the tide in their favor.

PANCHO
(to the skull-riders)
Use your flamethrowers to corral
the mutants towards the nuclear
bugs! Force them to fight each
other!

The skull-riders nod, understanding Pancho's strategy. They skillfully maneuver, herding the mutants and nuclear bugs closer to the cliff at the edge of the plain. The mutants and nuclear bugs clash ferociously, battling to their ultimate demise.

As the last of the mutants and nuclear bugs fall to their deaths, a heavy silence falls over the battlefield. The survivors stand in solemn respect, mourning those who have sacrificed their lives in the name of peace.

Pancho spots Angela and Moses on his bike, carrying an injured Jaime. Determined not to lose another friend, Pancho urgently instructs Moses to find Ying. They need her healing abilities to save Jaime's life.

MOSES

(hurrying off)

I'll find her, Pancho!

Moses rushes back with Ying, who carries a shard of the orb with her. Kneeling beside Jaime, she places the shard on his stomach and covers it with a special mud. Ying begins a powerful healing spell, her hands glowing with mystical energy.

YING

(intense)

Hang in there, Jaime. We won't let you go.

Moses, using his mutated hand, channels a surge of life force into Jaime's body, aiding Ying's healing efforts. The combined power of their abilities breathes new life into Jaime, and he gasps for breath, his eyes fluttering open.

JAIME

(weakly)

I... I'm alive?

PANCHO

(relieved)

You made it, buddy. You're going to be okay.

Pancho's group, along with Corky and Santana, gather around Jaime, supporting him in his recovery. As word of Jaime's miraculous revival spreads through Honsetsu, a renewed sense of hope and unity fills the air.

CORKY

(overjoyed)

He's back! That's our boy!

SANTANA

(smiling)

Looks like Honsetsu isn't giving
up that easily.

The inhabitants of Honsetsu come together in celebration, realizing the true power of working as one. The bonds forged through their struggles have made them stronger than ever before. They know that as long as they stand united, they can overcome any challenge that lies ahead. The dead body of Red Eyes is being paraded throughout Honsetsu, however Miguel's body is nowhere to be found.

FADE OUT:

INT. HONSETSU MARKET - DAY

The once war-torn Honsetsu is slowly beginning to rebuild. Pancho and Angela pick up large containers of oil and water from the market, a sign of progress and restoration. The resilience of the villagers is evident as they work together to restore their beloved home.

EXT. SKULL-RIDERS' CAMP - DAY

Moses reunites with his clan of skull-riders, who welcome him back with open arms. He feels a sense of belonging and purpose, knowing that he is part of a united front protecting the borders of Honsetsu.

INT. YING'S HOME - DAY

Ying reunites with her younger sister, their bond stronger than ever. They find comfort in each other's presence after the chaos they've endured.

INT. PANCHO'S HOME - DAY

Pancho goes home with Angela. Inside, he opens up to her, admitting how she was right about Miguel and promising to listen to her more in the future. Angela smiles, appreciating Pancho's growth and willingness to change.

PANCHO

(earnestly)

You were right, Angela. I had to
learn my lessons the hard way, the
hard, hard way.

ANGELA

(softly)
I'm just glad we're together now,
Pancho.

They embrace each other lovingly, grateful for the love and support they've found in one another.

EXT. HONSETSU PLAINLANDS - DAY

The vast expanse of the Honsetsu plainlands stretches before them, a symbolic backdrop for the momentous occasion. The factions have gathered together, their leaders standing side by side. Pancho, Angela, Ying, Moses, Wolf, and Oko represent their group, while representatives from the skull-riders, the ninjas, and the car-jacks stand united as well.

The atmosphere is charged with anticipation and hope as they prepare to sign the truce that will shape the future of Honsetsu.

PANCHO
(addressing the crowd)
Today marks a new beginning for
all of us. We stand here not as
separate factions, but as one
united people of Honsetsu.

The crowd listens intently, a sense of unity washing over them.

PANCHO (CONT'D)
We have fought battles, faced our
own demons, and realized that
working together is the only way
to ensure the survival of our
land.

The leaders of each faction nod in agreement, acknowledging the truth in Pancho's words.

PANCHO (CONT'D)
The truce we are about to sign
outlines a fair allocation of
resources, where each faction
contributes equally to the
well-being of Honsetsu. Together,
we will build a future where peace
and prosperity are not just
dreams, but a reality we all
share.

The leaders of the skull-riders, the ninjas, and the car-jacks exchange glances, their previous animosities fading away in the face of a shared vision.

NINJA LEADER

(stepping forward)

The ninjas are proud to stand with our fellow Honsetsu inhabitants in this truce. We believe that together, we can protect and nurture our land for generations to come.

SANTANA

(agrees)

The car-jacks are willing to contribute our resources for the greater good. We look forward to a future of cooperation and mutual respect.

CORKY

(nods)

The skull-riders stand by our fellow guardians of Honsetsu. We'll protect the borders and ensure the safety of our land.

The crowd murmurs with approval, and the leaders of each faction step forward to sign the truce.

As the last signature is added, a sense of unity and hope fills the air. They have taken the first step toward a better future.

YING

(smiling)

This is just the beginning. With all of us working together, there's nothing we can't achieve.

Moses, Wolf, and Oko nod in agreement, sharing the sentiment.

ANGELA

(optimistic)

It's time to build a better Honsetsu. Together.

The factions cheer, a resounding symbol of their newfound unity.

PANCHO
(raising his hand)
To a united Honsetsu!

The crowd joins in, raising their hands, their voices
echoing across the plainlands.

CROWD
(together)
To a united Honsetsu!

As the sun sets on the horizon, casting a golden hue over
the land, the people of Honsetsu stand together, ready to
face whatever challenges may come, knowing that their
strength lies in their unity.

FADE OUT:

INT. ELDER'S CHAMBER - DAY

Ying stands before the council of ELDERS, her shard of the
Orb of Power held delicately in her hands. The room is
adorned with ancient symbols and artifacts, reflecting the
wisdom of those who have come before.

ELDER 1
(solemnly)
Ying, you have brought back a
piece of the Orb. This is of great
significance.

ELDER 2
(nods)
Indeed. With this shard, we can
begin the process of crafting a
new Orb.

Ying places the shard on a sacred altar in the center of
the room. The elders gather around it, their eyes full of
reverence and determination.

YING
(hopeful)
Can you really make a new Orb with
it? One that can restore peace to
Honsetsu?

ELDER 3
(pensively)
Yes, my dear. With time and
patience, we can harness the power
of this shard to create a new Orb.

ELDER 1

(bows his head)

But it will not be an easy task.
Crafting an Orb of this magnitude
is a process that takes many, many
years.

YING

(resolute)

I understand. If it means bringing
peace back to our lands, I'm
willing to wait as long as it
takes.

ELDER 2

(smiles kindly)

Your dedication is commendable,
Ying. We will do everything in our
power to complete the new Orb.

The elders surround the shard, their hands emitting a soft
glow as they begin a ritual, channeling their ancient
knowledge and wisdom.

ELDER 3

(whispers)

With each passing year, the Orb's
power will grow, and it will be
stronger than ever before.

Ying watches with a mixture of hope and patience, knowing
that the creation of the new Orb is a pivotal step towards
restoring harmony to Honsetsu.

ELDER 1

(looking at Ying)

In time, you and your friends will
witness the fruits of our labor.
But for now, we must begin this
sacred task.

YING

(nods)

Thank you, elders. I trust in your
wisdom and abilities.

The room is filled with a sense of purpose and
determination as the elders continue their ritual, and Ying
leaves with a newfound hope for the future.

FADE OUT:

EXT. CLIFFSIDE OVERLOOKING HONSETSU - DAY

Ying, Moses, Oko, Wolf, and Pancho gather on a cliffside, looking out over their homeland. They remember those they've lost - Maria, Bill, and even Miguel (they do not yet know that Miguel is still alive) - and acknowledge that their spirits live on in their hearts.

PANCHO

(solemnly)

We must never forget Bill and Maria's sacrifices and what we've learned. Evil still lurks, and we must stay vigilant to protect Honsetsu and to prevent ourselves from succumbing to darkness like Miguel did.

OKO

(with conviction)

Yes. Our unity and strength will be our greatest defense against the darkness that threatens to encroach upon Honsetsu. We must stay true to ourselves and resist the temptations of evil.

They discuss the importance of resisting corruption and maintaining their bonds to safeguard their land. Pancho expresses his gratitude to Ying, Oko, Wolf and Moses, stating that he is proud to have them as friends and trusted allies.

PANCHO

(smiling)

And I want us to keep this team going, not just as quest companions, but as guardians of Honsetsu.

Ying, Oko, Wolf and Moses share Pancho's sentiment and agree to join him in protecting their home, united as a formidable team.

YING

(determined)

We're in this together, Pancho.

MOSES

(standing tall)

Always.

As they stand together on the cliffside overlooking Honsetsu, a powerful bond connects them, and they know that together, they can face whatever challenges the future holds. A renewed sense of hope and strength fills their hearts. However, in the distant horizon, a faint darkness looms, hinting at potential challenges that lie ahead.

FADE OUT.