

015 - The New Savvy Adventures

by JourneyJay

FADE IN

INT. HQ BASEMENT (UNIVERSE 4) - DAY

Jennifer 2 is tied up to a chair. The room is pitch black, a dangling light shining down on her. She's slumped over:

SLOW ZOOM ON JENNIFER 2

JENNIFER 2 (V.O.)

They think this is the end...

Sparks, from a saw on metal, begin moving downward on the side. They subside.

A pause.

A chunk of darkness pops inwards, flinging across the now visible floor, illuminated by the light coming from the hole...it's a wall.

A hip and colorful teenager jumps into the room, and begins to release Jennifer 2 from her bounds. The teen, a boy, injects Jennifer's shoulder...she immediately grows alert, yet a little delirious.

JENNIFER 2

Huh? Wha?!

BOY

You know how this goes Jennifer,
you're on your own after this-

He guides her through the hole.

BOY (CONT'D)

-If they see me with you, I'm
finished.

They're in a parking structure, underneath the building. A door with stairs behind it is blown off its hinges. The boy leaves her there, and darts off screen.

Jennifer 2 squinches her eyes, with her fingers between the two:

JENNIFER 2

I miss the good old days.

She erratically heads up the stairs.

INT. HQ BOTTOM FLOOR (UNIVERSE 4) - DAY

A guard is walking up to a door with his security pass in hand. He taps it on the scanner, and goes for the handle. Jennifer pounces through the door, taking the guard to the ground. People start to panic:

CONTINUOUS SHOT

ZOOM || FOCUS ON || FOLLOW MAN:

A man in a suit is in hysterics running to a lever on the side of the room, a ways from Jennifer 2. He pulls the lever.

The design around the lever implies to us that this is an emergency device. Jennifer 2 runs into frame, pinning the man against the wall, next to the lever:

CLOSE ON || TWO SHOT

JENNIFER 2

(Pissed)

Bad move.

She pulls the lever back up.

MAN

(Nervous)

J, Jennifer...we can work something out right? I mean, come on, there must be something you'd accept.

JENNIFER 2

The only-

DING!

PAN TO ELEVATOR

A team of guards are in the elevator, and it opens:

ELEVATOR GUARD 1

Probably just a false ala-

They dart into alertness.

ELEVATOR GUARD 1 (CONT'D)

It's Jennifer take her down!

The guards press buttons on their uniforms, which subsequently transform to battle suits.

(CONTINUED)

CONTINUED: (2)

BLACK BARS TO THEIR EYES

ELEVATOR GUARD 1 (CONT'D)
(Temporarily serious look)
...wait, what's going on with the
lights in here, why are only our eyes
illuminated?

Jennifer 2 attacks and for seconds we hear them begging for their lives.

BLACK BARS SLIDE AWAY.

They are mangled.

JENNIFER 2
Sorry boys, I just had my heart
broken. No more seductive roleplay
from me. That's right, I'm kicking
ass!

The second elevator opens, with a cleaning lady inside

CLEANING LADY
Ooooh, big mess again Jennifer? Don't
worry, I'll clean.

CLOSE ON GUARDS

A mops slaps down on one's face, and starts slopping around on top of them.

As Jennifer 2 dashes into the elevator the cleaning lady came out of:

JENNIFER 2
You're a doll Antoinette, I love you.

As the doors close:

ANTOINETTE
I know you do.

Now closed, a quiet pause as she mops...

Antoinette farts:

ANTOINETTE (CONT'D)
*grunts.

INT. HQ ELEVATOR (UNIVERSE 4) - DAY

Jennifer 2 taps into the news monitor on the elevator wall. The elevator shuts down. A man begins to speak:

MAN 2

Jennifer-

Jennifer begins to interrupt him:

MAN 2 (CONT'D)

If you choose to acc-

JENNIFER 2

Blah blah blah.

She terminates the call, then rapidly opens the elevator shaft access panel and climbs through as the display on the wall counts down to zero:

JENNIFER 2 (CONT'D)

Stupid missions. I'm already on a mission!

The elevator spontaneously drops to the bottom, whipping Jennifer 2 up by the wire she holds onto:

PEDASTLE ON JENNIFER 2

JENNIFER 2 (CONT'D)

I was trying to make a very important phone call, given the circumstances, but noooooo-

Jennifer 2 leaps for a closed elevator door many stories up, and struggles to pry it open:

JENNIFER 2 (CONT'D)

These, c-ra-zy, idiots insist on making me a soldier.

Now in a hallway, she heads for a pane of glass:

JENNIFER 2 (CONT'D)

How many times do I have to tell them that I'm my own woman, I mean really...I don't get paid enough for this.

EXT. HQ (UNIVERSE 4) - DAY

SEVERAL STORIES DOWN, FACING THE PANE ON GLASS

Jennifer 2 crashes through the pane, shattering it and falling into and beyond us.

CLOSE ON JENNIFER 2 || PEDESTAL FOLLOW

She pinches a device between her fingers, a light grid covers her body from it:

ZOOM TO MID SHOT

Jennifer 2 does a somersault and we stop abruptly at the ground below, where she plops through it like it's air. Some panicked people are around, a few on their phones.

The universe rotates, a mirrored copy on the other side. The copy becomes our new scene.

EXT. HQ (UNIVERSE 3) - DAY

It's identical, except all the panicked people are locked inside the building. PARALLEL JENNIFER stands nearby. Jennifer 2 falls upwards into the universe and slows her to a crawl 100 feet in the air. She nimbly lowers down to the ground.

PARALLEL JENNIFER

It took you long enough.

JENNIFER 2

Great, a Jennifer that complains-

MONTAGE

We zoom into her mind.

INT. JENNIFER 2'S MIND - DAY

Intimate memories of her interacting with JourneyJay 10 fill her head. The last in a series of shots is JourneyJay 10 speaking to her within her personal boundaries:

JOURNEYJAY 10 (MEMORY)

(In tears, and like forest gump)

...I love you Jenny.

END MONTAGE

(CONTINUED)

CONTINUED: (2)

We return to Jennifer 2.

EXT. HQ (UNIVERSE 3) - DAY

Jennifer 2 gasps, in tears, as Parallel Jennifer slaps her around:

PARALLEL JENNIFER
Snap out of it girl! We have a job to do.

The parallel version of the teenager who helped Jennifer escape skids up on a BMX bike.

PARRALEL BOY
Whoa, there's two of you now?!

PARALLEL JENNIFER
No doubt she's lovestruck.

Slaps her some more for good measure.

JENNIFER 2
Alright ALRIGHT!
(Grabs her arm)
Stop it!

The teen gets antsy:

PARRALEL BOY
I don't know which one of you to love, frankly.

ANGLE ON PARALLEL JENNIFER

Parallel Jennifer grows a nerve emotionally, suddenly upset.

CLOSE ON || TWO SHOT:

She latches her attention to the teen, and places her hands on his cheeks.

PARALLEL JENNIFER
Don't play those games with me.

She starts kissing him.

REMAIN ON KISS:

JENNIFER 2
...omg, this is unexpected...

(CONTINUED)

CONTINUED: (2)

MID SHOT || THREE SHOT

Jennifer 2 walks around the two, inspecting the kiss, they are both happy. Now behind them:

CLOSE ON || THREE SHOT

Jennifer 2 places a hand to both of their chests and pushes, separating the two enough to break the kiss, looking back and forth at their lips, then their eyes:

JENNIFER 2 (CONT'D)
Are you...trying to get caught?

PARALLEL JENNIFER
(Smirks)
Well, we sorta, did...already.

ZOOM OUT || ARC TO BEHIND THEM:

FOCUS ON:

A school bus is slowing to a stop about 100 feet away.

A blinking red light on the teens wrist gains our attention:

SHIFT FOCUS TO THEM

PARALLEL BOY
The KND are finished, you guys handle that-

Glass doors heard smashing.

The boy starts running towards the bus:

DEEP FOCUS

PARALLEL BOY (CONT'D)
-it was nice knowing ya!

Parallel Jennifer runs towards the building, off screen.
Jennifer 2 turns around:

JENNIFER 2
What is happening!

...oh
(Peeved)
This is certainly a great use of my time.

(CONTINUED)

CONTINUED: (3)

She runs off screen. The teen hurls himself through the school bus front window.

PAN 180° TO BUILDING || MOVE TO JENNIFER 2:

Enraged employees, many of them, are rushing the two Jennifer's, which are rushing in response.

FOLLOW BOTH JENNIFER'S

They are dodging the insanely aggressive, zombie like persons while running towards the shattered front doors.

JENNIFER 2 (CONT'D)
Great idea, create a bunch of
monsters!

PARALLEL JENNIFER
It was that or explosives!

JENNIFER 2
Explosives?! What kind of universe is
this?!

Parallel Jennifer reaches the doors.

ZOOM TO POV OF JENNIFER 2

Parallel Jennifer turns around, Jennifer racing right towards her. Parallel Jennifer's hand rises up and punches our POV, turning it black.

PARALLEL JENNIFER (V.O.)
That's the end of that...

6:50:49

FADE IN

EXT. HQ ROOF (UNIVERSE 3) - DAY

Parallel Jennifer stands in the wind, breezing through her hair, looking very serious:

PARALLEL JENNIFER (V.O.)
(Very serious)
My name is Jennifer. I have sworn to a
mission...

She bends down to pick up an unconscious JourneyJay 11, which was offscreen. As she walks toward the edge of the building:

(CONTINUED)

CONTINUED: (2)

ARC BEHIND JENNIFER || FOLLOW JENNIFER

PARALLEL JENNIFER

The multiverse has chosen JourneyJay
to change the tides, to start a war...

She steps upon the edge.

PARALLEL JENNIFER (CONT'D)

It has chosen me, to destroy him.

She jumps off the edge. She and JourneyJay envelop in the same energy Jennifer 2 was surrounded by as she fell from the building in her universe. We continue following as they slip through the ground.

We zip into a starry space as though ending a Star Wars movie.

7:26:07

EXT. SPACE

The Star Wars outro them plays. It says:

--Created by JourneyJay--

Then, it slides up, with a logo similar to the Star Wars logo coming up below it that says:

--JourneyJay Wars--

ZOOM OUT OF MONITOR:

INT. HQ RANDOM FLOOR (UNIVERSE 3) - DAY

The JourneyJay Wars credits are on a monitor.

ANGLE ON PARALLEL CHAIR SPINNER

He's watching it with some parallel board members. They're all wearing guerrilla warfare esque business attire, worn down.

PARALLEL CHAIR SPINNER

What is this?

A board member goes to answer:

INSERT MONITOR

(CONTINUED)

CONTINUED: (2)

PARALLEL BOARD MEMBER
Its...we think it's an omniversal
television program.

PARALLEL CHAIR SPINNER
All of this destruction...for a
television show?!

ANGLE ON PARALLEL CHAIR SPINNER

PARALLEL CHAIR SPINNER (CONT'D)
We must put a stop to this.

PARALLEL BOARD MEMBER
We...we don't know how they're doing
it, or who they are.

PARALLEL BOARD MEMBER 2
We might be better off negotiating-

PARALLEL CHAIR SPINNER
NO! Our rivals cannot be reasoned
with.

We see Parallel Jennifer fall past the floor, (Through glass
windows), with JourneyJay. Nobody notices.

PARALLEL CHAIR SPINNER (CONT'D)
Our only option is to infiltrate.

PARALLEL BOARD MEMBER 3
How do we do that?

PARALLEL CHAIR SPINNER
I have a plan, but you're not going to
like it...

8:24:06

PEDESTAL UP || INTERRUPT WITH DIALOG:

PARALLEL BOARD MEMBER
How?

PEDESTAL BACK TO POSITION

Parallel Chair Spinner looks at the board:

PARALLEL CHAIR SPINNER
It's supposed to be a secret! Everyone
will find out later.

(CONTINUED)

CONTINUED: (3)

MEMBERS:

(Groaning)

-Come on man!

-Yeah!

-You're overruled!

PARALLEL CHAIR SPINNER

I'm not doing spoilers!

4 more board members come bursting into the room:

PARALLEL BOARD MEMBER 5

Run!

A giant, vile humanoid monster person smashes through the doorway screeching. They don't appear mutated, just vile. They're in a frenzy.

CONTINUOUS SHOT

Parallel Chair Spinner rips the monitor from its cables and charges the monster person, slamming it to the ground and entering a frenzy himself. He bashes the monitor into the persons head until they stop responding, breathing heavily...then regaining control.

9:12:17

ANGLE ON PARALLEL CHAIR SPINNER

Parallel Chair Spinner walks towards the camera:

DOLLY BACK:

As he passes the various board members in the room looking at him in shock:

PARALLEL CHAIR SPINNER

Men, we leave in 5 to the adjacent sector. No ifs, ands, or buts...is that understood?

MEMBERS:

(Sporadically)

-Gotcha chief

-Yes sir

-Sure thing

(CONTINUED)

CONTINUED: (4)

We hear a grunt, and a fart from the side of the room. Everyone looks, Parallel Chair Spinner stops walking.

PAN TO SIDE OF ROOM

ANTOINETTE

Hello boys, just doing some cleaning.

Antoinette turns on a vacuum and starts humming.

PAN TO PREVIOUS SHOT

PARALLEL BOARD MEMBER 6

How is she not turned?!

PARALLEL CHAIR SPINNER

(Condescending)

Gee, idk maybe because JUST MOVE IT!

Parallel chair spinner gives a look of concern, and interest, then walks off screen, in the same direction as his men.

ANGLE ON ANTOINETTE CLEANING

ANTOINETTE

(Pause)

This building is falling apart.

(Farts; Pause; Sighs)

Just like my bowels.

--ROLL CREDITS--

It shows the JourneyJay Wars logo at the end of the credits. After a few seconds, "JourneyJay" flickers and distorts, turning into the word "Poop" so it reads "Poop Wars" followed by words underneath fading in:

--Coming Soon--

A few more seconds and words fade in underneath those as well:

--Haha, funny right?--

FADE OUT