

The New Savvy Adventures : 001

By JourneyJay

FADE IN.

EXT. SCHOOL ROOF - DAY

Nick Fury stands beside a door to the school, eyeing the Watermelon. He's gone unnoticed.

WATERMELON

Fire!

The catapults launch.

NICK FURY

So tell me, where exactly do you come from-

The fruits take notice:

WATERMELON

Your kind don't belong here!

The fruits attack, excluding the Watermelon. As Nick combats them:

NICK FURY

My kind...I don't know if you've heard but people such as myself happen to LOVE Watermelon, and other delicious fruits...stereotypically at least. Oh wait, that must be why...

Fury has defeated the fruits:

NICK FURY

You think I'm here to eat you because I'm black, huh?!

We hear the first chopper.

ARC TO SHOW CHOPPER LAUNCHING MISSILE AT COP CAR

ANGLE ON WATERMELON

WATERMELON

If you want your girlfriend to survive, I'd suggest you help me load these catapults.

Nick gives it a once over.

NICK FURY

Fine, but she's not my girlfriend.

WATERMELON

You sound like an emotionally immature teenager of course she's your girlfriend now come on, we have little time!

They get to work...

FADE TO:

EXT. COMMAND POST - DAY

SUPER:

---Afterwards:---

The HQ employees are continuing to setup the command center. We hear the first helicopter explode.

EMPLOYEE 4

Jesus christ it's got to be coalition forces! You two, I need a recon team to locate those birds and report what happened.

EMPLOYEES 7 AND 8

- On it.

- Sounds lame and I just started working here but sure, I guess I can do that.

Employees 7 and 8 grab weapons and head off.

EMPLOYEE 4

...We're going to get to the bottom of this-

EMPLOYEE 9 (O.S.)

Sir?

REVEAL EMPLOYEE 9

EMPLOYEE 4

What is it?

EMPLOYEE 9

Some of the boys ate some bad

sammiches and-

EMPLOYEE 4  
Sammich?!

EMPLOYEE 9  
...uh, yeah, sammiches...they've been taking dumps behind those crates over there and-

EMPLOYEE 4  
Well clean it up!

EMPLOYEE 9  
...yeah, um...I'm not going to clean up anybodies dumps, not even my own.

EMPLOYEE 4  
(Suspicious)  
Wait a second-

Employee 4 grabs a gun and shoots Employee 9.

EMPLOYEE 9  
Ugh, what a waste of a...sammich.

Employee 9 dies. 3 employees prod outwards from behind the crates, and employee 4 starts shooting. The 3 employees flee with their pants down and poop on their butts. A few other employees join in on the fight, shooting down the 3 poopy butt employees.

EMPLOYEE 10  
Targets down sir!

EMPLOYEE 4  
This has got JourneyJay all over it, find him!

Sandwiches start falling through invisible portals several feet above the ground around the command center.

We hear various JourneyJay's from all over, almost ghostly, growing clearer and clearer:

JOURNEYJAYS '  
-Ricky?  
  
-Riiicky  
  
-I brought the sammiches Ricky!

-Paaartae, oooh yay!

-Where are you Ricky?!

EMPLOYEE 4  
(Shock)  
It's an incursion!

The four dead employees seize into JourneyJays, flipping up on their feet. One speaks:

JOURNEYJAY (EMPLOYEE)  
I like sammiches...a lot.

EMPLOYEE 11  
Hostiles!

The ghostly JourneyJays all exit various invisible portals, the entire command center coming into focus, all of the employees now actively engaged in the conflict, who all scramble to end the ambush:

SEVERAL EMPLOYEES  
-Open Fire!  
-They're everywhere!  
-\*Other varying comments\*

Gun fire lights up the area.

INT. HQ CAR - DAY

Employee 8 and 9 are prepared to head out amidst the chaos outside:

A pause.

EMPLOYEE 8  
(Curiosity)  
Should we...get out and-

EMPLOYEE 7  
Nah, it's just JourneyJay, they got this handled.

A JourneyJay drops dead on the front of the car, another is dropped while running by the passenger window.

They start the car.

EXT. HQ CAR - DAY

They drive off:

A RANDOM JOURNEYJAY  
(Somewhere in the chaos)  
I don't think this is where the  
party's at.

EMPLOYEE 11  
I HATE THESE ASSHOLES!

TIME 3:10:52

EXT. SCHOOL ROOF - DAY

Nick Fury is having a conversation with the Watermelon, who stands on the edge of the roof alongside his fruit compatriots:

NICK FURY  
So after all that, you're just going  
to end it all!?

WATERMELON  
My mission was to protect the  
children. Now that they're gone...

Watermelon directs his men:

WATERMELON  
For victory!

They all jump:

EXT. SIDE OF SCHOOL - DAY

SKY SHOT

The fruits fall to the ground and smash violently.

EXT. SCHOOL ROOF - DAY

Nick Fury looks dissapointed.

NICK FURY  
...for the sake of the universe, go  
figure.

He walks towards the door:

SPLITSCREEN || CURRENT FRAME MOVES TO CORNER OF SCREEN

CURRENT FRAME:

INT. SCHOOL - DAY

Nick Fury walks through the school until eventually reaching the front.

OTHER FRAME:

EXT. TOWN - DAY

Employee 7 and 8 are driving to the scene:

EMPLOYEE 8

What's the plan boss?

INT. HQ CAR - DAY

EMPLOYEE 7

Once we're about a block away we'll do a crawl around the side of the area, see what we got.

Employee 8 looks nervous:

EMPLOYEE 8

They haven't put me through fire training.

EMPLOYEE 7

That's fine, it's easy. The part that matters is that you look capable. Half the time these fools turn out to be nothing but poop smelling, delusional half bakes and you can scare em off with a little force.

EMPLOYEE 8

What happened between HQ and the coalition anyways? I thought we were partners...

EMPLOYEE 7

We are...but it's a slippery slope, and obviously they're the first suspects if anything out of the ordinary happens. Ask yourself, where is everyone and why isn't the coalition responding to our hails?

EMPLOYEE 8

They could be missing too I guess.

EMPLOYEE 7

Maybe, but it feels more like a double cross.

Employee 4 comes up on the radio:

EMPLOYEE 4 (RADIO)

Recon, we have ended the incursion at the outpost-

EXT. COMMAND POST - DAY

The employees are cleaning up the mess, Employee 4 is using the radio and activating a machine which shows figures and other information on a display:

EMPLOYEE 4

Continue on your mission and find out what happened to those birds.

The screen shows several alerts pertaining to multiversal travel. One in particular catches his eye, so he expands it. A warning label states:

---Spectrum Collision---

Attached is a line grid of the surrounding town. A red blip aurates at the school across the street from Nick Fury. Employee 4 continues on the radio:

EMPLOYEE 4

Scratch that recon, new objective-

INT. HQ CAR - DAY

EMPLOYEE 4 (RADIO)

The coalition may be using some form of modified tech to mimmick what we've been seeing with Savvy. The school nearest us appears to host the source, find it and report.

Employee 7 responding:

EMPLOYEE 7

Confirmed sir.

END SPLITSCREEN: The corner frame expands to the whole screen



as Nick Fury looks at the adjacent school.

A pause.

NICK FURY

I hope that Watermelon was right...

TIME 5:07:00

INT. HQ EXECUTIVE FLOOR (UNIVERSE 2) - DAY

The Chair Spinner is in a fury towards his staff:

CHAIR SPINNER

Those double crossing bastards, two birds?!

EMPLOYEE 11

A recon unit was sent to investigate sir.

CHAIR SPINNER

Get your men off break immediately!

Another employee comes running in, as Employee 11 radios his units and walks out:

EMPLOYEE 12

Sir, you have to see this!

He reaches and swipes a hologram over to the Chair Spinners console. It's the same information shown on the device used at the outpost by Employee 4. As chair spinner investigates, another Chair Spinner comes walking in:

CHAIR SPINNER 2

(Cocky)

I know you're a responsible leader but with men running by in such a fuss I can't help but be intrigued...tell me, what's the news?

Employee 12 directs his attention to Chair Spinner 2:

EMPLOYEE 12

Oh, sorry! Spectrum collisions in our multiverse sir, apparently from a source other than Savvy.

Chair Spinner intently assesses the situation, then looks at

Chair Spinner 2:

CHAIR SPINNER  
Dismissed.

EMPLOYEE 12  
Sure thing boss.

Employee 12 walks out as Chair Spinner approaches Chair Spinner 2.

CHAIR SPINNER  
This doesn't look like something the coalition would be able to accomplish.

CHAIR SPINNER 2  
You think there are other players here?

CHAIR SPINNER  
I think we better hope our recon team finds the answer...

Chair Spinner walks towards the exit.

CHAIR SPINNER 2  
Where are you going?

CHAIR SPINNER  
To see this for myself.

Chair Spinner exits. Chair Spinner 2 gawfs:

CHAIR SPINNER 2  
It's got to be a fluke!

A PAUSE.

ANGLE ON CONSOLE

A PAUSE.

Chair Spinner 2 enters frame and sits at the console.

CHAIR SPINNER 2  
Now let's see here...

He dallies with the items on the display:

CHAIR SPINNER 2  
...after years, this may be exactly

what we need to end our reliance  
on...ah ha, there it is.

The console displays information on activating project 48.

INT. HQ ELEVATOR (UNIVERSE 2) - DAY

The Chair Spinner is descending. The elevator opens, and he exits.

INT. HQ NODE ROOM (UNIVERSE 2) - DAY

The Chair Spinner walks through the room, then through the node.

EXT. COMMAND POST - DAY

The outpost has moved all the bodies and mess from the incursion into a pile, and it's being vaporized as was done during but not in GET SAVVY.

EMPLOYEE 4

Sir, we've just ended an incursion but everything seems to be under control.

CHAIR SPINNER

The recon team, send word that I'll be on my way.

EMPLOYEE 4

I don't think that's a good idea, we just lost two birds-

CHAIR SPINNER

Do you wish to keep your job?

Employee 4 stalls, then submits, getting on the radio.

EMPLOYEE 4

Recon, standby for transport, the boss wants to see this.

A pause.

EMPLOYEE 4

...recon team, are you there?

CHAIR SPINNER

How prepared are we as of now?

EMPLOYEE 4

Well, if we count everything we got  
I'd say we could definitely take on a  
sizable force.

CHAIR SPINNER

Then gather your men. Priority one, we  
are capturing the unknown  
source...today.

EMPLOYEE 4

And just leave the outpost abandoned?

CHAIR SPINNER

They're sending more men, they'll be  
here soon.

EMPLOYEE 4

Gotcha.

Employee 4 commands the others:

EMPLOYEE 4

Priority one, let's move!

The outpost hastily readies itself.

EXT. BUILDING WITH MEMORABILIA - DAY

A building is on fire, set by Ricky Story. The door comes  
blasting open, flames pouring out. Twiztid come scrambling  
out, suffering from the severe effects of the fire, and crawl  
a few yards before each collapsing...seemingly dead.

TIME 8:06:05

INT. CAR WITH SAVVY - DAY

Savvy drives back to town and sees the fire a ways away. She  
looks determined.

EXT. BUILDING WITH MEMORABILIA - DAY

Savvy pulls up as a burnt to black JourneyJay stumbles out of  
the building:

BURNT JOURNEYJAY

Yaaay, I made it!

JourneyJays leg snaps off and when he hits the ground breaks  
into a pile of burnt flakes.

Savvy exits the car and rushes to Twiztid.

SAVVY  
More musicians, I wonder why.

Twiztid suddenly pounce and capture Savvy:

SAVVY  
Fuck! Let me go!

MADROX  
Savvy, stop...you always do this.

Savvy continues to struggle and complain as Twiztid carries her to the car:

MONOXIDE  
You know the last time she tried to help us I almost fell in love.

Monoxide chuckles.

SAVVY  
I've never met you before you crazy fool!

They reach the car and one knocks her out with a headlock while the other opens the trunk.

ANGLE ON TRUNK

They put Savvy in the trunk.

MADROX  
(Ecstatic)  
Well, why don't we go pick up the rest of the gang!

MONOXIDE  
I was planning on it!

They get into the car and start the engine:

MADROX  
So when do we do the video?

MONOXIDE  
I have no idea, let's just do it on the way there.

MADROX

Awesome!

They start driving away.

EXT. BUILDING 2 - DAY

CultGang have reached a building that oversees an HQ building in the adjacent county. Dread Pirate looks through binoculars:

DREAD PIRATE

I literally think this place is empty.

WILLY4M

Like I was trying to say in the car, we live in a major hub. What if they prepared for this or something?

HOODIE

That's what I'm saying! They're should be people all over this place!

Hoodie looks for himself.

DREAD PIRATE

Like, they should have people here, but they don't...

WILLY4M

I just think that it's too much of a coincidence for them to have a militia in the same area that hosts, and lost, the central functions of the corporation, whilst everywhere else is dead on its feet.

HOODIE

Well, I guess we could go scope it out...

INT. HQ SITE - DAY

PEDASTLE UP FROM CHEST ON MAN

The man wears a suit and red tie.

ARC TO REVEAL A HOLOGRAPHIC DISPLAY SHOWING CHAIR SPINNER 2

CHAIR SPINNER 2

You're looking spiffy 48. I know you

weren't ready for this, but I've got a mission for you.

48 cracks his knuckles:

48  
Sure thing, boss.

We zoom out, through the building to reveal the location is the building CultGang oversees:

EXT. HQ SITE - DAY

HOODIE (V.O.)  
If we get ambushed I'm calling bullshit.

DREAD PIRATE (V.O.)  
We're not going to get ambushed...hopefully.

48 laughs in voiceover.

CUT TO CREDITS