

STARGATE UNIVERSE

While you were sleeping

written by

Richard Marois

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Version 1.00

bitsnbytes13@videotron.ca

"WHILE YOU WERE SLEEPING"

*We pick off right after Eli is left alone on Destiny in the last episode of the series (unfortunately). A tale of coming of age.*

FADE IN:

EXT. SPACE - PRESENT TIME

SPACE - MONTAGE

Far in the background, a spiral galaxy.

The CAMERA approaches slowly at first, then rapidly towards the very edge of one of the arms.

CAMERA swings about its viewpoint into the galaxy's horizontal axis. In the far background, a lone star.

Appearing suddenly into view, Destiny coming out of FTL. CAMERA BACKVIEW of Destiny. The sublight drive turns off.

The ship is adrift.

DISSOLVE TO:

Years have gone by. The star is now quite close. Destiny powers its sublight drive and veers towards the star.

As the ship approaches the sun's corona we notice the shield sparkle more than usual.

CUT TO:

INT. DESTINY OBSERVATION DECK - CONTINUOUS

The observation deck is brightly illuminated by the star. We see items fall off the tables, chairs rattle around.

CUT TO:

INT. DESTINY STASIS POD CORRIDOR - CONTINUOUS

The corridors are dark except for the faint blue light coming from the stasis pods. Frost that accumulated over the stasis console and other various surfaces begin to melt away, vaporize.

2.

CUT TO:

EXT. DESTINY - CONTINUOUS

We see the ship's energy collectors deploy and perform what they are designed to do. After the collectors retract, the ship powers its way out of the star toward the galaxy, engages its FTL drive.

DISSOLVE TO:

INT. DESTINY STASIS POD CORRIDOR - WEEKS LATER

We hear the HUM of the ship's air recycling units start up, a paper scrap flies around pushed by the airflow. Ship systems restart one by one after a multi-year slumber.

FADE OUT:

FADE IN:

INT. DESTINY STASIS POD CORRIDOR - DAYS LATER

CAMERA view of the stasis pod console. A kino memory module rests on top of the console, stuck to it with an unknown substance. A few indicators light up. CAMERA ANGLE towards the stasis pods energizing and opening up. CAMERA shows various crew members hesitant, stepping out, puzzled.

CAMILE WRAY

What happened?

TAMARA JOHANSEN

Did it work?

BRODY

(enters from an adjacent corridor)

Lack of perception of a blackout is normal. It probably means it worked.

CAMILE WRAY

It's as if I just stepped into the unit!

DALE VOLKER

(arrives behind Brody)

This is weird!

CUT TO:

INT. DESTINY OTHER STASIS POD CORRIDOR - CONTINUOUS

Dr Rush, Colonel Young step out of their pods.

COLONEL YOUNG

(to Rush)

That's it?

DR RUSH

With near instantaneous body  
shutdown, what did you expect?

COLONEL YOUNG

Still strange though. I'd like an  
update on our situation. I'll check  
on Eli.

Dr Rush nods and walks away. Meanwhile Colonel Young ambles  
over to the pod where Eli should be. Other crew members  
congregate together, make their way towards the colonel.

The colonel is in front of a pod with Eli still inside it,  
in apparent normal stasis. Remarks the space suit resting  
on the floor near the console.

COLONEL YOUNG

(to the crew)

Everything so far appears normal.  
Rush is checking our status.

Does anyone have anything to report?

Some of the crew exchange wry smiles.

VOLKER

I'm on a space ship!

BRODY

I'm hungry.

GREER

Someone stole my phaser.

Colonel Young takes it all in stride.

COLONEL YOUNG

All good then. If you have any  
medical issues you know where to go.

(smiles at Tamara,  
turns his attention  
to Brody, eyes Eli's  
pod)

There was a malfunction with this  
pod. He volunteered to fix it after  
we went in. He had two weeks to fix  
it before eating into the power  
reserves for the jump.

(beat)

Looks like he succeeded.

COLONEL YOUNG

(beat)

I don't like the fact that he's still in there.

(to Brody)

Can you check up on him?

(to all)

Please resume your duties and report any anomalies.

(short beat)

I'll be on the bridge.

Brody nods, motions Volker to help him.

TAMARA JOHANSEN

(to Brody and Volker)

Give me a shout if you need me.

Colonel Young and the crew disperse.

BRODY

(eyes a kino memory module stuck to the console)

What's this?

DISSOLVE TO:

INT. DESTINY BRIDGE - MOMENTS LATER

Colonel Young arrives on the bridge. Dr Rush is busy examining data displays. The ship is in FTL mode.

DR RUSH

I was just going to call you.

COLONEL YOUNG

(looks out)

What gives? I thought we were supposed to be near a planet.

DR RUSH

The bridge was in lock down.

(short beat)

As you can see we are still in FTL. More precisely we are back in FTL. Power levels are near maximum. This implies we recharged during stasis.

COLONEL YOUNG

That wasn't the plan.

DR RUSH

We are a few days from our original destination.

We were in stasis for eight years. It looks like we drifted for five of those.

COLONEL YOUNG

What happened?

DR RUSH

(shrugs)

Eli would best answer those questions. From what I can determine, Destiny was programmed to do what it did,  
(short beat)  
Exactly.

COLONEL YOUNG

Does that mean --

DR RUSH

Yes, Eli for some reason changed the programming.

Brody, Volker arrive rapidly on the bridge.

BRODY

(glances outside)

Colonel, Eli's pod cannot be deactivated because it is in some sort of diagnostic mode.

VOLKER

His pod is missing several key components.

BRODY

We think Eli was able to isolate the pod from the others by forcing it into a component diagnostic mode.

VOLKER

In effect, bypassing normal system diagnostics, allowing him to put himself into stasis.

COLONEL YOUNG

Can you take him out of it?

BRODY

Not until we know what he exactly did to ---

CHLOE ARMSTRONG along with CAMILE WRAY, T.J., irrupt on the bridge.

CHLOE

We found this on the stasis console.  
I think you should look at this.

Chloe shows off a kino memory module. Dr Rush picks the module and inserts it into a console, punches a few buttons.

We see a kino recording made by Eli shown onto one of the main displays.

CUT TO:

INT. DESTINY ENGINEERING STATION - 8 YEARS AGO - ANYTIME

ELI - KINO

I, ummm, decided that I should keep a record of whatever happens -- just in case.

(long beat)

The stasis system docs is about seventeen hundred pages... Much of it has to do with human physiology -- ummm, I wasn't an A student in bio -- it's a lot to grasp like,  
(snaps finger)  
if I'm to have any luck of making repairs in the time I have left.

Eli turns his attention to the engineering display and starts reading. After a few moments remembers to turn off the kino.

ELI - KINO

Oops, boring stuff.  
(turns off kino)

DISSOLVE TO:

INT. DESTINY OBSERVATION DECK - 8 YEARS AGO - LATER

ELI IN DESTINY - MONTAGE

We see Eli walking down the darkened stasis corridors holding a lantern.

Pauses once in a while in front of some of the pods, stares the occupants over several days during his breaks.

Sometimes pauses with an extended stare at Tamara Johansen, Lisa Park.

ELI (V.O.)  
 Walking amongst the frozen ghost  
 crew is otherworldly. It's kind of  
 spooky, but its constant reminder of  
 the people I want to be with.

Stops by Dr Rush's pod.

ELI (V.O.)  
 Well, most people anyway.  
 (beat)  
 Ok, he's not thaaaat bad.  
 (chuckles)

DISSOLVE TO:

INT. DESTINY ENGINEERING STATION - 8 YEARS AGO - DAYS LATER

ELI - KINO  
 Ok, I've gone through about half of  
 it. The initial part deals mostly  
 with the theory. I'm now getting  
 into the nitty gritty.  
 (long beat)  
 It's now clear that I won't be able  
 to get a good -- fair understanding  
 of what I'm dealing with and have  
 enough time to do repairs.

I've given this some thought and all  
 is not lost... yet. More on that  
 later.

Turns off kino.

DISSOLVE TO:

INT. DESTINY OBSERVATION DECK 8 YEARS AGO - LATER

Eli is getting ready for a few hours of sleep, listens to  
 music via his player, slouched on his bed daydreaming, gets  
 an idea.

ELI - KINO  
 I like spending my  
 (double quotes with  
 fingers)  
 off time on the observation deck.  
 Kind of helps me process all that  
 info.  
 (short beat)  
 I decided the deck needed a small  
 improvement.

CUT TO:

INT. DESTINY ENGINEERING STATION - 8 YEARS AGO - LATER

Eli punches several keys, brings up a schematic on the screen, looks for something, finds it. Quickly runs back to the observation deck.

CUT TO:

INT. DESTINY OBSERVATION DECK - 8 YEARS AGO - LATER

Eli strips the earphone wires of his player and connects them to terminals located behind a wall panel he just removed.

Presses a few buttons on his player. Music pours out from the observation deck speakers (unseen). Eli walks to the handrail, soaks in the view with delight.

ELI

Oohh Wow! Should have done that a long time ago!

As days go by we see Eli pace the deck, pausing once in a while looking outside, usually ends up sitting on a table, feet on a chair, peering out, thoughtful.

ELI (V.O.)

I find being on the deck to be quite peaceful. I've never actually really noticed it before, but the FTL engines make a very low level thrumming sound.

It's actually kind of soothing.

(long beat)

The time I spend here makes me see the forest for the trees. We're so wrapped up in our daily chores -- trying to survive does seem to do that to oneself -- and I too often, forget where I really am.

I think about my friends on Earth.

(beat)

If they only knew.

(long beat)

They're probably working the summer at some local fast food joint, bragging about their cars or mods to be, how quickly they made it to the last level of the latest game.

ELI (V.O.)

Making fun of the clients in the back room, having their regular TGIFs, living day to day, thinking its where its at.

And then I return here, to the purpose of this ship, the fleet of seed ships that preceded it, launched by an extinct race, in the search of the answer to all questions.

Rush said building Destiny consumed an entire generation, but what about the seed ships?

They had to be built too, and more than just a few. The planning that went in this project, boggles the mind.

The Ancients had to know that only their far descendants might have a chance to peek at the final hint.

Maybe they even contemplated the fact that it may not even be them, the Ancients, who would be there when the time comes, if ever.

And here we are, earthlings without a clue, carrying on the mother of all missions!

I hope that someday we'll at least get a hint of an answer... to something.

DISSOLVE TO:

INT. DESTINY - ELI'S QUARTERS - LATER

ELI - KINO

I've made peace with the fact that I might never go back home.

(beat)

I've watched the crew and see how people are adapting. Most are expanding their expertise to suit this new environment.

Let's take Volker for example.

## ELI - KINO

An astrophysicist by profession, and now part time ship navigator and ship engineer.

Sergeant Greer and Lieutenant James doing double duty at the ship weapons console.

Lieutenant Scott flies the shuttle and Destiny in sublight. I wish his buddies back on Earth could see the kick ass machines he drives.

(beat)

Let's not forget Brody, unsung hero, jack of all trades. Let's face it, he's the one who really keeps Destiny running, besides being responsible for the largest morale booster!

(beat)

The still, of course.

(short beat)

Chloe, our FTL wizard. -- not sure she'd want to go through what she did to get there though.

I could keep going on and on but duty calls.

Turns off kino.

DISSOLVE TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - LATER

ELI MOVING - MONTAGE

Eli moves crates of foodstuffs into the shuttle from the cafeteria.

Sets up a makeshift table.

Moves a mattress (or sleeping bag) into the shuttle along with other daily necessities.

Lugs in a space suit into the shuttle.

Goes back to the engineering station and shuts down life support and associated equipment. Returns to the shuttle with lantern in hand.

DISSOLVE TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - DAYS LATER

ELI - KINO

Here I am, in my new campsite. I figured I wouldn't have enough time to study and repair the pod and leave Destiny with enough reserves to make the jump.

So, I decided to shut down everything in Destiny and am using the shuttle as living quarters. I'll use the space suit to go into the ship for repairs.

This leaves me with six days of leeway should I need to re-activate minimal life support in Destiny.

I figured I have about a month's worth of food. Leaving the canned stuff for after the jump, of course. Temperatures inside Destiny are now hovering in the minus fifty Celsius range.

I started removing the faulty components from the pod. It's difficult to work with the suit. Good winter clothes would be useful right now.

I don't know if---

A strong shudder occurs.

ELI - KINO

What?

CUT TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - CONTINUOUS

Eli runs out to the cockpit. Destiny is in sublight flight.

ELI

Dammit!

12.

CUT TO:

INT. DESTINY ENGINEERING STATION - 8 YEARS AGO - MOMENTS  
LATER

Eli, suited up, no helmet, breath visible, punches quickly  
several buttons, examines the data display.

ELI

C'mon, c'mon!

(beat)

Shit!

Examines data in detail, despondent.

DISSOLVE TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - LATER

Eli is back in the shuttle after a long day's work.

ELI - KINO

They say when it rains, it pours.

(beat)

Destiny decided to shut down one of  
the FTL modules for some reason.

(beat)

I ran diagnostics and the module  
tests ok, although it is damaged  
from the last drone battle.

(beat)

My guess is that Destiny's computer  
figured it couldn't sustain three  
years of FTL and shut down the module  
early to prevent irreparable damage.

(beat)

Back to square one.

DISSOLVE TO:

INT. DESTINY BRIDGE - 8 YEARS AGO - ANYTIME

We see Eli suited up without helmet, punches commands into  
the console, his breath visible, betrays the very cold  
environment.

ELI (V.O.)

After multiple tries, I couldn't re-engage the FTL drive and began searching for alternatives.

I was able to bypass the offline FTL module.

(long beat)

Destiny will not be able to cross the void and reach the first gateable planet in the other galaxy without drifting big time.

(beat)

That sucks...

DISSOLVE TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - LATER

ELI - KINO

Ok, here's the deal.

(beat)

One, I wake up the ship command crew and we go straight to the last star in this galaxy to recharge.

(beat)

Not good because we'll have another drone fight on our hands and Destiny will likely get out of the fight in worse shape than it is now. -- assuming we survive.

(beat)

Two, with the bypassed module our FTL speed will be reduced even more. The energy savings produced by a non-functional FTL module will not get us through the void without drifting significantly.

Three, we recharge before arriving to the first gate on the other side. However there is this tiny problem,

(beat)

There are no red dwarfs, K or M stars anywhere our path.

(beat)

But, I did find a G class out of our optimal path, near the other galaxy's edge. It is a bit hotter than the K type, but is just within the normal recharge specs.

(long beat)

I now have -- I think, a pretty good handle on the kind of decisions the colonel has to make too often.

ELI - KINO

The kind that we pass onto him, so  
we won't have to bear the burden.

(beat)

The damned if you do, damned if you  
don't kind.

CUT TO:

INT. DESTINY BRIDGE - PRESENT DAY

The crew have a quick glance at the colonel who keeps his  
stare at the screen.

DISSOLVE TO:

INT. DESTINY BRIDGE - 8 YEARS AGO - WEEKS LATER

Eli powers up the bridge, in the space suit without helmet,  
enters program sequences at multiple consoles.

ELI (V.O.)

I re-programmed Destiny's course to  
detour and recharge at this G star.

I made several checks to make sure  
Destiny accepted the changes, which  
it did. This is vital since nobody  
will be at the helm.

Eli goes to the control seat, punches more buttons. Destiny  
engages it's FTL drive. Lowers the bridge to it's parked  
position, turns off all non essential equipment. Leaves the  
bridge and locks it down.

CUT TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - LATER

ELI - KINO

I'm sooooo tired. It's been quite  
stressful having to take action that  
could result -- if things go wrong,  
in the crew's death.

(beat)

On the positive side, I'm glad I  
decided to move onto the shuttle  
early. It turns out that going to  
that alternate star will require all  
the energy I saved by moving here,  
and still we'll be short. We're  
gonna drop out -- out of gas --  
very, very close.

ELI - KINO

(beat)

I calculated that Destiny will drift between three and ten years before reaching the target recharge star.

(long beat)

Now, back to the task of saving myself.

(looks out to the side)

Gonna have to make this quick. My food supply is running out, some of it is starting to go bad.

(shows off some gooey stuff)

Turns off kino.

DISSOLVE TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - LATER

Eli is tidying personal items in the back side of the shuttle where he has been living for some time. After he deems the area clean enough, pauses and resigns himself to don the space suit.

ELI - KINO

(without helmet)

It's been thirty seven days since I moved. Glad to finally get out.

(beat)

I sealed all the remaining perishable stuffs. The place is still a small mess. Now for the important stuff.

(beat)

T.J., I need you to study pages between approximately fifteen hundred sixty and sixteen hundred thirty of the stasis pod file.

(beat)

They mainly deal with body functions while in stasis and reanimation procedures, including in case of pod malfunction. -- underline malfunction.

CUT TO:

INT. DESTINY BRIDGE - PRESENT DAY - CONTINUOUS

The bridge crew and several other members are huddled in front of the main display screen, watch Eli's video, paused by Brody. Colonel Young glances toward lieutenant Johansen.

TAMARA JOHANSEN  
 (eyes Rush)  
 Where can I...

Dr Rush moves towards another console, punches a few buttons.

DR RUSH  
 Here, If you need help for the  
 translation...

TAMARA JOHANSEN  
 Thanks.

Brody resumes the kino playback.

CUT TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - CONTINUOUS

ELI - KINO  
 As you have noticed by now, I have  
 not come out of stasis.  
 (beat)  
 It turns out the faulty pod components  
 were limited to the circuits dealing  
 with the reanimation sequence.  
 (beat)  
 Without spares I can't make the  
 necessary repairs.  
 (short beat)  
 I left instructions in the stasis  
 console on how to repair the pod by  
 borrowing components from a working  
 pod. But there's a caveat,  
 (beat)  
 One component is located inside the  
 pod where it can't be reached because  
 I will -- am in there.  
 (beat)  
 This is where you T.J., come in.  
 After you pull me out of there, you  
 will need to  
 (beat)  
 resuscitate me.  
 (beat)  
 To make a long story short--er, I  
 will -- am using a test diagnostic  
 that verifies the suspended animation  
 function of the pod to put myself in  
 stasis. I left instructions on how  
 to disengage the diagnostics mode  
 without -- hopefully -- killing me.

ELI - KINO

(beat)

Which would kind of be nice.

CUT TO:

INT. DESTINY BRIDGE - PRESENT DAY - CONTINUOUS

Brody glances over at colonel Young who nods. Brody acknowledges and signals Volker. Both leave the bridge. Rush resumes playback.

CUT TO:

INT. DESTINY SHUTTLE - 8 YEARS AGO - CONTINUOUS

ELI - KINO

I almost forgot, two more things.

To make good use of those

(quotes with fingers)

idle years, I set up an extensive database search for any physical condition that has symptoms related to ALS.

(beat)

Second, since we have two maintenance robots, I programmed both of them to repair as many of the hull breaches as possible, starting with the hydroponic dome.

(short beat)

Interestingly, these robots can work in concert, permitting bigger repairs that would requires four hands -- sort of.

Could be useful for the large breaches.

DISSOLVE TO:

INT. DESTINY STASIS POD CONSOLE - 8 YEARS AGO - LATER

We see Eli suited up, fiddles, pensive.

CUT TO:

ELI - KINO

(suited up)

Well, here's the big moment, In a few minutes I might die,

(long beat)

But if I do, I'll never know, will I?

(very long beat)

Everett, Nicholas, Matthew, Chloe, Tamara, Ronald, Adam, Dale, Vanessa, Lisa, Camile, everyone,

(beat)

It's been a privilege,

(long beat)

that's an understatement.

Turns of kino, removes its memory module. Eli, at the console examines data. His breath freezes onto the console. Pulls out from his under his collar a small folded piece of garment which he unfolds. Disgustingly scrapes his gloved (space suit) finger inside, that comes out covered with a gooey substance. Affixes the kino memory module onto the console with the substance that quickly freeze upon contact.

*Goopy substance is spoiled food.*

Walks quickly to his pod and back. He appears to be counting the transit time. Punches a button on his suit several times.

ELI

(sotto)

Heat to maximum.

Time elapses, Eli paces nervously.

ELI

Whew! Hot!

Eli, near the console, quickly removes the suit. Presses a button. The pod slides open. Eli punches several more buttons.

Has a last glance at the people he can see from his location in the pods, pauses, presses a button and proceeds very quickly inside the pod.

The pod closes and Eli is put in stasis.

DISSOLVE TO:

INT. DESTINY STASIS POD CONSOLE - PRESENT TIME - LATER

Brody is at the controls, T.J. is near Eli's pod accompanied by Greer and Scott. Both are positioned on each side of the pod. A kino sled is close by. Colonel Young, Chloe and others are present.

TAMARA JOHANSEN  
(to Greer and Scott)  
Ready?

Scott nods. T.J. signals Brody.

ADAM BRODY  
(over radio)  
Ready.

CUT TO:

INT. DESTINY BRIDGE - CONTINUOUS

Dr Rush is at a console examining the detailed pod status.

DR RUSH  
(over radio)  
Disabling failsafes now.

Dr Rush punches several buttons, leaves the bridge.

CUT TO:

INT. DESTINY STASIS POD CONSOLE - CONTINUOUS

BRODY  
(to T.J.)  
Deactivating pod,  
(short beat)  
Now.

Brody presses a button, the pod door slides up. A short moment thereafter Eli, unconscious, starts dropping down. Scott and Greer catch Eli and carry him onto the kino sled. Greer, helped by Scott push an unconscious Eli to the infirmary.

TAMARA JOHANSEN  
Quickly, we don't have much time!

DISSOLVE TO:

INT. DESTINY INFIRMARY - CONTINUOUS

T.J., Scott, Greer, James are around Eli, still on the kino sled. All are getting ready to transfer the patient onto a gurney.

TAMARA JOHANSEN

Ready?  
(short beat)  
On three.  
(short beat)  
One, two, three!

The foursome transfer the patient onto the gurney. T.J picks a prepared syringe from an adjacent table and injects the contents into Eli's arm. Checks the patient's general status.

TAMARA JOHANSEN

He's still cold, we need to warm him up.  
(to her staff)  
You have them?

A NURSE arrives with several blankets.

NURSE

Becker steam heated them.

T.J. checks out the blankets with her hands, approves.

TAMARA JOHANSEN

Thanks.

Proceeds to fully cover Eli's body.

Time passes as T.J. monitors Eli's body temperature.

TAMARA JOHANSEN

(sotto)  
Temperature's up,  
(over radio)  
Brody? This is T.J., you ready?

BRODY (V.O.)

(over radio)  
On my way.

A few seconds later, Brody and Volker arrive carrying some apparatus. Both proceed to connect some of it inside the back of an Ancient equipment rack already present in the room. Brody connects a small box with wires coming out of it.

Brody presents two makeshift paddles to T.J..

TAMARA JOHANSEN  
This isn't the time for jokes!

The paddle devices are food can tops with wires affixed to them with makeshift handles.

BRODY  
It's the best we could do.

TAMARA JOHANSEN  
How is the charge controlled? If this isn't done right, it will just make sure he doesn't wake up.

BRODY  
Volker will set the charge from the instrument panel. The energy setting is a rough estimate of what you specified.

TAMARA JOHANSEN  
Great...  
(beat)  
How is the charge triggered?

ADAM BRODY  
Ummm, I do that.

Brody embarrassingly shows off the two wires he has to short together. T.J. resigned, pulls down the blanket, exposes Eli's chest. Applies a gel substance to the paddles and presses them onto his chest.

TAMARA JOHANSEN  
(to Brody)  
Clear. Ready. Charge.

VOLKER  
Charging capacitor.  
(short beat)  
Ready.

Brody signals T.J., which acknowledges.

ADAM BRODY  
Sending charge.

Brody swipes the two wires together rapidly. Eli's chest does the typical defibrillator contraction. T.J. checks Eli's vitals. No signs of life.

TAMARA JOHANSEN  
Again!

The sequence is repeated. Again, no life signs.

TAMARA JOHANSEN  
Can you increase the energy level  
fifty percent?

VOLKER  
Hold on,  
(punches a few buttons)  
charging, ready.

Eli is shocked again, to no avail.

TAMARA JOHANSEN  
(to a nurse)  
Give me that syringe there.

The nurse picks it up and gives it to T.J..

TAMARA JOHANSEN  
(to all, while  
injecting in the  
heart)  
This is the only epinephrine dose  
that I have.

T.J. excutes and follows with CPR maneuvers on Eli. This goes on for some time while an assistant provides artificial pulmonary assistance as required. After a few minutes a sweating T.J. takes a breather, discouraged, thinks hard about what to do next.

After a short while gets a new resolve. With her fist whacks violently Eli's chest, resumes CPR.

TAMARA JOHANSEN  
C'mon Eli! Get a life! Are you  
wimping out on me? Take control!

T.J. performs vigorous CPR. Suddenly Eli rises up partly, gasps for air, eyes wide open, drops back down, breathes in noisily, calms down from a near panic reaction.

Eli eyes the people around him, not understanding at first, realizes what happened. Eli's halts his stare at Dr Rush, standing nearby.

ELI  
(sotto)  
This can't be heaven, for sure.

Others in the group follow his stare, quietly chuckle. Colonel Young who has been standing back, slowly makes his way towards the patient.

The colonel puts something into Eli's hand. The colonel closes Eli's hand around the object.

COLONEL YOUNG

Thank you.

Eli glances inside his hand. It is the kino memory module.

FADE OUT:

INT. DESTINY CORRIDOR - LATER

The CAMERA FOLLOWS Brody and Volker heading towards an elevator. After entry, Brody punches a button, the elevator starts going down.

VOLKER

There's one thing that's been bugging me for a long time.

BRODY

Yeah? And what's that?

VOLKER

The Ancients. They must have known that Destiny would have to cruise for tens of thousands of years.

BRODY

Yeah, and they built it that way. Amazing piece of engineering.

VOLKER

Yes, but even with the best technology and redundancy, God knows there is a ton of that, mechanical things eventually fail.

BRODY

Your point?

VOLKER

What do I do when I go on a long trip? I bring along lots of --

BRODY

(interrupts)

Spares. Yeah, It's been bugging me too. What we found so far amounts to nearly didley squat.

(beat)

I keep hoping.

The elevator door opens up to a very long corridor riddled with side compartment doors. Near the door, the two repair robots are parked side by side.

VOLKER

Hey!

BRODY

I wondered where they ended up.

VOLKER

This must be near the last place where they worked.

BRODY

That may mean the ship is actually all sealed up!

VOLKER

Cool!

BRODY

Whew! Lots of exploring on the plate.

VOLKER

Where to today?

BRODY

To the far end.

VOLKER

Really? How about the other compartments? You know what Rush said.

BRODY

We'll get to them, this particular one I find interesting.

VOLKER

Ok, I'll bite, why?

BRODY

That compartment is one of many that had its breaches sealed during the jump, that could be re-pressurized.

VOLKER

So?

BRODY

It has an airlock.

VOLKER

You mean?

BRODY

Yep.

(short beat)

But I'm not getting my hopes up  
anymore.

(arrives at the hatch)

You have the honors.

Volker presses the hatch switch, invites Brody to go in first.  
CAMERA FACING the protagonists. Both enter expecting the  
usual.

Both go slackjaw, stare at each other, break into wide smiles,  
stares go back inside the cargo hold.

CAMERA PULLS BACK to an ever increasing angle, reveals the  
contents of a very large cargo hold filled with hundreds of  
crates and assemblies.

FADE TO BLACK: