

GALAXY OF EMPIRES

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FADE IN:

EXT. THE MILKY WAY GALAXY

WE SEE the GALAXY stretching across the vastness of the cosmos. WE MOVE IN and fly past millions of stars and planets. Traveling fast through the Galaxy, we accelerate through nebulae, astroid belts, and solar systems. We arrive at a solar system with a RED GIANT STAR. There is a small BARREN PLANET orbiting the red giant. A massive STARSHIP approaches the planet and keeps its distance.

INT. STARSHIP ZEUS - BRIDGE

On the BRIDGE of the STARSHIP, we see FOUR HUMANS standing in the center looking out of a massive window. One of the BRIDGE OFFICERS is a HUMAN FEMALE. She is tall and thin and has short WHITE PIXIE HAIR with BLACK HIGHLIGHTS. She has an athletic build and is wearing a tight fitting SECOND SKIN. The second skin is WHITE with thin SILVER LINES that run through the skin like veins. She is standing at the edge of a round CONTROL PODIUM. The podium extends outward and is eight to ten feet above the MAIN CONTROL CENTER. She turns around to face the OTHER THREE HUMANS.

BRIDGE OFFICER  
Admiral Hall.

HALL  
Yes, Captain Rune?

RUNE  
Sir, we have arrived at Phaulos.  
Sensors have picked up six warships  
of the Vilcorian Fleet waiting on  
the other side of the planet.  
Phaulos citizens are evacuating and  
leaving the system.

HALL  
Very good, Captain Rune.

ADMIRAL HALL is a tall muscular Caucasian male of European ancestry and is in his mid forties. He has blonde hair and blue eyes. He is wearing white second skin that is adhere to his body. There are GOLD VEINS that run through the second skin. Around his collar, he has GOLD BARS that indicate his rank. He turns around to face the two humans behind him.

HALL (CONT'D)

General Stone. Colonel Ying. We have arrived. Please prepare the Alastar Legion. You have fifteen minutes to retrieve the Armor of Joseph. That gives you seventeen minutes until the star goes supernova. Most likely General Offmara is waiting for you with his Legion of Sabers. Good luck.

GENERAL STONE is a tall athletic built man of AFRICAN ANCESTRY and has EBONY SKIN. His EYES ARE GOLD and his head is shaved. He is wearing a SKY BLUE second skin. Gold lines on his collar indicate HIS RANK OF GENERAL.

COLONEL YING is an ASIAN HUMAN FEMALE of EASTERN ASIA ANCESTRY. Her EYES DIFFER in COLOR from RED to VIOLET. She has short black hair and is wearing a SKY BLUE second skin that fits her athletic physique. She also has ONE GOLD BAR LESS for the rank of COLONEL on her collar.

STONE

Don't worry, Admiral. We will not let Offmara take the Armor.

YING

My 801st Legion is ready Admiral.

HALL

Thank you both. After you depart, I will have Captain Rune take Zeus to the Ambrosia System.

STONE

The Ambrosia System is over ninety light-years away Sir.

HALL

That's correct, General. That's the minimum safe distance from the shockwave. Now, we don't have much time. Retrieve the Armor General.

GENERAL STONE and COLONEL YING salute the Admiral and leave the Bridge.

HALL (CONT'D)

Captain Rune, prepare for immediate Quantum Bridge Jump to the Ambrosia System just as soon as General Stone and his Alastar Legion depart Zeus.

RUNE

Aye, aye Sir.

INT. STARSHIP ZEUS - MAIN FLIGHT DECK

Hundreds of ALASTAR LEGION SOLDIERS in sky blue second skin armor, stand at the position of attention on the flight deck. General Stone and Colonel Ying stand in front of all of them.

STONE

Alastar Legion! Listen up! The Colonel and I don't have time to explain everything. Our mission is to retrieve the Armor of Joseph. Phaulos miners have obtained it and are waiting for us. We must not let it fall in the hands of the Vilcorians. General Offmara and his Legion of Sabers are already in the mines. You will have to engage them in order for Colonel Ying or myself to secure the Armor. By the time we launch from Zeus, we will have fifteen minutes to reach the mines and escape the system to the rendezvous. Colonel Ying.

YING

801st Legion! Live long the Imperial Expanse of Orion! To your ships!

We see the Alastar Legion break up from formation and run to troop carriers docked along the launch bay. All the soldiers board the ships and the carriers take off from the flight deck and head toward the planet Phaulos.

EXT. SPACE - HIGH ORBIT ABOVE PHAULOS

We see six alien warships in stationary orbit above the planet Phaulos.

INT. LEAD VILCORIAN WARSHIP

Inside the launch bay of the VILCORIAN WARSHIP, there are hundreds of VILCORIAN SOLDIERS standing in formation ready for battle. They are wearing armor made out of METAL and BONE. They all carry SWORDS and ENERGY STAFFS. They snap to attention as their LEADER ENTERS.

We see a SEVEN FOOT TALL muscular giant HUMANOID with violet gray skin enter into the bay. He has no hair and a row of spikes along his bottom jaw that makes a beard. His eye irises are dark red and sclera are black. He is wearing thick bone and metal armor with spikes. He is carrying the largest black metallic sword in a hilt on left hip. He holds a large helmet with horns and spikes under his right arm. Two Vilcorian soldiers follow the seven foot giant as he approaches the company of troops. A shorter male with a black flattop hair style and silver armor with red spikes stands behind. He also has black spikes along his bottom jaw. His skin color is the same as the bigger male. A female warrior steps up. She is wearing black armor with gold plated spikes of bone. Her skin is a dark violet and hair black. Her lower jaw has smaller black smoother spikes.

FEMALE VILCORIAN

Attention Warriors of the Saber  
Legion! General Offmara will speak  
to you now!

OFFMARA

The day has come my Saber Legion!  
The day of victory against the  
mighty empire of Orion! You will  
fight against the human legion. The  
Alastar Legion of General Stone!  
Follow me into battle and fight for  
your empire Sword of Vilcoria!

GENERAL OFFMARA turns to the two soldiers next to him.

OFFMARA (CONT'D)

Royal Knight Jun Offmara and Royal  
Commander Vain Offmara my sister  
and brother, listen to me  
carefully. You will go down there  
with me and find the Armor of  
Joseph. We must not let Stone  
obtain it. And one more thing my  
siblings, this star will explode  
which doesn't give us much time.  
I want that item. Do not fail me.

General Offmara places his heavy BONE HELMET on his head.  
JUN and VAIN salute their General and all three leave the  
docking bay.

INT. PLANET PHAULOS - UNDERGROUND MINE

Inside the mines of Phaulos, we hear alarms blaring. In a  
corridor, Colonel Ying is running with an item in her arms.

YING

I have the Armor, General Stone!  
I'm coming to your position!

INT. MAIN DOCKING BAY - PHAULOS MINES

In the center of a large sixty acre sized docking bay, we see  
General Stone in full body armor fighting along side of  
hundreds of Alastar soldiers. The Alastar are fighting  
against hundreds of Vilcorian Saber Warriors.

Stone is fighting in full Bio-Armor. We see his entire body  
covered including is face and head. His right arm is a  
weapon that has generated from the blue armor. The weapon is  
an energy staff that fires blue plasma energy bolts. He also  
has a fighting blade on outside of his forearm. He continues  
to fight.

STONE

Very good, Ying! Now get to the  
ship for immediate departure!

Stone fights off more Vilcorian Warriors.

STONE (CONT'D)

Alastar! To the ships!

All the Alastar soldiers disengage from the fighting and  
activate their ion boosters and take off.

Colonel Ying enters the docking bay and hands the item to Stone. He and Ying look up to see Offmara watching them some distance away.

INT. MAIN DOCKING BAY - HIGH LANDING PLATFORM

On a higher landing platform eighty yards away, we see General Offmara standing with his brother and sister watching Stone and Ying with the item. He points in their direction.

OFFMARA

After him!

INT. MAIN DOCKING BAY - LOWER LANDING BAY

Stone and Ying suddenly look and see hundreds of Vilcorian Warriors rushing towards them. They immediately take off using their ion booster thrusters. Then, we see a large Vilcorian lead warrior step up with his plasma staff and fire. A red plasma bolt strikes Stone. The shock does not kill him but causes him to drop the item. The Vilcorian warrior catches the item and begins to make his way to his General.

Stone and Ying look down to see the warrior make his way to General Offmara. More Vilcorians fire their weapons at Stone and Ying. They both dodge the red bolts and fire their own blue plasma bolts back at the Vilcorians.

STONE

Do you see the Armor?

YING

Yes! He's about to reach Offmara!

STONE

We must not let Offmara take the  
Armor! Come on, follow me!

We see Stone and Ying take off and fly to Offmara. The Vilcorians start to run and try to keep up with them.

INT. MAIN DOCKING BAY - HIGHER LANDING PLATFORM

We see the Vilcorian warrior hand the item to General Offmara. As soon as he takes it, the warrior is shot dead by General Stone who is flying towards him.

Offmara looks up at Stone and Ying approaching. He smiles and begins to board his ship. Jun and Vain run to the edge of the platform and fire their weapons at Stone and Ying. They are forced to maneuver out of the way. Jun and Vain turn around and run up the ramp to join their brother. Before the General enters his ship he turns around to see his warriors still fighting with Stone and Ying.

OFFMARA  
Vilcorian Sabers! Depart!

Offmara smiles one more time and enters his ship with the Armor of Joseph secured in his arms.

We see all the Vilcorian warriors disengage from the battle and depart the main hanger bay. Stone and Ying fly up to Offmara's ship and fire blue plasma on it's hull.

STONE  
It's no use.

YING  
We've got to find another way!

STONE  
We will. Lets move!

General Offmara's eight hundred yard long ship begins to take off. The trusters roar to life and the black and red ship launches off the platform and flies down the launch tunnel.

EXT. PHAULOS UNDERGROUND LAUNCH TUNNEL

We see General Offmara's warship flying through the tunnel moving around other slower ships. General Stone and Colonel Ying are flying along side. Stone grabs hold of the ship and attaches himself to the hull. Ying follows and does the same thing. Stone's right arm forms a plasma cutting torch. He begins to cut a hole into the hull with a blue torch.

INT. OFFMARA'S WARSHIP - BRIDGE

We see Offmara, Jun, and Vain standing on the bridge and looking out of the forward view port.

OFFMARA  
How much further to the entrance?

JUN  
Thirty-seven kilometers.

OFFMARA  
How much time until the supernova?

JUN  
Less than three minutes.

OFFMARA  
Increase speed! Destroy all in our  
way!

The Vilcorian pilot pushes the control lever and accelerates the ship. We hear a thud from the rear. All three turn around and look behind them.

OFFMARA (CONT'D)  
You two, go and check.

Jun and Vain leave the bridge and begin to walk down a corridor to the rear of the ship.

EXT. OFFMARA'S WARSHIP - ENGINEERING

Jun and her brother Vain enter the engineering section of the warship. There are several Vilcorian workers at various stations busy working. There is a large one-hundred foot diameter plasma sphere in the center of the chamber. Red energy plasma rotates around the sphere. There are three decks that go around the sphere. Jun and Vain are on the center deck. They stop to look around. The sphere is held in place by four red energy beams emanating from a power source. On one side of the sphere, there is a large closed hatch. Jun looks up the wall of the hatch and notices something out of place. Fifty-feet up we see a breach in the hull. The breach is large enough for a humanoid to enter through. Jun rushes over to a con panel and pushes an alarm button. Alarms blare throughout the ship.

JUN  
Intruder alert! I repeat intruder  
alert! Hull breach section 38!

Jun and Vain start to look around and the workers begin to scatter. Jun starts to cross the deck to reach the bridge then suddenly, Ying lands in front of her. She activates her plasma energy weapon from her right arm and stands ready to fight.

JUN (CONT'D)

Well, Colonel Ying, I was wondering who would show up.

They begin to circle each other. Jun grabs her saber from her hilt. The sword is a metallic black with red energy plasma veins running through the alloy. We see Vain come running up but, Jun signals him away. He stops and acknowledges her order.

JUN (CONT'D)

I'll handle her. You look for Stone.

VAIN

Yes, Milady.

Vain bows and runs off to carry out his sisters orders.

JUN

You, will not take the Armor from us!

YING

Who said anything about me taking the Armor?

Jun suddenly attacks Ying with her saber. Both of them begin to fight.

INT. OFFMARA'S WARSHIP - BRIDGE

We see Offmara holding the Armor of Joseph and calmly waiting for his brother or sister for a report. Distracted by the alarm, he turns around to order a bridge officer to silence the alarm. From behind Offmara's shoulder, we see General Stone outside the forward view port flying straight for them. He is using a high powered plasma beam to cut into the view port.

PILOT

General, it's!

General Stone breaks into the view port and lands on the bridge. The pilot tries to attack Stone. Stone punches him and throws him at several bridge officer that try to stop him. As Stone advances, some of the crew get sucked out of the port. General Offmara manages to stay put, but the shock causes him to drop the Armor to the floor. The warship begins to go out of control.

EXT. PHAULOS UNDERGROUND LAUNCH TUNNEL

We see the warship begin to move towards the tunnel wall. Two smaller vessels are moving along side of the warship. The pilot of one, sees the larger ship moving on a collision course and he is able to outmaneuver it. However, the other pilot does not react in time and his vessel explodes on impact.

INT. OFFMARA'S WARSHIP - BRIDGE

The explosion on the outside, causes everyone to fall. Then, the ship begins to steady itself. Offmara looks up from where he fell and can see the automatic pilot has been engaged. He also looks around the bridge for General Stone. He does not see him, but he can see the Armor twenty feet across the room. He starts to get up and move towards the Armor. As he is about to reach for it, a plasma bolt strikes in between him and the Armor. Offmara stops and looks up to see Stone standing a few yards away pointing his plasma weapon at him.

STONE

I will destroy it, General!

OFFMARA

Don't be a fool, Stone!

STONE

I may be a fool for destroying it, but, I would rather see it destroyed, than be in your hands. Your only intention is to unleash pure evil in the Galaxy. I cannot allow that to happen.

## OFFMARA

You do not know what true evil is.  
That Armor contains only the clues  
to the whereabouts of the Lost  
Shards. Besides, you might want to  
decide what you are going to do.  
Because, we will all be destroyed  
in couple of moments and they will  
be nothing left to fight for.

## STONE

Oh, I intend to do something!

Stone quickly turns around and fires a plasma bolt into the ship's control console and it explodes. The automatic pilot is destroyed instantaneously. The ship begins to go out of control. The explosion rocks the entire ship. Stone rolls forward and grabs the Armor. He then, leaps up onto his feet and moves toward the view port. Offmara tries to attack but misses. He swings his mighty saber and only hits a metal circuit board. He yanks his saber out of the wall just in time to see Stone jumping out of the warship and fly away.

## INT. OFFMARA'S WARSHIP - ENGINEERING

Ying's plasma staff clashes with Jun's black saber. Then, an explosion from the forward section of the warship causes both female warriors to fall. Ying gets up first and hears Stone calling her on her inner communicator.

## STONE (V.O.)

Ying, I'm out and I have the Armor.  
I suggest you get out now!

## YING

Yes, sir.

Ying looks at Jun getting up and getting ready to fight.

## YING (CONT'D)

Sorry, my warrior sister. I have  
to go. Maybe fate will let us meet  
again.

Ying activates her ion thrusters and rockets out of the hole she came in. Jun tries to attack her, but to no avail. Then, Vain appears and grabs her.

VAIN

Sister! We have to leave! Vizor has already left and is aboard the Executioner! We can board through the hatch.

Jun and Vain activate the hatch controls and airlock system. The massive hatch opens and reveals another Vilcorian warship docking along side of the doomed ship.

EXT. PLANET PHAULOS - VILCORIAN WARSHIP EXECUTIONER

We see another Vilcorian warship hovering along side the damaged warship. The side hatch on both ships are open and there is an umbilical connecting them together.

INT. OFFMARA'S WARSHIP EXECUTIONER - BRIDGE

Jun and Vain enter the bridge to join their brother General Vizor Offmara.

OFFMARA

It's about damn time you two arrived! We will discuss the mission failure when we return. Captain, take us back to Vilcoria. Execute jump. Next time, Stone.

EXT. PLANET PHAULOS - WARSHIP EXECUTIONER

The warship breaks away from the other damaged ship and it begins to generate red energy that creates a plasma stream. The plasma stream opens an event horizon and the Executioner drops into the event horizon and leaves the system.

EXT. PHAULOS UNDERGROUND LAUNCH TUNNEL

General Stone and Colonel Ying fly themselves into a transport ship. Then, the ship flies out of the tunnel.

EXT. SPACE - TRANSPORT SHIP

INT. TRANSPORT SHIP - COCKPIT

Stone is sitting in the pilot chair and Ying as copilot.

STONE

Opening the Quantum Bridge.

## EXT. SPACE - TRANSPORT SHIP

We see a blue energy plasma stream fire out of the front of the ship. The plasma energy creates an event horizon and the ship flies in disappearing from the Phaulos star system.

## EXT. SPACE - PHAULOS SYSTEM

The red giant explodes and creates a massive beautiful supernova shockwave. The shockwave expands outward at the speed of light destroying the planet Phaulos and all the other planets in the system.

CUT TO:

## EXT. SPACE - PLANET EARTH

The planet Earth is a beautiful blue, white, and green sphere. Above the planet, we see a large space station. The station shines in a brilliant blue and looks like a second moon. There are thousands of ships flying all around the station and Earth. Some of the ships fly into stationary plasma rings. The rings have a blue event horizon that allows the ship to quantum jump.

In another sector of planet Earth's orbit, we see another space station. The station is rectangle with smooth edges. It is hundreds of miles long and twenty miles thick. It has many docking bays along the sides. Further away from this station, we see several very large quantum jump rings. The largest ring in the center activates and a blue plasma event horizon opens. From the active ring, the starship Zeus emerges. Zeus flies out and moves toward the space station. The quantum ring deactivates and the event horizon disappears.

## INT. IMPERIAL SPACE STATION - PLANET EARTH ORBIT

We see Zeus enter a docking bay on the side of the space station. Zeus comes to a stop at a docking port.

## INT. ZEUS - BRIDGE

We see Captain Rune, Admiral Hall, General Stone, Colonel Ying proudly standing on the podium over the command center.

Outside the large view port, we see the inside of the docking bay.

RUNE

Sir, docking complete.

HALL

Very good, Captain Rune. See to it that all hands have completed all docking protocol and the ship is secured.

RUNE

Aye, Aye Sir.

HALL

General Stone and Colonel Ying, a job well done. Empress Aliyah is waiting for you.

We see Stone and Ying Salute the Admiral and leave the bridge.

EXT. IMPERIAL PALACE OF THE CAPITAL CITY DYNAMIS - DAY

We see the largest Imperial Palace square in the Galaxy. Many miles long and wide, there are hundreds of millions of humans, humanoids, and alien species gathered in the square cheering. Millions of Alastar Legion Soldiers line up along the crowd dividing them to form a clear path all the way to the palace steps.

Walking through the open path, we see General Stone and Colonel Ying walking toward the palace steps. They are accompanied by a platoon of Alastar Legion Soldiers.

In the center of the palace doors, we see hundreds of Imperial Alastar Legion Guards march down the stairs and stand in formation in front of the palace. The crowd goes silent as imperial court officials come out of the palace and line up outside the doors. Then, Stone and Ying reach the end of the stairs. The imperial guards open ranks and allow their General and Colonel to enter and walk up to the high platform. They face the crowd.

A Herald, comes forth.

## HERALD

Citizens of The Supreme Imperial  
Expanse of Orion! Presenting  
Supreme General Thaddeus Stone and  
Colonel Xiu Lin Ying of The Legion  
of the Alastar!

Everyone cheers and then they quiet down to let the Herald  
continue.

## HERALD (CONT'D)

I now present to the citizens of  
The Supreme Imperial Expanse of  
Orion, Empress Aliyah Dunia!

The crowd cheers again. Then, we see the most beautiful  
woman walk out of the Imperial Palace. She is not wearing  
traditional clothing. Instead, she is wearing a plasma  
generated gown. The gown gives off a white and blue light.  
There are light extensions that form large wing like shapes  
behind her. There is also a beautiful train that flows out  
like peacock feathers. We see the Empress has ARABIC  
ANCESTRY. She is in her early twenties with black and purple  
hair and emerald eyes. She reaches Stone and Ying and they  
both bow to their empress. Stone hands her the Armor of  
Joseph and they turn to face the crowd. The Empress raises  
the armor to show the crowd.

## ALIYAH

I present to you citizens, the  
Armor of Joseph!

The crowd cheers on.

## ALIYAH (CONT'D)

Now, we have the key to The Lost  
Shards of the All. We are one step  
closer then our enemy, The Sword of  
Vilcoria.

Some of the crowd boo and some continue to cheer.

## ALIYAH (CONT'D)

With this armor, not only will we  
discover the whereabouts of the  
Lost Shards, but will unlock the  
secrets and power of the Universe!

Aliyah pauses for the crowd to cheer and quite down.

ALIYAH (CONT'D)

The Lost Shards, when fused together, will give us the true power of God of the Universe, the All. Then, will be invincible!

We hear the crowd give the loudest cheers and applause.

EXT. IMPERIAL PALACE SQUARE - DAY

Later, we see the IMPERIAL MARCH PARADE begin. Tens of thousands of ALASTAR LEGION SOLDIERS march in the center of the city's main street. It's a celebration parade. The Imperial Anthem is being played. The soldiers are all marching in unison in their best Plastron Armor. First, we see the Imperial Alastar led by Colonel Ying. She leads her 801st Battalion down the street. The first squad holds the 801st Alastar Legion emblem on Imperial banners. There is a row of soldiers holding the Imperial Flag marching in front.

Colonel Ying continues to march her Battalion. She and her squad reach the center of the square.

YING

Eyes, right!

Every Alastar soldier sharply looks right without missing a step.

YING (CONT'D)

Order, arms!

In unison, every Alastar soldier salutes General Stone. Stone along with Admiral Hall and Empress Aliyah, are standing on a high balcony over looking the parade in the Imperial Square. Stone and Hall return the salute and wait for the Battalion to pass.

More Imperial branches follow the Alastar and march down the main street into to square. The millions of citizens cheer and watch the parade from the sides. We see the might of the Supreme Imperial Expanse of Orion's military legions march in unison. Every branch from the Army to the Imperial Star Fleet continue to march and salute General Stone. The crowd continues to cheer on for their military heros and beloved Empire.

DISSOLVE TO:

EXT. REALM OF TERROS - PLANET VILCORIA

A red vortex of plasma swirls open in space above the Planet Vilcoria. The Vilcorian warship the Executioner, burst through the vortex and descends toward the planet.

EXT. PLANET VILCORIA - DAY

The sky of Vilcoria is a light pink with a white sun. We see the Executioner landing on a platform outside a large marble structure. Hundreds of Vilcorian warriors are standing in rank formation awaiting their general. The warship completes it's landing and the bottom ramp opens. General Vizor Offmara, Royal Commander Vain Offmara, and Royal Knight Jun Offmara with a platoon of Vilcorian warriors, exit the warship. They march through the open ranks and enter the marble and stone fortress.

INT. FORTRESS MARKHARA HOUSE OF OFFMARA - GENERAL'S OFFICE

In the hallway outside the General's office, we see a Vilcorian man fly out the door, crash into the adjacent wall and fall to the floor.

OFFMARA

Get out of my sight! Everyone,  
accept for the Royal Commander and  
Royal Knight, get out!

All of the General's advisors and committee members leave his office. One advisor leans down to help the fallen man get back up to his feet. They all quietly leave.

Jun closes the door and turns around to face her brother.

OFFMARA (CONT'D)

Now, as everyone knows, I'm upset  
from the incident at Phaulos. What  
course of action should we conduct  
next time we encounter Stone and  
his miserable Alastar?

VAIN

Might I suggest my General, we could hire spies to infiltrate their empire.

JUN

Don't be stupid. Their empire is clear across the Galaxy and heavily guarded. It would be impossible to penetrate their defences.

VAIN

Don't you think I've thought of that? I was taking about hiring someone on the inside.

JUN

That will take months. We don't have time to find someone besides...

VAIN

What do you propose we do sister?

OFFMARA

Enough! You two fight like children. Vain, is correct. I will ask the Queen. We need a simple but effective plan in order to beat Stone.

VAIN

Brother, do not forget the Games of Leadership are starting tomorrow. You will time to prepare.

OFFMARA

That's right. I almost forgot.

JUN

You must prepare brother if you are to keep your reign.

VAIN

Especially, now. This is a most important event in the history of the Vilcorian Empire. You must secure the title of Supreme Ruler and be the hero of Vilcoria once you defeat Stone and overthrow his empire. Summon our Queen and ask her for the strength to defeat Stone and find the Lost Shards. This, is our moment to rule the Galaxy.

OFFMARA

I will summon the Queen. There will be no victory for Empire of Orion.

EXT. ZIVORE MOUNTAIN - DAY

We see a large rocky mountain peak covered in snow. High above the Fortress of Markhara and the surrounding city, we see a stone path with three humanoid figures hiking up towards the summit.

CLOSE ON: ZIVORE MOUNTAIN

We see General Offmara, his brother, and sister trekking up the long stone walkway towards an ancient stone temple near the summit. They are wearing black fur coats. The wind and snow blow across the mountain pass.

EXT. ANCIENT VILCORIAN TEMPLE - DAY

Offmara, Vain, and Jun reach the temple entrance. There is an overhang over the entrance and is a few yards deep. They move in to get out of the weather. The door is fifteen feet tall and is made of heavy wood and stone. Offmara pushes the doors open and they walk into the temple.

## INT. ANCIENT VILCORIAN TEMPLE

The door closes behind them and they step inside a large rotunda that is lit by fire torches. There are Vilcorian Royal Guards standing guard in a circle around the room. On the other end of the rotunda, is another doorway guarded by two guards on both sides of the door. The lead guard approaches them and salutes. General Offmara returns a salute.

## LEAD GUARD

General Offmara, we are honored by your presence. The Queen, awaits.

Offmara nods and turns to face his siblings.

## OFFMARA

Wait hear. I will return with answers.

Jun and Vain stay silent and bow respectfully to their General. Offmara turns and proceeds to the door and is led by the lead guard. They arrive to the door and the lead guard opens the door. Offmara walks in.

## INT. ANCIENT VILCORIAN TEMPLE - TUNNEL

In a dark tunnel only lit by fire torches every twenty feet, we see Offmara with his own fire torch walk down a stone path.

Offmara reaches the end of the path to a round cul-de-sac and we see nothing but darkness beyond. There is a moment of silence as he kneels and waits for her to speak.

## QUEEN

Welcome, General Offmara.

We see no one. We only hear her voice echoing throughout the blackness of the temple.

## QUEEN (CONT'D)

What brings my most loyalist servant to her majesty?

## OFFMARA

Oh, my beloved Queen. I have sad news to report. I'm afraid that I have failed you, my Queen. The vengeful General Stone has outwitted me and my warriors.

(MORE)

OFFMARA (CONT'D)

They were able to retrieve the Armor of Joseph and return to their empire on the other side of the Galaxy.

QUEEN

Stone is a fool! However, this might work to our advantage.

OFFMARA

My, Queen?

QUEEN

The Armor of Joseph contains the secret locations of The Lost Shards of the All. It is of Starstrider technology. They would have placed the information into the Armor so only someone with the Shard of Joseph could activate it. And only humans would be able to use it. It would have been of no use to us. Without the Shard, it is nothing more than ancient alien garbage.

OFFMARA

Then, why send me to Phaulos in the first place? If you knew the Armor would have been useless, why use me for your advantage? We must have the Shard!

QUEEN

Patients, my dear General. Consider it a test of loyalty. It has been twenty years since you last faced Stone. Your patients, have paid off. I have already set in motion to gather the Shard of Joseph and the remaining Lost Shards. We will let Stone and his followers do all the task for us; and when the time is right, we will strike.

OFFMARA

My patients? My patients has only lasted this long waiting for you to gain your full power. Twenty years since your child was taken away from you. Now, I am ready to face Stone. And now I ask my Queen; is she not ready to have her revenge?

QUEEN

Your Queen has waited a long time to unleash her power to avenge the death of her offspring. Now, we will bide our time and let the infiltrator, carry on.

OFFMARA

You have already established an insider?

QUEEN

Yes. When the time is right, you will gather your full force to take down Stone. The power of the Shards when combined, will allow us to summon Terros.

OFFMARA

Terros, the last Kroni.

QUEEN

Yes. The one who will destroy the All.

OFFMARA

And the Realm of Terros will rule the Galaxy and the name of Offmara will spread throughout the Universe. My Galaxy of Empires.

QUEEN

Yes General, my love. Soon, the forces of ultimate power will crush all those who appose us.

OFFMARA

Yes, my Queen.

QUEEN

I sense something else is troubling you.

OFFMARA

Yes my Queen. The Games of Leadership have arrived and therefore, I must compete. The Offmara name must continue to reign The Realm of Terros and the Sword of Vilcoria.

QUEEN

Do not worry. I have already prepared for this moment. For an age, I have dealt with the ancient power of the Kroni and by the use of alchemy, I have carefully constructed a small device just for you. This will give you the power to defeat your enemies in battle.

From the darkness, we see a pink and orange glow hovering and moving toward Offmara. The orb of light is tiny. It is the size of a human thumb. The object floats to Offmara and then slams into his chest. The blow knocks him off his feet and causes him to loose concise. Offmara wakes up seconds later and stands up to find the orb had fused to his body. He is able to see and feel the power illuminating inside. He looks at his hands and arms. He can see his veins glow orange-pink. He looks back in the direction of the Queens voice in the darkness.

OFFMARA

What is this? What is this, power?

QUEEN

It is a small dose of ancient power  
of the Kroni. From a time when the  
Kroni shared power with the  
Starstriders. Use it wisely,  
Offmara. For the power of the  
Shards are not to be  
underestimated.

OFFMARA

I will do as you command, my Queen.

Offmara bows and leaves the chamber.

DISSOLVE TO:

INT. IMPERIAL PALACE DYNAMIS - EMPRESS'S CONFERENCE CHAMBER

We see Empress Aliyah sitting on her throne. She now has a smaller gown on. The gown illuminates blue, white, and green lights. The room is filled with imperial advisors and committee members. There are imperial guards on both sides of the Empress. Colonel Ying, Admiral Hall are also present.

ALIYAH

Bring forth the Armor, General.

General Stone enters the chamber with the Armor of Joseph. Aliyah stands up and reaches for beautiful locket attached to a chain around her neck. She opens the locket and pulls out a small pink shard an inch and a half high and a centimeter thick.

ALIYAH (CONT'D)

I now present to you, The Shard of Joseph.

Aliyah hands the Shard to Stone. He takes the Shard and holds it in front of the Armor and the Shard flies out of his hand and attaches itself to the Armor. Suddenly, the Armor begins to open up and expand. It engulfs Stone and forms over his body. We see General Stone completely covered in The Armor of Joseph. The Armor is a combination of stone and ancient alien organic material. There are dark blue veins running throughout it that pulsate with energy.

ALIYAH (CONT'D)

Are you all right, General?

STONE

Yes, Milady. It gave me a bit of a shock but nonetheless, I feel fine. In fact, it's not what you might expect. I do not feel heavy or sluggish. I feel twenty times stronger and more flexible. It's starting to give me images in my mind. I'm telepathically linked to it.

Stone reacts to the clairvoyance connection from the Armor. He moves his head as if the images he sees are in front of him.

YING

General Stone, what do you see?

Stone does not answer. He continues to see visions.

YING (CONT'D)

General, can you hear me?

Stone kneels down to floor and almost collapses. Ying moves in and catches him. Hall also moves in to assist Ying. They help him recover.

YING (CONT'D)

Sir. Are you all right? Can you move?

STONE

Yes, I'll be fine.

Stone stands up and the Armor removes itself from him. The Armor folds down to half size and hovers above the ground. The Shard dislodges from the Armor and also floats in mid-air. Aliyah grabs the Shard and places it back into her locket.

HALL

What did you see, Thaddeus?

STONE

I saw the locations of the Lost Shards. I need a computer.

Stone walks over to a wall and activates a plasma orb. The blue plasma orb is the size of a bowling ball. It hovers in his left palm. Using his right hand, Stone generates a plasmagram. Blue plasma energy expands from the orb and it grows a few feet upward into the air. Stone then uses his fingers to operate the plasmagram and it forms into the shape of The Milky Way Galaxy.

STONE (CONT'D)

Colonel, do you mind holding the orb please?

Ying grabs the orb and stands in the center of the room. Everyone gathers around to look at the display. Stone moves the plasmagram using his free hands. He starts to physically move planets and stars in certain positions.

STONE (CONT'D)

Here are the locations and times of every Lost Shard. There are five main Shards. We already have the key Shard. The Shard of Joseph. Then, there are the two Shards of the Starstriders located on Earth of the past. The fourth shard is also located in the past. It may be the most important one. The daughter of Joseph, Angel Lander and like her father, contains a Shard in her heart. And the fifth Shard is located in worst place in the Galaxy, The Void of Darkness. It is a Possibility it's on Helios of Ebebus.

HALL

Helios of Ebebus is located deep inside Void of Darkness Nebula. And is not easy to travel to considering its controlled by The Realm of Shathar.

ALIYAH

An underground empire designed and ruled by the ruthless Warlord, Ra Shathar.

STONE

That's correct, your majesty. Ra doesn't just let anyone navigate freely through his realm. You have to pay the price.

YING

What sort of price?

STONE

The kind you gamble with. Ra is a high stakes gambler. If you find the right game and win, you might be able to convince him to move past his empire.

HALL

He also has the only navigational charts of the Void of Darkness Nebula. Without them, you will never find your way out again. Something to consider playing for, Stone.

STONE

Yes, I've consider it. When the time is right, we will plan our move.

ALIYAH

General, you mentioned different times of Earth's past. What are the times?

STONE

Time travel, your majesty. In my telepathic connection, I saw Doctor Joseph Lander. He was with the Starstriders in their Realm. It was after the war of the Shards. He instructed the building of a Time Sphere.

Stone changes the plasmagram and shrinks the Galaxy down. He then operates his hand in the orb for a few moments and a new plasmagram is generated. The image of the Time Sphere illuminates in the room.

STONE (CONT'D)

The Time Sphere will only allow us to time travel to specific times and places of Earth's history. We would have limited time to gather the Shards and return to our time. After our mission has been completed, the Time Sphere will destroy itself.

ALIYAH

Why will it destroy itself?

STONE

Joseph indicated that the Time Sphere comes from Starstrider technology. It will have an artificial intelligence and one of us must be, telepathically linked. The design was intentional so that the human race would not be destroyed if the Time Sphere were to fall into the wrong hands. The sphere was carefully constructed with a science that we have only just begun to understand. The fabric of time and space must not be destroyed. The Starstriders knew this.

YING

Only humans could use the machine.

STONE

That's correct. Joseph, being the only human to join the Starstriders Realm, knew he had to find a way to save the Shards and humanity.

ALIYAH

How far back in time do we need to travel?

STONE

The first time period, is the year 2540.

HALL

That is over two thousand one hundred years ago.

STONE

Yes. It's the time that Angel Lander is in her early twenties and is the Keeper of the Shard of Joseph. We have to find a way to bring her with us. The other year will most likely be the most difficult. We would have to travel to the end of the Cretaceous Period.

ALIYAH

The end of the dinosaur era?

STONE

There was an ancient alien civilization living along side of the dinosaurs. The last remaining Starstriders were in a war with the Servants of the Korni. The Starstriders took their Shards to prehistoric Earth, believing they would be safe from the Kroni. The Servants destroyed the last of the Starstriders and their kingdom. The Shards were never recovered.

ALIYAH

How can we build such a machine of ancient power that existed hundreds of millions of years ago?

HALL

Indeed. The Starstriders were traveling the universe using technology far greater than our own.

STONE

It's all in here. I've seen just a sample of the information stored the Armor. I need to probe deeper to gather all the information needed to build the Time Sphere. We will need to gather the most brilliant scientist and engineers in all the Imperial Expanse.

ALIYAH

Then, it shall be done. General Stone, you will continue your telepathic link with the Armor and gather as much information as you can. In the meantime, Admiral Hall and Colonel Ying will assemble a team of scientist from every corner of my Empire. We must move as quickly as possible if we are to save the Galaxy. This project will be at the highest level of secrecy. Classified Level One.

Everyone in the room bows to the Empress and leaves to work on there assignments.

DISSOLVE TO:

EXT. MARKHARA CITY NORIHA STADIUM - DAY

In the center of the Vilcorian city of Markhara, we see the very large indoor Noriha Stadium. There are hundreds of flying transports buzzing around the stadium and zooming in and out of the city.

## INT. NORIHA STADIUM

There are hundreds of thousands of spectators in the stands of the stadium. We see Vilcorians mixed in with other humanoids and aliens. There is a large open center field with a black floor and many odd obstacles spread throughout. The crowd is cheering as contenders of many different alien species warm up on the sidelines.

## CLOSE ON: MAIN ANNOUNCING BALCONY

High above the cheering spectators, we see General Offmara walking out onto the balcony. He is joined by his brother and sister as they wave to the crowd. Most of the crowd cheer loudly a few can be heard booing. Offmara reaches the end of the balcony to speak.

## OFFMARA

Welcome to The Games of Leadership!  
The greatest challenges of the  
Galaxy! For the next two weeks, we  
will have competitors from all  
territories compete for the right  
to rule The Realm of Terros! This  
will be my sixty-first year as a  
competitor. I hope to continue to  
be your leader for the next ten  
generations! Now, good luck to all  
the competitors and let the games  
begin!

## INT. NORIHA STADIUM - GAME FIELD

Down on the field we see the seven foot tall General Offmara punch a very large humanoid in face. The humanoid falls as his blood splatters. Offmara smiles in victory. He has taken off his uniform top. We see his large seventy-four inch chest, twenty-five inch biceps, and twenty-seven inch neck. He has a row of black small spikes along his shoulders that go up his neck. He uses his eighteen inch hand and grabs the humanoid by the face and breaks his neck. The crowd cheers as Offmara wins again. Offmara waves to the crowd and walks to the sideline to join his brother and sister. He sits down to take a break before the next event and takes a long gulp of water.

## JUN

One more competition brother and  
you will rule once again.

OFFMARA

Good. This last two weeks have proven to be most challenging. I'm getting to old for the Games. Vain. It will be your turn next time brother.

VAIN

Nonsense. You still have plenty of youth in you. Do not forget, one day you will face your mortal enemy, General Stone.

OFFMARA

I have a fleeing that day will come soon. That day will be the biggest and greatest honor. The greatest warriors in the Galaxy will face one another in the battle for Universe.

JUN

Pity he can not join in The Games of Leadership here.

OFFMARA

No. The day I face Stone, must be away from here. Far from our home, on a battle field of an alien world; for a purpose other than to rule an empire. To have a purpose of ultimate power, is more than being a leader. I choose to face Stone to show the Galaxy, the true nature of order. First, I will show order here.

Offmara gets up to fight in the last fight of the Games of Leadership. He proceeds to the center field. The crowd cheers.

From the other side of the ring, a twelve foot tall alien enters the center field. He is so massive, it's hard to believe that anyone could bet him.

The two opponents join together and face each other. Offmara is forced to look up at the alien's eyes. The alien is grunting and snorting while Offmara doesn't make any emotions. A referee comes out to explain the rules and gives the signal to begin. Right away, the big alien swings a huge fist and misses Offmara. Offmara circles the giant and attacks him. The giant quickly goes down. Offmara punches the giant multiple times in the head. Then, the giant grabs Offmara and throws him across the field. Offmara lands near a rack of weapons. He chooses a Vilcorian Saber.

We see the giant running to Offmara like a freight train. Offmara stands his ground and waits for the giant to get closer. Then he jumps up and grabs the alien by the head and climbs up his back. Offmara swings the saber and leaps off the giant and lands on his feet.

The giant alien is crouched over and not moving. Then suddenly, the giant's head slides off its neck. The dead giant alien body goes limp and slumps over.

The crowd cheers loudly. The referee comes over to announce Offmara the winner. Jun and Vain run to meet their brother in the center of the field.

JUN

Citizens of The Realm of Terros,  
the undefeated champion of The  
Games of Leadership and your  
Supreme leader, General Offmara!

Cheers from the crowd are heard once again. Offmara, Jun, and Vain walk off the field and are surrounded by Vilcorian Guards. The Guards escort them off the field and out of the stadium.

INT. FORTRESS MARKHARA HOUSE OF OFFMARA - OFFMARA'S CHAMBER

General Offmara enters his personal private chamber. He places the head of the giant alien on a table. We see him approach a Vilcorian female. She is dressed in simple black fur dress. She has long black hair that is tied in several ponytails. Offmara and the female, hug and kiss one another.

OFFMARA

My beautiful wife, Linvent. How  
are you, my love?

LINVENT

Happy to see you are still in one  
piece and still ruler of our realm.

OFFMARA

And where are my children, Rovon  
and Jetma?

Two Vilcorian children come running in to greet their father. A twelve year old boy, Rovon and nine year old girl, Jetma. Rovon is tall. He is five feet ten inches. He has the same grey and purple skin tone as his father. He keeps his hair short. Jetma is tall for her age. She is five feet and keeps her hair long like her mother. Her skin is a little darker in the purple tone. They run up and hug their father.

ROVON

We miss you father.

JETMA

We saw you compete, father! You  
were fantastic!

ROVON

Yeah! I love the part when you  
took the big alien's head off.

LINVENT

Okay you two, that's enough. Go  
get ready for bed. Father will  
come visit later.

The children kiss and hug their father and run out of the  
room.

LINVENT (CONT'D)

What news from the Queen?

OFFMARA

General Stone has the Armor. They  
will discover the locations of the  
Shards. The Queen has assured me  
that we need to let Stone do the  
work for us. She also told me that  
she has an insider that will allow  
us to have possession of the Shards  
when the time is right.

EXT. OFFMARA'S CHAMBER BALCONY - EVENING

Offmara and Linvent walk onto a balcony. The Vilcorian sun is setting and appears pink in the dark purple sky.

OFFMARA

I was trying to explain to Vain and Jun earlier, there will be a war soon. The war of galactic empires will spread and I want to bring order to the Galaxy. Stone will try to stop me. His cause is revenge. His empire has the great technology of the plasma. His ships are mighty and powerful. But, they lack the honor. It has been a cold war until now. For twenty years our empires have stared at each other in the face from across the Galaxy. Now, the time has come to join them in battle. I must summon the Queen.

Offmara kisses his wife and walks back into his chamber. He points to the giant alien head on the table.

OFFMARA (CONT'D)

Baron Glueth thought he would take my reign from me. Have his head stuffed and displayed like the others.

As Offmara walks past the Baron's head on the table, we see a whole wall of sixty stuffed alien heads mounted and displayed. He proudly walks past the TROPHY WALL and leaves the room.

CUT TO:

INT. ANCIENT VILCORIAN TEMPLE

Offmara is kneeling with one knee and peering into the darkness of the temple.

OFFMARA

What does my Queen see?

QUEEN

General Stone is preparing to gather the Shards. It will take him some time.

OFFMARA

How much time my Queen?

QUEEN

Patients, my love. Time enough to prepare your warriors for war. The time is almost upon us that I reveal myself. I sense the battle of the Lost Shards will take place on a dark and cold world. Full of hate and anger this world is. I will go with you to this place of darkness. There, I will use my full power to protect you from the evil that dwells there. Do not forget the power I gave to you. You will need it there the most.

OFFMARA

What else should I prepare for you, my Queen?

QUEEN

Build me a ship worthy of travel through the Void of Darkness Nebula.

OFFMARA

The Void of Darkness Nebula, lies beyond The Realm of Shathar. Ra Shathar controls the Void for the rich fields of nebulae plasma and has the only navigational charts to safely travel through the Void. He controls over eighty percent of starship fuel for the Galaxy alone. And what of this ship you ask to have built, my Queen?

QUEEN

Your personal ship, The Executioner is no match against the Mighty Zeus. Stone's fleet of battle ships will crush you outside your own empire. However, in the Void of Darkness, he will not have his precious Zeus or his fleet with him. A new and larger ship must be constructed at once if you are to win this war. I will give you the specifications. With your new ship, you will catch them off balance.

OFFMARA

And what about Ra Shathar? Do not forget, that his small but powerful empire is heavily guarded as well.

QUEEN

Do not worry, my love. As time moves forward, I will continue to gain power and my clairvoyance will grow in strength. Once the Lost Shards are formed together, we will unlock Terros from his binds. Then, we will use the power of the Heart against the All himself. This final act, will give rise to Terros to rule the Universe as it was always meant be. Our time here has ended, General. Go, be with you family. The plans for your new ship will be in your computer. Prepare General. War is coming.

OFFMARA

As you wish, my Queen.

Offmara bows and stands up to leave the dark temple.

DISSOLVE TO:

INT. IMPERIAL SPACE STATION - PLANET EARTH

The Imperial Flag Ship Zeus of the Expanse of Orion, is docked in the center bay.

In the bay next to Zeus, we see the name of the second starship on it's hull, Talos. Then, we see more imperial starships in their docking bay all ready to launch. In the center of the space station, we see a large central hub. Around the hub are smaller spaceships moving in and out of docking bays. Along the surface of the hub, we see hundreds of small view ports.

INT. SPACE STATION CENTRAL HUB - GENERAL STONE'S QUATERS

We see General Stone looking out his view port. He is looking at the Flag Ship Zeus. The door chimes and Colonel Ying enters his quaters.

YING

The Time Sphere is ready to launch, General.

STONE

Xiu, do you remember the Battle at Hyperion?

YING

Of course I remember. I was there. But that was twenty years ago. Something is troubling you.

STONE

Yes. A troubling thought has been in the back of my ever since Phaulos.

YING

What is it Thaddeus?

STONE

You remember the battle, but not the way I remember it. When Goron attacked, I forced him out the view port and we fell to the planet below. As we were falling, Goron changed his form. He was no longer a humanoid.

(MORE)

STONE (CONT'D)

He wasn't even a Vilcorian. He was a creature from an ancient story. I believe this creature to be a Servant of the Kroni. A Servant of Terros himself.

YING

But, you killed him. Goron was destroyed.

STONE

That creature was destroyed. But...

YING

But something else is troubling you.

STONE

There is something or someone that drives Offmara. Someone is using him as a puppet. I believe that their Unseen Queen has something to do with his motivation. She is using Offmara to find the Shards. The battle at Hyperion was a test. She knew the Shards were not there. She just wanted to see how powerful we were. I feel she is using us. She has the power of telepathy and will use one of us to gather the Shards for her. I fear this will be our undoing.

YING

My dear Thaddeus. What do you believe in? I believe we were meant to find the Armor and everything happens for a reason. Somehow somewhere the power of the All is protecting us. If it is our will to seek out the Shards and restore freedom to the Galaxy, then nothing can stop it.

(MORE)

YING (CONT'D)

Reasons why things happen in the universe, is not up to us.

STONE

I do believe in the power of the All, Xiu. It is what drives me to keep going even when all is lost. Even the Unseen Queen, can not compete with the All. Balance of the Universe will take hold. Twenty years ago was a test for both sides.

YING

And she has given Offmara a challenge. To see if he could win a battle against the power of our Alastar. She knew we would defeat his Saber Legion.

STONE

That's why she sent her offspring, Goron. I believe the Unseen Queen is a Servant of Terros. And I have destroyed her only child. She has been plotting her revenge for twenty years and gaining her strength. Hyperion was a beautiful rich planet, full of life. Now, it is a grave yard. The people of that planet have been enslaved to search for Shards that aren't even there. We owe it to the people of Hyperion to restore their freedom and to give them peace.

YING

And you will give them the peace they deserve Thaddeus. Offmara had victory of Hyperion because of Goron. He has taken that world from us and by doing so, he has killed millions. You too have been thinking of revenge. And now the time has come to take the first steps into the final war of titans.

(MORE)

YING (CONT'D)

Two Galactic Generals that will  
face each other one last time.  
Come General. The Time Sphere  
awaits.

INT. SPACE STATION CENTRAL HUB - CLASSIFIED HANGER

General Stone and Colonel Ying enter the command center of a hanger. There are thirty to forty military and scientist personnel busily working at many different control stations. The room is large and built like a theater with a large display screen in front. There is a large view port in the center over looking the hanger bay. Stone and Ying walk to the view port and we see the Time Sphere centered in the bay. There are blue energy plasma streams holding the sphere in place as well as fueling it. Admiral Hall joins them.

HALL

There it is, General. The Time  
Sphere. It is ready to launch.

STONE

Is it operational?

HALL

I'll let Doctor Kulros, the lead  
scientist explain the details.

We see a large red alien approach them. The alien is seven feet tall with four large green eyes. It has a large body and head with four large leaf like appendages coming out of its neck.

KULROS

Nice to finally meet you, General Stone. After many years of careful engineering, the Time Sphere is fully operational. Your human brain will telepathically link up with the sphere. Once the link is established, the destination times will automatically be set. The sphere will create a time vortex in which it will travel to the specific time and place. After each time has been travel, it will return here to the present. After that, the sphere will auto destruct.

STONE

I assume there will be a transport.

KULROS

Yes. Inside the Sphere, there is a special transporter vehicle. The Phoenix. All personnel will board the Phoenix and use it to arrive at the final destination. The sphere will remain in orbit. Both vehicles can cloak.

YING

What about the travelers? What will the effect of time travel do to humans?

KULROS

The Phoenix has hyper sleep chambers. The time travelers will be in hyper sleep during the journey. No being has ever achieved time travel before. We do not know what the effects to the travelers will be. The speed of the sphere will be too great to measure. We simply don't know what will happen.

HALL

The Phoenix is also equipped with plenty of food and water to last for years if a situation were to occur. Every perceivable measure has been accounted for. Even the correct clothing of the time period has been created.

STONE

And what about our Artificial Intelligence, Athena?

The group is joined by an Artificial Intelligence of beautiful blue and white light. That light transforms into a human female figure. The female AI appears as both human and plasma energy. She has blue glowing eyes, light brown skin with sparkling lights, and long flowing multi color hair with glowing strands. She is wearing a skin tight body suit that glows white with small blue lights. She smiles with brilliant white teeth.

ATHENA

Hello everyone. So nice to see you again Doctor Kulros. To answer your question General Stone, yes. I will be accompanying you through time travel. It was Doctor Kulros that installed me into the Phoenix. I will monitor the journey as well as all the travelers vital signs. I have been programed into the sphere as well. Doctor Kulros has also programed all knowledge and technology of the sphere into my AI. If an emergency shall arise, I will abort the mission and attempt to bring all travelers back to the Expanse of Orion in this current time period.

STONE

If the Space Time Continuum has not been altered.

ATHENA

Theoretically, the Time Sphere was designed not to alter time. If the sphere senses the Space Time Continuum has been altered, it will self destruct and cause a chain reaction that will destroy the universe.

STONE

Then we better get it right. Lets make this simple. Time to pick a crew. I want to keep the human factor as minimal as possible. There will be three crew members and one passenger.

(MORE)

STONE (CONT'D)

Colonel Ying you will accompany me  
and I need a pilot.

HALL

I have just the person for you.  
Captain Rune will you join us  
please.

We see Captain Rune with her white Pixie hair and tall  
stature enter the command center. She approaches Admiral  
Hall and salutes.

RUNE

Sir.

HALL

Captain Rune. I have the perfect  
mission for you. You will join  
General Stone and Colonel Ying on  
the most historic mission of all  
time. I choose you to pilot the  
Time Sphere. You will assist the  
General and Colonel to bring back  
the most important person in the  
history of the galaxy, Angel  
Lander. Think you are up to the  
challenge?

RUNE

Yes Sir!

HALL

Good. General Stone, she's all  
yours. Take care of her. She's  
the best pilot in the galaxy.

STONE

Yes she is. Lets us all report to  
medical before we depart.

CUT TO:

## INT. MEDICAL EXAM ROOM

General Stone steps into a translucent eight foot across bubble. The bubble hovers two feet from the ground. There are blue and white lights inside the Sphere. Some of the lights form lines. Stone stands still and raises his arms. Clear liquid inside the bubble forms around him.

We see Colonel Ying and Captain Rune are also in similar bubbles next to each other. The same clear liquid functions of their bubbles are doing the same thing.

The clear liquid in all three bubbles begin to form all over all three of them. Inside the liquid, we see sparking lights surround them. Then, the liquid begins to dissolve away exposing all three to be completely nude.

They step out of the bubbles and are joined by a human female. She has Caucasian skin and is wearing a white skin tight suit with blue veins. On her top left breast is a medical symbol. She is tall with blonde hair and has eyes that change color.

STONE

Doctor Aloysius. So nice to see you again.

ALOYSIUS

General Stone, Colonel Ying, Captain Rune. Its wonderful to see all of you for this historic moment. Lets get this physical exam completed.

All three follow Doctor Aloysius. We see their naked backs as they walk away. They all have a dark blue mechanical spinal cord running flat against the center of their backs. The cord has Artificial Spinal Nerve Endings that reach into their bodies. There are small lights and sensors are attached to the spinal nerve endings.

Doctor Aloysius and two other medical technicians, are attending to Stone, Ying, and Rune. All three are sitting in inclined medical chairs. The chairs hover above the ground and there is a plasma energy field covering their bodies.

ALOYSIUS (CONT'D)

The exam is nearly complete. The last procedure we need to conduct, will consist of an upgrade of your Plastron Bio-Armor.

Doctor Aloysius activates the controls of the medical chairs. All three medical chairs move into a vertical position. The plasma field on the back of the chairs opens and exposes their backs. The Doctor and her technicians activate a mechanism on their right hands. The mechanisms form into a tool that matches the size and shape of all three patients Artificial Spinal Cords. A large plasma energy conductor slowly descends from the ceiling. Plasma stream cords attach to the arm mechanisms. Then, the Doctor and technicians attach their hands to the back of their patients heads. One by one, the plasma cords plug into the spinal nerve endings and inject plasma.

As the new Plastron forms over their bodies, small electric bolts spark all over them. The procedure ends and the chair's plasma field releases them. General Stone steps off first. We see a new fully armed General. Then, Ying and Rune both step off the chairs and join their General. All three flex and feel their new Plastron Bio-Armor.

ATHENA

The procedures are complete. Your new Plastron will allow you to move faster, be stronger, and survive longer than before. It will also protect you against the strains of time travel. Doctor Kulros gave me a special formula that he insist will protect you from every possible danger.

CUT TO:

EXT. SPACE - EARTH'S ORBIT

We see the Starship Zeus moving away from the Imperial Space Station.

INT. ZEUS - FLIGHT DECK

Thousands of Alastar Soldiers are lined up in ranks standing at the position of attention. Hall, Stone, Ying and Rune are standing in front of the ranks. Empress Aliyah and her Imperial Guards are standing in front of them. Aliyah steps forward and approaches General Stone. She holds her hands out to pass the Armor of Joseph and the Shard of Joseph to Stone.

ALIYAH

I give you The Armor and Shard of Joseph. May they protect you on your journey.

(MORE)

ALIYAH (CONT'D)

The power of the Shard will guide you to your destiny. May the enlightenment of the All bless you and return you safely to your beloved Empire.

STONE

Thank you my Empress. You will accompany us to the Arms of Perseus?

ALIYAH

Yes. Set course for the edge of the Galaxy Admiral.

HALL

Yes your majesty.

Everyone departs from the flight deck. Stone, and Hall lead the Empress to the bridge.

CUT TO:

EXT. THE EDGE OF THE GALAXY - THE ARMS OF PERSEUS

A blue event horizon opens a Quantum Space Bridge. The Starship Zeus exits from the vortex. The large starship's forward section, has a large vertical fin that has a blade like appearance. This gives the ship a vertical hammerhead that angles down to the body. The body of the ship stretches for miles in a horizontal diamond shape that branches around the energy plasma sphere. The plasma sphere gives the ship it's power and is connected to four powerful extruding engines.

In the center of the vertical forward fin, there is a rectangle notch carved horizontally a quarter of the way thru. In the notch, we see the flight deck and above the deck is the command bridge.

INT. ZEUS - COMMAND BRIDGE

The bridge is large. It is one-hundred feet high, eighty-foot wide, and one-hundred feet long. The entire view port surrounds the bridge with a plasma shield bubble. In the center of the bridge is the main command podium.

The podium is a walkway ten feet above the work stations. The walk way extends fifty feet and opens up to a circle command station. This gives the Captain and Admiral a high point of view over the bridge crew. Behind the command station, is the main lift. Continue behind the lift, we see another command station over the flight deck. The view port has a plasma bubble that allows the viewer to observe the flight deck. The plasma bubble view port also contains plasmagram readouts and 3-D displays. We see Admiral Hall and Empress Aliyah along with several imperial guards standing at the view port over the flight deck.

HALL

We are in position General. It is time to launch the Time Sphere.

STONE

Copy Admiral. We are ready to launch.

HALL

Very well. Proceed.

INT. ZEUS - FLIGHT DECK

Above the flight deck, we see numerous docking bays in the ceiling. In the center of all of them, the largest docking bay contains the Time Sphere. It is centered in the bay by plasma streams holding it in place.

INT. TIME SPHERE - PHOENIX

Inside the Phoenix, we see General Stone, Colonel Ying, and Captain Stone inside hyper sleep capsules. The capsules are inclosed with a plasma field. There are tubes connected to their faces and body. Athena is standing outside the capsules preparing for departure. There is plasmagram image of all three passengers faces above the capsules.

ATHENA

General Stone the Time Sphere is ready for departure. I will monitor your vital signs as well as the conditions of the Sphere. If anything goes wrong, I will immediately abort the mission.

STONE

Very good. Thank you Athena.  
Let's get underway.

ATHENA

I will now connect the Time  
Sphere's Logic System to the Armor  
of Joseph and thus you will be  
connected to both. I will also  
connect my AI to you to insure your  
safety.

STONE

I will be able to speak to you?

ATHENA

Yes. Telepathically linked, I will  
be able to observe the actions of  
The Sphere as well as your link to  
the Shards.

STONE

What about Ying and Rune?

ATHENA

I will only be able to monitor  
there life support. They will be  
completely unconscious for the  
journey. For them, the trip will  
be instantaneous.

STONE

And for me?

ATHENA

Undetermined.

STONE

Okay. Well then, everyone ready to save the universe? Lets get this over with. Athena, you have command. Take the Time Sphere to the coordinates.

ATHENA

Yes, General. Admiral Hall, we are departing Zeus.

HALL

Understood. Good luck.

INT. ZEUS - FLIGHT DECK

We see the Time Sphere drop from the docking bay and fly out of the flight deck of the Starship Zeus.

EXT. SPACE - EDGE OF GALAXY PERSEUS ARM

The Time Sphere leaves Zeus and moves away at high speed. The Sphere stops over a hundred miles away from Zeus. The Starship is nothing more than a small light moving across the outer edge of Perseus Arm.

INT. TIME SPHERE - PHOENIX

The Artificial Intelligence Athena, activates the controls of the hyper sleep capsules. Ying and Rune close their eyes and fall into a deep hyper sleep. Then, Athena activates the special mind dome for Stone. She then places a metallic liquid face dome over Stone's face and head. He closes his eye's and Athena is the last being he sees. She activates his capsule and all three are deep in hyper sleep.

Inside Stone's mind, we see blurred images and hear voices of gibberish. Then we hear Athena's beautiful female voice.

ATHENA

General Stone can you hear me?

Stone uses his mind to telepathically communicate with Athena.

STONE

Yes. I can hear you.

ATHENA

Very good. We are now linked with each other and the Time Sphere.

STONE

I'm seeing visions.

ATHENA

Yes. I see them too. The visions of the past. Now you must tell the Sphere where to go. Concentrate on Angel Lander.

STONE

Angel Lander in the year 2540 planet Earth.

Inside Stone's mind, there are quick blurry visions of people. Then an image of a beautiful young girl in her twenties appears. She has short spiky candy red hair. Her eyes are a brilliant blue. Her skin is pale white with red ruby lips.

STONE (CONT'D)

That's her. Take me to her.

EXT. SPACE - EDGE OF GALAXY

The Time Sphere begins to generate plasma energy on it's hull. The plasma pulsates and rotates and fires a powerful plasma stream into space. The stream opens a vortex. Then the Sphere enters the vortex.

EXT. TIME VORTEX WORMHOLE

We see the Time Sphere traveling at tremendous speed thru a Wormhole.

INT. TIME SPHERE - PHOENIX

Close on Stone's face. The telepathic link has a powerful hold on his mind. Inside his mind, Stone continues to see quick visions the past, present, and future. Some visions are of the people he knows. An image of Xiu talking to him enters his mind. Then, his friend Byron Hall appears. Disturbing images of the future flash before him. General Offmara standing over him smiling as he throws him off a ledge. His ship Zeus explodes and a large monster emerges from the dark to destroy Earth. All these horrific visions causes him to start shaking.

In the hyper sleep cabin, Athena is monitoring General Stone's vital signs. His heart rate and other body functions all increase. She tries to communicate to him thru his mind.

ATHENA

General Stone can you hear me?

Stone suddenly stops moving. He calms down and uses his mind to talk to Athena.

STONE

Yes. Everything is clear now. I can think clearly.

ATHENA

Good to hear General. General, we have stopped. The Time Sphere has arrived outside the planet Earth in the year 2540.

STONE

You mean, it worked? We've travel back in time?

ATHENA

Yes. The Sphere has already cloaked and has taken up a position on the Dark Side of the Moon.

STONE

Revive me and the others.

ATHENA

Yes Sir.

Athena activates the controls for the hyper sleep capsules. All three capsules open up and the three human passengers awake.

STONE

Unbelievable. Are you recording?

ATHENA

Yes. I am always recording.

STONE

Good. This will be the most historic moment in the history of the Galaxy.

Stone gets out of his capsule first. He walks over to Ying and looks down to see her waking up.

YING

Did it work?

STONE

Yes. We've made it Xiu.

Ying gets out of her capsule and stretches. She joins Stone and they move over to Rune's capsule.

STONE (CONT'D)

Captain Rune. Can you hear me?  
Dia wake up.

RUNE

Yes, Sir.

We see Rune get up and out of her capsule. She stands at attention.

STONE

At ease Captain. We've made it.  
How do you feel?

RUNE

Very good, General. Better than ever sir.

STONE

Very Good. Lets get refreshed. Afterward, we will all see Athena for a quick exam to check for any physical or mental stress before we start our mission. Athena, start running a scan. We need to know the location of Angel Lander. We need a short briefing of the time period as well. Pull up all files on this century. I need everything from the types of spaceships and how powerful are they. Rune, you work with Athena on safe routes to and from the city Angel is located in.

RUNE

Yes, Sir.

STONE

We have to be careful here people. We don't want to do anything that will disrupt the Time Line. Let's figure out the plan before we do anything.

INT. PHOENIX COCKPIT

We see Captain Rune and Athena standing in front of a 3-D plasmagram of planet Earth. General Stone and Colonel Ying enter.

STONE

What do we have?

RUNE

Sir. We were able to locate the Floating City Andromeda.

On the 3-D plasmagram image of Earth, there is a small blue image of a floating city. Captain Rune enlarges the image of the city. Then, a bigger 3-D image of Andromeda City appears.

RUNE (CONT'D)

The city is located 18.00 degrees south, 179.00 degrees east. It's near the Island of Fiji. The Palace Iofiel is located here in the center. This is the location of Angel Lander.

STONE

Very good, Captain. What other information did you find?

RUNE

The city and palace is heavily guarded. There is a legion called The Guild of Joseph that guard and protect her. The Guild is made up of three divisions. The first are The Knights. They are human warriors, highly skilled assassins. Second, are the Lexguards. They are powerful intelligent Androids that have built in weapons. Third, are the Malgorgs. These are robots that are small juggernaut in design and take orders from the Lexguards and Knights. All three may be primitive to our technology, but can be dangerous if were not careful. And all three have one purpose, to protect Angel Lander.

YING

How many members belong to the Guild?

ATHENA

I did the calculations. There are approximately five-thousand Knights, two-thousand Lexguards, and one-thousand Malgorgs.

STONE

And their weapons?

ATHENA

The Lexguards have in each arm, heavy plasma bolt guns, one plasma rocket launcher, and three blades for close combat. The Malgorgs have four heavy plasma bolt guns, six plasma rocket launchers, and plasma grenade guns. The Malgorgs move on all terrain tracks. Both Malgorgs and Lexguards have ion boosters that allow them to fly.

YING

This is going to be one hell of a mission.

ATHENA

I also need to mention, that the Knights of the Guild also have their own fighters.

YING

This keeps getting better and better. But there is something else?

ATHENA

Yes. The United Holy Regime are the enemy of Angel Lander and her Religious followers. They believe that no human should ever have the power of God. They have made many attempts to assassinate her and will continue to threaten her life.

STONE

Okay. We now know what were up against.

(MORE)

STONE (CONT'D)

Now, our mission is to take Angel Lander with us and too protect her at all cost. In order to do so, we must somehow get past the thousands of guards that surround her. And we must not kill anyone in this time period. Remember, we are in the past and we do not kill anyone. We will use our stun setting. Rune, what is our course?

Rune moves the 3-D map and moves her hand across it. A red line appears over the city and ocean.

RUNE

This line is our best way into the city in order not to be detected.

Rune expands the image and a clear 3-D diagram of the palace and city appears.

RUNE (CONT'D)

Once inside, you will need to find Angel and then take this course out. And if all goes as planned, I will rendezvous with you here. I hope you have a plan, Sir.

STONE

The Colonel and I do indeed have a plan, Captain. Now, let's proceed with the mission. Captain, take the Phoenix out.

RUNE

Aye, aye, Sir.

EXT. SPACE - DARK SIDE OF THE MOON

The cloaked Time Sphere opens up and the cloaked spaceship The Phoenix, departs and flies at top speed toward Earth.

CUT TO:

EXT. ANDROMEDA CITY PACIFIC OCEAN FIJI - DAY

Floating one-thousand feet above the warm tropical waters of the ocean, is the magnificent ANDROMEDA CITY.

Three miles away, are the islands of Fiji. The city is grand with beautiful white towers and glass domes. The city is twenty-five miles across in diameter and two miles in depth. It is shaped like a huge bowl with very large ion thrusters underneath. On the surface, there are plenty of skyscrapers and residential domes along with parks covered with green vegetation. In the center, is the IOFIEL PALACE. It is the tallest and most grand of all the structures on the city.

INT. IOFIEL PALACE - ANGEL'S SUITE

Standing on a balcony over looking Andromeda City, is a beautiful young woman. She has candy red short spiky hair and is wearing a gorgeous lite pink flowing gown. Her gown flows gently in the tropical breeze. She has pale Caucasian skin and turns around to reveal her bright blue eyes. She walks back into her Suite. Her lower gown is revealed to be a short dress that reaches down to her knees. Her lower legs are exposed and we see her silky white skin. She wears sandals and her toes nails have a lite pink polish.

There is a man waiting for her in her Suite. He is middle-aged and dressed in a formal dark blue suit. He wears black dress shoes and a black dress shirt buttoned all the way. He has Caucasian skin and has black hair.

MAN

And how is Milady Angel on this beautiful morning?

ANGEL

Good morning my dear Noah. Everything is wonderful Uncle. I just love the tropics. The breezes are cool and air is warm. Don't you think so?

NOAH

Yes, Milady. I do love it here.

ANGEL

Come on Uncle. You know when it's just you and I here, you don't have to call me, Milady. Angel or Niece is just fine.

NOAH  
Of course, Angel.

ANGEL  
Come Uncle, lets take a walk.

ANGEL (CONT'D)  
I feel something weighing down on  
my heart.

Angel and Noah join one another and she holds onto her Uncles arm as they begin to walk in the large round suite. There are two guards standing at the entryway. The room has large curved windows that concave. Bright light fills the room and the blue sky dominates the outside. Angel and Noah walk slowly around the outer edge of the room near the window.

NOAH  
What is the feeling Angel?

ANGEL  
I've always had deeper feelings  
than anyone else my whole life.  
It's part of the power of the  
Shards. Having been born with a  
Shard in my heart, it gives me a  
power that I don't fully  
understand. A power that scares  
me.

NOAH  
You don't need to be scared Angel.  
Your Father had that power too.

ANGEL  
Yes, I know. And it drove him  
away. He needed to find the  
answers. He needed to find the  
All. Each day the power of the  
Shard grows in strength. That's  
what scares me. I don't know how  
powerful this power can get.  
(MORE)

## ANGEL (CONT'D)

And our enemy, the United Holy  
Regime know this as well.

## NOAH

There will always be enemies of  
other religions. The UHR do not  
accept the power that you have.  
They believe no human should ever  
have the power of God. You will be  
hunted your entire life my dear.  
This is unfortunately, yours to  
burden. Eventually, the Shards of  
the All will be found and the power  
will be unleashed. We may never  
know the truth. But as your loving  
Uncle, I will always be here with  
you child.

They both stop walking and hug each other. A tear can be  
seen falling from Angel's eye. She looks up at him and  
smiles. He smiles as he wipes away her tear.

## NOAH (CONT'D)

I miss your Father and Mother also.  
He was my Brother and he gave me  
the duty and responsibly to raise  
you and to protect you. As long as  
I draw breath, you will never be  
alone in this world or the next  
Angel. It is all right to be scared  
my dear. I'm scared as well.  
However, we must be strong together  
and have faith. We must show our  
strength for our people and to our  
enemies. This is what your Father  
would have wanted.

CUT TO:

## INT. THE PHOENIX COCKPIT

Athena and Captain Rune are looking at a plasmagram display  
of all the activity of Iofiel Palace and Andromeda City. In  
the center of the display, we see an image of Angel and Noah  
holding each other. The image is a live transmission from  
Stone's Heads Up Display. Smaller live images are on the  
sides of the main display. We see several birds eyes views of  
the city streets, market areas, and the palace itself. There  
are citizens moving about the city on foot and by hover  
vehicles. They are carrying on with their personal business.

There is also an occasional Lexguard and Malgorg patrolling the city streets.

RUNE

General. All of the drones are in place all over the city. We have established a live connection with your Heads Up Display as well as Colonel Ying's. We have a complete visual of the city and palace. Athena is monitoring all channels of communication. If there is to be an attack, we will know it sir.

STONE (O.S.)

Very good, Captain. Keep me informed.

CUT TO:

EXT. PACIFIC OCEAN - DAY

We see the city of Andromeda twenty miles away. It hovers peacefully over the blue horizon of the ocean. The warm tropical waters are calm. Very small waves gently rise and fall until, something disrupts them. A large series of bubbles begin to surface from the water. The disruption on the surface intensifies and suddenly, something emerges. A man made metal object rises from the ocean surface. The object is black and long. It has the shape and look of a submarine. It completes it's surfacing and remains still. On the forward section, outer doors on the top open. Something emerges from it. A flying vessel hovers from out of the submarine then suddenly takes off at supersonic speed. It flies toward Andromeda.

CUT TO:

INT. THE PHOENIX COCKPIT

ATHENA

Sir! There is an unidentified bogey eighteen miles out headed for the city!

CUT TO:

INT. IOFIEL PALACE - ANGEL'S SUITE

Two Guild Knight Guards approach Angel and Noah and one Guard goes directly to Angel while the other stands by.

GUARD

Please forgive the interruption, Milady. I have just received a communication from headquarters of an incoming attack from the UHR. We have to evacuate and get you to safety.

NOAH

An attack! From where?

GUARD

From the ocean.

ANGEL

Sound the alarm. Alert all the Lexguards and Malgorgs and raise our shields. Bring me to the command center.

Angel walks over to her throne and places her hand over the top and a force field vanishes. She places her hand inside a small compartment and grabs an object. We see the object in her hand is the Shard of Joseph. She places the Shard into a locket around her neck. Then, the two Guards escort Angel and Noah to a hidden door that opens to reveal an elevator. They enter the secret elevator and one of the Guards presses a control pad that allows the elevator to descend.

INT. ANDROMEDA COMMAND CENTER

Elevator doors open and two Guild Knight Guards escort Angel and Noah into the command center for the floating city. The command center has a NASA Mission Control appearance. It is a large room over two hundred feet wide and one hundred feet long. There are four large display screens in the center and a large view port that curves halfway around the room. There are rows of control panels that form four levels. A staircase runs down through the center. At the top of the staircase, there is a round platform that contains a captains chair and round control table. A man standing next to the captains chair turns around to greet Angel and Noah.

ANGEL  
Report Captain Lance.

LANCE  
Our Malgorgs will intercept the  
bogey in twelve seconds.

CUT TO:

EXT. PACIFIC OCEAN - DAY

We see three fast moving Malgorgs flying over the ocean. They open their weapon chambers and prepare to fire on the incoming bogey.

The UHR Bogey is rushing toward the Malgorgs. It opens its own weapon bay and fires three missiles at the Malgorgs. The missiles strike two Malgorgs and destroy them. The led Malgorg fires plasma bolts at the remaining missile and destroys it. Then, the Malgorg fires a missile at bogey. The missile hits the bogey but doesn't destroy it. The bogey nose dives into the ocean.

CUT TO:

INT. ANDROMEDA COMMAND CENTER

LANCE  
What happened? Did we hit it? Lets  
see the Malgorg cam. Place it on  
the center screen.

On the center screen, we see a visual of the surface of the water and the after affects of something that dove into it.

LANCE (CONT'D)  
I need confirmation on that drone.  
Was it destroyed? General Alert  
One.

The technicians start to work at their control panels. The room is busy with activity.

LANCE (CONT'D)  
Milady, I have ordered General  
Alert One. I suggest you evacuate  
to your place of safety. We can  
manage here.

Angel nods in agreement to Captain Lance. He turns around to face the center screen and continues to work with his technicians.

Suddenly, the room is filled with Guild Knight Warriors and Lexguards. They surround Angel and Noah and turn around facing out with their weapons at the ready. The two Guards that are with Angel, turn around and they both remove their face shields. We see it is General Stone and Colonel Ying.

STONE

I know I am breaking protocol  
Milady, allow me to explain. My  
name is General Thaddeus Stone. We  
are soldiers from...

ANGEL

The future. I knew this day would  
come. My father told me before he  
left that this would happen. When  
the technology has evolved enough  
in the future, time travelers would  
travel back in time to bring me to  
the future.

NOAH

How do we know they're not UHR  
disguised as Guild Warriors?

ANGEL

Because I'd be dead by now. Noah,  
It is alright. I trust them.

STONE

We have to leave now. I will  
explain on the way.

NOAH

Very well. I will lead the way.

Stone and Ying place their face shields back on and stand ready to escort Angel and Noah.

ANGEL

Captain Lance. Order all the Lexguard and Guild Warriors to the main launch deck. These two Knights will escort me there. I also want you to patch me in to the main transmissions to my personal wrist pad.

LANCE

Yes, Milady. Right away. Patch the feed to her personal pad. All Lexguards and Guild Knights report to the main launch deck.

A technician types into his computer keypad and sends a signal to Angels hand pad.

The Lexguards and Guild Knights begin to file out of the room.

Angel raises her left arm as if she were checking for the time on her wrist. We see a holographic display appear on her left wrist. It is a smaller version of the larger display screens. The images are in sync with her wrist pad.

Suddenly, the lights flicker and the display screens black out.

LANCE (CONT'D)

Lexguards and Guild Knights!  
Standby!

The room is silent and the Guild Knights and Lexguards return to guard position. Then, the lights return back to normal. The display screens begin to static and an image of a grey haired man appears on the center screen.

MAN ON SCREEN

Hello everyone. Nice to see you.  
Is that you back there hiding  
behind your guards Angel? Come on  
out my dear. Don't be shy.

Angel steps out to face the center screen. Stone and Ying follow her. She stops at the top of the command center. Noah also follows her.

ANGEL

Benjamin Carter. Leader of the UHR. How nice to see you. What do you want?

CARTER

Enough with the pleasantries. You know what I want. For you to die and the Shards to be destroyed.

ANGEL

Is that what that drone was supposed to do? Is that all you have conjured up from the last time you tried to kill me? Do not waste my time.

CARTER

I'm not wasting your time. I'm simply, stalling it.

Suddenly, the room shakes and alarms sound. The lights once again flicker off and emergency lights come on. Anyone standing, loses their balance. Some even fall but immediately get back up as the room stands still.

LANCE

Report!

TECHNICIAN

Something stuck underneath the city!

LANCE

Visual!

On the center screen, we see the same bogey from earlier drilling into the bottom hull of the city.

STONE

We have to go Angel!

TECHNICIAN

The object has damaged number four thruster and started drilling into the hull. Estimated time through the hull, five minutes.

LANCE

Where is it headed? Place the visual on the screen.

On the center screen, we see cross section diagram of Andromeda City. The location of the drill and a line representing the path the drill is going to cut is shown on the display.

TECHNICIAN

The drill will reach the center of the city approximately thirteen minutes.

LANCE

What's the damage on the thruster?

TECHNICIAN

The truster is loosing ion power. Without it, we are going to lose altitude and crash. But we still have three thrusters working. We might be able to keep the city up and crash land.

LANCE

Okay. Chief! Set course for Fiji! Try to keep her up and look for a smooth place to land.

CHIEF

Aye, aye Captain. Helm! New Course one, eight, five, mark two! Engage!

LANCE

All hands, this the Captain! Prepare to brace for impact! To all the citizens of Andromeda, please evacuate to the nearest shelters! This is not a drill! I repeat this is not a drill. Code One Alert! Code One Alert!  
(MORE)

## LANCE (CONT'D)

Milady, I suggest you leave now.

On one of the display screens, we see the image of BENJAMIN CATER smile and fade out.

Angel, Noah, Stone, and Ying leave the control center and enter the elevator.

All the Lexguards and Guild Knights leave the room also to join their leader.

CUT TO:

## EXT. ANDROMEDA CITY - DAY

We see the massive floating city begin to move from it's position toward the islands of Fiji.

CLOSE ON the bottom of the city, we see the damaged thruster and the absence of ion thrust. Near the damaged thruster, we see the hole where the drill has entered. INSIDE the hole, we see the robot drill continue to drill into the city's hull.

On the surface of the city, we see thousands of Andromeda citizens running in panic to the shelters. Lexguards and Guild Knights are assisting them.

## INT. ANDROMEDA CITY - SECRET PASSAGEWAY

General Stone and Colonel Ying are leading Angel and Noah through a secret passageway. Several Guild Knights and Lexguards are also with them. They arrive at a junction and stop.

ANGEL

Wait General. There's one thing I must do. Noah.

Angel takes the locket that contains the Shard of Joseph and hands it to Noah.

ANGEL (CONT'D)

Take the Shard. It will be safe with you Uncle. They are looking for me. The Shard will be safe with you.

NOAH

Angel. I don't want to loose you.

ANGEL

I'll be fine. Take the Shard and get as far away as you can. We don't have much time.

NOAH

Promise you will protect her General.

STONE

She will be safe Noah Lander. I promise. You have my word as a protector of The Shard of Joseph. Go.

ANGEL

Go Uncle. I love you. I will have Guild Knights and Lexguards go with you.

Angel and Noah hug each other. Then, Noah and four guards leave and run down another tunnel.

ANGEL (CONT'D)

Will he make it?

STONE

Yes. The Shard of Joseph is prof of that. Now lets go. We haven't much time.

They all begin to run again. Angel looks at her left wrist pad. A display of Captain Lance appears.

ANGEL

Status, Captain.

LANCE (O.S.)

The drone is still drilling upward through the lower decks. Power conduits and water pipes are being severed. Casualties continue to climb. The drone will surface somewhere near the center of the city.

ANGEL

I want a battalion of Malgorgs and Lexguards there ready to take it down!

LANCE (O.S.)

Yes, Milady! Right away! Lance out!

Stone, Ying, Angel and a platoon of Guild Knights enter an elevated covered passageway. The passageway arches over the center of the city. Through the glass archway, we see hundreds of Malgorgs and Lexguards moving toward the center of the city.

EXT. ANDROMEDA CITY CENTER - DAY

Suddenly there is an explosion from the city center. The explosion shakes the city and erupts from the surface. Smoke rises from a hole in the city streets. Lexguards and Malgorgs surround the hole with weapons at the ready. Then, large mechanical robot legs come out of the hole. Two metal feet crush the closes Lexguards and Malgorgs. The others begin fire plasma bolts at the robot appendages. Then, the rest of the robot emerges from the hole and begins to open fire on the Lexguards and Malgorgs. We see a giant robot fighting against smaller robots and androids.

INT. ANDROMEDA CITY - SECRET PASSAGEWAY

Stone, Ying, Angel and the platoon of Guild Knights are looking through the window down onto the center of the city. They can see the battle of robots and androids.

STONE

We need to keep moving!

EXT. ANDROMEDA CITY CENTER - DAY

Just as soon as General Stone issues the warning to keep moving, the giant robot looks up to see the group in the indoor passageway a quarter mile away. It fires some missiles at them. However, the missiles are deflected by a force field. We see them continue to run after the attack. They run out of sight when the passageway enters a building.

The large robot, ignoring the futile attacks from the Malgorgs and Lexguards, opens a hatch on top of its body. Then we see a group of deadly looking assassin androids exit the opened hatch. Before the Lexguards and Malgorgs can respond to the new threat, the assassin androids fly off toward the direction of Angle Lander.

INT. ANDROMEDA CITY - SECRET PASSAGEWAY

Angel gets a call on her wrist pad.

ANGEL

Yes Captain, go ahead!

LANCE

Milady. We have picked up a new group of signals. Assassin androids headed your way.

Angel switches off Captain Lance and pulls up a control display. An image of a shuttle craft appears on the display. She press a few commands.

ANGEL

I have prepared my shuttle via control General. Should be ready to take off as soon as we get there.

STONE

Understood. Captain Rune. Prepare the Phoenix for mid-air pick up.

RUNE (O.S.)

Understood, General. Phoenix enroute.

STONE

Athena. You will stay with the Time Sphere and be prepared for time jump.

ATHENA (O.S.)

Understood, General.

STONE

Alright everyone! When we get to the door, take cover! They will be waiting for us! Xiu, you will go first. Then, I will follow you. Angel, you stay with me. You men will cover us until we reach the Shuttle!

All the Guild Knights nod in agreement and salute the General. The lead Knight walks up to Angel.

GUILD KNIGHT

Milady. I speak for all the Guild of Joseph Knights. It has been an honor serving and protecting you. We will die and fight to the end for you.

All the Guild Knights bow. Angel bows in return and smiles at the gesture. They all reach the end of the passageway. The blast doors are closed and the lead Guild Knight walks up to the control panel. He nods to General Stone that he is ready to open the door. The rest of the platoon line up in front of the door and ready their weapons. Colonel Ying stands behind them followed by General Stone and Angel. Stone nods to the Guild Knight to open the door. The Knight press the control pad to open the blast door.

EXT. ANDROMEDA CITY PRIVATE MILITARY LAUNCH DECK - DAY

There are assassin androids fighting with Lexguards and Malgorgs. Explosions are going off. Human Guild Knights are fighting along side their android and robot warriors. The blast doors open and we see the platoon of Guild Knights standing in front Angel Lander. With their weapons ready, the first attack comes from a platoon of assassin androids. General Stone steps forward and his Guild Knight disguise transforms into his blue Plastron. He activates his shield and a force field covers not only Angel and Ying but the platoon of Guild Knights as well.

STONE

Lets move!

Stone, Ying, and the platoon fight through the assassin androids. They all run under the protection of Stone's force field. Blaster bolts ricochet off the force field. They are running for Angels shuttle and suddenly it explodes. They all duck and protect Angel from the flying debris.

The attack came from another giant robot climbing over a wall. It begins to fire a plasma machine gun. Stone and Ying raise their force fields. Angel grabs Stone by the arm.

ANGEL

Quickly! This way!

They begin to run to a smaller transport. As they continue to run, assassin androids try to attack them. Stone and Ying fight them off. The Guild Knights also attack the androids. A few Knights are killed. They press on to the transport.

They reach the transport and get aboard. Assassin androids move in to attack. They fire their plasma weapons. Guild Knights return fire as Stone, Angel, and Ying board the ship. The Guild Knights that are still alive, manage to board the ship and continue to fight off the killer androids until the boarding ramp closes.

LEAD GUARD

We're in General! Go!

INT. TRANSPORT SHIP - COCKPIT

General Stone sits in the pilot seat and Colonel Ying sits in the copilot seat. Angel sits behind them. Stone operates the controls and the ship takes off.

EXT. PRIVATE MILITARY LAUNCH DECK - DAY

We see the transport that Stone is piloting and it hovers as it's ion thrusters fire up. The ship spins around and fires a plasma machine gun to the large robot climbing over the wall.

The robot, not having time to react to the incoming plasma bolts, gets shredded to pieces.

The transport takes off and shreds more androids on the way out. The assassin androids that did not get blasted, take off after the transport.

EXT. PACIFIC OCEAN - DAY

In the distance, we see Andromeda City slowly descending towards the island of Fiji. Smoke can be seen pouring from the damaged thruster underneath it and from the city itself.

The transport carrying Angel Lander, flies away from the crashing city at high speed.

INT. TRANSPORT SHIP - COCKPIT

Angel Lander is looking at her wrist pad. There is an image display of Captain Lance.

ANGEL

Captain. Are you all right?

LANCE

Yes, Milady. Do not worry about us. Andromeda City will fly again. The casualties are small and the enemy androids are destroyed. I'm just glad you are still alive and got away.

ANGEL

I'll be alright captain. Take care of Andromeda. She is all yours to command, Captain.

LANCE

As you wish, Milady. Good Luck.

The image of Captain Lance fades out. Angel turns her attention to the front of the cockpit. Suddenly, the ship jolts. Alarms sound as an explosion is heard from the back.

STONE

Xiu! Take over! Angel you stay up here!

Ying grabs the controls as Stone leaves the cockpit. Angel sits next to Ying and looks through the door to the cargo hold.

INT. TRANSPORT SHIP - REAR CARGO HOLD

Stone enters the cargo hold of the transport. He can see a hull breach. The breach is large enough for a man to fall through. The Guild Knights are having a difficult time hanging on as the air is being blown out of the hole.

STONE

What happened?

LEAD GUARD

The assassin androids are following us! They are closing!

Stone rushes toward the hull breach. He looks out to see a group of assassin androids approaching the ship at top speed. The closest android fires a missile. The explosion causes Stone to fly back and rupture the breach larger.

Stone gets up and looks to see an assassin android entering the hull breach. He uses his thrusters and spears into the android. The blow knocks it back but it grabs onto the side of the rupture. Stone activates his arm weapon and his plasma gun forms. He fires point blank into androids chest. The blast incinerates the androids body and it falls into the ocean below.

Just as the android falls and continues to burn, there is another large explosion on the side of the ship. The air pressure being blown out of the ship, causes two Guild Knights to loose their footing and one Knight is blown out of the ship.

Stone grabs the other before he falls to his death. Stone is laying flat on his stomach with one hand holding onto the side of the ship and his other is holding onto the arm of a Guild Knight. The Knight is dangling out of the transport ship and holding on for his life. He begins to pull the man with all his strength.

The other Knights try to get up and help. The wind from outside the ship is blowing with hurricane force.

STONE

Ying! You have to get this ship in control!

INT. TRANSPORT SHIP - COCKPIT

We see Ying struggling to pull up the control yoke. The damage has caused the ship to speed up.

YING  
Captain Rune! Do you copy?

RUNE (O.S.)  
Yes, Colonel I read you. We are  
moving in on your location now.  
ETA, one minute.

YING  
Good! I don't know how much longer  
I can keep this thing up!

INT. TRANSPORT SHIP - REAR CARGO HOLD

As the ship continues to speed thousands of feet above the Pacific Ocean, Stone is still holding onto the Guild Knight that is holding onto Stone outside the ship.

Suddenly, two assassin androids fly up and grab onto the ship near Stone. One moves closer and activates his arm weapon and a plasma blade forms. The android tries to cut Stones arm off.

The other android enters the ship. It moves to attack the Guild Knights. The Knights fight off the android.

Stone uses his free hand and grabs the arm of the android. Using all his strength, Stone pushes the androids arm up. But, the android is stronger. The android tries to dislodge Stone. With a last effort, Stone activates his arm weapon and forms a plasma gun. Using all his power, Stone manages to point the barrel of the gun into the androids face. He fires and the android goes limp. It falls into the ocean. Stone pulls the Knight back into the ship.

As they reenter the cargo hold, Stone and the Knight help the other Knights that are fighting the android. Stone goes first and strikes the android with a plasma blade. The blade slices clean through it. The top of the android slides off revealing the red hot severed insides. The machine drops to the floor.

The Knight nearest Stone suddenly jerks. His face is in shock and horror as a large blade slices through his body. His blood spays out as the blade cuts him in half. When his body falls to the floor, we see the assassin android standing there pulling the his blade out of the mans body. It moves forward to attack Stone and the last two Guild Knights.

Stone grabs the arm of the android as it swings its saber. He manages to hold onto its arm as it tries to push through Stone's strength. The two other Knights go around to attack it from the side. The android quickly responds by forming another arm. The third arm generates a plasma staff. It swings the staff at the Knights. They engage in combat and the Knights use their own plasma staffs to defend themselves.

Stone and the Knights continue to fight the assassin android. Then, Stone can see something else coming up fast outside the ship. It's the Phoenix.

RUNE (O.S.)

General get out of the way please  
Sir!

Stone and the Knights disengage from the fight with the android. They run and duck for cover. The android turns around when it senses an object moving fast toward it. Then, a thousand rounds plasma blaster bolts shred the android. The red hot shrapnel remains of the android fall into a pile of metal onto the floor.

Stone and the Knights get up to see the Phoenix closing in. We see Captain Rune with her beautiful short pixie white hair coming into view. She can clearly be seen in the view port of the cockpit. The plasma gun barrels still red hot and smoking from being fired.

RUNE (CONT'D)

General, it's time to depart. We  
have androids inbound.

EXT. PACIFIC OCEAN - DAY

The Phoenix and the transport ship are flying next to each other over the ocean at high speed. There is a force field surrounding both ships and a force field bridge linking them.

Colonel Ying crosses over to the Phoenix first. She stands in the doorway and waits for Angel to cross over. Then, Angel begins to walk over escorted by General Stone. That's when they get hit by thousands of rounds of plasma bolts.

Assassin androids are flying at top speed towards them. The attack causes the transport ship to catch fire and lose its connection with the Phoenix. The shock also sends Angel off balance. She falls off the ship and Stone dives after her. He activates his ion thrusters to catch up to her. The two Guild Knights also jump out as the ship explodes. They activate their jet packs and dive to try and save Angel. The Phoenix flies up and makes a loop downward.

Three assassin androids move to intercept Stone and the Knights.

Stone catches up with Angel in free fall. He grabs her and holds onto her as he tries to outmaneuver the androids closing in.

Both Guild Knights are flying behind the androids and they fire their weapons at them. One android gets hit and explodes. Another android slows down its speed and allows the Knights to catch up to it. The android tries to take out one of the Knights but misses. One Knight fires but the android raises a shield to block the rounds. As this happens, the other Knight jumps onto the back of the android and thrusts his staff into its back. The staff slices through it and the Knight jumps off just in time to get away from the exploding machine. Both Knights speed up to help Stone.

The third android speeds up to catch Stone. He can see it in his Heads Up Display. He can also see the Phoenix closing in above them.

The android continues to pursue Stone and Angel. Its vision sensors on the back of its head look onto the Phoenix. It then moves its arm weapon and aims for the ship. Before it can fire, a thousand round burst of plasma bolts blows it up.

Stone looks in his Heads Up Display and can see the Guild Knights giving him a salute. Stone then flies up to enter the Phoenix. He places Angel down and they look out the door and Stone salutes the Guild Knights as they fly away.

INT. PHOENIX

STONE

Captain Rune, return to the Time Sphere.

RUNE

Yes, General.

STONE

You are safe, Milady. When we arrive at the Time Sphere, I will explain everything.

INT. TIME SPHERE

General Stone, Colonel Ying, and Angel Lander are talking to one another. Athena walks in.

ATHENA

Sir. It is time to depart. We need to prepare for time travel.

STONE

Thank you, Athena.

Stone turns back to Angel.

STONE (CONT'D)

Let me introduce you to Athena. She is our Artificial Intelligence counterpart.

ANGEL

Nice to meet you.

ATHENA

The pleasure is mine, Milady.

ANGEL

Please everyone. Just call me Angel.

STONE

We're sorry for that. You have to understand Angel. Our Lord is your Father. Until we found his Armor, he was more of a myth. All of our religious beliefs are all based and built on his life during his time with the Starstriders.

ANGEL

I know. I know the stories and the religion that has been created. The religion that is now in your time and has spread across half the Galaxy.

(MORE)

ANGEL (CONT'D)

Now, I wish to know the rest of the story. How do I fit in?

STONE

The Kroni creature Terros, has immersed from the darkness. He has not fully gained his power. He lacks the Shards necessary to do so. He remains bound and locked up inside his vessel. Our enemy the Vilcorians, have a Unseen Queen that we believe to be the last of the Servants of the Kroni.

YING

Their Queen has telepathic powers and is believed to be linked with Terros. He controls her and she controls their General. General Offmara.

ANGEL

And you need all the Lost Shards to combine the Heart of the All to destroy Terros.

STONE

Yes. Terros is alive because he has a Shard embedded in his heart like you. He also stays alive from many thousands of sacrifices of many different alien and humanoid civilizations throughout the Vilcorian Empire.

ANGEL

Sacrifices?

YING

Yes. There are several star systems located in the Vilcorian Empire that have civilizations on planets that are tens of thousands of years behind. They are considered to be very primitive. The Queen has them convinced that Terros is their God. These cultures also believe the Vilcorians are Demigods. They sacrifice these people to Terros as an offering.

ANGEL

Terros is waiting to be unleashed. But you have the upper hand. You will have all the Shards. The Vilcorians aren't going to let you go right in and destroy their God.

STONE

No. You are correct. That is why I feel something will happen when we gather all the Shards. The Queen has something planned. Now, it makes sense. When we found your fathers Armor, General Offmara was in possession of it and I was able to get it back myself. It was all too easy. The Queen was in control and allowed me to take the Armor back to Earth. She knew our technology would be advanced enough to build the Time Sphere. Something is sinister here. She has a hidden dark power we are not aware of and I fear she'll use it when we least expect it.

Captain Rune enters the room.

RUNE

Well, like I always say, we will cross that bridge when we get to it. I think we need to complete this mission first.

(MORE)

RUNE (CONT'D)

Lets find the Lost Shards and then we will face whatever that Queen of theirs has waiting for us together. Sir.

STONE

Captain Rune is right. Lets get underway. Athena. Are all systems ready?

ATHENA

Yes, Sir.

STONE

Good. Please assist Angel for time travel and help her with her sleep chamber. Also give her the appropriate coverings for the journey as well as our time period.

ATHENA

Yes, Sir. Angel, please follow me.

INT. PHOENIX

Inside a chamber of the Phoenix, we see Athena guiding Angel to a cylinder shaped room.

ATHENA

Please step inside. Do not be afraid. You will not be hurt. First, you must remove your clothing. In order for you to travel through time, you will need to prepare your body for the physical stress and mental stability. Second, since your body is not equipped with spinal cord sensor nodes, I have programed the plasma inducer module to compensate for the missing nodes.

ANGEL

And this won't hurt? And I have to be naked?

ATHENA

No, it will not hurt. Although, I have heard from other humans that they have felt a tingling sensation in their body. And yes, in order for the process to work you must be nude.

Angel takes a deep breath and exhales. She takes off her clothes and hands her garments to Athena. Angel walks into the module covering her breast and genitalia area. The floor is a soft plasma gel that generates light as Angels bare feet steps on it.

ATHENA (CONT'D)

Arms to your side please. Try not to move. I will begin the process.

Angel reluctantly places her arms to her sides. Athena activates the controls and the machine lights up.

The inner ring glows and beautiful plasma strands form around Angel. The plasma strands move over Angels body. Each time the plasma moves down her body, a layer of a black second skin covers her. Her head and hands are left exposed. Her neck, body, legs, and feet are covered in a black second skin.

After the plasma process is complete, a plasma arm emerges from the top of the inner ring and connects to the back of Angels neck and back. There is a sudden injection of liquid into Angels body. It gives her a surprise as it enters into her. The plasma arm detaches from Angel and absorbs back into the plasma ring.

ATHENA (CONT'D)

The process is complete. You may step out.

Angel steps out of the plasma ring and looks at her new coverings. It looks like black leather.

ANGEL

What exactly is this? Not very stylish.

ATHENA

It is in simple terms, a plasma compound exoskeleton. General Stone and his Alastar Legion all have Plastron Bio-Armor. You will be upgraded when we return to our time. Now, lets return to the Time Sphere and prepare to leave.

INT. TIME SPHERE

Athena and Angel walk into the Time Sphere to join Stone, Ying and Rune.

ATHENA

I have calculated the Time Sphere to our next destination.

STONE

Which will be at the end of the Cretaceous period.

ATHENA

Yes. That is correct. The Shard of Joseph and the Armor are fused into the Sphere's Matrix System. The time placement coordinates have been programed. I am standing by for launch. Everyone please enter your sleep chambers. Angel, I will assist you.

Everyone climbs into their sleep chambers. Athena walks over to Angel and helps her get into her sleep chamber.

ANGEL

So, I just fall asleep? And I will wake up sixty-five million years in the past?

ATHENA

The sleep chamber will place you in hyper sleep. This will allow your body to survive the effects of time travel. You be unconscious for the duration of the trip. However, the effects will be instantaneous.

(MORE)

## ATHENA (CONT'D)

It would be as if you never went to sleep.

## STONE

Angel. You will be alright. I promise.

## RUNE

Don't worry. We will be awake before you know it. We will all protect you. It is our duty.

Angel smiles at all them and takes a deep breath. She nods at Athena that she is ready and she lays down.

Athena activates the sleep chamber's. The lids close and the chambers activate causing all four human passengers to suddenly sleep.

## EXT. SPACE - SOMEWHERE OUTSIDE THE GALAXY

We see the Time Sphere flying fast thru a vortex wormhole. It is moving beyond the speed of light.

The Galaxy's spiral shape is warped. Then, the warped effect begins to flatten out into a normal spiral disk. The Milky Way Galaxy appears bright a beautiful as the wormhole opens. The Time Sphere emerges from the vortex at high speed.

The vortex closes as the Time Sphere moves back into the Galaxy. We see blue plasma beams fire from the Sphere and open another vortex. The Sphere enters the vortex and disappears.

## EXT. PLANT EARTH - LATE CRETACEOUS PERIOD

We see the Time Sphere enter the orbit of Planet Earth. The Sphere slows down and hold position above the North American Continent. The Continent however, has a different look. There is a large sea cutting thru the mid west. The Gulf of Mexico does not exist along with Florida. It is an unrecognizable world.

## INT. TIME SPHERE

Angel opens her eyes. She looks up to see General Stone and Colonel Ying looking at her smiling.

ANGEL

Was that it? I didn't feel anything.

STONE

Yes. We made it.

YING

We told you. It was as if you just blink your eyes and you are there.

ANGEL

Wow. I feel a little dizzy.

STONE

That's the effects of time travel. It will wear off in just a moment.

ANGEL

I feel like I need a bathroom.

STONE

Oh. Xiu can help you with that. Xiu, when you two are finished meet us in the Phoenix.

YING

Yes, Sir. Come on Angel, I'll take you to the refresher.

INT. PHOENIX - COCKPIT

Ying and Angel enter the cockpit to join Stone, Rune and Athena. There is 3-D plasmagram display of round bowl shaped object hovering in the center of the room. Everyone is gathered around the display.

STONE

Colonel Ying, Angel. We found something very interesting.

Close on the 3-D plasmagram display. Stone points at it and uses his hand to move the display.

STONE (CONT'D)

Athena was able to scan the planet for any signs of an alien civilization. And we found this. An entire floating continent five hundred miles in diameter. It has mountain ranges, lakes, rivers, forest, swamps, deserts everything. And there, right in the center, is an advanced alien city.

ATHENA

There are life forms present on the continent as well. Several thousand species of dinosaurs, insects, and mammals. Plant life is appropriate for the current time period.

YING

Are there any signs of the aliens?

ATHENA

Yes. However, the readout is inconclusive. Their life signs are unstable.

STONE

It seems we have just missed a battle.

ANGEL

What about the Shard?

## ATHENA

The computer was able to scan a single energy pattern that matches the energy pattern that the Shard of Joseph produces. It was located near the city's edge.

## STONE

Well, we will have to go down there and find the Shard before someone or something else does. Looks like the best thing to do is take the Phoenix near the outskirts of the city. Lets say, five miles. We can thruster in. Angel, you will come with me. Captain Rune, you can plot a course here and stay with the ship. Athena will stay with the Time Sphere in orbit and monitor our progress. Any questions? Okay, lets go.

## EXT. PLANET EARTH NEAR PREHISTORIC MEXICO - DAY

The Phoenix is flying swiftly through the blue sky. We see the transport moving in towards the massive floating alien continent.

## EXT. MASSIVE FLOATING ANCIENT ALIEN CONTINENT - DAY

The Phoenix APPROACHES the large floating continent. The underside of the floating continent has a smooth rock surface and round vent ports that are firing red plasma. The top of the continent has a rock wall thousands of feet high that surround it.

The Phoenix continues to fly closer to the continent. The ship flies up to the surface and moves toward the MASSIVE WALL. The wall has ALIEN CARVINGS and the LARGEST STATUES of mighty ALIEN DEMIGODS. The statues are thousands of feet tall and dwarf the Phoenix as it passes by.

## INT. PHOENIX COCKPIT

In the cockpit, we see Captain Rune piloting the transport. Colonel Ying is copilot, General Stone is in a passenger seat and Angel is next to him.

RUNE

Sir. I see smoke coming from the city.

STONE

Start a scan. I want a layout of the city and transferred to our Heads Up Displays.

RUNE

Aye, Sir. I'll also scan for life forms.

STONE

Yes, please do. I also want a tracking field displayed so we can see what's coming.

ANGEL

Magnificent. The statues of the Guardians. The Guardians of The Realm and protectors of the Heart of the All. The Starstriders leader, Gaurdanya and his brother, Kratro.

YING

It was his brother that betrayed Gaurdanya. The Realm was divided and the war of The Heart erupted causing the Heart to shatter. The Shards were created.

ANGEL

And my father fought in the war and served Gaurdanya. Kratro's hatred for Gaurdanya consumed him and the Shard buried deep inside his heart, transformed him into a monster, the Kroni.

STONE

And that monster is still alive. Terros is locked away in his vessel. He is feeding, feeding on the blood of innocent beings and fueling his hatred for those who locked him away for all eternity. The Vilcorians will pay for what they are doing.

RUNE

General. We are approaching the set coordinates.

STONE

Very well, Captain.

RUNE

Sir. Sensors are detecting a difference in gravity. 0.52 m/s<sup>2</sup>.

YING

That's less than the gravity on Pluto.

STONE

We'll have to compensate by adjusting our Plastron gravity enhancers.

YING

What about Angel?

STONE

Athena. Did you provide Angel's ectodermal compound with an enhancement module?

ATHENA

Yes, Sir. She is equipped with a gravity enhancement compensator.

STONE

Thank, you. Now, we can get underway. I don't know what awaits us out there. The number one priority is to obtain the Shard of the Starstriders and return to our time. Lets go.

EXT. ANCIENT ALIEN CITY - DAY

General Stone, Colonel Ying, and Angel land on a smooth surface outside the city. There is smoke in the air and fires burning in the distance. Some of the structures are destroyed and some are still standing. There is a calmness in the air. There is no sound. Only the sound of fires in the distance. The city is hidden by the smoke. The buildings that can be seen, are massive. The beings that dwell in the structures must be super massive. There is no sign of life. The three humans are tiny ants as they move cautiously into the alien city.

As Stone, Ying and Angel walk further into the city, a massive structure can be seen through the smoke. All three look up to see a pyramid shaped building hundreds of thousands of feet tall coming into view. The bright sun above, shines onto the pyramid revealing a familiar look similar to the ancient pyramids of Giza. Something else was behind the pyramid as they continue to gaze upward. The dark object eclipses the sun and moves.

The figure hiding behind the pyramid is a thousand feet tall. It moves slightly when it sees the three small humans. All three react when they see the giant.

STONE

Do not do anything. Slowly start moving back.

The bipedal creature begins to move. The ground shakes. Every step it takes causes tremors. Our heros try to flee but can not. They fall as the tremors intensify. They get up and run. Suddenly, the tremors stop and all is silent again. They stop to turn around to look and see a shadow moving fast over them. Then through the smoke, the giant alien crashes.

They run for their lives. The giant alien falls like a massive red wood tree.

Our heroes manage to avoid the giant as his body completes his fall and creates an earthquake for our trio.

After the smoke clears, our trio gets up and walks carefully towards the being. They observe that it is not dead. It is still breathing. It has two arms with hands but has seven digits similar to fingers. Its skin looks like an exoskeleton and body has colorful ridges running across his exterior. Its head doesn't appear to have any facial features. Looks more insect like in appearance with large compound eyes and a curved inward grill over the mouth region. The top of the head has a very large curved crest. The crest surrounds his head similar to the ancient Pharaohs of Egypt Nemes headdress.

Stone and the two others, stop near the giant creature as it begins to slowly turn towards them. Then, the unexpected happens. The mighty creature speaks to them.

ALIEN

Do not be afraid humans. I mean you no harm. I am dying and what I need to tell you, is most important. I am Vorn the last of the Starstriders. I am also the last descendant of Gaurdanya the Powerful. This place and every living thing will be destroyed in a matter of moments. I have the Shard of the Starstriders that I will give to you, Angel Lander daughter of Joseph.

ANGEL

You new my father?

VORN

Yes. We fought many wars together. A great warrior of the human race. There is not much time. Our purpose of being, has ended. I pass the Shard to you.

Vorn's giant hand opens. The pink Shard of the Starstriders floats from the palm of his hand and flies towards Angel. She grabs the Shard and holds it in her hand.

VORN (CONT'D)

Remember, keep the Shard with you. Carry on our purpose and protect the Shard. The Shards will form the Heart of the All and the power will destroy Terros. I travel to the Great Realm where my brothers await. May the power of the All be with you. Farewell.

Vorn's body turns to dust and blows away with the smoke and wind. A rumble of thunder is heard above. The team looks up to see the clouds beginning to swirl and darken.

YING

I have the feeling this is ground zero for the end of the world. I suggest we leave immediately.

STONE

Yes. I do believe you are right. Captain Rune, come in.

RUNE

Captain Rune, here Sir.

STONE

Bring the Phoenix in for immediate departure.

RUNE

Aye, Sir.

STONE

Athena. Prepare the Time Sphere for time jump.

ATHENA

Yes, Sir. Time Sphere will time jump on your command.

STONE

Very well. Lets return to the rendezvous coordinates.

Angel grabs onto Stone and holds onto his waist. The protective field surrounds her and they take off flying away.

EXT. SPACE - EARTH ORBIT

We see the Time Sphere drifting through space close to Earth. The blackness of outer space begins to change colors. The stars start to fade out.

INT. TIME SPHERE - CONTROL DECK

Athena is busy programing the Time Sphere for time travel. An alarm goes off. Athena opens a plasmagram display. On the display, we see an image of a massive energy cloud building up around the orbit of planet Earth.

ATHENA

Athena to General Stone. Do you copy?

Static is heard over the communication system.

ATHENA (CONT'D)

General Stone please come in. Athena to General Stone on the emergency channel, sensors are picking up a phenomenon disturbance forming around the planet. It may be alien. General Stone do you copy?

More static and interference is heard over the communication system.

ATHENA (CONT'D)

To any member of the mission, this Athena on all channels. A powerful energy cloud, possible an alien intelligence is engulfing the Planet Earth. I will attempt to bring the Time Sphere closer to the rendezvous point. Athena out.

Athena activates the controls and begins to drive the Time Sphere. Suddenly, there is a loud bang and the Sphere shakes violently. Small explosions spark throughout the Sphere and Athena's CPU Matrix starts to malfunction causing Athena to loose her stability.

Her plasma field generator flashes on and off. She is finding it more difficult to keep her AI online.

ATHENA (CONT'D)

Gennnnn Sssston... Pleeessee... III  
amm... malfunctionnn... Under  
attackkkk...

Athena uses the last of her power to transfer her AI to the Phoenix.

EXT. SPACE - PLANET EARTH ORBIT

We see the Time Sphere being grabbed by a purple plasma energy beam. The beam generates energy plasma burst onto the Sphere. It causes the Sphere to loose power.

INT. PHOENIX COCKPIT

We see Captain Rune piloting the Phoenix and suddenly Athena appears in copilot seat. Her AI body materializes from a plasma field generator. Beautiful blue plasma particles form her human shape. Her face sparkles to life as she is already looking at Captain Rune with a panic expression.

RUNE

Athena! What's happened?

ATHENA

We are under attack. An unknown alien intelligence has attacked the Time Sphere. We are all in danger we must reach General Stone.

EXT. FLOATING ALIEN CONTINENT - DAY

General Stone, Colonel Ying and Angel Lander are all standing by waiting for Captain Rune to land the Phoenix. They are looking up at the sky.

LOOKING UP towards the sky, we see a mixture of blue and purple clouds swirling in the atmosphere. The Sun is barely shinning through the cloud. Distant thunder builds up and rumbles. In the distance, the Phoenix can be seen approaching.

YING

There she is.

As the Phoenix moves in closer, a purple plasma cloud reaches out and grabs hold of the ship. It causes the ship to jolt and spin out of control.

STONE

Dia! Captain can you hear me? Dia  
come in! Athena do you copy?

Nothing can be heard over the communicator. The Phoenix is a couple miles up and can be seen spinning out of control and moving fast across the sky towards the opposite side of the continent.

STONE (CONT'D)

Track the Phoenix Xiu. Lets move  
out!

INT. PHOENIX COCKPIT

Captain Rune is fighting against the g-forces and at the same time, trying to get the ship under control.

RUNE

Athena! I can't get the ship under  
control! We are going down! I  
need you to transfer into a  
computer orb! I'm going to try to  
keep her up as long as I can! I  
will have to jettison!

ATHENA

Understood Captain. Good luck.

Athena reaches her hand out and activates a computer orb. She then transfers her AI body into the orb. Her body breaks down into millions of bright plasma particles. The particles filter into the computer orb. The orb that contains Athena floats over to Rune. She grabs the orb and places it on her hip. The orb then stretches out to form around her waist. Rune gets up and activates her whit Plastron face armor. She then opens the side of the cockpit and prepares to jump out.

EXT. FLOATING ALIEN CONTINENT - DAY

General Stone is carrying Angel on his back while flying along side Colonel Ying.

YING

General. I see the Phoenix. She is still falling and the communicator has been knocked out. And there is no signal from Athena.

STONE

Keep your eyes on the Phoenix. Hopefully, Athena was able to keep track of our locations. I really need her to respond.

From the POV of Ying's HUD, we see the Phoenix several miles ahead of our trio. The ship leaves a trail of white smoke as it continues to crash to Earth. As the ship falls, we see a white object dart out from it. Ying's HUD auto magnifies on the small white object. We see it is Rune darting away in her full white Plastron. She uses her ion thrust to gain speed. The, the Phoenix explodes. The shockwave causes Rune to get thrown into the atmosphere.

EXT. SKY ABOVE ALIEN CONTINENT - DAY

We see Captain Rune flipping in the air out of control. She is trying to regain her equilibrium in a free fall. The debris from the Phoenix is raining onto of her. She activates her ion trusters and outmaneuvers the debris. A large piece of fuselage strikes her side a causes her to spin out of control once again. She begins to crash toward a forest. With one more last ditch effort, Rune uses her thrusters to gain just enough altitude. The slight gain in altitude however, was not enough. She crashes through the tops of tree and crash lands into soft ground.

EXT. FLOATING ALIEN CONTINENT FOREST - DAY

Captain Rune's face armor opens and her beautiful pale skin face is revealed. She looks around as she tries to sit up. Her Plastron armor kept her alive but has damage. The computer orb containing Athena, slides off her body and floats near her. Then, the plasma particles of Athena's AI begin to stream out of the orb. Athena slowly begins to take shape. When fully formed, Athena stands near Rune.

RUNE

How are you? Did you enjoy our little ride?

ATHENA

Although I did record every moment from the computer orb, I have to say that I did not enjoy our little ride.

RUNE

I was joking Athena.

ATHENA

I am aware that you are joking, Captain.

RUNE

Are you fully functional?

ATHENA

Yes. My AI Matrix was able to use the power cells of the computer orb and regenerate my plasma cells. I am now functioning at one hundred percent. How are you feeling Captain?

RUNE

My readout tells me that I broke my right arm and I have to broken ribs. Minor scapes and bruises. The nanobots are repairing the damage. ETA on repair, thirty minutes. I have forty-five percent power left in my Plastron.

ATHENA

My internal sensors have picked up General Stone, Colonel Ying and Angel Lander. They are approximately fifty-seven miles away. They will be here in thirty-two minutes and twenty-nine seconds. I will try to contact them.

EXT. SKY ABOVE ALIEN CONTINENT - DAY

Stone with Angel and Ying are flying. The sky all around them is changing into a purple cloud. The Sun is dim and pink. General Stone has a communication hailing signal go off. We hear Athena speaking.

ATHENA (V.O.)

General Stone. This is Athena. Do you read me, Sir?

STONE

Athena! Thank the All! Where are you?

ATHENA (V.O.)

Our coordinates are coming to you now Sir.

STONE

So, Captain Rune is with you?

ATHENA (V.O.)

Yes, Sir. She is injured. However, she is recovering.

STONE

Good. Do not go anywhere. We will be there soon. Stone out.

EXT. FLOATING ALIEN CONTINENT FOREST - EVENING

The prehistoric forest is alive with unfamiliar animal sounds. Insects are buzzing about and crickets are chirping. The Sun is getting lower in the sky. Dia Rune is sitting quietly on a fallen tree. She closes her eyes and begins to sleep. Athena stands near her keeping a watchful eye out. Suddenly, a loud crack is heard. Rune wakes up and they both look in the direction of the sound. Rune stands up slowly. The forest gets real quiet. Rune activates her plasma rifle. She and Athena stand close to each other as another snap of branch is heard.

Athena also activates a plasma weapon. There is no sound in the forest as they look thru the trees for movement. Then, the sound of heavy breathing is heard. A large black shape behind the trees moves slightly. Then, the shape burst through and a massive mouth of seven inch dagger teeth lunges forward.

The Tyrannosaurs Rex breaks down trees as it tries to bite down on Rune and Athena. They run for their lives through the forest. The dinosaur chases them. The trees are far enough apart for it to maneuver through.

RUNE

My Plastron isn't fully charged! I can't out run it! I need a few minutes please!

ATHENA

I will distract it.

Athena brings out the computer orb. She activates it and immediately another copy of Athena is created. With a motion of her hand, the Athena copy appears in the T-rex's forward vision. It runs after the copy. The T-rex charges the Athena copy and opens it's mouth and bites down hard into plasma particles. It roars in anger.

RUNE

Hey!

The T-rex turns to see Rune standing on a small hill in full Plastron armor.

RUNE (CONT'D)

I'm over here monster! Come and get me.

The T-rex roars and charges Rune. She stands still waiting for it to get closer. Ten yards away with mouth open and roaring, the T-rex gets ready to bite and then Rune leaps up and jumps over the dinosaur. She lands on it's back. It begins to buck and shake trying to throw her off. She then stands up and runs along it's back to it's head. She leaps up extending her right arm to form a plasma energy fist. She dives down and punches the T-rex in he's head. The dinosaur goes down loosing consciousness. Rune tucks and rolls off the T-rex's head and lands on her feet next to the sleeping beast.

RUNE (CONT'D)

Now. Lets find the Time Sphere and get out of here.

ATHENA

My internal sensors are picking up  
an object seventy-eight yards south  
west from here.

RUNE

Okay, I'll follow you. Lets go.

Athena and Rune take off running through the dark forest for the object.

As they approach a large tree, we see the Time Sphere nestled between two very large branches. It's navigational lights are still on and shining through the leaves. The Sphere is still generating power.

RUNE (CONT'D)

We need to get it down.

ATHENA

I will transfer to the Sphere and  
attempt to move it safety from the  
tree.

Athena holds out her hand holding onto the computer orb. She and the orb materialize into the Time Sphere.

INT. TIME SPHERE - COCKPIT

We see Athena appear into the Sphere. She places her hands up and activates the main controls. The controls plasma field powers up.

EXT. FLOATING ALIEN CONTINENT FOREST - NIGHT

The sounds of prehistoric night life has increased. Dinosaurs roar and bellow in the distance. The sky is a dark purple. Few stars can be seen.

Captain Rune is standing outside the Sphere watching it power up and begin to raise off the branches. She smiles with much relief.

Rune uses her ion thrusters and flies up to a branch near the Sphere. She lands on it and continues to watch the Sphere rise. Her landing causes a few prehistoric insects to scurry from their hiding spot. The insects startle Rune as they crawl on her leg and arms. She activates her face shield.

On her HUD, her sensors and night vision moods come on. She switches her HUD to both night vision and thermal image. She turns her head slowly to get a full three-hundred and sixty degree visual of her surroundings. As she turns, a large red and orange hot spot can be seen moving towards her. The image becomes more clear as it gets closer to her. Then suddenly, it is very clear as another T-Rex moves in with it's mouth open.

Rune darts upward just as the T-Rex tries to bite down on her. It tries to run after her.

RUNE

Oh, come on! What is this?  
Dinosaurs try to eat Dia Day?

Rune flies higher and fires warning shots at the dinosaur. It roars in anger.

ATHENA (V.O.)

I did not understand your comment  
Captain. Can you please repeat.

RUNE

Never mind! Is the Sphere ready?

ATHENA (V.O.)

Yes.

RUNE

Great! Open it up!

The Time Sphere hovers above the ground just out of reach of the hungry T-Rex. The entrance opens and Captain Rune flies in. The entrance closes and we see the Sphere fly off.

EXT. ABOVE THE FLOATING ALIEN CONTINENT - NIGHT

The sky above the floating alien continent is now a severe dark purple cloud. Looking like a horrible alien hurricane, the massive cloud swirls and rubbles with thunder.

General Stone, Angel Lander, and Colonel Ying are flying towards the distant light of the Time Sphere. Strong wind gust are blowing them around. They are having a difficult time flying against the wind.

The Sphere is getting closer and we see a blue beam of light penetrating through the clouds. The winds grow stronger and lightning beings to strike through the clouds. Angel is holding tightly to Stone.

Colonel Ying moves in closer to the Sphere as it approaches them. The entrance opens and Captain Rune is standing by ready to grab hold of them. Rune reaches out to grab her. Their hands get closer and they grab hold of one another. Rune pulls Ying inside.

INT. TIME SPHERE - MAIN BAY

RUNE  
Hold her steady Athena!

EXT. ABOVE FLOATING ALIEN CONTINENT

Stone is struggling to keep his flying steady. Angel is holding on for dear life. The winds are at tornado strength. He is fighting the power of the wind.

CLOSE ON ANGEL we see her eyes begin to glow blue. The power of the Shards begin to take control. The winds start to calm down. Then, the clouds and wind stay still. Angel taps into the power of the Shards.

Stone takes the opportunity and flies into the Sphere.

INT. TIME SPHERE - MAIN BAY

Captain Rune and Colonel Ying both help Stone and Angel inside. The entrance closes.

STONE  
Go Athena!

EXT. ABOVE THE FLOATING ALIEN CONTINENT - NIGHT

We see the Time Sphere dart upward. The Sphere bullets thru the alien cloud and into outer space.

EXT. SPACE - EARTH ORBIT

Then we see the source of the alien cloud. A swirling purple vortex emanates from a massive alien vessel that takes over the Solar System. The Moon and every other planet is under the vessel.

As the Time Sphere escapes planet Earth, a brilliant energy beam strikes the floating alien continent below. The energy beam intensifies and destroys the continent.

The explosion causes a massive shockwave that engulfs the planet. We see a wave of fire moving across the Earth.

INT. TIME SPHERE - COCKPIT

We see everyone watching the surface of the Earth being destroyed.

STONE

There's no doubt now how the dinosaurs were destroyed.

YING

The only humans to witness the destruction of the greatest species to ever exist.

ANGEL

They wanted to remove all evidence of their existence.

Everyone stops to turn around and look at Angel and had forgotten the power she used to stop the storm temporarily. Everyone is quiet as they wait for Angel to speak again.

ANGEL (CONT'D)

That's why Vorn gave me the Shard of the Starstriders. He knew they were coming. He knew they would try to destroy it.

STONE

And they'll destroy us if we don't return to our time.

Angel takes the Shard out for everyone to see. She gazes upon it.

ANGEL

So much power.

STONE

Angel. I think you need to put it away. Your powers will grow as we gather the rest of the Shards. I don't want you to carry it. I will take it.

Angel continues to stare into the Shard. She holds it closer and her eyes glow blue.

STONE (CONT'D)

Angel!

Everyone in the room including Angel, snaps out of the trance. Angel looks up at Stone and gives the Shard to him.

STONE (CONT'D)

Athena. Prepare the Sphere for time travel. I want everyone else to get in their sleep chambers. Let us hope our presence will go unnoticed and we can return to the future where we belong.

Stone opens a plasma orb. He places the Shard of the Starstriders inside along with the Shard of Joseph and the armor of Joseph. He closes the orb and places it a security locker. He turns around to see Angel looking at him. She looks away and joins Rune and Ying in the hyper sleep chamber room. Then Stone follows them.

EXT. SPACE - EDGE OF THE MILKY WAY GALAXY

We see the Time Sphere accelerating thru the time vortex. The Sphere pushes past the speed of light and vanishes in a flash of light.

EXT. MILKY WAY GALAXY - PERSEUS ARM

We see a flash of light across a field of stars and nebulae. The time vortex opens and the Time Sphere emerges. Then the vortex closes and disappears.

The Imperial Flag Ship Zeus moves in. The Time Sphere quietly glides into the flight deck.

INT. IMPERIAL FLAG SHIP ZEUS - FLIGHT DECK

We see a large crowd waiting for the return of General Stone and his party.

Empress Aliyah, Admiral Hall, and Doctor Kulros are all standing in front of a battalion of Imperial Alastar Soldiers.

The Time Sphere stops and hovers a foot off the deck. The door opens and General Stone comes out first. The crowd cheers. Colonel Ying, Captain Rune, Athena and Angel Lander all exit the Sphere. They all wave at the cheering crowd. Stone holds onto the orb that contains the Shards and Armor. Empress Aliyah walks up and greets them.

ALIYAH

Welcome home General. This is an historic moment for all the Galaxy.

STONE

Thank you your Highness. It was quiet the adventure.

ALIYAH

And you have more to come.

STONE

Yes your, Highness. May I present to you, Milady Angel Lander. Daughter of Doctor Joseph Lander.

ALIYAH

Welcome Milady. Welcome to the year 4620. I am Empress Aliyah Dunia. The leader of the Supreme Imperial Expanse of Orion and protector of The Lost Shards of the All. We are grateful and honored for you coming here. We know it must have been hard for you to leave your world behind and sacrifice everything you hold dear.

ANGEL

Thank you, your Highness. Yes, it was difficult to leave. But I was prepared for a long time.

(MORE)

ANGEL (CONT'D)

My father had told me before he left on his quest, that there would be time travelers and I must go with them. And he was right.

ALIYAH

Your father loved you my dear. And his followers. He knew you would understand the burden and power of carrying the Shard. He also knew that you would come to realize just how important everything he told you of what happened to him was true. And now he is our Lord and you, are our Savior.

Everyone that is standing on the flight deck goes silent. Then they all go to one knee to bow before Angel including the Empress.

Then the Time Sphere starts up again and rises up. Everyone gets up and turns to look at it as it begins to move out from the flight deck. Colonel Ying starts to go after it. General Stone stops her.

STONE

No! Remember what the message from the Armor said? The Time Sphere will auto self terminate itself after all the destination times have been traveled. We have to let it go.

We see everyone watch as the Time Sphere flies itself outside of Zeus. It then moves off the port side and begins to generate an electric field. Electric bolts begin to serge all over the Sphere.

Stone moves close to Admiral Hall.

STONE

I think we need to get the hell out of here.

HALL

Yes, I think so too. Bridge this is Admiral Hall.  
(MORE)

HALL (CONT'D)

Set course back to Imperial  
Command. Open Quantum Bridge and  
engage.

EXT. SPACE

We see Zeus fire it's blue energy plasma stream outward into space and then the event horizon opens. Zeus flies into the opening and disappears. The event horizon closes leaving the Time Sphere alone. Then the Sphere explodes causing a ring of shockwaves to expand until they dissolve into nothingness.

INT. IMPERIAL FLAG SHIP ZEUS - PRIVATE CONFERENCE ROOM

Empress Aliyah, General Stone, Colonel Ying, Angel Lander, Admiral Hall, and Captain Rune are all sitting at a large round conference table. Aliyah is at the head of the table sitting in a large throne with two royal guards on her side. There is a large concave view port behind her. Outside the view port we see the inside of the Quantum Bridge vortex.

ALIYAH

Come forward General Stone. What  
is your plan for recovering the  
Shard of Darkness?

General Stands up to speak.

STONE

Your Highness. The Shard of  
Darkness is located on the planet,  
Helios of Erebus. It is somewhere  
deep inside the Dark Void Cluster  
Nebula. This is where we must go.

Admiral Hall stands up next.

HALL

Excuse me, General. Sorry to  
interrupt your Highness. The Dark  
Void Cluster is controlled by Ra  
Shathar. The most powerful  
intergalactic Entrepreneur. Not to  
mention, that he is the most  
wealthiest being in the Galaxy and  
controls the galactic black market.  
He runs his own empire he likes to  
call, Realm of Shathar.

STONE

Thank you, Admiral. I am aware of Ra Shathar and his private organization that neither our Empire nor the Sword of Vilcoria can come close to controlling. He also manages the Galaxy's largest supply of plasma fuel that both empires rely on for their starships. I am also aware of his fascination of Earth's ancient history of gambling. And that is how I plan to win the navigational charts through the Void. Shathar owns the largest casino resort in the Galaxy. I will play a him for the charts.

ALIYAH

Is that so wise, General? You are literally going to gamble for the protection of the Galaxy. Possibly for the Universe.

STONE

Yes, your Highness. I know that is how it sounds. But I assure you, I will find a way to gather the Shard and bring it back to the Expanse.

Colonel Ying stands up to speak.

YING

There is another problem, your Highness that we need to consider. There is a strong possibility that General Offmara will be waiting for us to secure all the Shards and make his move to take them. I believe he is setting a trap.

ALIYAH

Yes, I ensure you Colonel, Offmara will attempt to make his move. That is where you come in.

YING  
Your Highness?

STONE  
Colonel Ying. I have a mission for you. You will be in charge of a small task force of Alastar just outside of Ra's Realm.

We see a plasmagram image appear in the center of the room. The main solar system of planets of Ra's Realm enlarges. The main image of a planet expands. The planet's northern hemisphere is larger than it's southern. The north hemisphere is an artificial dome that is mushrooms eighty miles off the surface. The artificial surface is made up of cities, superstructures, and skyscrapers that reach high above the atmosphere. The bottom of the planet is all natural with continents, mountain ranges, rivers, oceans, and forests.

STONE (CONT'D)  
Ra's main resort planet is here. Its called, Shathar's Moon. The northern hemisphere has millions of casino resorts, hotels, and other attractions. Basically, a large city on the top of the planet and Ra has his own private tower here on the top. The southern hemisphere is the original planet itself. No cities or resorts. Untouched wilderness. Ra does have a soft side for nature and animals. He owns the largest intergalactic zoo in the Galaxy.

The plasmagram image shrinks. All the star systems in Ra's Realm appear red. The outer star systems outside the realm appear blue. The Dark Void Cluster that bleeds into Ra's Realm appears dark blue. Stone points to a star system near the boarder of Ra's Realm.

STONE (CONT'D)  
Colonel, you will be stationed here. Near the Adune System. Once I secure the navigational charts and have clear passage though the Void Cluster, I will communicate with you to rendezvous with me here, on the edge of the Cluster. I will arrange with Ra to have a small warship standing by for our return.

YING

What about Zeus? Where will our  
flagship be?

HALL

I will have Zeus and the fleet  
standing by on our boarder. We  
cannot risk any type of military  
confrontation with Ra. He may not  
be a military leader, but he does  
have his own private military  
protecting him. We have kept a  
peaceful relationship between our  
two empires for many generations.  
I for one, would like to keep it  
that way.

STONE

When Offmara shows up, and he will  
show up, the goal is to bring him  
to us. There are too many  
civilians and visitors from all  
over the Galaxy to place in danger.  
The war for the Shards must be  
fought on our battle front.

YING

Sir, you know how he fights. He  
will find a way take what he wants.  
He does not care who he hurts to  
have possession of the Shards. He  
is planning something sinister. I  
can feel it. We all can feel it.  
They are hiding Terros from all of  
us. As soon as you bring the  
Shards together, the evil of Terros  
will be reveled to the Galaxy.

Angel finally stands up to speak. Everyone in the room goes  
silent and looks at Angel.

ANGEL

That is why we must not let him  
take the Shards. I believe we can  
defeat Offmara and Terros. Isn't  
that why you brought me here?

(MORE)

ANGEL (CONT'D)

To use the power of the Shards to  
destroy Terros?

STONE

It is indeed, Milady.

ANGEL

Then I will go with you into to  
Dark Void Cluster. I will help you  
find the Shard of Darkness on  
Helios of Erebus.

ALIYAH

Very well. Milady Angel Lander, I  
hereby grant you permission to be  
part of this special mission. It  
is very important that you listen  
to everything that he tells you.  
You are the most important person  
in the Galaxy.

ANGEL

Yes, I know your Highness. I  
promise to do everything General  
Stone ask of me.

ALIYAH

Good. You will be in good hands.  
Is there anything else to discuss?

Captain Rune stands up.

RUNE

Yes, your Highness. I need to know  
what I will be doing?

STONE

In am glad you have ask Captain.  
Disguised as civilians, you, Angel,  
and I will travel to Shathar's Moon  
separately. This will throw off  
suspicion. A luxury cruise ship,  
the Blue Comet, makes a regular  
trip to the resort every two weeks.

(MORE)

STONE (CONT'D)

I've made arrangements for us to travel on the Blue Comet. We then take a shuttle to the resort and check into the Pearl Galaxy Hotel.

RUNE

That's the most expensive hotel in the Galaxy.

STONE

Yes it is. And it is not easy making arrangements at this time. Let me just say, I know someone that I owed a favor to a long time ago. And she was able to get us in.

YING

You owed her a favor? Something we need to talk about later.

STONE

What was that Colonel?

YING

Nothing Sir! Please continue Sir!

STONE

As I was saying, after we arrive, Captain Rune you will seek out Ra Shathar first. He will be celebrating the three millennium anniversary of the Shathar's Moon Resort. It has been in the Shathar's family name for that long. He loves woman of many species. I'm sure he will be surrounded by plenty of exotic alien females. Try to get close to him and listen to his stories.

RUNE

Aye, Sir.

STONE

Athena.

Athena walks up to join the conversation.

ATHENA

Yes, Sir.

STONE

Athena, I need you there as well. You will be with Angel. Both of you will mingle in the crowd. Stay close to Ra though. I will make contact with his wife and make arrangements to join him in a private game of his choosing. Once the game has been established, everyone will join me in the game room. By this time, he will know who I am and what I'm playing for. Everyone understand their role? I have nothing further to add your Highness.

ALIYAH

Then, this meeting is adjourn. Everyone please be careful and good luck to us all. May the All bless us.

Everyone stands up and bows at the Empress. She and her Royal Guards leave the room. Everyone else leaves and Angel joins Athena and Rune as they leave. Colonel Ying walks up to General Offmara.

YING

General? May I talk to you in private please Sir?

STONE

Certainly, Colonel. Please, I insist.

The General and Colonel leave the room together. They walk out into the corridor.

INT. ZEUS - CORRIDOR

General Stone walks out of the meeting room and into a empty corridor. Colonel Ying follows him. He looks, stops and looks around to make sure it is all clear. Then, he faces Ying. She walks up to him and punches him square in the jaw. His head moves back from the blow. He looks back at her with a slight grin and rubs his jaw slightly.

YING

You ass! Think you can just give me the spit detail like some lower class cadet? Huh?

STONE

You're lucky I don't reduce you to a cadet!

YING

What the hell was that? Giving that assignment to Rune and not me!

STONE

Because, Ra knows you! He knows your face. He doesn't know Rune. He will recognize you as the Colonel that leads the Alastar Legion. If you go, his security surveillance will alert him. He will lock himself and the charts away. And we will never have a chance to travel Thru the Void to secure the last Shard.

YING

And what about you? Won't he recognize the great General Stone? The leader of the mighty Alastar Legion.

STONE

No. I will be the last person he will expect to walk into his resort.

(MORE)

STONE (CONT'D)

He is under the impression that I am safeguarding the Expanse from Offmara. He is aware of the current events of our empires. He has no interest in our affairs. He just cares about his little empire and his money. Besides, I programmed my Plastron to give me a false identity.

YING

What? How?

STONE

Athena helped me. She was able to program the nanobots AI to create a false identity program. It will disguised me, as it were.

YING

So, you left me out? And then you had to mention her. You embarrassed me Thaddeus.

STONE

Xiu, there is nothing more important than you. This mission is to save the Galaxy and the Universe. It is also to free those who are suffering the wrath of Offmara and his Queen. If that means using another mans wife to get to him for some navigational charts, then so be it! I would rather see you safe patrolling our boarders and leading the finest military legion in the Galaxy and fighting to the death to protect the most precious items in the Universe. That's where you belong! You are a soldier Xiu and you are also my wife. I need you to trust me.

YING

I do trust you. And I'm sorry. My jealousy took over my pride and loyalty. You are correct on your decision my General, my husband.

They both embrace each other. The hug and kiss for a moment and part. They look at each other.

YING (CONT'D)

Let us end the suffering together.  
Let us save the Galaxy and rid it  
of filth and evil.

STONE

Then, we leave for the Realm of Shathar. I promise, that our destiny will bring us victory on the battle fields of Helios of Erebus. There, I shall meet my enemy face to face. The final conflict of galactic titans, General Stone and General Offmara.

CUT TO:

EXT. ZIVORE MOUNTAIN - NIGHT

A blizzard blows across the snow covered peak of the old mountain. The ancient temple's entrance is lit by a flicking flame on torches.

INT. ANCIENT VILCORIAN TEMPLE

The outside hollowing winds can be heard even in the deepest parts of the temple. We see General Offmara standing at the edge of the rock platform. He is looking into the darkness waiting for his Queen to speak.

QUEEN

Stone has returned.

OFFMARA

Yes, my Queen. He is planning his move to gather the navigational charts thru the Dark Void Cluster. We must intercept him before he reaches Helios of Erebus.

QUEEN

Patience, my love. You must let Stone acquire the Shard of Darkness first. The Dark Beasts, the Shax guard the Shard. They are powerful demons and will destroy all who try to take it. Their dark force will cripple Stone and all that follow him. You have the power to control them. I suggest you learn to use it if you want to capture the Shard yourself and weaken the girl that possess her own Shard.

OFFMARA

Then, I shall defeat Stone. I will then take the Shards and bring them to you my Queen. Together we will raise Terros from his binds.

QUEEN

Yes, yes. Is my ship complete?

OFFMARA

Yes, my Queen. We are ready to travel to the Realm of Shathar and take his fuel empire from him.

QUEEN

Good. But, I still have one more task to complete. I must prepare myself. Go, my love. Prepare you soldiers for battle. I will summon you when I am ready to leave.

OFFMARA

Yes, my Queen.

CUT TO:

EXT. SPACE - REALM OF SHATHAR

We see a large beautiful aqua blue nebula stretched across this corner of the Galaxy. A large white luxury spaceship approaches the edge of the nebula.

CLOSER ON the spaceship, we see it represents a galactic cruise ship rather than a warship. There are thousands of small view ports dotted along the hull of the ship indicating its massive bulk. Along the side of the hull, we see the flag of the Realm of Shathar and the name of the ship in many different alien languages including English. The name reads, OCEAN OF SHATHAR.

INT. OCEAN OF SHATHAR - PROMENADE DECK

We see General Stone walking down the main promenade. He is wearing the 43rd century equivalent of a black tuxedo. He is joined by Captain Rune. She is wearing a beautiful future dark blue gown.

STONE

Very beautiful, Dia. I'm sure you'll charm Ra plenty.

RUNE

Well, Thaddeus, I'm sure I can amuse him with my punching a Tyrannosaurus.

They both share a small laugh. Then, Angel Lander joins them. She is wearing a tight fitting white gown.

ANGEL

Well, I'm glad to see the style for woman's gowns haven't change much in the last two thousands years.

STONE

Both of you look very beautiful. Lets remember our mission and we must not forget to keep up with our appearances. We are approaching Shathar's Moon Resort. This is where we will separate. We will stay in communication.

## EXT. SPACE - REALM OF SHATHAR

We see the OCEAN OF SHATHAR approaching the planet SHATHAR'S MOON AND RESORT. The planet is a beautiful blue and green tropical world. The northern hemisphere is a man made space port and city. There are millions of skyscrapers the literal stretch into space. Millions of spaceships and starcruise ships swarm the planet. Far in the distance and on the outer edge of the star system, we see the Dark Void Cluster. The Cluster's blue and green gasses, bleed into the Realm of Shathar. The gasses give the appearance of an OCEAN IN SPACE. The gasses surround the equator of Shathar's Moon like a coast line of an island.

CLOSER ON the starcruise ship Ocean of Shathar, we see it approach the Resort. The ship docks in a docking station connected to the Resort.

## INT. SHATHAR'S MOON RESORT - CASINO

The main casino is massive. There are thousands of alien species from all over the Galaxy milling about. Some are gambling, others are socializing, and others are enjoying the live band playing on stage. The music is a type of alien jazz. There is a beautiful humanoid female singing. There are thousands of games from all over the Galaxy as well. There are even casino games from Earth's gaming history of gambling.

At the main entrance, we see General Stone in his 43rd century tux enter the casino. The Plastron sensor nodes on his face have been disguised by a facial plasmagram field. His gold artificial eyes have also been disguised with a plasma field to give him natural brown eyes.

Stone walks casually into the main game room of the casino. Everyone is dressed in their best attire for Ra's celebration. As he looks around the room, he spots his target. Then, we see Ra Shathar.

Ra Shathar is a tall thin male humanoid. He is a very exotic and handsome alien being. His features are a mix of reptile and bird. He has beautiful bright colorful feathers and colorful scales on his face and head. His eyes are very unique with an assortment of colors with a pupil that changes shape. He is wearing a colorful long robe that disguise his physical body.

Ra is surrounded by four different alien females including one human, Dia Rune. She has made contact before Stone could and she holds onto his left arm as he continues to walk thru the main crowd. Other species have also joined Ra's group as they follow him and listen to his stories.

There is also a small platoon of masked guards that surround Ra. They keep the crowd at bay as he walks with his entourage. Many different aliens and humanoids cheer him on and try to get to him as he walks past them. He ignores them as he continues to tell stories. They also have hundreds of spectators snapping photos, holograms, plasmagrams, and other forms of still imagery of Ra.

We see Stone talking to a female humanoid. She nods in agreement and walks to meet Ra. The guards partway for her to pass thru and approach Ra. He is still speaking to his entourage but keeps his focus on Rune.

RA

Yes, it's true my dear, I do indeed have the largest intergalactic zoo.

RUNE

Wow! That's amazing!

RA

I even have species from your world. Including, species from your world's ancient past. Clones, of course.

RUNE

Really? Like what?

RA

Dinosaurs, my dear. Specifically, Tyrannosaurs Rex the King of the Dinosaurs.

RUNE

Wow! What a coincidence. I've recently encountered a real Rex.

RA

Really? How did you accomplish that my dear?

RUNE

I traveled back in time and punched  
one in the face.

Ra begins to laugh and Rune giggles with him. The female  
humanoid that spoke with Stone, approaches Ra.

HUMANOID FEMALE

Excuse me Mr. Shathar, I'm sorry to  
interrupt you. A very important  
VIP has arrived to speak to you.

RA

Really? And who would that be?  
Another VIP. Everyone in the  
Galaxy seems to think they are a  
VIP. Alright, I guess I could take  
a few seconds to speak with them.  
I'm in a good mood today. Allow  
them to approach.

HUMANOID FEMALE

Please sir, this way. This is  
General...

RA

Stone. I had the feeling the  
leader of the mighty Alastar Legion  
would show up sooner or later.  
Very well. Let us talk in my  
private game suite. It would be an  
honor.

STONE

The honor is mine Ra Shathar.

General Stone follows Ra and his entourage to his private  
lift. The guards keep the crowd away as they try to force  
their way into his circle. The entourage leave the main game  
room and enter to lift.

EXT. RA SHATHAR'S PRIVATE SUITE TOWER

Ra's suite tower is massive and is an echo of his wealth and  
power. The tower is located on the resort's north pole.

There are many levels of his private tower. The suite is located at the highest level. It reaches into outer space above the planet's breathable atmosphere. There is a three hundred and sixty degree view port surrounding the suite.

INT. RA'S PRIVATE SUITE

We see the perfect circle of Ra's suite. The round view port over looks the resort and the blue gas of the nebula coming from the distant Dark Void Cluster. The blue plasma gas moves in around the planet like waves of an ocean. The blue plasma waves crest and break against the planets atmosphere.

The main entrance opens and Ra walks into the suite first followed by General Stone and Captain Rune. The entourage follows and everyone separates and go to the many different chairs, couches, and bars in the suite. There are different gaming tables and gaming devices throughout the suite. Exotic art and statues decorate the room as well. Ra walks to his desk and sits down in his large leather chair. There are also exotic alien birds perched in cages whistling beautiful songs to each other. Stone follows Ra and takes a seat in front of his desk. Rune sits next to Stone.

STONE

You've done very well for yourself,  
Ra.

RA

What do you expect when your the  
owner the largest starship fueling  
supply in the Galaxy?

STONE

Indeed. Not to mention the largest  
chain of casinos and hotel resorts.

RA

It's the best place to take a  
vacation in the Galaxy. But, lets  
be honest with each other General.  
We both know the real reason why  
you are here. The locations of the  
Lost Shards have been found. And  
you hope to gain the navigational  
charts thru the Cluster?

STONE

The thought has occurred to me.

RA

And I also assume that the Lander  
Child is with you as well? Yes, I  
know the story General. Very well.

Ra presses a button on a plasmagram display on his desk. There are several plasmagram displays of the casino. Security images of different locations appear on the displays. There is no sound heard from the images, just the images of visitors and employees milling about their business in the resort.

RA (CONT'D)

Bring her in, please.

The main entrance to the suite opens and Ra's female humanoid assistant enters with Angel Lander. Stone and Rune turn around to see Angel walking in. She approaches them at Ra's desk.

STONE

Are you okay Angel?

ANGEL

Yes, I'm fine. I was having a  
great time actually.

Angel points to the female humanoid that escorted her.

ANGEL (CONT'D)

Shron showed me around after she  
realized who I was and was very  
nice to me.

RA

You see General, I have my sources.  
I do know what brought you here and  
I attend to play you for the  
charts. And if you win, I will  
grant you access thru the Cluster.  
But, I am puzzled by one thing.

Ra turns to face Rune.

RA (CONT'D)

Just who are you my dear?

Rune stands up to introduce herself.

RUNE

Captain Dia Rune, my Lord Shathar  
at your service.

RA

Ah. Captain Rune of the Supreme  
Imperial Expanse of Orion. And  
Captain of the Imperial Flag Ship  
Zeus. Good, I'm so pleased to have  
you all here as my honored guest.  
The celebration for three  
millennium has just gotten better!  
This will be one of the most  
interesting games of the Galaxy.  
Let us share this occasion with a  
toast.

Everyone in the suite stands and raises their glass of alien  
champaign to make a toast to the game of the Galaxy.

STONE

Oh, Lord Shathar before we begin, I  
would like to introduce to you one  
more member of our party.

RA

Not the famous Colonel Ying?  
Leader of the 801st Alastar  
Infantry. Is she here as well?

STONE

I'm afraid not my Lord. She is  
currently on patrol on our borders  
safe guarding the Shards.

RA

I see. So, who is this mysterious  
person that has managed to eluded  
me?

STONE

I introduce to you my Lord, our AI relation unit, Athena.

The female humanoid Shron, steps forward and changes her appearance. The plasmagram pixel particles begin to sparkle and the beautiful face of Athena appears.

ATHENA

Hello my Lord Ra Shathar. I am Athena. The Artificial Intelligence Relation Unit for her Majesty's Supreme Imperial Empire of Orion.

RA

Very nice. I love her. She's perfect. I guess I'm going to have to get to know my staff a little better. Very smart General. I'm sure she's one of a kind and her matrix system is unique.

STONE

Yes, she is. And yes her matrix system is unique and very complex.

RA

Any chance of sharing her technology with my scientist? I would love to acquire an AI unit of my own.

STONE

No. I'm afraid not. My mission is to gather the Shards for the sake of the Galaxy. The Shard of Darkness is the last one and is located on Helios of Erebus. A planet I'm sure you control and is deep inside the Cluster.

RA

Erebus? Yes, I have a fueling mine station there. But, do you know why they call it the Void Cluster General?

Ra spins around in his chair and stands up to stair out of the view port. Looking out of the view port, we see the swirling gasses of the Void Cluster Nebula.

RA (CONT'D)

It's a vast nebula stretching for hundreds of light years. There are countless hidden black holes throughout the Cluster that will pop up and swallow your ship and rip you apart. Millions of ships have disappeared never to return. There are some who have returned to tell tales of horrible creatures that will take your very soul to the heart of a black hole and keep you alive for an eternity and suffer the pressure of the gravitational forces. It took my ancestors thousands of years to safety navigate thru it. It is a place of horror beyond imagination and will drive you mad. So, if you're ready to play for the charts that will help you travel safety thru, then lets get started.

In the middle of Ra's personal suite, Everyone in his entourage gathered around a simple table. Ra is sitting on one end and Stone the other. Captain Rune, Angel, and Athena are also sitting at the table as spectators. There is an alien humanoid casino dealer in the middle.

DEALER

My Lord Ra Shathar, had chosen the game Texas Hold'em. It is an acient Earth game of a fifty-two deck of cards. Both players agree to play three hands. The stake is for the Navigational Charts thru the Void Cluster that Lord Shathar has in his possession. If Lord Shathar wins, he will keep the Charts. If General Stone wins, he will receive a copy of the Charts.

Ra and Stone play Texas Hold'em and Ra wins the first two rounds.

DEALER (CONT'D)

Gentlemen. It is the last round.  
This is the game that will  
determine the winner.

The dealer deals the cards and they begin to play again.

RA

It seems you won't be going to  
Erebus after all General. It seems  
you luck isn't on your side.

STONE

We will find a way. I will find  
Erebus. It might take some time  
but I am not giving up. You might  
want to consider something else  
Lord Shathar.

RA

And what's that my dear General?

STONE

Offmara.

Ra stops playing and is distracted by the name Stone  
mentions.

RA

Another General and another Empire  
wanting possession of the Shards.

STONE

That's not all he's after.

RA

My fuel? Everyone wants my fuel  
empire.

STONE

He will take it by force.

RA

I'm not concerned General. My empire maybe small but, I'm well protected.

STONE

He's more powerful than you know. I worry about his power gaining in strength.

RA

And where does he get this power from? He's mortal like the rest of us.

STONE

His Queen. I believe this Unseen Queen of theirs has been keeping a ancient power that originated from The Starstriders themselves.

RA

Let me stop you right there General. I don't believe in these fairy tales. They're just stories from your religion.

Ra and Stone stop playing cards for a few minutes. Ra turns to Angel.

RA (CONT'D)

I'm sorry my dear. I'm sure your father was a great man for your people and he brought hope to your world when all hope was lost. But, to claim to have power from an all natural being that never shows himself, I wish I could believe that. The only true power in the universe is money.

ANGEL

What do you think is going to happen when Offmara takes the Shards and unleashes Terrors from his binds? Do you think money is going to buy your way out of having your Realm spared from Terrors? He will destroy us all! You cannot hide from it.

Angel stands up and her eyes begin to glow blue. Her heart start to beat faster and a blue glow can be scene glowing from her chest. Everyone in the room stares at Angel in disbelief. Some of them leave. Stone stands up to calm her down.

RA

Congratulations General. I believe you have a straight flush. You may have a copy a the navigational charts thru the Void Cluster.

Everyone looks back at Stone to see Ra was telling the truth. Generals Stone was holding a straight flush. They were playing during their conversation unaware that Stone did indeed hold the better hand.

RA (CONT'D)

You have gained my trust General. The power that Angel Lander holds, is truly strong. Your Empire is welcome to protect the Realm of Shathar.

STONE

You must be prepared for the wrath of Offmara. Do not underestimate the power of Terros. However, the Alastar will be fight to protect all free Empires of the Galaxy.

RA

Thank you, General. Not being a religious person myself, I can only wish you best of luck on you journey.

Ra turns back to Angel.

RA (CONT'D)

I apologize to you, my dear. I never meant to offend you and your religion. I hope you will fight along side of General Stone and destroy this creature Terros.

ANGEL

It's okay, my Lord Shathar. It wasn't my nature to shout at you. I hope we will see each other again and I can be a guest at your wonderful resort.

RA

Of course, my dear you are always welcome. Everyone is. Especially, you my love. I want to here more stories from all your adventures.

RUNE

It's a deal. I will even let you ride with me on Zeus. If it's alright with the General.

General Stone smiles at the gesture.

STONE

Well, if we are to save this universe, I think we need to be off. Lord Shathar, it's been a honor.

RA

The honor is mine, General.  
Farewell.

CUT TO:

EXT. SPACE - DARK VOID CLUSTER

A small IMPERIAL SCOUT SHIP flies thru a Quantum Bridge Vortex and exits from the event horizon into a star system nestled between dark blue plasma clouds of gas that make up the Dark Void Cluster.

There is a yellow star giving off a perfect amount of energy for the inner planets of the star systems. The scout ship makes its way to the planet with a nearby plasma mining station.

INT. IMPERIAL SCOUT SHIP - COCKPIT

Captain Rune is wearing her white and silver Plastron bio-armor. She is piloting to scout the ship. Colonel Ying is in her blue and gold Plastron bio-armor and is copilot. General Stone is behind them and back in his gold and blue Plastron bio-armor. His eyes are back to their gold color and the artificial sensors irises are functioning. Angel Lander is wearing her black Plastron bio-armor and is next to Stone. Athena, the AI relation unit has also joined them. She has a computer plasmagram orb and is monitoring the star system.

RUNE

Sir. Typhon has come out of the vortex and is approaching Helios of Erebus.

STONE

Very good Captain. Athena, what can you tell me of this place?

ATHENA

Sir. The original people of this world are called the Uni. They call the planet Oceanus Star. There are two sides of the planet. One side is controlled by the Uni Government known as the Republic of Ghazeia and is led by a chancellor. There are many different species that are members of the Republic and all live in peace. There is a mix of culture and diversity among the citizens. Their technology suggest they are several hundred years behind our own. However, they do have interstellar travel. They would be considered a Type 2 Civilization.

YING

So, they won't be surprised of our visit?

ATHENA

No Colonel, they will not. There is another very primitive version of the Uni people. There is a tribe that lives in the forest outside the main cities of the Republic. They are known as the Warrior Clan Gra. They have been known to assist the Republic Army with expeditions into the unknown regions.

STONE

What is the other part of the planet?

ATHENA

The other side of the planet is inhabited by the creatures that have the Shard of Darkness, the Shax. When the Shax arrived, the Uni where able to build a large wall protecting them. The wall surrounds the planet and is thousands of feet high. Its also manned all hours and everyday. They never let their guard down. It is also said that the Shax have not been scene in decades.

STONE

Captain. Find a place to land near the edge of the City.

RUNE

Aye, Sir.

Angel starts to get up and has a frightened look across her face. Stone looks at her and reacts with concern.

STONE

What is it Angel? What's wrong?

ANGEL

I'm not sure. Suddenly I felt a cold chill. There's a darkness here I can feel. I feel there's something evil out there and it's waiting for us. I'm okay. I'm ready.

STONE

Are you sure?

ANGEL

Yes. I'm alright.

EXT. SPACE - ORBIT AROUND HELIOS OF EREBUS

The Spaceship Typhon flies in toward the planet. We see clearly the two sides of the planet divided by a massive wall. One side is covered by beautiful green vegetation, blue seas and mountain ridges. There are cities dotted on the continents with roads connecting them. The other side of the wall is dead and cold. It's a barren wasteland with no plant life. It's a mix of desert of both ice and ash. Volcanos and glaciers mix in together over the landscape.

EXT. HELIOS OF EREBUS - DAY

Typhon lands in a field near the edge of major city. The ships doors open and General Stone, Colonel Ying, Angel Lander, Captain Rune, Athena, and two squads of Alastar soldiers exit the Typhon.

YING

General. What is the plan?

STONE

I have a contact.

YING  
A contact Sir?

STONE  
Yes. Ra was able to find a  
military leader that he believes  
will help us get to the Shax lair.  
And I believe I see them. One  
hundred and twenty yard south east.

POV of Stone's HUD we see, a magnified image of a group of  
tall thin humanoids approaching the group.

STONE (CONT'D)  
Everyone stand down. These are our  
Uni military contacts.

The group of humanoid Uni approaches our team. Their skin  
is grey and made up of layers of folds. They have solid  
green round eyes with no pupil. Their bodies are tall and  
lanky. They all are wearing khaki military uniforms and  
carrying plasma rifles. They are marching full military rank  
and are led by one individual that seems to have more rank  
and medals than the other soldiers. Then, the leader calls  
out a single command and they all stop. The leader shouts  
out another command and the soldiers snap to parade rest. He  
then marches forward to General Stone and salutes. Stone  
salutes back.

UNI LEADER  
General Stone. I am Colonel Urke  
of the Republic Army. It is my  
great honor to serve with you in  
these dark times. I have arranged  
for us to travel to the great  
wall.

STONE  
Thank you, Colonel Urke. It is my  
pleasure to allow the Alastar  
Legion serve with you and your  
Army. Allow me to introduce my  
second in command and leader of the  
801st infantry, Colonel Ying.

Ying walks up to greet Urke.

STONE (CONT'D)  
This is Captain Rune of the  
Imperial Fleet of Orion.

Rune takes her turn to greet Urke as well.

STONE (CONT'D)

And this is, Milady Angel Lander.  
She is the Daughter of our Lord,  
Joseph Lander.

URKE

So, the legends are true. The one  
who will destroy the evil of the  
Shax and bring this world back to  
the beautiful garden of the Galaxy  
as it once was.

Urke turns around to shout a command to his platoon of soldiers. They all get on one knee and bow in unison. Angel is confused by the action of the Uni soldiers. She approaches Urke and kneels down next to him.

ANGEL

Please. Get up Colonel. I don't  
deserve this treatment. I'm like  
you. I am mortal. I bleed and  
have a beating heart.

URKE

A heart that contains a Shard of  
the Heart of the All. The All is  
the God of the Universe that your  
father has met long ago. And you  
carry his power now.

Urke looks at Angel with his round green eyes. A tear is rolls down his alien face.

URKE (CONT'D)

We have waited a long time for you  
Milady. The evil of the Shax has  
plagued my world for many millions  
of years and the time has come to  
rid of them of the Universe. Only  
you can do this. Please Milady,  
give us the freedom that we need.  
Free us and the Galaxy of this  
terrible evil that has killed many  
of my people.

Angel grabs Urke by his shoulders and they stand up together. She holds onto him and looks into his eyes.

ANGEL

I promise to do whatever it takes  
to destroy the very evil that  
covers not only this world but all  
worlds across the Galaxy.

All the Uni soldiers stand up and gather around Angel. General Stone, Colonel Ying, Captain Rune, and the two Alastar Platoons also join the group to listen to Angel speak.

ANGEL (CONT'D)

We will fight together to destroy  
the Shax and their evil master  
Terros! The power of good will  
endure and the suffering of your  
people will end! The power of the  
All is in me and all of you as  
well. I will face my destiny. I  
promise you! Together, the Empires  
of the Galaxy will unite and fight  
evil! Join me, to save the Galaxy!

Everyone cheers. The Uni Soldiers and Alastar Soldiers cheer together. General Stone looks at Angel with a smile and bows his head in respect.

Urke approaches Stone to speak to him privately.

URKE

General, we must continue on our  
mission. It is a two day walk to  
the Great Wall. When we reach the  
Forest of Kree, we will meet the  
leader of the Warrior Clan, Gra.  
They are a primitive tribe that are  
willing to help us defeat the Shax.

STONE

Very well Colonel. I will gather  
my people and you gather yours. We  
will follow you sir. Lead the way.

EXT. GREAT OPEN SAVANNA OF HELIOS OF EREBUS - DAY

We see a beautiful grassland savanna stretching far towards the horizon. There are small forest that litter across the landscape. Thousands of exotic alien animals are migrating across the plains. There are alien birds flying across the open sky.

General Stone and Colonel Urke are proudly leading their soldiers across the vast savanna. Very large four legged alien herbivores walk slowly near our heros. They stop to graze on the tree tops as our heros continue to march onward.

We see the sun being to go down as the two Army's continue to march toward the horizon. They approach the edge of a forest that we see as a dark silhouette against the setting sun.

EXT. HELIOS OF EREBUS THE FOREST OF KREE - NIGHT

There is a large camp fire roaring in the middle of a camp site. The Alastar soldiers are on one side of the camp and the Uni soldiers are on the other. General Stone and Colonel Urke are sitting next to each other close to the fire. Captain Rune, Colonel Ying, Athena, and Angel Lander are also sitting next to them near the fire. The Alastar Soldiers have a plasma generator force field on. The force field surrounds the camp. There are also plasma generated camp shelters for the Alastar soldiers to live in. The Uni soldiers have traditional Army tents. Both members of the Army's are having quiet conversations together in small groups.

URKE

The leader of the Gra Clan should be arriving at any moment. He and his witch doctor can speak in your native language surprisingly well General.

STONE

Well, that is very assuring Colonel. I'm sure they will be a great help to us.

YING

General.

STONE

Yes, Colonel. What is it?

YING

Some of the men have been wondering about something for some time now.

(MORE)

YING (CONT'D)

And I myself have also been wondering about the same thing as well.

STONE

What's the question Colonel?

YING

We have the mightiest Empire in the Galaxy. We have the greatest technology the Galaxy has to offer. Why aren't we using our technology and wiping out the Shax ourselves?

STONE

Interesting question Colonel Ying. Colonel Urke. Perhaps you would like to answer Colonel Ying's question for us please.

URKE

Yes General. I will answer for everyone. If everyone will gather around please.

Everyone in the camp does what Urke requested. They all gather around to listen to his explanation.

URKE (CONT'D)

The power of the Shards are what many to believe to be a magic power that was a gift from God. Remember, the Shards come from a copy of the Heart of the All and not, the actual Heart. However, it's an unnatural power nonetheless good or evil. The Shard of Darkness is just a name. It is a Shard that so happens to give the Shax a power that protects them. Their Shard creates a power that also gives them the foresight to see their enemies plan of action.

(MORE)

URKE (CONT'D)

If we were to just fly over them and drop plasma bombs on their lair, they would simply deflect the bombs and use the Shard's power to destroy the opposing side. The trick is, to get them to come out of their lair and meet us on the battlefield on our terms.

STONE

Does that answer your question Colonel?

YING

Yes, it does General. Thank you Colonel Urke.

ATHENA

Sir. A group a native Uni have arrived and are at the edge of the camp.

STONE

Very well. Lower the force field.

We see a group of NATIVE UNI slowly enter the camp. They are wearing thin loin cloths of animal hide. Their skin is darker than the Uni soldiers. Some of the TRIBE MEMBERS are wearing BONE JEWELRY. They also have paint designs on their face and body. The chief steps up to Urke and they greet each other like old friends. The chief is wearing a large crown made of feathers and bone. He is the most decorated. Then, we see another native Uni tribe member join in. He is wearing an animal skull over his head. The skull has forward facing horns that gives the appearance of a demon. He also is wearing several CLOTH POUCHES around his body. He also greets Urke in a manner of old friends that haven't seen each other in a while.

URKE

General Stone. May I introduce to you leader of the Gra Tribe, Chief Dozra-Kran and his Witch Doctor, Har-Yoon.

STONE

My pleasure to meet such a  
powerful leader of a proud tribe.

DOZRA-KRAN

My people may be thousands of years  
apart Great General Stone of the  
stars, but we share the same enemy.  
And we have a great army that will  
fight for you. We serve the one  
who guards the Magic Shards.

STONE

Your help is most welcome.

The WITCH DOCTOR, HAR-YOON steps up to Angel. He starts to  
chant and circle around her.

HAR-YOON

Child of Lander. Your power grows  
but isn't strong enough. The magic  
I give to you will strengthen the  
Shard inside your heart.

Har-Yoon reaches inside one of his medicine pouches and he  
pulls out his hand. We see he is holding some sort of purple  
glitter dust. He once again begins to chant in an ancient  
alien language as he moves around her. The chant is very  
mesmerizing. Everyone looks on as Har-Yoon does his magic.

Angel stands still near the fire. With her eyes closed, she  
sweats and breaths deeply as Har-Yoon chants the magic words.  
He opens his palm and pinches a small amount of dust with his  
forefinger and thumb. He then, blows the purple dust toward  
Angel.

CLOSE ON THE MAGIC PURPLE DUST. We See it slowly moving in  
midair towards Angel. It looks alive as each individual  
particle flies toward Angels chest.

Angel begins to rise off her feet. Everyone not standing up,  
gets up to watch the miracle unfold before them. Her Shard  
inside her chest starts to glow. The dust particles begin to  
enter Angels chest. Her body is four feet off the ground and  
Har-Yoon is still chanting magic words. The entire group is  
silent and gathered in tightly as they continue to watch the  
powers of the Shard unfolding.

Angel is eight feet above the ground. Her arms are spread  
out.

She looks like an actual angel floating high above everyone. Har-Yoon is in a concentrating trance. The Shard inside of her is brightly shining and visible to everyone. The remaining purple dust darts inside her Shard. Angels eyes pop open. Her eyes are now a bright blue light. She looks like a Goddess hovering above the camp.

Angel slowly glides down and her features return back to normal as she lands on her feet.

HAR-YOON (CONT'D)

Child of Lander. You are now Child of the All. Your power is stronger now. Use it. Gather your strength from nature, the elements, and the Universe. The power is energy of stars and a gift from the Gods. Together, I will teach you how to use it to defeat your enemies. The fight for this Galaxy is coming and the Darkness with it.

ANGEL

What must I do?

HAR-YOON

Do what you always have done. Bring the good and noble people hope and peace.

STONE

Show the Galaxy a power to protect it.

YING

Use that power to destroy evil.

RUNE

Bring peace to those who have none.

Angel starts to cry. She turns away from everyone and runs away. Stone goes after her. Ying stops him.

## YING

Let her go. She needs to be alone. She's fighting a battle of emotions inside. She'll be alright. She has been given a great burden to carry. She has a power that she never thought she would ever use. She needs time to learn and to adjust. It will be difficult for her. When she is ready, we will be at her side. You should talk to our soldiers. Assure them that what they just witness was great and wonderful gift from the All. Many of them need still worship her father. Maybe, a prayer is what they need and you should start it. I have a feeling tomorrow they'll need it.

Ying smiles at Stone and places her hand on his shoulder for comfort. She then leave the company to go after Angel. Stone waits for Ying to be out of view of the camp. He turns back to the join the group.

## STONE

Alright listen up. I want my people and Urke's people to listen up. Everyone, gather around. I don't know what's out there. I'm not sure what we will face. But, I want everyone of you to know, as long as we have Angel Lander with us, we will be strong. Stronger than ever before. My Alastar Soldiers, you are my family and I am your father. Angel is our mother. We have the power of the Shards in all of us. We will protect her and she shall protect us from what evil may be out there. I know some of you worship her father, so we will say a prayer together.

Everyone in the group prays in their own special way. They pray to the All and to Joseph Lander. After a few minutes, there is silence in the camp. Only the alien insects and night animals can be heard in the night air. Stone looks around the camp and gives one more order.

STONE (CONT'D)

My people get your rest. We have a long day tomorrow. The journey to the Great Wall is long. Colonel Urke. I suggest you order your people as well.

URKE

Yes General. I agree. My men follow General Stone's orders.

Everyone starts to talk quietly among each other and prepare for sleep. Har-Yoon and Dozra-Kran depart from the camp. The fire continues to roar into the night.

We see Angel running up a hill top from outside the forest. The night sky is clear and beautiful. There are small moons and billions of stars filling the sky. The blue nebula clouds can also be seen in the night sky like an ocean in space. The mining gas space station is also visible. There is a steady stream of blue plasma gas being sucked into the space station from the nearby nebula.

Angel has stopped crying as she looks up at the night sky. A tear is running down her cheek. The forest sounds are not as loud. Some creatures can be heard in the distance but overall, it is a very peaceful night on the planet Helios of Erebus.

Angel sits down on the hill top and holds her knees to rest her head on and closes her eyes. A human hand comes down and gently rubs on her back. We see Colonel Ying sitting next to Angel.

YING

I know this must be very difficult for you. I thought you might like someone to talk to.

ANGEL

I never thought this would actually happen. To carry this burden. The very idea that the fate of the Galaxy rest on my shoulders. How am I supposed to do this?

YING

You must accept it. You must stay strong. I don't have all the answers Angel. I'm just one person. I don't have any special powers. I have a duty to protect you and the Shards. And I will do just that until the end. As long as you believe in something worth fighting for, you will be strong enough to defeat it. This is just another story Angel; another tale to be told thousands of years from now. So, lets give them a good one. We will be with you to the very end. We won't let anything happen to you. I promise.

They hug each other. CAMERA PANS UP to the night sky above.

CUT TO:

EXT. SPACE - REALM OF SHATHAR

A MASSIVE VILCORIAN SPACESHIP slowly and stealthy moves into the Realm of Shathar. The ship has a much large mass than the smaller Vilcorian warships. Its hull represents that of a ancient prehistoric monster. There are many bone like features across the hull that appear to resemble ribs on a exoskeleton.

Then, the massive warship's forward section SPLITS OPEN at four different sections. Then we see a group of smaller Vilcorian warships fly out of the larger ship. They all head towards Shathar's Moon. It is revealed that the larger Vilcorian spaceship is the MOTHERSHIP and it follows the smaller ships into the Realm of Shathar Star System.

INT. VILCORIAN MOTHERSHIP - QUEEN'S PRIVATE CHAMBER

General Offmara is kneeling at the foot of his Queen's massive dark throne. We see a set of steps before him that lead to a dark throne that is silhouetted against a massive view port. The throne is hideous. It is built to look like a monster that is about to pounce in its prey.

OFFMARA

We have arrived my Queen.

QUEEN

Good. I am almost prepared for my move against the Expanse. And now, I am ready for you to see me, my love.

From the darkness of the Queen's throne, we see a large massive blob of a shape move. The monster in the shadows moves like a serpent that's ready to strike. The sound of a humanoid can be heard walking suddenly. From the darkness, we see the black figure of a female humanoid. She walks towards Offmara. She has a sexy appearance as she approaches the General. Then, she emerges into the light. Her face appears first then her body. Unlike a female Vilcorian, the Queen appears to more human. She is very tall and shapely. Her skin is pale white with black thick full lips. Her eyes are larger than a human's and glow green with a solid white pupil. She is wearing a tight fitting multicolored type of bio-armor. She is wearing a type of crown that is in the shape of an insect's head. The crown has pointy insect like horns that protrude from the back and get larger up to the front. She stops in front of Offmara and reaches down with her long thin hand and gently cresses his forehead and face.

QUEEN (CONT'D)

Rise my love.

Offmara stands and faces his Queen for the first time. She is taller than he is. Her eye level is eight feet. He looks up at her and smiles.

OFFMARA

You are more beautiful than I can ever imagine my Queen. You will be loved by all. The Galaxy will love you and worship you.

QUEEN

Are your soldiers ready?

OFFMARA

Yes my Queen. Our Legion of the Saber is at your command my Queen. My soldiers will take over The Realm of Shathar and secure the charts of the Void Cluster from Ra. Then, we will move safety though the Void and meet Stone and his Alastar in battle.

QUEEN

Excellent. Now, go and see to it.  
I will join you when we reach  
Helios of Erebus.

OFFMARA

Yes my Queen.

CUT TO:

EXT. HELIOS OF EREBUS - MORNING

In a large open grassland, we see General Stone leading a massive army. Colonel Ying is behind him leading their Alastar company through the fields. Captain Rune, Angel Lander and Athena are also marching along with General Stone. Colonel Urke is also marching out in front of his troops. Several Uni Battalions are marching in formation.

A large four legged creature strides up and walks with General Stone. We see Chief of the Gra Clan, Dozra-Kran riding the creature. The creature is fifteen feet tall at the shoulder. It has dark leather skin like an elephant and dark black hair. It has four large mandibles on its head. Two mandibles on the top and two on the bottom. Its mouth is in the center of the mandibles and contains very large teeth. The mandibles are like large talons that have sharp dagger appendages at the end and small sharp teeth lining the interior.

DOZRA-KRAN

Do not be alarmed General Stone.  
This is my Vorz Beast. He is a  
strong armored beast trained to  
fight. My best warriors ride them  
into battle.

We see hundreds of Gra Clan Warriors marching in their own formations behind the Alastar and Uni Republic Army. Some of the Gra are riding Vorz Beast including the witch doctor Har-Yoon.

YING

It seems we have gained more  
warriors General.

STONE

Yes Colonel. It will seem so.

ANGEL

General Stone, look!

STONE

I see it Angel. The Great Wall of  
Dynami.

Ahead of the approaching Armies, we see the LARGE GREAT WALL DYNAMI. It is thousands of feet tall. Hundreds of levels make up the wall's exterior. There are thousands of artificial and natural lights spotted all over the surface of the wall. The wall stretches far across the surface of the planet from horizon to horizon. There are small cities built on the wall to the base. Each city has different look and style and all have roads leading to them. There are also roads and bridges along the wall connecting the cities.

The entire legion of Armies stops marching. Stone, Urke, and Dozra-Kran signal their soldiers to halt. We also see several very large JUGGERNAUT SUPER TANKS roaring up behind them. The Tanks are massive. Each are eight stories tall and have massive Super Cannons and heavy armor. The Tanks are driven by powerful caterpillar tracks.

Urke joins Stone and his company.

URKE

My Juggernaut Super Tank or JST  
division General. The Republic's  
finest Super Tank. They are yours  
to command Sir.

STONE

Thank you Colonel. I'm sure  
they'll come in very handy.

URKE

As you can see General, The Great  
Wall of Dynami is very well  
protected. Thousands Uni Republic  
Battalions are posted here to guard  
against the evil of the Shax. Come  
General.

(MORE)

URKE (CONT'D)

We have arranged special accommodations for you and your Alastar Soldiers near the Great Watch Tower.

INT. GREAT WALL OF DYNAMI - DAY

General Stone and Colonel Ying are walking down a corridor in one of the many levels of The Great Wall. They are inspecting the rooms and the Alastar Soldiers. Captain Rune exits a stair well and approaches them.

RUNE

General. Sir, I think you need to come take a look at something.

Stone and Ying follow Rune up the stair case.

INT. GREAT WATCH TOWER OF DYNAMI - DAY

Captain Rune leads General Stone and Colonel Ying into a large watch tower in the center of the Great Wall. They join Colonel Urke, Dozra-Kran, Har-Yoon, and a dozen Uni Republic Soldiers.

URKE

The Great Domain of the Shax and their Lair of Evil. We haven't seen them for decades. They hide in the depths of the planet guarding the Shard of Darkness. It is said they come out at night and take Uni for sacrifices to Terrors.

They are all looking out towards the DOMAIN OF THE SHAX. We see a barren rocky wasteland. Not one tree or blade of grass can be seen for miles in every direction. There are some rocky mountains and volcanoes spread thin across the rocky plains. Smoke rises from some of the volcanoes and large fishers in the ground. The basic idea of Hell for any noble species of the Galaxy.

URKE (CONT'D)

The Statue of Terros is there. The Shax Evil Lair beyond.

RUNE

Looks like a mound of rocks.

URKE

No. Underneath that mound of rock  
is their temple. That, is where  
they keep the Creature of the Dark.  
The Gra call it a Demon of the  
Kroni.

YING

And Terros is the Devil and their  
Master.

In the Center of the barren Domain is a tall massive  
frighting statue. The STATUE OF THE LEADER OF THE KRONI,  
TERROS. Behind the statue, we see a large MOUND OF BLACK  
ROCK. The mound has unnatural alien carvings and sculptures  
on its surface. At the base of the statue, we see piles of  
bones and Uni skulls. Next to the base, we see two archways  
that are sealed by solid stones.

STONE

That's the way in. We cannot wait  
for night for those creatures to  
come out. They will pay for what  
they have done to your people. The  
evil of the Shax is over. I  
promise.

YING

General. Where is Angel?

Everyone stops and looks around. No one noticed Angel was  
missing. Har-Yoon is the first to look back out towards the  
Domain.

HAR-YOON

She's there!

Everyone quickly looks back over the wall to see Angel  
walking out over the rock plains towards the statue of  
Terrors. Stone and the rest of the leaders suddenly rush out  
of the watch tower. Some of the Alastar Soldiers peek out of  
their rooms to see what is going on.

YING

Stay where you are Alastar!

EXT. DOMAIN OF THE SHAX - DAY

CLOSE ON: the Statue of Terros. We see the statue is  
thousands of feet tall and at the base, we see millions of  
Uni skulls and bones in a pile.

A few hundred yards away, we see Angel walking toward the statue in a trance like state. The Shard that is in her heart begins to glow and her eyes also glow blue white. She reaches out with her hand and tries to summon the Shard of Darkness.

Har-Yoon is ridding his Vorz Beast. The Vorz is galloping fast towards Angel. General Stone and Colonel Ying are in full Plastron Armor and are running at super speed with Har-Yoon's Vorz.

Angel is walking straight for the Terros statue. Then, the alien mound begins to shake and cause tremors across the ground. Stone pillars on the mound appear and open up spaces between them. Violet light emanates from the many spaces and beams outward. Some of the light beams fire through the atmosphere and to outer space. The light beams strike the Great Wall and force soldiers to fall to the floor.

The violet light brightens the area for a half of minute. Har-Yoon and his Vorz are blinded for a few seconds and causes the Vorz to panic. It rears up in its hind legs and bellows loudly. Har-Yoon almost falls off. He calms down the beast. Stone and Ying stop and shield the faces from the light. Just as quickly the light emerged from the darkness, it was gone. There is a silence over the Domain of the Shax.

YING

What was that?

STONE

The Shax have awoken. The Shard of Darkness has begun to beat in the heart of the one who carries it.

HAR-YOON

Angel. Her power has unleashed the Darkness. It will consume her. The Dark Creature that carries the Shard will use its power to drain Angel's body away, leaving only her Shard of Power. She will be forever trapped inside the Darkness.

STONE

Not if I can help it.

Stone and Ying take off first. Then, Har-Yoon lashes the reins on his Vorz to make it start a fast gallop towards Angel.

Angel has stopped. She is staring at the mound now turned Shax temple. Her eyes glow blue and the Shard inside of her continues to glow as well. Her heart beats loud as the power of the Shard intensifies. Then, Stone and Ying reach her.

STONE (CONT'D)

Angel! You have to stop. The Shard is too powerful.

ANGEL

It's to late. They're here.  
They've come.

The ground shakes. Then a very large horrifying roar is heard. The roar echo across the plains and travels to the Great Wall. Everyone stops to look with fear at the direction of the roar. The Tremors are spaced out evenly. Evidently, very large steps are creating the tremors by a large creature that is coming closer and closer. Then suddenly, the entrance to the Shax Temple burst open and the fifty foot tall DARK CREATURE emerges. It roars loudly at Stone and his company.

The DARK CREATURE is a mass of flesh and black slime dripping off of it. It has a round maw of a mouth that looks like a vortex of blue razor teeth. It has no eyes or other facial features. It is bipedal and has four arms with daggers for fingers. It has spikes along its back and on its body. There are many size horns on its head. In the center of its body, we see the SHARD OF DARKNESS glowing dark violet. Emerging from behind the Dark Creature, we see the SHAX EXIT the temple.

THE SHAX are eight to ten feet tall. They are bipedal creatures that don't have a defined neck. Their heads are surrounded by massive muscular shoulders. They do not have visible eyes. They have a large mouth of dagger like teeth. Their mouths are sideways and oval shape. Their mouths are also large enough to place a human's head inside it. They have large muscular arms and hands with killing claws. They are wearing armor that looks like it is made up of rock and metal. They also carry weapons that appear to be a combination of swords red plasma staffs.

The Dark Creature roars and signals for him and his Shax to march forward. The thousands of Shax and their leader begin to march in unison. The ground vibrates like a heart beat as they march steady onward.

STONE  
Colonel. You are in command.

YING  
Yes Sir. Alastar! Advance!

From the head of the Great Wall, Shax Domain side, we see a legion of Alastar Soldiers in perfect formation ranks. They are all in full Plastron Bio-Armor. Their faces are concealed completely with PLASTRON FACE SHIELDS. Their plasma weapons are at the ready. We also see Captain Rune in the front of them. She is in her white and silver Plastron Armor. Her Face Shield forms into place and she gives the signal to march. And moving as one massive entity, the Alastar Soldiers begin their forward advance march.

Stone signals for Athena to join them.

We see Athena in her version of ARTIFICIAL ARMOR. She is carrying a computer plasma orb. When she moves, her ARTIFICIAL PLASMAGRAM BODY dematerializes in the form of plasma light particles.

Athena materializes back into her AI form next to General Stone.

ATHENA  
Reporting as order General.

STONE  
Very well Athena. You will stay with Angel.

He grabs the computer plasma orb from Athena. He activates the orb and it floats in mid-air.

STONE (CONT'D)  
You will protect her as much as possible.

ATHENA  
Yes Sir. I understand.

STONE

Angel. Inside this orb is your Fathers Starstrider's Armor and Staff. You must use it. Now is the time to finish what he started. Colonel Ying and I will fight along side you. We must get the Shard from that Dark Creature.

ANGEL

I understand.

STONE

Good. Put on your Armor. With it, you have a better chance of surviving the power of the Dark Shard than we do.

Angel takes the ARMOR OF JOSEPH and closes her eyes. The power of her Shard lights up from her heart. We see a blue energy beam fire from her chest into the stone material that makes up the Armor. The Armor then begins to glow. It expands and materializes around Angel's body. The Armor of Joseph BECOMES THE ARMOR OF ANGEL. We see Angel wearing the complete Starstriders Armor. It has a combination of alien stone and alien metal. Her Shard is glowing violet blue in the chest and she also has a alien staff that has a steady stream of violet plasma energy. Her left arm has a plasma energy shield built into it as well. Angel looks at herself and twirls the staff in a martial arts style. She then looks at General Stone with a confident look.

ANGEL

I am ready to fight General.

STONE

Good. Don't forget, we will be on your side Angel no matter what happens.

Angel looks at everyone else in the company. They are all smiling at her. She smile back. Then they hear someone approaching on a four legged animal. They turn around to see a Vorz Beast approaching the company. We see Dozra-Kran ridding the Beast.

Dozra-Kran pulls the reins on his Beast and it stops short of Stone and his company.

DOZRA-KRAN

General Stone, Milady Angel, my Warriors are ready to fight with you. They are prepared to die for Milady Angel. They are proud to serve the mighty Alastar from the stars.

STONE

Thank you Chief Dozra-Kran we are honored. And Colonel Urke?

DOZRA-KRAN

His people are guarding the Wall. They are the last defence.

STONE

Good. Then we are all ready.

DOZRA-KRAN

I must return to my Warriors General. We will be behind your Alastar. May the All protect us.

STONE

May the All protect us from the evil that approaches. Thank you Dozra-Kran.

DOZRA-KRAN

Our people will be victorious. Har-Yoon has foreseen it General. Har-Yoon, you must stay here with the General. He will need your magic to protect Our Lady Angel.

HAR-YOON

Yes my Chief. I have already placed a magic blessing spell on our Armies to protect us from the evil of the Shard. The magic of the Shard is already inside Our Lady Angel.

Dozra-Kran bows to General Stone and his company. He shakes arms with his friend Har-Yoon.

DOZRA-KRAN

Good bye my old friend. Fight hard and don't let them take you.

HAR-YOON

Our destinies has brought us here my friend. May we die as great Warriors of Gra.

Dozra-Kran and Har-Yoon stop shaking arms and depart their separate ways. Dozra-Kran pulls the reins and rides off to join his Gra Warriors. Har-Yoon pulls the reins on his Beast and faces the enemy.

INT. GREAT WALL OF DYNAMI - DAY

At the Great Wall, we see thousands of Uni Republic Troops standing at the ready. They all have the machine guns and rifles pointing out towards the approaching Shax Army. Along the outside of the Shax side of the Wall, we see hundreds of cannons moving into position and the gunners manning them. Colonel Urke is standing at the head of the Great Watch Tower. He is looking through his binoculars. He looks back at his men. They are all in their Uni Republic Army Uniforms and stand ready to open fire. Urke nods in approval for his men. He looks to his left and then to his right down each side of the Wall. Then he looks back towards the Republic side and we see a row of Super Tanks at the ready. He then walks proudly back to the look out toward the Shax Domain.

URKE

Steady men. Wait for my signal. Have no fear men. The Great General Stone and his Alastar will be victorious. Today is a proud day for the Republic.

EXT. DOMAIN OF THE SHAX - DAY

The sky is darkened by grey clouds. LOOKING DOWN and ACROSS, we see the wide open rock plains that make up the thousands of square miles of the Domain of the Shax. In a area of only TWO SQUARE MILES, we see on the RIGHT the Shax Temple and Terros Statue. And a COUPLE OF HUNDRED YARDS to the LEFT of the Temple, we see the fifty foot tall Dark Creature leading the Army of thousands of Shax that are marching onward.

CONTINUE LOOKING DOWN at the Domain and we see one half mile to the LEFT of the oncoming Shax, General Stone, Colonel Ying, Angel Lander, Athena, and Har-Yoon on his Vorz Beast. They are all standing ready to fight the Shax creatures. CONTINUE TO PAN LEFT and we see one hundred yards behind Stone, his Alastar Legion marching closer to his position. BEHIND the Alastar, we see thousands of Gra Tribe Warriors marching their way across the rock plains. There are some Gra Warriors riding on fighting Vorz Beast. They are all being lead by Dozra-Kran and his Vorz Beast into battle.

CONTINUE TO PAN LEFT and we see the Great Wall of Dynami stretching across the plains towards the DARK HORIZON. On the Wall, we see the Uni Republic Army and their leader, Colonel Urke. The thousands of Uni Republic cannons are zeroing in onto the approaching target.

All Armies stop marching on both sides. We See General Stone and his Alastar Legion facing their enemy across a field of rocks and stone two hundred yards away. There is SILENCE everywhere.

Stone looks up towards the sky above the shax temple. We see an energy beam producing a faint purple dome of light.

STONE

That's why we cannot attack from above. They have some kind of power generator in there. They are using it as a shield.

YING

So they're at the very least, a Type Two Civilization. They have knowledge of Shield Generation Technology.

STONE

I believe someone or something has supplied them with that technology but limits their ability to space travel.

YING

So, at least they can't leave the planet.

STONE

We have to find a way to disable that shield.

ATHENA

Leave it up to me Sir. I am the only one that is capable of moving in there undetected.

STONE

All right. When you see an opportunity to go in, you take it. Disable the shield and get out there. Understand?

ATHENA

Yes Sir.

STONE

At the time you go in, do not bring Angel with you. She is to stay with me.

ANGEL

I hate to rain on everyone's parade, but can we get back to the battle please?

STONE

Yes. You are quite right Angel.  
 Sorry about that. You and me  
 Angel, we'll take down the big one  
 together. Everyone ready? Good.  
 Alastar! Attack!

THE BATTLE OF THE SHARD OF DARKNESS BEGINS. We see BOTH SIDES CHARGE one another. The Alastar Legion being led by Captain Rune, fire plasma weapons at the oncoming Shax. The Shax fire their own plasma weapons. RED LAVA ENERGY strikes hard on some Alastar Soldiers. The Alastar fire BLUE PLASMA BOLTS from their energy plasma weapons. The blue plasma strike the Shax hard. EXPLOSIONS happen everywhere. Bodies on both sides fly in all directions.

We see the Gra Tribe using their primitive but affective weapons against the Shax. They use BOW AND ARROWS and SPEARS. Their primitive BONE SHIELDS protect them from the oncoming Red Lava Plasma blast. A company of Gra Tribe are riding Vorz Beast. They are being led by Dozra-Kran and Har-Yoon. The Vorz Beast are wearing battle armor of their own. We see the Beast BITTING DOWN AND RIPPING APART some of the Shax Warriors.

Stone and Angel are running fast. They are running towards the giant Dark Creature then, suddenly it strikes first. It raises its arms and throws a powerful energy plasma blast towards Stone and Angel. They both fly backward and land hard on the ground. Colonel Ying and Athena run to their aid.

YING

General! Angel! Are you alright?

STONE

Yes. Angel?

We see Athena helping Angel back up. She stands up and gives a nod to everyone that she is okay. Everyone joins Angel and Athena at the front lines. Har-Yoon rides up to join them.

HAR-YOON

She needs to use her power on her own. We need to give her time.

STONE

Then it is up to the rest of us to draw it away from the battle.

YING

Look out!

Suddenly we see, the Dark Creature raise its arms again and throw another lash of plasma energy towards them. The group disperses in all directions as the plasma explodes on the ground. Everyone is on the ground and Har-Yoon's Beast has galloped away. Angel is the only one not effected by the blast. They all look up to see her floating above them. Her eyes are glowing and the Shard inside her is illuminating. Her Armor is coming to life and purple plasma light is flowing through it. Angel raises her right arm and a STAFF IS GENERATED. She holds the staff like a Javelin and thrust her arm forward. A BRIGHT PURPLE LIGHT of plasma is ejected from her staff and STRIKES the Dark Creature dead center like a bolt of lighting. The Creature roars in pain as it falls back. Angel strikes again.

Behind our heros, the MAIN BATTLE continues. Captain Rune and the Alastar Soldiers are surrounded by Shax Warriors. There is a combination of plasma weapons fire from both sides. Alastar Legion Soldiers are also fighting hand to hand combat with the giant Shax. The ROAR of the Dark Creature catches the attention of mostly everyone. A Shax Warrior Leader turns away from the battle to see his master falling. In a alien language, the Shax Leader orders a group of his Warriors to charge after General Stone and his company.

STONE

She's got this. Athena say with her! We have incoming!

Everyone turns around to see a large group of Shax Warriors rushing towards them. They have broken off from the main battle and are ferociously charging. They all realize they will be surrounded.

STONE (CONT'D)

Hold! Hold your ground!

Angel turns to see the Shax rushing in to surround Stone and Ying.

STONE (CONT'D)

Stay there Angel!

Stone turns to see the shax are getting closer and closer. He and Ying both prepare for the attack in full Plastron Armor. They aim their plasma weapons and zero in on the approaching Shax.

STONE (CONT'D)

Not yet.

Stone and Ying brace themselves.

The ground begins to shake as the Shax get closer. They are fifty yards away and then we hear a whiz sound in the air. A second later, there is a massive explosion. There are Shax bodies flying everywhere.

Stone and his company look up to see the explosion and the crater left behind. The smoke clears and we see the cause of the explosion. Coming up behind them is a company of Juggernaut Super Tanks. Stone smiles when he realizes who it was leading the Tanks.

STONE (CONT'D)

Urke!

From the rear of the battle, we see the REPUBLIC OF GHAZIEA ARMY SUPER TANKS roaring across the rock plains. Alastar Soldiers cheer as the tanks roll past them.

In the lead Tank, we see Colonel Urke half way out of the Tank's Main Hatch.

URKE

Forward! Fire!

Urke's Tank fires from the main gun. Another explosion knocks out over a hundred Shax. The Super Tank continues to fire on the fleeing Shax.

Urke is looking through his binoculars and we see in the distance, the Shax running away back to their temple. Then we see something else. Urke focus the binoculars and we see a large group of machines moving towards them. The machines are more than five miles away.

URKE (CONT'D)

Hold position!

All the Super Tanks stop. Urke pulls out a communicator.

URKE (CONT'D)

Colonel Urke to General Stone.

STONE

Stone here.

URKE

General. We have Shax Tanks inbound. ETA, approximately nine minutes.

STONE

Very well Colonel. Bring your Tanks to the front lines. All divisions, reform the line! Captain Rune, bring the Alastar to the front lines on the double!

RUNE

Yes Sir!

STONE

Colonel Ying. See to it that all divisions are accounted for when they reach the line. I want Urke and his Tanks in the front. Then our people behind them. Dozra-Kran and his Beast take the left and right flank. Stay here and see to it Colonel and wait for my signal. Move out!

YING

Yes Sir!

Ying salutes General Stone and we see Stone move away from the front lines to meet back with Angel and Athena. Ying darts back to meet with Urke in his Tank. We see Captain Rune making her move from the Alastar Legion to meet with Colonel Ying and Colonel Urke. We see Ying giving orders to the both of them.

Angel and Athena are patiently waiting for General Stone. The Dark Creature is eighty yards away from them and lying on the grown motionless. Stone arrives to assess the situation.

STONE

Is it dead?

ANGEL

I don't think so. It still has the Shard.

STONE

We have to retrieve it quickly!  
The Shax have tanks and they will  
be here with reinforcements in less  
than seven minutes! Use your  
powers Angel. The Shard is our  
first priority to the Expanse of  
Orion.

Angel walks out into the rock plains away from the front lines. In the distance, we see the approaching Shax tanks and Warriors. Dust accumulates behind them as they get closer. Angel spreads her arms out and her palms upward. Her eyes glow purple and white. The Shard inside her also begins to glow. She rises up a few feet in the air. With one hand, she reaches out towards the Dark Creature and an invisible force begins to raise it off the ground.

The Dark Creature's eyes open and it roars back to life. It stands up and unleashes a full stream of red energy towards Angel. Angel blocks the plasma blast with her shield and thrust a blast of plasma from her staff. The plasma blast knocks the Creature back. She makes her move to finish it off once and for all. Using the power of the Shard, she reaches out towards the Creature and begins to force the Shard of Darkness from its chest. The Creature roars in pain and grows weaker. It tries to get up and crawl away from Angel. Her power is too strong and we see the Shard inside of it rip away from its body.

With one last powerful force pull, the Shard of Darkness is torn from the Dark Creatures body. The Shard causes an explosion from inside the Creatures chest. Its chest burst open and we see the Shard fly out of its body. The Dark Creature roars one last time and dies.

Everyone including General Stone cheers. Angel grabs the Shard and holds it up for everyone to see. Then she turns around to face the Shax that are still coming for them. She looks at the Shard she is holding and thrusts it into her Armor. The power of the Shard intensifies inside her. Her power increases. She is the leader now.

CUT TO:

EXT. SPACE - REALM OF SHATHAR

We see the VILCORIAN MOTHERSHIP moving through the Realm of Shathar Star System.

INT. VILCORIAN MOTHERSHIP - QUEEN'S CHAMBER

The Queen is sitting on her throne. Her eyes are closed. She opens her eyes suddenly and stands up.

QUEEN

The time has come.

The Queen closes here eyes again and begins to concentrate on her telepathic powers and falls into a deep trance.

CUT TO:

EXT. SPACE - SUPREME IMPERIAL EXPANSE OF ORION

We see the Imperial Flagship Zeus moving quietly through space.

INT. IMPERIAL FLAGSHIP ZEUS - BRIDGE

Admiral Hall is standing on the Command Podium overlooking the control center. Eight feet below the Command Podium we see Bridge Officers busy at their stations. A Fleet Commander is standing in the center of the stations waiting for the Admiral's next command.

HALL

Commander. New heading, mark zero one five.

COMMANDER

Aye aye Sir. Helm, mark zero one five, engage.

HELM

Aye Sir, zero one five.

The Helmsman types in the control function and moves the ship in the direction he was ordered.

Admiral Hall is looking out the main view port. We see the stars on the outside of the ship move.

Hall continues to monitor the Bridge functions. CLOSE ON his face, we see his eyes change color. His eyes begin to glow green. He falls into a trance and his facial expression changes into a sinister look. His Plastron Face Shield closes and we can see the green glow of his eyes through the Face Shield. Then his entire white Plastron Armor glows green.

POSSESSED ADMIRAL HALL walks over to the control station of the podium. He begins to type in command functions on the console. Below him the Commander notices a change in the course. He looks at the Helm control.

COMMANDER

Helm. Did you change course?

HELM

No Sir.

COMMANDER

Than who did?

HELM

I don't know sir! I know longer  
have control sir!

COMMANDER

What?

HELM

The controls don't respond Sir! All  
controls have been locked out!

COMMANDER

Admiral! We lost all controls!  
Someone else is controlling the  
ship! Admiral?

The Commander looks up to see if the Admiral can hear him. We see Hall ignoring the Commander and all the other Bridge Officers. He activates the controls for the Quantum Space Bridge.

COMMANDER (CONT'D)

There's something wrong with the Admiral! He's taking over the ship. Everyone stay at your station! That is an order!

The Commander goes to the Command Podium to try and talk to Admiral Hall.

COMMANDER (CONT'D)

Sir. Are you alright? Can you hear me?

Hall ignores the Commander. He continues to set course coordinates into the control center. The Commander walks cautiously towards Hall.

COMMANDER (CONT'D)

Sir. I am afraid I am going to have to ask you to cease all operations. It is my sworn duty to protect the crew of this ship. If you do not comply, I will be forced to remove you from the control center and place you under arrest. Sir, do you understand what I have just told you?

Hall continues to ignore the Commander and continue working.

HELM

Commander. Twenty seconds to Bridge Jump.

The Commander hears the warning but is focused on Admiral Hall. Security Officers have joined the Commander on the Command Podium. He orders them to wait for his signal.

COMMANDER

Sir. Please listen to me. You are not yourself. Someone has you under some kind of telekinesis power. You must refrain from what you are doing. You are violating Imperial Fleet Law. This is your last warning Sir. Please discontinue operations on the command console. That is an order!

Hall does not comply and continues to ignore the Commander. Then, the Commander signals the Security Officers to arrest the Admiral.

## COMMANDER (CONT'D)

Admiral Byron Hall, in the name of Her Majesty Empress Aliyah Dunia of the Supreme Imperial Expanse of Orion, I hereby place you under arrest. Under Article 34 of the Imperial Fleet Law, you are being charged with the Illegal Command Override of the Imperial Flag Ship Zeus.

The Security Officers proceed to arrest Admiral Hall. Hall turns to face them. Then, Hall uses his plasma weapon and fires onto the approaching Officers. They fly back when the plasma fire strikes them. The Commander activates his Plastron Bio-Armor and tries to attack Hall. He fires plasma blast at him and Hall blocks them. Hall activates a shield around him. The Commander is not able to penetrate the shield. He makes an emergency call on the ship wide main communicator.

## COMMANDER (CONT'D)

Attention crew of Zeus! This is the Commander. The ship has been taken over by Admiral Hall who is under mind control of an unknown source. Alert Level Five has been initiated. It is believed that the Admiral's mind control is a hostile act that threatens the Expanse of Orion and the Empress. The ship is no longer under my control.

Outside the main view port of the Main Bridge, we see the blue plasma streams beaming out into space from the ship and the event horizon of the Quantum Space Bridge opening. Then there is a flash of bright light and the ship enters the Quantum Bridge.

CUT TO:

EXT. DOMAIN OF THE SHAX - DAY

The Battle of the Shard of Darkness continues. Across the battlefield, we see a large mass of beings spread throughout a chaotic scene. All Armies are fighting with weapons that fire plasma energy blast. Members of all sides are using the plasma weapons and some have engaged in hand to hand combat. General Stone is fighting a group of aggressive Shax single-handed. He is firing plasma blast and using martial arts all at the same time. Colonel Ying and Captain Rune are next to him. They are doing the same thing as he is.

Plasma blast and highly intense martial art moves are being used to defeat many of the fifteen foot tall Shax Warriors.

Har-Yoon and Dozra-Kran are fighting together along with many of the Gra Tribe Warriors. We see Har-Yoon the Witch Doctor fighting bravely and using his powerful magic against the hulking Shax. He thrust his SPEAR OF MAGIC into an attacking Shax Warrior. The Warrior's head explodes and his body drops. Har-Yoon keeps fighting off the Shax one by one.

Angel is near the front lines also and is using the POWER OF THE SHARDS to attack the Shax. She is using the SUPERNATURAL POWERS of the Shards. We see violet blast of energy firing out from her Armor. With each blast of power, The Shax either vaporize or partially explode on impact.

We also see Athena fighting. She is using her Artificial Body to materialize from one location to another in a matter a seconds. After she appears in front of a group of Shax, she uses a plasma energy power weapon of her own design to blow away the enemy.

A mile ahead from the main battle, we see another battle occurring, The BATTLE OF THE SUPER TANKS. The Army of the Republic of Ghazeia and their Juggernaut Super Tanks verses The Shax Warriors and their Super Tanks is a sight to behold. There are damaged tanks on both sides. Some tanks have exploded and are on fire. Other tanks are moving along with minor damage. And some tanks don't have a scratch.

The main Uni Army Tank fires the main gun. A Shax Tank takes a direct hit.

INT. MAIN UNI ARMY TANK - DRIVE SECTION

Inside the lead Juggernaut, we see Colonel Urke looking through a periscope.

URKE

Fire!

The Gunner pulls the trigger and fires another heavy tank round. The Ant-tank shell ejects from the gun and loaders load another projectile.

URKE (CONT'D)

Fire!

EXT. DOMAIN OF THE SHAX - TANK BATTLEFIELD - DAY

We see Urke's Tank fire onto the Shax Tank. The Shax Tank explodes. It stops rolling as it catches on fire.

Some of Shax Warriors fall out of the exposed damaged section of the Tank. Some are on fire and drop dead.

Urke's Tank rolls up onto the damaged Shax Tank and stops. A large side gun aims at the Shax Tank and fires. The Tank explodes completely.

CLOSE ON Urke's Tank. We see the top hatch open and Colonel Urke peers out. He looks through his binoculars at the horrific sight of the battle field. We see the devastation of the Battle for the Shard of Darkness. Several miles behind Urke, we see the Great Wall. Sections of the Wall have been damaged and other sections are on fire. However, the Shax have not penetrated it. Ahead of the Wall we see General Stone and his Alastar Legion still fighting the Shax along with Dozra-Kran and his Gra Tribe. There are warrior bodies from all Armies scattered throughout the battlefield. There are also wounded screaming in pain that can be heard for miles around. The Shax are relentless.

Urke cannot believe the sight before him. He looks back at his Super Tank Division and does a quick assessment of damage and loss. He also notices there are more Shax Warriors and Shax Tanks approaching on his position from a few miles away.

Another Uni Tank Soldier joins Urke in the main hatch.

URKE

Report Sergeant.

UNI SERGEANT

Sir. Our ammunition is running low. We have enough for two more volleys. Three more tanks have reported, they have completely run out of fuel. And we have lost a total of nine tanks.

URKE

What about our fuel?

UNI SERGEANT

We are down to less than a quarter.

URKE  
Signal the others. Tell everyone  
to fall back.

UNI SERGEANT  
Sir?

URKE  
You heard me Sergeant! Full  
Retreat!

UNI SERGEANT  
Yes Sir.

The Sergeant goes back into the Tank to carry out his  
Colonel's orders.

URKE  
It is over.

Urke pulls out his communicator.

URKE (CONT'D)  
Colonel Urke to General Stone. Can  
you hear me Sir? Over.

STONE  
Yes Urke I can hear you! Report!

URKE  
Sir! I have ordered my men to fall  
back on your position! We will be  
overrun with another wave of Shax!  
We cannot survive another assault!  
Over!

STONE  
Understood! Report back here  
Colonel! Over!

Urke signals his men to fall back. We see all the Uni Super Tanks turn around and start heading back to General Stone's position. Urke calls Stone on the communicator once again.

URKE

Sir! You should get your people out of here! You got what you came for! We can handle this ourselves! Go please!

STONE

Negative! We will stay until every Shax has been destroyed!

URKE

Sir! These creatures are relentless! They'll never stop coming! We can give you cover until you escape!

STONE

No more arguing Colonel! That's an order!

URKE

Then Sir! Might I make a suggestion?

STONE

Go ahead!

URKE

Their shield is still up! Maybe that is the source of their power! It keeps generating them somehow! We need to destroy it! Then I can order an air strike to wipe them out for good! Over!

We see General Stone at the front lines. He is a powerful human being that continues to fight over aggressive Shax Warriors twice his size.

There is a break in the fighting as the last of the Shax drop dead. Everyone can take a breather as the dust settles over the battlefield. Stone, Ying, and Rune join Angel as she vaporizes the last of the Shax this first wave. She like everyone else, is exhausted. Angel falls to her knees and closes her eyes as if to fall asleep. Stone kneels down next to her and places an arm around her for comfort. Steam is rising from her armor and there are red hot spots from the plasma blast. Athena also joins them. She is the only being that appears undamaged. Dozra-Kran and Har-Yoon walk up slowly to join them. Har-Yoon has been injured and Dozra-Kran is helping him along.

Stone stands up to scan the battlefield. We see the wounded and the dead scattered all over. Medics tend to those who are wounded the most. Screams can be heard throughout and the fires burn causing black smoke to darken the sky even more.

STONE

Urke is on his way here. There is another wave behind him. These creatures have a power source that keeps generating more of them. We need to destroy it. If we don't, these people will die. Captain Rune. Tend to the wounded and see to it they are moved to a base camp on the other side of the Wall.

RUNE

Yes Sir.

We see Rune dash off to carry out Stone's orders.

STONE

Colonel Ying. Gather all who can fight and from a new position here and hold it. And quickly! We don't have much time!

YING

Yes Sir!

Ying also dashes off to find all who can fight.

STONE

Athena. Find the source of that shield and destroy it!

ATHENA

Yes Sir!

Athena materializes and we see the particles of her AI Body fly away towards the Shax temple.

STONE

Dozra-Kran. Gather your Warriors and prepare them for another attack.

DOZRA-KRAN

I will do as you command General.

STONE

Har-Yoon. You must find medical treatment. You cannot stay here and fight any longer.

HAR-YOON

My place is belongs here with our Savor. She has fought well and brave. She will need more of my magic to survive. I will remain.

STONE

As you wish.

Stone kneels down again to speak to Angel. She is still recovering from her fight with the Shax. She and Stone both stand up. She walks over to Har-Yoon and places a hand on his shoulders.

ANGEL

We will fight together my friend. We will all fight to the end. Your people will live in piece once again. And the sun will shin upon these lands. Plants and animals will return and live in lush meadows of green. They will taste the sweetness of the flowers. And your children we know the true name of your world, Oceanus Star; a beautiful blue gem under the protection of the Imperial Expanse of Orion.

Angel looks at General Stone and smiles.

ANGEL (CONT'D)  
I am ready General.

CUT TO:

EXT. SPACE - PLANET EARTH

We see the Quantum Bridge Vortex open. The Starship Zeus exist the vortex and enters in an orbit around the Planet Earth.

INT. STARSHIP ZEUS - BRIDGE

We see the possessed Admiral Hall still on the Command Bridge. The Commander and several Alastar Security Legion Officers are keeping their distance.

COMMANDER  
Computer. Give me access to  
Athena.

Athena the AI Unit Android appears.

ATHENA  
I am here Commander.

COMMANDER  
Are you securely linked to the main  
computer?

ATHENA  
I am.

COMMANDER  
Good. Stay linked. He's going to  
try and get to the Empress. We  
need to warn her. He's going after  
the Shards. Athena, I need you to  
try and stop him. He's under some  
kind of hypnotic trance. Do not  
let him get off the ship!

ATHENA

I understand.

COMMANDER

Do not interfere. He is going to the main launch bay to get on a transport. We can try to stop there. Let's go!

Hall leaves the Command Bridge, we see the Commander and a platoon of Alastar Soldiers and Security personnel leave as well. Athena materializes back into the main computer system.

INT. ZEUS - MAIN LAUNCH BAY

The Main Launch Bay of the Flag Ship Zeus is massive. It is almost two miles long and a mile wide. There are four different flight decks that make up the bay. Each flight deck contains hundreds of fighter and dropship bays. There are many spaceship transports and troop carriers docked along the bay as well.

On the Main Flight Deck, we see Admiral Hall sprinting fast. He runs past many Alastar Soldiers in formation. They are unaware of his condition. They act very surprised to see their Admiral running across the Flight Deck.

Fifty yards or so away, we see the Commander and his troops running up to try and catch Hall.

COMMANDER

Hit the deck! Everyone stand clear! Do not interfere with the Admiral!

Alastar Soldiers scatter and some drop to the floor as Hall runs past them. The Commander and his company try to reach him.

COMMANDER (CONT'D)

Flight Control! Hold all traffic and place a Level Five Security Shield. No one is to leave Zeus!

Hall jumps up and flies up to the control tower. The Commander and his troops stop and look up to see the control tower explode with plasma fire. We hear men shouting and then silence.

INT. STARSHIP ZEUS - FLIGHT CONTROL TOWER

Admiral Hall in his possessed form, is standing still in the center of the control tower. There are control crew bodies all over. There is smoke still rising from their plasma wounds. Athena appears in front of Hall.

ATHENA

I know you are not Admiral Hall. I will not let you continue. I will stop you.

Hall's face shield opens. We see his eyes are glowing green. There is a type of green vapor steaming off of his head and body. He speaks, but not in his voice.

POSSESSED HALL

You will not stop me. The Shards will belong to Terrors once again and a new God will rise to rule the universe.

Athena attacks first. Her AI body darts so quickly that Hall doesn't have time to react. She tackles him and they both fall back.

INT. STARSHIP ZEUS - FLIGHT DECK

We see Hall and Athena crash from the control tower. They fall a few hundred feet and crash-land hard on a docked transport. The crash destroys half of the ship.

The Commander and his company of Alastar run over to crash. As they approach, we see Athena getting up.

COMMANDER

Are you alright Athena?

ATHENA

Yes Commander. I am fine.

Athena stands up and looks like nothing happened. Then we see Admiral Hall's body in the metal crater of the damaged transport. Athena reaches down and checks Hall. There is a puddle of blood underneath him. She looks back at the Commander.

ATHENA (CONT'D)

Commander. Admiral Hall is dead.

Suddenly, Possessed Hall's green glowing eyes open. He springs back into life from death. His movement is too fast for even Athena to react to. He catches them all off balance as he uses his plasma weapon against them. First, he thrusts his weapon into Athena's AI body and injects a very high plasma energy blast that vaporizes eighty percent of her plasma AI units. The rest of her body falls into a pool of burning plasma. The surviving AI plasma is able to form into a computer orb. We see the orb transfer into the ship's intelligence plasma stream.

The Commander and his men move in to attack Hall. Hall is able to defend against the assault. There is a quick and sudden attack. Hall is able to outmaneuver his opponents faster than they can move. Two Alastar drop dead and the remaining soldiers continue to fight until The Commander is left standing.

COMMANDER

Who ever you are, General Stone  
will never let you awaken Terros.  
You can't stay inside the Admiral's  
mind forever.

POSSESSED HALL

No. You are correct. I cannot  
stay linked to this mind for much  
longer. The Shards do not belong  
to your kind any longer.

We see Possessed Hall rage build up and go after the Commander. The Commander is ready for the attack and plasma blasts Hall point blank. The powerful blast knocks Hall back thirty feet. He lands dead on the floor.

The Commander runs around the crashed transport and approaches Hall. He slows down and approaches with caution with his plasma weapon at the ready. Hall appears dead and his body is bruised and bloody. The green aura that surrounded Hall, is gone.

CUT TO:

INT. VILCORIAN MOTHERSHIP - QUEENS PRIVATE CHAMBER

On the floor and in the darkness of her chamber, we see a black humanoid figure crawling along like an injured animal. The figure looks up and we see the female humanoid face of the Queen. Blood is oozing out of her eyes and head. She slowly rises off the floor and we see her full alien body pulling in more power.

A green energy beam glows from inside of her ugly body and she lets out a horrible roar. On her nasty face, we see her eyes glow green and her mouth filled with sharp teeth. A green plasma fire spews from her disgusting maw. Then, she smiles with an evil grin unleashing her telepathic powers.

CUT TO:

INT. STARSHIP ZEUS - FLIGHT DECK

Possessed Hall once again wakes up from the dead and strikes the Commander in the head. He drops to the floor. Glowing green Hall gets up and runs to the nearest fighter. The Commander wakes up just in time to see Hall jump into a fighter. The fighter's engines start up and it lifts off. The Commander gets up as fast as he can and tries to fire onto the fighter. But, the fighter is too fast and takes off leaving the Starship Zeus. The Commander runs over to the edge of the flight deck to see Hall's fighter flying toward the Imperial Capitol.

INT. IMPERIAL ROYAL PALACE OF DYNAMIS - NIGHT

In the main corridor to Empress Aliyah's Chamber, we see forty Imperial Royal Guards. They are all standing guard on both sides of the corridor. The outer door opens and we see a very clean and perfect looking Admiral Hall standing in the doorway. His face shield is down and green glow is gone. The CAPTAIN OF THE GUARD calls attention.

CAPTAIN OF THE GUARD  
Attention! Admiral on deck!

HALL  
As you were.

The Captain of the Guard approaches Hall and salutes. Hall salutes back.

HALL (CONT'D)  
Where is the Empress?

CAPTAIN OF THE GUARD  
Her Highness is in her Chamber,  
Admiral.

HALL

Good. And what is the report from Zeus?

CAPTAIN OF THE GUARD

Sir. The reports have been unclear. The last transmission sent from Zeus was cut off. It stated, that Zeus was under attack by an unknown source and sabotage was most likely the cause. The Empress ordered full lock down of the palace and capitol.

HALL

A precautionary measure Captain. I assure you, there were no saboteurs aboard my ship. It was simply an exercise. Zeus and her crew are all perfectly fine. I am here to tell the Empress myself personally. I want her and everyone else of the Empire to know we are all perfectly safe.

CAPTAIN OF THE GUARD

I have my orders Sir. No one is to enter the Empress's Chamber, Sir.

HALL

And I'm giving you a new order, Captain. The Empress wants me to give her a report in private on the progress of General Stone's mission. Now, unless you know of someone else that has that sort of information, I suggest you let me through, Captain.

CAPTAIN OF THE GUARD

Sir. No Sir. I am afraid I do not know anyone Sir.

The Captain salutes Hall and stands back in formation to allow him to go through. Hall salutes back.

HALL

Thank you, Captain.

CAPTAIN OF THE GUARD

Sir. Squads! Attention!

Both Squads snap to attention as Admiral Hall walks through the corridor. The door to the Empress's chamber opens via remote from the Captain of the Guards. Hall enters the Empress's chamber and the doors close.

INT. EMPRESS ALIYAH DUNIA'S CHAMBER

Hall is in the Empress's chamber. We see that it is dark inside. There is a low light source coming from her throne area. Four Imperial Royal Guards stand guard in front of the throne. The Empress is not present. The room is quiet and the only other light source, is the natural light coming from the night sky. We see an opened skylight and a window behind the throne room. There is clearly another room behind the throne. The stars are shining bright in the sky above and there is a lite breeze that blows through allowing the drapes to gently flow. From behind the throne, we hear a beautiful voice speak.

ALIYAH

I am the Keeper of the Shards of  
the All.

We see the Empress emerge from behind the throne. She is wearing the most beautiful Plastron Bio-Armor. Her armor is white, silver, and gold. It glows and glitters brightly like a goddess. She is armed with a plasma weapon and a white glowing staff with shield.

ALIYAH (CONT'D)

Only the power and evil of Terros  
could have penetrated the mind of  
my best Admiral.

We see Admiral Hall's body become green again. The green vapor steams from his eyes. The Possessed Hall's Plastron is now fully healed and his face shield closes.

A fully restored Athena also emerges from behind the throne. She and the Empress prepare to fight. The four Royal Guards attack first.

Hall quickly turns around to fuse the door behind him. The guards outside try to get through the sealed door.

The Possessed Hall quickly turns back around to fight off the Royal Guards.

CUT TO:

EXT. DOMAIN OF THE SHAX BATTLEFIELD - DAY

We see General Stone ridding a Vorz Beast into a nest of Shax Super Tanks. As the Beast gallops fast between the giant tanks, he places plasma grenades on their hulls.

As Stone's Beast runs in full gallop over one hundred yards from the tanks, we see each tank explode in a brilliant bright blue mushroom cloud. The explosions are heard seconds later when the shockwaves expand outward.

Stone pulls back on the Beast's reins and it stops. Stone turns around to see the beautiful blue plasma fires from the destroyed Shax tanks. He smiles at his victorious deed and can see his people far away cheering him on. Then, we hear something coming up behind him and the celebration is short lived.

One very large Shax Super Tank is almost on top of him. Stone checks for more grenades but cannot find any. He kicks his Beast and it gallops towards the Super Tank. His face shield closes and he brings his plasma weapon to full charge.

Stone is playing chicken with a massive Shax Super Tank. He is in full charge like a medieval joust. Suddenly, he jumps off the Vorz Beast and using his ion thrusters, he jumps up onto the tank. The Beast runs for cover after Stone jumps off.

General Stone is on the Shax Super Tank. It is one hundred feet off the ground and eighty feet across. In full Plastron Armor, he charges up the back end. Shax Warriors are already coming out to fight him. He easily fights them off one by one with plasma blast and quick martial art moves. He finds an open hatch and jumps in.

INT. SHAX SUPER TANK

General Stone is a superhuman fighting a group of Shax Warriors twice his size. He plasma blast them, super punches them, and bashes their skulls in. Stone kills everyone last of them. He looks at the tank controls and uses his internal computer to analyze and scan the operations of the tank.

He is now able to operate the tank using his own internal computer interface. He spreads his arm over the controls and activates his own artificial remote control console. The console lights up and hovers a few inches over the tanks controls. Stone uses his controls and drives the tank.

EXT. SHAX DOMAIN BATTLEFIELD - DAY

We see Stone's stolen Shax Tank start to drive forward and head back to the main battle near the Great Wall.

The main battle against the Shax Warriors is getting worse. Our heroes are exhausted. Their Plastron Armor is weakening and showing signs of damage and their natural skin is exposed with painful wounds.

Colonel Ying, Captain Rune, and Angel are all at the front lines and fighting hard. Ying's internal communicator beeps.

YING

Sir! Are you alright?

STONE

I'm alright Colonel. I'm headed your way with an enemy's tank. Message everyone, not to fire. Help is on the way!

YING

Yes Sir! But I think we need more help out here! We're getting slaughtered!

STONE

Alright! Inform Captain Rune to signal Zeus to bring reinforcements! Fall everyone back to the Wall!

YING

Yes Sir!

CUT TO:

## INT. EMPRESS ALIYAH DUNIA'S CHAMBERS - NIGHT

The fight between Possessed Admiral Hall and Empress Aliyah continues. Hall has killed three out of four Royal Imperial Guards. The Guards outside the chambers are still trying to get in the blast doors. The last guard and Athena keep fighting while the Empress stands ready and watches from the side.

Hall plasma blast the last guard and he drops dead. Athena uses her AI body to try and outmaneuver Hall's moves. But, he is able to predict every move she makes. Athena finally makes her calculation on her next move. She forms a very sharp plasma weapon on her arm. Suddenly, she strikes fast and with one sharp swift move to the his neck, Hall drops to floor onto his knees.

Athena and Aliyah stand clear from the Possessed Hall and watch his green glowing body slump and his head roll off of his shoulders. His body falls to the floor and his head rolls away. A puddle of blood pours from his neck and the green vapor evaporates.

CUT TO:

## INT. VILCORIAN MOTHERSHIP - QUEENS CHAMBERS

The Queen screams in a horrifying loud screeching roar. She falls to the floor and squirms over to her throne and slumps in it. She reaches up to her neck and finds her throat had been sliced open. She looks at the blood on her hand and slams a fist into the arm of the chair. She gathers her strength and begins to breath deeply as she begins another deep meditation trance.

CUT TO:

## INT. EMPRESS ALIYAH'S CHAMBERS - NIGHT

Athena carefully helps Aliyah around Hall's body. They move over to the main doorway and Athena begins to help open it. Aliyah is looking down at Hall's body crying.

## ALIYAH

He was a great man and one of the best Admiral's in the history of the Expanse. A true warrior of the Alastar.

We hear the door open and Aliyah turns around to see Athena had successfully pried it open. The Captain of the Guard and his men start to walk in.

While the Captain and his men gather around the Empress and speak amongst themselves, Athena internal sensor alerts her to movement behind them. She turns around and we see the Possessed Admiral Hall is alive. His head has reattached itself and the green vapor surrounds his body. Then, we hear the sound of a plasma grenade activating.

Athena leaps up and grabs Aliyah and completely conceals the Empress as they fly across the room. Suddenly, the room explodes. Everyone including Hall, is thrown back from the explosion. Bodies fly in every direction. Athena shields Aliyah from the explosion and cocoons her.

Then, silence follows after the explosion. Smoke fills the room and bodies are burning. Aliyah is still under Athena. She is in the fetal position. She opens her eyes and tries to move but, Athena is still on top over her. Before she is able to get up, Athena's AI body crumbles away. The plasma particles that made up Athena have fried. Aliyah gets up and tries to gather the particles but to no avail. Athena's body particles are destroyed. Aliyah begins to cry again.

ALIYAH (CONT'D)

Athena! Athena can you hear me?  
Computer. Generate Athena again.  
Computer, respond please!

Aliyah looks around the room where her computer orbs were located and can only see fires burning and damaged beyond repair orbs. She looks again at her chambers. No one is alive. She does notice someone standing on her side. She slowly looks over and we see Possessed Hall is still alive.

Aliyah activates her Plastron Armor and face shield. She fires up her plasma weapons and stands ready to fight to the death. She attacks with full force.

CUT TO:

EXT. SHAX DOMAIN BATTLEFIELD - NIGHT

The battle rages on with no end in sight. General Stone has moved all divisions back to the Great Wall.

STONE

These creatures are relentless!  
There's no end in sight! We must  
find their source of power and  
destroy it! Athena! Are you in  
the temple?

ATHENA

Yes, Sir.

(CONT'D)

STONE

There must be some kind of generator or power source that's causing these creatures to multiple! Find it and destroy it!

ATHENA

Yes, Sir.

INT. SHAX TEMPLE

We see Athena walking carefully inside a dark corridor of the Shax Temple. She is alone and fully armed. She stops and begins to sense something happening in her internal AI sensors.

ATHENA

General Stone. I have just received a partial sublight transmission from our transmitter beacon.

STONE

Go ahead with the message!

ATHENA

The message has been broken up by the surrounding nebula. I am only able to receive partial transmissions. I will attempt to filter and analyze the message.

Athena takes a few seconds to allow her AI mind to take in the transmission.

ATHENA (CONT'D)

The message comes from the Imperial Expanse Security Force. They are under attack. The Empress is in danger. Shards are not safe.

(MORE)

## ATHENA (CONT'D)

Admiral Hall is under mind control of an unknown alien origin. Zeus has been disabled. End of transmission.

## EXT. SHAX DOMAIN BATTLEFIELD - NIGHT

In a OPERATION COMMAND TENT, we see General Stone, Colonel Ying, Captain Rune, Colonel Urke, Angel Lander and Dozra-Kran are all gathered around a command table. On the table, we see a LIVE PLASMAGRAM IMAGE of the battle.

## STONE

The situation is now much worse. Athena received a message from the Expanse of an attack on the capital. The Empress and the Shards are in danger and Zeus has been disabled. Our current situation here remains unchanged. Obviously, someone has manipulated these creatures and has provided them with the technology to clone or generate more of them.

## YING

And that same someone has been plotting their move to steal the Shards from us when we were most vulnerable.

## ANGEL

Let me guess, the Unseen Queen.

## STONE

Yes. We underestimated her power. She has Hall under mind control and is using him like a puppet to get to the Shards.

## YING

And if she succeeds, she will dispatch General Offmara to come after the Shard of Darkness and possible, Angel.

STONE

Our strategy has changed. She has planned this for a very long time. She was using us to find the Shards for her the whole time. We need to get back to the Expanse. We have to end this battle now!

URKE

I have my tanks lined up here, keeping the remaining Shax at bay. But I'm not sure for how long.

DOZRA-KRAN

Har-Yoon has a line of Vorz-Beast at this location General. However, the Beast are tiered. They will need food and rest soon.

YING

Our people are holding the western flank General. However, I will be forced to agree with Urke and Dozra-Kran. We are all exhausted and cannot keep this up for much longer. We need to destroy them.

STONE

How many plasma grenades do we have?

YING

I'm not sure. But, I think I know what you want to do. Antimatter Bomb.

ANGEL

What is that?

YING

The Plasma Grenades contain a small amount of matter antimatter. They have three settings on them. The highest setting can destroy something like the Super Tanks. However, if you had enough grenades, you could destroy something as large as a city or ship.

STONE

Very well then. Colonel Ying, you will gather enough grenades and meet Athena in the Temple. I want that temple destroyed.

YING

Yes, Sir.

STONE

Captain Rune, I address this to you and all the members of the Expanse. I will open a channel to everyone. Attention. Under the circumstances, I believe that I speak for everyone here that serves the Supreme Imperial Expanse of Orion, that her Majesty has been lost; and the great Admiral Hall of the Imperial Fleet has become a tragic victim of mind control from an alien origin. We can only assume the worst for our empire. The attack on the Empress and Admiral forces me to initiate Order 406. I General Thaddeus Stone of the Supreme Imperial Expanse of Orion, hereby grant you, Captain Dia Rune of the Imperial Fleet, the rank of Admiral. This ends the open transmission.

General Stone walks over to Rune and places his right hand over her left shoulder. He activates a small plasmagram computer control pad on his arm.

STONE (CONT'D)

Computer, begin recording. Let the record show under Order 406, I hereby grant the rank of Admiral to Dia Rune. Note the date and log entry for the promotion. I will now change Admiral Rune's Plastron Armor to full Admiral.

Ying brings a small computer orb and attaches it to Stone's arm. He activates to control and sends a pulse of energy to Rune. We see Rune's Plastron Armor glow. For a second, her old Captain's Armor dissolves and transfers to the orb. Then we see a new Admiral's Armor form over her nude body. It is a beautiful pearl white with gold rank on her shoulders.

After the transformation of Plastron Armor, Admiral Hall stands at the position of attention and salutes General Stone. He salutes back and shakes her hand.

STONE (CONT'D)

I wish the circumstances were better Admiral. But, ceremonies are going to have to wait for now.

RUNE

I understand, General.

STONE

At the moment, I need you to take about half the Alastar with you back to the Expanse. You need to analyze the situation and return here with the fleet. Bring as many ships as you can. They're all going to be looking to your leadership and guidance from now on. Remember, everything that Byron had taught you. He will always be with you, Dia. Stay strong. Stay safe. I'll see you when you get back.

RUNE

Yes, Sir. I will do my very best. Thank you, General.

Admiral Rune takes a couple of deep breaths and stands at attention and salutes.

Everyone salutes back and stands very proudly as she prepares to leave. She looks at everyone one last time and smiles before she departs.

CUT TO:

EXT. EMPRESS ALIYAH'S PRIVATE BALCONY - NIGHT

The Empress is cornered by Possessed Hall on her balcony. The balcony is thousands of feet high above the Capital of Dynamis. We see thousands of flying vessels in the distance.

Hall has his plasma staff pointing directly at Aliyah and is slowly moving towards her. She has been badly beaten in their fight. Half her Plastron has been destroyed exposing her natural skin. The exposed skin is bleeding and bruised.

POSSESSED HALL

It is over. You cannot escape.  
Give me the Shards and you will  
live.

ALIYAH

I will never give you Shards. I  
would rather die than see the  
Universe destroyed by Terros.

POSSESSED HALL

Fool! He only wants to destroy it  
to make a better one! You and your  
precious Alastar will be spared. I  
promise. Join us. Join the Realm  
Terros at my side.

ALIYAH

So, it is you! The Unseen Queen!  
I'll never join you!

POSSESSED HALL

Then, die!

Possessed Hall lunges for Aliyah. She blocks his move. They are locked in together. His face has no life in it but that of the evil Unseen Queen.

ALIYAH

Hall! Byron Hall! Can you hear me? It's me Aliyah! Please come back!

Nothing. Just the evil expression that isn't his.

POSSESSED HALL

He's gone! His mind is weak!  
That's why I was able to control him! Give me the Shards!

Possessed Hall swings his staff harder. Aliyah fights even harder and screams with every blow. Her anger grows as the fight continues. They approach the edge of the balcony. He's on top of her and with his green glowing eyes, he can see the Shards are hidden inside the chest of her Plastron. A smirk develops on his face as he discovers the Shards.

He reaches up to rip open her Plastron but stops suddenly. We see flying up from behind them, an attack ship. The ship's forward plasma weapons are fully charged and ready to fire. In the cockpit window, we see the Commander of Zeus. He speaks on a loud speaker.

COMMANDER

Step away from Empress Aliyah!  
Retract your weapon and place your hands on your head! If you do not comply, we will be forced to open fire!

ALIYAH

Better do what they say. They will kill you and me if necessary.

POSSESSED HALL

Why kill you?

ALIYAH

To destroy the Shards.

Possessed Hall screams in fury. He punches through Aliyah's Plastron and chest and rips out the Shards and bits of her heart. Empress Aliyah drops dead. Her body slumps backwards over the railing and falls thousands of feet below. The move was so fast, the crew of the attack ship didn't have time to react.

COMMANDER  
No! Open Fire!

The attack ship blast a volley of plasma at Possessed Hall. The blast miss him as he leaps over them and onto the ship. He blasts his way into the ship.

INT. ATTACK SHIP ABOVE DYNAMIS - NIGHT

Possessed Hall plasma blast several Alastar Soldiers dead. The Commander and other Alastar take cover and return fire. Hall is able to grab a dead soldier and absorb his Plastron Armor and adhere it to his own. In just a few seconds Possessed Hall gains stronger Plastron Armor and flies away with the stolen Shards.

EXT. SKY ABOVE DYNAMIS - NIGHT

We see Possessed Hall in new Plastron flying from the city and out of sight. Several attack ships try to follow but lose him.

CUT TO:

INT. SHAX TEMPLE

Athena and Colonel Ying are cloaked. They are walking side by side in a large corridor of the Shax Temple. They reach a large round room and crouch out of sight.

The room is round and over one hundred yard across. There is a statue of Terros on one end of the room. The statue is only one half of Terros and is designed to look like he is sitting with his head looking up. He's mouth is open like he is waiting to be fed. There is a ramp leading up to an edge. On the other end of the ramp is the statue. There are two Shax Warriors standing guard at the edge of the ramp.

Athena and Ying carefully make their way around the room. They reach a doorway and enter another room. Inside, we see a massive machine that is attached to the wall and moves up to the top of the temple. On the center of the machine, we see a plasma sphere. The sphere is green and is over one hundred feet across. There is a green plasma stream firing from the top of the sphere. It reaches the top of the temple disappearing into the into the outside.

From the other room, we hear the sounds of humanoids. Some are screams and others are cries. Athena and Ying go back to the doorway and peak into the other room.

Inside, we see hundreds of Uni people being lined up and gathered in the center by Shax Warriors. One Shax walks up to a skinny weak Uni male in rags and grabs him by the arm. The Shax leads him up the ramp and holds him in position. The Shax raises his arms and speaks in an ancient alien language. After he speaks, the Shax grabs the Uni male and throws him into the Terros statute mouth. We hear him scream as he falls in. Then a green plasma fire burns from the mouth and the Uni disintegrates. The Uni prisoners gasp and cry after the horrible death of their fellow prisoner.

Athena and Ying run back where the machine is. We see the machine operating as plasma swirls inside it. Pressure gases are released from pressure tubes along sides of the machine. WE FOLLOW the machine to the back of the room. Athena and Ying find the end of the machine and we see another room thirty feet below. At the end of the machine, we see four large vertical cylinders twenty feet tall. There are several WORKER SHAX maintaining the machine operations and the cylinders. One cylinder opens and a Shax Warrior steps out. It is covered in slime. Two Workers approach it and clean it off. After the cleaning, the SHAX CLONE is led into another chamber.

YING

That's how they do it. They sacrifice the Uni by killing them in the plasma machine. The machine transfers their DNA somehow and it creates the Shax as clones. Then the waste product left over from the Uni's body, is used to generate the force field outside. Athena. Can you identify the machines manufacturing origin?

ATHENA

Yes, I will attempt to do so Colonel.

Athena looks carefully at the machine to determine who made it. After a few seconds, Athena gathers the information to report.

ATHENA (CONT'D)

The machine has parts manufactured from the Vilcorian Empire. However, there are other parts from an unknown alien intelligence.

YING

Good. Report this to General Stone. I will begin setting up the bombs. We need to get these people out of here.

ATHENA

In the meantime, I will take care of the Shax while I send the message to the General.

We see Colonel Ying placing bombs on the Shax Cloning Machine. Several Shax Warriors surround her and move in to attack. She is able to defeat them quickly with her fast fighting moves. After the quick fight, Ying moves on to the next room.

YING

Athena! How are you doing?

We see Athena fighting fast against several large Shax Warriors. They don't seem to be a match for her.

ATHENA

I was successful in delivering the message to General Stone. He has ordered all Armies to fall back to the other side of the Great Wall. I am now in the process of rescuing the Uni prisoners. The General is sending a transport for the Uni.

YING

Good. I'll join you in a minute!

Colonel Ying fires her plasma weapon on a Shax Warrior. The Shax's head explodes and it drops dead. She fights another group of Shax Warriors.

IN THE MAIN CORRIDOR we see Athena leading all the Uni people to safety.

ATHENA

This way. Please keep moving. We are almost there.

Ying is running from a large group of Shax Warriors.

YING

All the charges are set! I'm  
leaving now. I'm almost to your  
location!

EXT. SHAX TEMPLE - NIGHT

Outside the main entrance next to the statue of Terros, we see the UNI TRANSPORT. Colonel Urke is in the driver seat and General Stone runs from the transport to meet with Athena. He and Urke begin to help the Uni prisoners aboard the transport.

STONE

Get on board quickly! Let's move!  
Athena. Where's Colonel Ying?

ATHENA

She is coming Sir.

STONE

Colonel Ying! Xiu! What is your  
position? I can't detect her on my  
HUD!

ATHENA

Their shield must cause  
interference.

Suddenly, we see Ying immerge from the dark entrance.

YING

I'm here! Now, let's go!

Everyone begins to climb into the transport. We see several of the Uni are still not onboard the transport. Then, the ground shakes and we hear an internal explosion. The Uni begin to panic.

YING (CONT'D)

That wasn't supposed to happen for  
another six minutes.

STONE

They must have found your bombs and tampered with them.

Another internal explosion shakes the ground. The temple begins to crack and fall apart. We see a very large crack moving fast along the side of the structure. The crack strikes the statue of Terros. Everyone is looking up the statue and can see it begin to crumble and lean towards them.

STONE (CONT'D)

The statue is going to fall!  
Everyone get on the transport now!

Ying, Athena, and Urke gather all the stragglers and begin herding them onto the transport as fast as they can. Stone activates his full Plastron Armor and ion thrusters. He flies up and catches the falling statue. He uses all the power he has to lift the massive statue off the ground.

STONE (CONT'D)

Ying! Get them out of here now!

YING

Alright everyone! Let's go! Get in!

The last of the Uni get onboard the transport. Urke gets back in the drivers seat and Athena assist the rest of the Uni to their seats. Urke punches the controls and the transport begins to move.

General Stone's full SUPER HUMAN POWER is on full. He is carrying the thousand foot statute of Terros on his shoulders and is fling away with it.

INT. THE GREAT WALL OF DYNAMI - DAWN

The Sun begins to rise over the horizon and shines brilliantly through the clouds. We see an amazing crowd of Uni, Alastar, and Gra Tribe looking out towards the Domain of the Shax. Thousands of spectators are watching the amazing General Stone lifting the statute of Terros from the ground in which it stood for thousands of years. Everyone cheers. There are Uni both crying and cheering. The Alastar Soldiers and Angel cheer on their mighty leader.

EXT. THE BASE OF THE GREAT WALL - DAWN

The transport with the former Uni prisoners, makes it safely to the Great Wall. Urke, Ying, and Athena look upward and see General Stone is still lifting the statue far away from the Great Wall.

EXT. SKY ABOVE THE DOMAIN OF THE SHAX - DAWN

We see General Stone underneath the statue of Terros. He is many miles from the Great Wall and thousands of feet high. He finally releases the statue and allows gravity to pull it back to the planet. The statue of Terros crashes and breaks into millions of pieces underneath Stone.

Suddenly, we see a brilliant flash of blue light. Stone turns around and we see the Shax Temple being disintegrated by a VERY LARGE ANTIMATTER BOMB. The explosion generates a massive bright blue PLASMA MUSHROOM CLOUD. A SHOCKWAVE is created and it expands outward in all directions faster than the speed of sound.

INT. THE GREAT WALL OF DYNAMI - DAWN

Most of the spectators are watching the beautiful blue mushroom cloud of the Antimatter Bomb. Some are taking cover as the shockwave blast the Wall.

IN A LOWER SECTION of the Wall, we see Colonel Ying, Athena, and Urke take cover and force the Uni to do the same.

YING  
Everyone down!

The Wall shakes as the shockwave hits the outside. We see dust and small rocks crumble away. Then, it is all quiet. Ying looks up and we see after the dust settles, that everyone is alright.

YING (CONT'D)  
Everyone alright?

Urke gets up to check. He quietly speaks to his people and approaches Ying afterwards.

URKE  
Everyone is alright Colonel. Thank you.

EXT. THE SKY ABOVE THE DOMAIN OF THE SHAX - MORNING

The Sun has risen a bit and is now beginning to break through the grey clouds even more.

General Stone notices the change in the atmosphere as he looks over to the horizon to feel the Sun shine onto his natural face. He turns his attention back to the area where the Shax Temple once stood.

Stone flies towards the destroyed temple. We see a crater in the planets surface about a mile wide. Inside the crater, we see a deep black hole and blue plasma flames spewing upward like a volcano. Sections of the crater's edge, we see boulders and rocks falling into the plasma fire. Stone looks for one more minute and flies away towards the Great Wall.

EXT. SHAX DOMAIN - CRATER

PANNING DOWN, we see deep inside of the crater. Along the side of the crater's wall, we see rocks moving. A large rock moves and falls from it's place revealing the entrance of a cave. CLOSE ON the cave entrance, we see the clawed hand of a Shax clawing it's way out. Then, we hear the screeching sounds of a Shax from the darkness.

EXT. SHAX DOMAIN TWENTY FOUR MILES FROM GREAT WALL - MORNING

We start CLOSE ON a set of VILCORIAN ELECTRIC BINOCULARS that move down to reveal A PAIR OF BLOOD RED IRISES. PULLING BACK, we begin to see the familiar dark violet skin colors and spikes on General Offmara's face. We see his large EVIL GRIN as we CONTINUE PULLING BACK. Then, we see his full Vilcorian head and chest. He is wearing his Vilcorian Bone Battle Armor and carrying under his left arm, we see his Skull Helmet.

PULLING BACK MORE, we see General Offmara is standing out on his OPENED OBSERVATION DECK on the forward section of his VILCORIAN BATTLESHIP. Standing proudly next to him, we see Royal Knight Jun Offmara and Royal Commander Vain Offmara. They are both wearing their Vilcorian Battle Armor.

OFFMARA

Move out.

Hovering hundreds of feet above the barren landscape of the Shax Domain, we see five Vilcorian Battleships. General Offmara's Ship is in the center and it begins to move forward. The other Vilcorian Ships also begin to move and follow the lead ship. All five Battleships are cruising through the lower atmosphere towards the Great Wall.

## INT. GENERAL OFFMARA'S BATTLESHIP

General Offmara is on the Open Observation Deck looking forward towards the Great Wall of Dynami which is many miles away. He turns around and walks back inside into the Main Bridge. He looks at his Vilcorian Saber Soldiers.

## OFFMARA

Prepare for Battle my Saber Legion.  
We will finally crush General Stone  
and his Alastar once and for all.  
I want the Lander girl brought to  
me alive and unspoiled. And no one  
is to engage with General Stone.  
He is mine.

## INT. THE GREAT WALL OF DYNAMI - MORNING

We see everyone still cheering on and congratulating General Stone and Colonel Ying for their victory against the Shax. Behind Stone, we see an Alastar Soldier looking out towards the Shax Domain. The Soldier's Plastron Face Shield is closed. He turns to speak to the General.

## ALASTAR SOLDIER

Sir! We have incoming! Vilcorian  
Battleships inbound twenty miles  
and closing!

Stone and everyone in the Watch Tower hurry to their battle positions. Colonel Ying, Angel, Urke, Dozra-Kran, and Har-Yoon all join Stone at the observation wall. They all peer over to look towards the northern horizon. Stone and Ying use their internal HUD and ZOOM IN to see the incoming Vilcorian Ships moving in fast on their position. Urke and a few of his Republic Officers use their binoculars to see this new enemy approaching from the north.

## STONE

Offmara. We don't have much time.  
Urke. Dozra-Kran. This is an  
enemy that your people have not  
faced before. The Vilcorians are a  
greater threat than the Shax.  
General Offmara will destroy your  
home and kill all that stands in  
his way. What ever has happened on  
our world, has caused him to come  
here. He is now in possession of  
the Shards. And he has come for  
the one who carries the last  
Shard.

Everyone looks to Angel.

ANGEL

Then I will fulfill my destiny, and  
will fight to save the Shards and  
these people.

DOZRA-KRAN

And my people will help you defeat  
the evil that approaches Milady. We  
are prepared to die for you and the  
Power of the All.

The Uni people come together and bow to Angel.

STONE

So be it. Prepare for battle!

We see all the Armies preparing to go into battle against the approaching Vilcorian Battleships. As we MOVE THROUGH The Great Wall, we see the Uni Soldiers are reloading their cannons and weapons. Colonel Urke is shouting orders to his men as they hurry and get their fighting positions. We also see medics carrying away the wounded on stretchers and bring them a medical tent. CONTINUE PASSING THROUGH The Great Wall and we see Colonel Ying and General Stone shouting orders to their Alastar Soldiers. We see the Alastar Soldiers recharging their plasma weapons and having their Plastron Bio-Armor regenerated. We also see Athena and several Alastar Medics going from Alastar to Alastar injecting NEW NANOBOT PLASMA into their SPINAL CORD MATRIX SYSTEM. Then, we see Dozra-Kran and his people getting prepared by sharpening their spears and arrows. Har-Yoon is creating a MAGIC SPELL and using his purple dust to blow onto the Gra Tribe. He chants magic words to complete the spell that will protect his people.

The Armies are finished preparing for battle. They are all standing ready to fight. There is no sound heard along the Great Wall. Everyone is waiting for the approaching Vilcorians in complete silence. The morning is now coming to an end as the sun rises to the middle of the sky. General Stone, Colonel Ying, Angel, Urke, and Athena are all standing in the very highest level of the tallest watch tower. They are all looking out towards the Shax Domain and watching the approaching Vilcorian Battleships flying towards them. Colonel Ying breaks the silence.

YING

They had any number of directions  
to come at us. Why is he  
approaching us like this?

STONE

To talk. He wants Angel and the  
Shard of Darkness. Something tells  
me, he has a hidden agenda.

For a brief second, everyone looks at Stone with a worried  
look. Then, they all focus on the Battlefield again.

EXT. DOMAIN OF THE SHAX - DAY

The Vilcorian Battleships stop within two hundred yards of  
the Great Wall. The ships face the Great Wall of Dynami head  
on and level their height even with the Watch Tower. The  
ship's weapons charge but do not open fire. We see Offmara's  
ship pull forward and move closer to the Great Wall and come  
to a stop. All five ships hover a couple hundred feet above  
the ground and hold their positions. The rear ship, is  
holding its position just over the destroyed Shax temple  
crater.

INT. OFFMARA'S BATTLESHIP FORWARD OBSERVATION DECK

The seven foot tall General Offmara steps out onto his  
observation deck. His brother and sister join him. The  
General has his bone helmet off so everyone can see his  
SIGNATURE GRINNING FACE.

OFFMARA

General Stone. At last.

General Offmara's voice booms and echoes across the valley.  
The only other sound heard, is the soothing low roar of the  
Vilcorian's Battleships engines.

OFFMARA (CONT'D)

You are in an unfortunate position  
General. You will surrender.

STONE

We will never surrender! You have  
violated laws of the Supreme Empire  
of Orion! And have broken the  
treaty of the Realm of Shathar!  
You will pay for your crimes  
committed against both Empires!

OFFMARA

The Realm of Shathar now belongs to me!

Offmara signals two his Soldiers with his right hand without taking his eyes off of Stone. The two Vilcorian Soldiers bring out an injured humanoid onto the observation deck. They drop him to the floor in front of the General. Offmara leans down and grabs the badly injured humanoid by the back of the neck and forces him to stand. We see a BRUISED and BLEEDING RA SHATHAR barley able to stand. His left eye is bruised and swollen shut and his right eye is open and red. Blood is dripping from his broken nose and busted lip. Ra's clothes have been torn and ripped and his right arm is broken and exposed.

OFFMARA (CONT'D)

As you can see, this man's Realm is now under my control. If you surrender now, and give me the Lander girl, I will not harm these people. Oh, before I forget, we are holding a small group of civilian hostages in the fueling station above. Just a small cruise ship of vacationers that were visiting the system.

STONE

How do I know you are telling the truth Offmara?

Offmara squeezes Ra's neck harder. He shouts out in pain.

OFFMARA

Tell him Shathar.

RA

He speaks the truth General.

OFFMARA

You see? I give you my word as an honorable General. Give me what I want Stone and lives will be sparred!

STONE

Your honor can go to Hell Offmara!

INT. WATCH TOWER OF THE GREAT WALL OF DYNAMI - DAY

We hear everyone laugh and cheer in Stone's Armies. Stone stands very proudly as all the warriors under his command cheer. Then he makes a quick motion with one of his hands and all the cheering stops. All the soldiers and warriors quickly return to their fighting position.

INT. OFFMARA'S SHIP OBSERVATION DECK - DAY

OFFMARA

Very Good General! You have trained your soldiers to do tricks like dogs. But my patients have limits!

Offmara raises Ra Shathar off the ground by one hand. His entire hand is wrapped completely around Ra's neck. Ra begins to choke and gasp for air. He struggles and tries to pull Offmara's huge fingers away from his neck but to no avail. And with one swift move, Offmara breaks Ra's neck. He dies instantly and Offmara throws his body into the air and we see it fall hundreds of feet below.

OFFMARA (CONT'D)

I hope that will convince you General! I will give you two minutes to surrender.

INT. WATCH TOWER OF THE GREAT WALL OF DAYNAMI

Everyone gasps at the horror they just witnessed. We can hear a few cries in the background. Some even peer over the wall to watch Ra fall. We see General Stone turn to the others and he can see the worry and disgust on their faces. His anger grows more intense and he turns back to shout back at Offmara.

STONE

You barbaric monster! You will suffer for what you have done! I promise that you will beg for death at the mercy of my hand!

OFFMARA

Very good General. Your anger gives you strength. Something I look forward to once we meet face to face. You have a minute and thirty seconds.

General Stone turns to face everyone once again. His second in command steps up to speak.

YING

General, we have do something. But surrendering is not one of them.

URKE

We must attack General!

STONE

If we attack, then we fail. Our only option...

ALASTAR SOLDIER

General! Something is happening at the Shax crater!

Everyone turns back to the overlook and approaches the Alastar Soldier that was on watch. Using his HUD, General Stone looks at the crater and we see Shax survivors crawling out of the crater and begin to pile onto one another. ZOOM IN and we see hundreds of Shax Warriors glowing with a BLUE RADIATION FUME on their bodies. They are creating a PILE OF SHAX underneath the Vilcorian Battleship and getting closer to it.

STONE

It seems we have a new problem.

Stone looks back at the Vilcorian Ships using his HUD. We see General Offmara's ship and Offmara himself talking to his brother and sister. PANNING OVER to view the other Vilcorian Ships, we see the Captain and a few Vilcorian Crew members standing on their observation decks not reacting to the oncoming attack from the RADIOACTIVE SHAX.

STONE (CONT'D)

They're oblivious and not aware of the Shax surprise attack. This could work to our advantage. Colonel Ying. Colonel Urke. Hold your positions and wait for the signal to attack.

YING

What is the signal General?

STONE

You will know it Colonel. When it happens, throw everything you have.

Stone turns his attention to Angel. She has been waiting very patiently for her chance to finish the task that was given to her.

STONE (CONT'D)

Angel. Your time has now come. Begin to gather the power of the Shards. When the attack happens, focus that power to destroy the evil of this place once and for all. I will stay on your side as long as I can.

Angel quietly nods and closes her eyes and begins to concentrate. Stone breaks away to speak to General Offmara.

STONE (CONT'D)

Offmara! I should have known you were behind the source of power of the Shax.

OFFMARA

Your wasting time Stone!

STONE

Be it as it may. You do know how the Shax were able to create a force field strong enough to hold off an aerial assault?

OFFMARA

Stone, your attempt to stall is amusing but, futile. You will not escape. And your time is running out.

STONE

So, you wouldn't be interested in the Vilcorian technology we found deep inside the Shax Temple?

EXT. OFFMARA'S BATTLESHIP - OBSERVATION DECK

We see General Offmara's smile turn into a serious frown. He no longer looks amused. He keeps his eyes on General Stone who is only a couple hundred yards away.

OFFMARA

Alright Stone, you just bought another minute. What Vilcorian technology do you speak of?

EXT. SHAX DOMAIN - DAY

We see a WIDE VIEW of the battlefield. On the right, we see General Offmara's Battleships hovering a hundred feet above the ground. On the left, we see the Great Wall of Dynami.

STONE

A shield generator made from Vilcorian machine parts and unknown alien technology was discovered before we destroyed it!

OFFMARA

Your words are lies General! You have no evidence.

INT. WATCH TOWER

Stone gestures for Athena to join him.

STONE

Athena, send a copy of your recordings to General Offmara.

ATHENA

Yes General.

Athena uses her hands and creates a computer orb. She holds the orb in one hand and raises it. The orb hovers inside her palm. She then gently pushes the orb away in the direction of Offmara's ship.

EXT. SHAX DOMAIN - DAY

Above the battlefield, we see the computer orb flying across the rock plains towards Offmara's ship.

STONE

Your evidence is coming General!

EXT. OFFMARA'S BATTLESHIP - OBSERVATION DECK

The computer orb gently flies up to Offmara. It stops and hovers a couple of feet above the railing. The orb opens and a plasmagram display appears. On the display, we see the recordings of Athena's mission into the Shax temple. Offmara and his siblings watch carefully at the images. On the display, we see the Shax shield generator and alien technology. General Offmara recognizes the technology immediately and grows very angry. He swings at the computer orb with force, causing it to vaporize.

INT. WATCH TOWER

STONE

Now, you know the truth General.  
Your beloved Queen has been using  
you all this time. She will betray  
you when you gather all the Shards.  
You will die along with all of us.

EXT. OFFMARA'S BATTLESHIP - OBSERVATION DECK

OFFMARA

Never!

We hear the loudest explosion and General Offmara runs to the back of the observation deck to see one of his ships exploding. The burning ship begins to move slowly towards Offmara's ship on a collision course.

OFFMARA (CONT'D)

Engines full reverse!

INT. WATCH TOWER

From the Watch Tower, we see General Stone and his Army leaders watching the doomed Vilcorian ships. The burning ship is still heading towards Offmara's battleship. Offmara's ship begins to move backwards trying to avoid a collision. Underneath the burning ship, we see the RADIOACTIVE SHAX still climbing on one another and continue to emerge from the crater. We see burning Shax and Vilcorians jumping to their deaths from the burning ship. They scream in horror and pain as they escape from the plasma fires. General Stone has the opportunity that he has been waiting for.

STONE

Open fire!

EXT. GREAT WALL OF DYNAMI

Every cannon, plasma weapon, spear, and flaming arrow fire from the Great Wall. The projectiles hit their targets causing more damage to the Vilcorian ships.

EXT. DOMAIN OF THE SHAX - DAY

The burning Vilcorian battleship misses General Offmara's battleship and crashes into another Vilcorian ship. The impact causes an explosion in between the two ships. Then, both doomed battleships begin to move towards the Great Wall on a collision course. We see Offmara's battleship continue to back up avoiding the disaster. The two other Vilcorian ships also move away from the Great Wall to avoid further attacks.

EXT. GREAT WALL OF DAYNAMI - WATCH TOWER

We see a cease fire. Everyone stops firing on the Vilcorian ships and focuses on the two burning Vilcorian battleships on a collision with the Great Wall. Both ships seem to be moving in slow motion. General Stone and all the leaders look in horror as the two burning behemoths continue to move towards them.

STONE

Everyone out now! Evacuate the  
Tower! Get out there! Get out  
now!

We see everyone run for their lives.

## EXT. DOMAIN OF THE SHAX - DAY

The two Vilcorian ships continue to move towards the Great Wall. Nothing can stop them. Both ships are burning plasma and fire. The fire is a beautiful but deadly mix of red and blue plasma. Vilcorian Soldiers try to escape and jump off. The smarter Soldiers jump closer to the ground and survive. They run away to safety. The more stupid Soldiers don't think before they jump and fall to their deaths.

Suddenly, both Vilcorian battleships collide with the Great Wall of Dynami and explode on impact. The explosion causes a massive spherical shockwave of purple plasma. The shockwave expands outward faster than the speed of sound. The Vilcorian ships are torn apart and the remaining burning debris crashes to the ground.

After the explosion, we see a massive fire stretching over eight hundred yards from the Great Wall out over the Domain of the Shax. There is burning wreckage everywhere. Smoke fills most of the area.

The smoke clears enough to give us enough view of the damage. We see a massive hole carved inside the Great Wall of Dynami. The damage to the Wall is unmeasurable. What took thousands of years to build, a section of the Wall no longer exists. The hole is thousands a feet high and hundreds of yards across. There are fires everywhere. Thousands of levels are exposed and people are screaming in terror and pain.

## EXT. GREAT WALL OF DYNAMI - DESTROYED SECTION

SMOKE AND DUST FILL THE AIR and debris is everywhere. There are dead, broken and burning bodies all over the place. The wounded cry and scream in pain. Some are wondering around dazed and confused. Others that aren't so wounded, are trying to help those who are. Medics rush in with stretchers and attend to the wounded. Uni and Human blood is everywhere.

We see a tall human male figure moving thru the smoke and around burning wreckage. General Stone appears thru the smoke and looks more heroic than ever. He is walking fast through the debris field and checking all the people he comes across. Suddenly, Colonel Ying, Colonel Urke, Dozra-Kran, and Har-Yoon all show up and meet with Stone.

STONE

Thank the All. Is everyone  
alright?

YING

I believe I speak for everyone here, and can say we are alright General.

STONE

Good. Where is Angel?

YING

I'm not sure. I didn't see her before the explosion. Maybe she was able to get away.

STONE

We must find her! Dozra-Kran and Har-Yoon, you will go with me and we will begin to search for Angel! Colonel Ying and Urke, gather all the soldiers that you can and form the largest ranks here! Make sure the wounded are evacuated to the medical stations! We don't have much time.

The group begins to break apart and carry out Stone's orders. But someone else stops all of them before they can go any further. Ahead of the Great Wall, we see Athena standing all alone away from the debris field.

ATHENA

General. I found Angel.

Stone and his company stop and run up to join Athena. The group all look in the direction that Athena was gesturing.

STONE

Angel no! What is she doing?

Stone tries to run after her but Dozra-Kran and Har-Yoon stop him.

HAR-YOON

You cannot stop her! She is using the power of the Shard. Her power will destroy you General. There is nothing we can do for her. She will destroy the Shax.

EXT. DOMAIN OF THE SHAX - DAY

LOOKING OUT TOWARD the battlefield, we see Angel Lander walking very cautiously alone. Her eyes are glowing bright blue and the Shard in her heart shines through her body. She stops and raises her arms. The power of the Shards forces her to rise off the ground.

Several hundred yards ahead of Angel, we see hundreds of RADIOACTIVE ZOMBIFIED SHAX sprinting towards her and the Great Wall at high speed.

Angel is hovering ten feet above the ground. Her armor is pulsating with blue light and we begin to see an energy beam emerge from her. The beam begins to swirl and form a horizontal vortex. The vortex grows larger as it moves away from Angel. Then, the vortex begins to pick up debris. Rocks, sand, and dust lifts off the ground and defines the vortex as a horizontal tornado.

The Zombified Shax keep running towards Angel and the Great Wall. Their momentum begins to slow down as they reach the VORTEX OF ROCK.

A few hundred yards away from Angel and her Vortex, we see General Offmara and his three remaining battleships hovering at a safe distance.

EXT. OFFMARA'S BATTLESHIP - OBSERVATION DECK

General Offmara and his Officers are standing on the observation deck watching Angel Lander using her powers to defeat the Shax.

OFFMARA

Impressive. So much power.

VAIN

What are your orders General? Are we going to just sit and watch the human girl use all of her powers on those creatures? General Stone is vulnerable.

OFFMARA

Silence! We will wait for her to destroy all the Shax. If they are not all destroyed, they will kill us all. Patience brother.

(MORE)

## OFFMARA (CONT'D)

Patience, Stone will die by my hand. I will give the word to attack when the time comes.

## EXT. DOMAIN OF THE SHAX - DAY

We see the vortex of rock grow larger and it moves away from Angel. The vortex's diameter expands over one hundred yards across. It hovers twenty feet off the ground and stretches over four hundred yards long. It roars as it grows and pulls in large boulders. Then, the Shax begin to get sucked inside. One Shax zombie screeches and screams as it is pulled inside the vortex. In the center of the vortex, we see a MINIATURE BLACK HOLE. All the rocks, debris, dust, and Shax begin to be sucked into the miniature black hole. The Shax are ripped apart as they reach the center of the vortex.

We see the Shax begin to realize they are doomed. Some of the lucky Shax are able to run away while others are less fortunate and get sucked inside the vortex.

Angel's power increases. She is now very focused and her face begins to grow more intense. Her eyes are now pure white. The power of the Shards has engulfed her and the energy beam feeding the vortex, has strengthen.

We see the vortex grow larger and begin to move towards Offmara's battleships.

## EXT. OFFMARA'S BATTLESHIP - OBSERVATION DECK

Offmara and his Officers feel their ship begin to shake. We hear a low rumble building up underneath the ship's hull. Everyone starts to look around and panic. Then, the ship begins to move forward towards the vortex. General Offmara looks out to see the MAW OF THE VORTEX has moved in their direction as if it wants to devour them. He looks over to his other battleships and can see they are feeling the same effects of the MONSTER VORTEX. All three ships begin to get pulled into the vortex. Offmara turns around to shout orders to the bridge commander.

## OFFMARA

Give me emergency power!

## EXT. DOMAIN OF THE SHAX

We look out over the plains and see the monstrous vortex and the three Vilcorian battleships being pulled into it. The ship nearest General Offmara's begins to go first. The metal of the ship starts to stretch and rip.

The plasma engines explode as the reactor core ruptures. The plasma is drained from the ship like water. The ship's hull breaks apart and disintegrates as it strikes the black hole.

EXT. OFFMARA'S BATTLESHIP - OBSERVATION DECK

Offmara and his crew look on helpless as their fellow Saber Fleet Members die horrible deaths. We see the remaining Vilcorian ship's hull twist and rip apart into the vortex. The last of the ship's plasma reactor IMPLODES and vaporizes inside the vortex.

We hear the other Vilcorian ship's engines fire up along side of Offmara's ship. General Offmara looks over to see the ship begin to take off. The GRAVITATIONAL PULL does not have hold on the ship. It is able to fly away to safety. Offmara looks back at the maw of the vortex closing in. The gravitational effects begin to take hold of his ship. He and the members of his crew grab onto the ship's structure as they are forced forward. One of the Saber Guards loses his grip and is pulled into the vortex. General Offmara's anger grows as he realizes, there's no escape.

OFFMARA

I'll show that human bitch the true power of the Shards.

General Offmara places his demon helmet on his head and grabs his sister's and brother's arms and gestures them to follow him. They leave the observation deck and retreat back into the ship.

INT. OFFMARA'S BATTLESHIP - BRIDGE

General Offmara and his crew are running for their lives through the bridge of his ship.

OFFMARA

Abandon ship! Saber Legion,  
abandon ship!

EXT. DOMAIN OF THE SHAX

The monstrous rock vortex is eating General Offmara's Command ship. The stern of the ship is the last part remaining outside the vortex. We see escape pods jettison from the remainder of the ship. One escape pod flies away further than the rest. A few pods do not make it and get sucked in the vortex.

The MAIN ESCAPE POD lands far away from the vortex. The hatch opens, and General Offmara, Jun, and Vain emerge from the pod. They look in the direction of the vortex. We see the last of the Vilcorian battleship break apart inside the killer vortex and implode. Then, the vortex fades away. We see the rocks, boulders, and dust fall and settle back to the planet's surface. Offmara and his siblings begin to run across the plains to gather the remains of his Saber Legion.

OFFMARA

Stay close. The Shax are still here.

We see the three Vilcorian leaders continue to run across the rock plain. As they run, we see the day light in the sky grow dark. LOOKING IN THE SKY, we see the sun being blocked by something very massive in space. The BLACK OBLONG OBJECT isn't clear for the naked eye to observe, but is clearly an alien ship.

General Offmara and his siblings stop running and look up to see the black alien object blocking out the sun. The General smiles at the sight knowing what it is. They start to run again.

EXT. DOMAIN OF THE SHAX - ANGELS LOCATION

We see Angel walking alone. Her eyes have returned to normal but have a dazed look. She is looking up at the object darkening the sky. Suddenly, General Stone runs up to her.

STONE

Angel! Are you alright?

ANGEL

They're here. Terros has come. She has arrived.

Stone looks up to see the massive alien object has grown darker and larger in the sky. We see another smaller black object flying in the sky. It is a BLACK BLUR moving thru the clouds and smoke.

STONE

Lets go Angel! We have to get back to the Wall!

ANGEL

Look out!

Stone turns around to see a massive Zombie Shax running towards him. Before he can react, Angel uses her power to destroy it. The Shax explodes into a blue glowing pool of flesh and slime.

Both Angel and Stone look out towards the battlefield and see hundreds of Zombie Shax running in full sprint less than four hundred yards away.

STONE

Let's go. We have to get back to the Wall.

ANGEL

There's no time. We have to stop them here and now.

We see Angel's eyes glow bright blue once again as she gathers her power. She flies up several feet above the ground and we see the wind begin to pick up. Rocks and dust begin to move and form another vortex.

EXT. DOMAIN OF THE SHAX - OFFMARA'S POSITION

We see General Offmara and a small company of Vilcorian Saber Warriors running across the plains. Then, we see another group of Zombie Shax running to intercept them.

General Offmara gathers the power of the stolen Shards. We see his eyes behind his helmet glow purple. The Shards in his armor also begin to glow purple. He sprints fast and leaves his company behind with super speed.

Hundreds of Zombie Shax Warriors sprint with full force to attack General Offmara. Offmara uses the power of the Shards and begins to vaporize each and every Shax Zombie. The General is a super fighter. The Shax keep coming and Offmara continues to destroy them with ease. Then, we see something forming behind Offmara. Another rock vortex begins to take form in the sky above. The vortex lingers behind Offmara several hundred feet above and away from him.

Behind General Offmara and his vortex, we see the Vilcorian Army fighting the Shax Zombies. Jun and Vain are leading their Army in full force destroying every Shax.

EXT. DOMAIN OF THE SHAX

We look out over the battlefield and see on one side, Angel and her vortex moving across the sky pulling in all the remaining Shax Zombies. On the other side, we see General Offmara and his vortex moving closer to Angel's. Both vortex will meet in the middle. We also see General Stone's Army marching safely behind Angel's vortex being led by General Stone and Colonel Ying. Colonel Urke is leading the Uni people behind the Alastar.

The battle against the Zombie Shax begins. Alastar and Uni Soldiers fight side by side against the Zombified Shax. We see Angel and Stone together ahead of the main battle. Stone is fighting the Shax with full force and keeps them away from her. She continues to use the power of the Shards to maintain the vortex. Some Shax escape the power of the vortex while others cannot avoid being sucked inside it.

The battle begins to slow down. We see a LARGE SWIRLING STORM OF ROCK AND DUST out in front of General Stone and his Army. The vortex begins to subside and vanish. The dust fills the air and obscures the view of the plains. The dust lingers in the air and the fighting is over. EVERYTHING IS SILENT. Nothing moves over the rock plains. Then, the SILENCE IS BROKEN. We hear a LOW ROARING SOUND in the distance. The sound is joined by the MARCHING OF SOLDIERS. Thousands of marching soldiers can be heard but not seen thru the dust.

General Stone, Colonel Ying, Angel Lander, Colonel Urke, and Dozra-Kran all slowly steep forward ahead of the Army ranks. They stand listen and look out towards the sound of the approaching soldiers and roaring. Stone and Ying use their HUD to see thru the dust.

We see an INFERRED IMAGE of thousands of Vilcorian Saber Warriors marching towards our heros. Out ahead of the Warriors, we see the large General Offmara leading his Army. In the sky above the Vilcorian Warriors, we see another MASSIVE ROCK VORTEX. The Vortex is much more larger than Angel's.

STONE

I want everyone to fall back to the  
Great Wall.

YING

But, General.

STONE

That's an order Colonel! Angel,  
you too. Offmara is coming for me.

Stone turns around to face everyone. They are all looking at him with mixed emotions.

STONE (CONT'D)

I gave everyone an order! Get back  
to the Wall! Now!

YING

Yes Sir! Everyone fall back! We  
will regroup at the opening. Move  
out!

Without much hesitation or argument, everyone begins to fall back to the Great Wall. The Alastar and Uni Armies do an about face and march back to the Great Wall. Ying waits for everyone to move and she turns to look at Stone one last time.

YING (CONT'D)

I hate you for this. He'll kill  
you.

STONE

If I don't do this, he will kill  
all of you and the Expanse will  
fall. This is the only chance to  
save the Galaxy from his wrath.  
Go. Protect Angel and take the  
Alastar back to the Expanse. We're  
finished with this place. As long  
as Angels alive, we will have a  
chance to destroy Terros. Go, now!

Stone looks down at Ying and they kiss. She embraces him one last time and begins to move away from him. He holds her hand as if not to let go.

YING

I love you.

STONE

I love you too wife.

She lets his hand go as they look at each other one last time. Colonel Ying returns to join the Armies at the Great Wall.

We see General Stone standing alone and waiting for his opponent, General Offmara. Looking out over the rock plains, we see a massive dust storm. Above the dust storm, we see the evil monster vortex that seems to be an demonic entity that is about to devour the planet itself. We hear the low roar of the vortex and beneath it, we hear the sound of thousands of marching Saber Legion Warriors. We also can hear the sound of Shax Zombies being vaporized.

EXT. DOMAIN OF THE SHAX - GENERAL OFFMARA'S POSITION

We see General Offmara marching forward in his full Vilcorian Saber Armor. Underneath his Skull Helmet, we see his eyes glowing a deep dark red. The stolen Shards are embedded into his Armor and give off a dark red glow. Zombie Shax run towards him in full force attack mode. Offmara, uses the power of the Shards and vaporizes each and every last one of them.

EXT. DOMAIN OF THE SHAX - DAY

We see General Offmara continue to destroy the last of the Shax without much effort. After the last Zombie Shax is vaporized, Offmara stops within a hundred feet of General Stone. The dark red glow from his eyes and the Shards dies down. The monster vortex diminishes and blows away with the a slight breeze. We see Jun and Vain Offmara join their brother and the Saber Legion marching behind them. General Offmara signals with one hand and the Vilcorian Saber Army stops. The dust blows away and we can see the battlefield clearly.

Thousands of Vilcorian Saber Legion Soldiers are standing in full attack ranks and their leaders are standing out ahead of them. It is silent and only the calm breeze can be heard. We see General Stone standing still and staring at his opponent. No one speaks as General Offmara removes his helmet and hands it to Jun.

Suddenly, General Stone makes the first move. He sprints toward Offmara. General Offmara does the same and runs in full force towards Stone. BOTH GENERALS CLASH. Stone punches Offmara in his head. Offmara throws a punch at Stone. The two Warriors fight one another in a KICKBOXING STYLE. We see more punches and blood splatter from both men. Offmara grabs Stone in a headlock and tries to strangle him. Stone uses his full strength and manages to force Offmara into a roll.

Stone escapes Offmara's grasp and begins to punch the giant Vilcorian man. Offmara takes every punch from Stone like it's nothing. He even smiles and we can see his bloody mouth and broken nose. As the fight continues, both men begin to grow exhausted. Then, Offmara manages to grab Stone and force him to the ground. Stone tries to fight back but, to no avail. Offmara begins to smile and then laugh at the situation. But, his smile fades as he stares into Stone's eyes. Suddenly, we see Offmara's eyes shine dark red and the Shards light up inside his armor. We hear a mighty roar and see the monster vortex reappear from thin air just above the two Generals.

OFFMARA

If you only knew the power of the Shards!

STONE

The Shards do not belong to you!

OFFMARA

You were never meant to protect them! Now, you will die and your Empire will fall. And your people will suffer under my rule.

STONE

No! No! Never!

Stone tries to free himself from Offmara's grasp. He punches Offmara repeatedly and tries to break from him. Stone uses his plasma weapon and begins to fire point blank into Offmara's body. The plasma bolts strike Offmara hard and he lets go of Stone. Offmara backs off and tries to regain his composure. Suddenly, Offmara is hit with multiple plasma bolts from another direction.

We see Colonel Ying making her move towards Offmara. She is firing her plasma weapon with full force. Offmara takes in the plasma bolts as if he enjoys them.

The badly injured Stone is trying to recover and we see him on the ground trying to get up. He is out of breath and extremely exhausted. He reaches up to warn Ying.

STONE (CONT'D)

No! Ying, do not engage!

But Ying does not listen. She keeps firing.

On the Vilcorian side, we see the Saber Warriors keeping their position as order. Jun and Vain continue to watch their brother being bombarded by plasma bolts. Vain grows impatient and breaks free from the ranks. He begins to fire at Ying.

General Offmara looks up to see his brother approaching. The plasma bolts stop striking him and he is able to regain his power. He looks back at his brother and Colonel Ying engaged in battle.

OFFMARA

No! You fool!

We see Ying and Vain in a fight to the death. Both warriors equally matched as they fight one another.

Then suddenly, we see the Colonel Urke, Angel, Athena, and the entire Uni and Alastar Army charging towards the Vilcorian Army. And suddenly, both armies merge into one large mass of warriors. We see plasma weapons firing and arrows flying. Bodies are falling and thousands of beings mixing in across the battle field.

Angel strikes first. She uses her full power to strike Offmara point blank across several yards. The stun knocks him down to the ground.

Among the thousands of warriors, in the middle of the chaotic battle, we see General Stone barley able to move. He gathers his strength and begins to crawl toward Angel's location.

We see General Offmara begin to stand up. He looks even more angry despite his evil grin. His eyes have now increased with more red power.

OFFMARA (CONT'D)

Your power has grown girl. So has mine.

Offmara unleashes a strong red energy wave of pure power towards Angel. We see the red energy fly across the empty space between the armies. Angel keeps her eyes on the energy moving towards her and leaps out of the way just in time. The split second that Angel lands, she unleashes her power and throws a blue blast of energy towards Offmara. Offmara ducks quick enough to dodge the blast. He powers up once again and continues to move closer to Angel as he does so. Angel stands ready as she also uses the power of the Shards to protect her.

Meanwhile, a few hundred feet away, we see General Offmara still trying to stand up on his own. Then suddenly, from behind him, we see a Vilcorian Saber Warrior reach around his head with a sword to his throat. He tries to break free and fight off the warrior but, he is too weak. He drops to his knees. The Saber Warrior leans in to speak to him.

JUN

Do not worry General. I will not kill you. You will die at the hands of my brother. And your Empire will be ours.

STONE

Your brother is being used. Didn't you know? Your beloved Queen will unleash the power of the Shards to Terros and he will destroy you and your brother's empire along with the Galaxy. She's using you.

JUN

Such lies! She is our Queen. She loves and protects us. She loves my brother. Terros is our true protector and God. I don't believe you!

She strikes Stone in his head. He goes down on all fours. He screams in pain.

The scream is heard by Colonel Ying. She is still fighting Vain Offmara. She disengages from the fight to see Stone being tormented by Jun Offmara a few hundred feet away. Ying begins to run from Vain. This causes Vain to look confused and shocked. He runs after her.

VAIN

You coward! Human bitch! Fight me!

All the shouting causes General Offmara to stop his attack on Angel and look to see his sister kneeling on General Stone's back and torturing him.

OFFMARA

No! Stupid hag! No one listens to me.

General Offmara runs off to catch up to his sister to try and stop her. Angel can see what Offmara is running for. We see a few hundred feet away, General Stone is on the ground being tortured by Jun Offmara. Angel does the unexpected and runs to save General Stone.

Colonel Ying approaches Jun Offmara and activates her plasma weapon and points it at her head. She fires without hesitation and misses as someone hits her from behind.

The plasma bolt flies over Jun's head. She was caught off guard and looks up to see Colonel Ying being forced to the ground by her brother Vain. Jun smiles and looks back down to see Stone has a plasma weapon pointed directly at her head. He fires point blank. Jun blocks half the bolt away with her saber. The other half of the plasma bolt strikes her on her left side of her face. She screams in pain and horror as half of her face is burned off. Stone rolls away and watches Jun fall to the ground.

General Offmara stops as he watches his badly injured sister screaming on the ground. He continues to run towards General Stone in anger.

Vain stops fighting with Colonel Ying and looks in horror to see his sister crawling on the ground with a half burned head.

VAIN

Jun! No!

Jun is on her hands and knees. We see the left side of her head burnt and the flesh torn where the plasma bolt struck her. She crawls around and is only able to see out of her right eye. She looks up to see her brother Vain running towards her. She reaches out to him for help. Her wound cause her to blackout and she falls to the ground.

Vain reaches out to his sister. Then, he stops suddenly and jerks. Looking down, we see a blue plasma staff slicing through his chest. He tries to look to see his attacker, but drops dead. The plasma staff is pulled out of his body as he hits the ground and we see Colonel Ying standing there. She removes her plasma staff and blood drips off clean from it. Ying doesn't linger. She immediately runs off the General Stone.

Ying reaches Stone and kneels down next to him.

YING

General! Get up now! Offmara is coming! Athena! I need you her now!

Athena suddenly appears next to Colonel Ying and activates a PLASMA PLASTRON INJECTOR and injects a full dose of NANOBOT PLASMA ENERGY into his spinal cord matrix.

ATHENA

This dose will take affect in four minutes and ten seconds. He will be eighty-three percent efficient.

YING

We don't have time!

Offmara suddenly runs up to Ying and Athena without much warning in full attack mode.

OFFMARA

I'll slaughter everyone last of you!

Colonel Ying and Athena spring into action and fight General Offmara side by side. The seven foot giant Vilcorian Saber Warrior is fighting with his personal BLACK METALLIC SABER against the human Alastar female soldier and her BLUE PLASMA STAFF. Flanking the Vilcorian General, we see the AI Unit with the female personality fighting with a plasma staff as well. Athena's moves are quicker than humans but Offmara is able to keep up with both of them with ease.

We see General Stone regaining conscious and begin to wake up. We also see the Plastron Bio-Skin regenerating over his body and healing him. Angel runs over to help him. She places her arms around him and sits him up.

ANGEL

General can you hear me? General Stone, it's Angel. Please, you need to try and get up. Colonel Ying and Athena are fighting General Offmara. They need your help.

STONE

Angel. You must leave. Get as far away from here as you can. His power is far to strong for any of us. He will take you and the Shards and kill everyone else. Please listen to me and go. My strength returns but I am not strong enough to stop him.

## ANGEL

He gains his power from the Unseen Queen. She is here. I can feel her power. We must destroy her.

## STONE

Then, we will start with her puppet Offmara.

We see a large down strike of Offmara's saber onto Ying's plasma staff. The force of the blow causes her to go into a kneeling position. Offmara moves again and blocks a strike from Athena's staff. Ying leaps up and swings again with Athena coming in with another attack. Ying's move was a mistake and she misses. Ying loses her balance for a second and falls. This leaves Athena alone with Offmara for a few seconds and Offmara is able to catch the AI Unit off guard. He thrusts his saber into Athena's upper body. Her AI particles begin to break away. Athena's AI body falls and is partially destroyed. The remainder of Athena's body, begins to shutter and jerk as her program shuts down. The last of Athena's particles forms into a computer sphere and shuts completely off.

Suddenly, General Offmara is struck hard by a blue plasma blast. The blast knocks him down to the ground. He looks up and we see General Stone standing several yards away in full Plastron Armor and pointing his plasma weapon directly at him.

## STONE (CONT'D)

The battle is over General! You are surrounded. Your soldiers are already in full retreat. It is over. Surrender.

General Offmara stands still and looks all around him. We see that he is surrounded by General Stone, Colonel Ying, Angel Lander, Colonel Urke, Har-Yoon, and Dozra-Kran. We also see the Alastar Legion Army and the Uni Republic Army chasing off the last of Offmara's Saber Legion. There are several loyal Saber Warriors still on Offmara's side and a few have helped Jun Offmara onto a medical stretcher.

## OFFMARA

How disappointing. But, I'm afraid you will be the one to surrender to me!

We hear a rumble of thunder and the flash of lightning. Offmara stretches out his arms and looks up into the dark sky above. The blackest clouds form above the battle field.

Offmara looks into Stone's eyes and grins as Stone locks his eyes into Offmara's. The wind begins to blow and clouds swirl. Everyone stands their ground as the storm above grows stronger. Then, we hear the horrible screeching coming from the black clouds. A large black flying creature glides above the battlefield.

We see Angel begin to power herself up and move towards Offmara. He senses her as he also begins to fire up his power. He continues staring at General Stone as we see Angel making her move toward him.

OFFMARA (CONT'D)

So, you want to play little girl?  
Then, catch this!

General Offmara unleashes a full energy of power toward Angel. Angel quickly throws her energy blast toward Offmara. Both energy blast collide and explode in midair. Suddenly, Offmara is hit with multiple plasma blast from many directions. He crouches down as he is bombarded by the plasma blast. Then, he leaps high into the air and somersaults into a perfect landing.

OFFMARA (CONT'D)

Enough!

As General Offmara lands, we see a massive horrible winged beast land next to him. The beast shakes the ground as it touches down. General Stone and his company all stop suddenly and look in fear and gasp as the creature leers at them.

We see the creature's nasty large body. It's thirty feet tall and stands on four large taloned claws. It has a long scaly body like a serpent that ends in a spiky tail. It has a wingspan of a hundred and fifty feet. The creature's front takes the form of a humanoid female demon with large horns and mouth full a razor sharp teeth. Human like lips form over her mouth. Her horned head forms over her skull like a helmet and covers her unseen eyes. She has human like arms and hands with sharp nails. She also has large round breast with scales that cover her nipple region.

QUEEN

General Stone! You and your people  
will surrender! And bring me the  
human female child. Obey, and your  
lives will be spared.

General Stone takes a look around to see his company all standing very bravely and ready to fight to the death. He looks back at the Queen and smiles.

## STONE

No. Charge!

Then suddenly, Stone and his company charge the Queen and General Offmara.

The Queen roars in anger and begins to throw red energy blast at Stone's Army. Several soldiers get hit by the red energy blast and are thrown in all directions in an explosion. The Queen continues to fire her energy fireballs in fury at the charging Army.

At the same time, Offmara runs toward Stone in a raging fury. And both Generals clash into an epic battle.

We see a mighty assault led by Colonel Ying and Colonel Urke. The Colonels and their Armies run up a hill and attack the Vilcorian Saber Warriors and their monster Queen. Angel tries to attack the Queen head on by unleashing her full power. She leaps into the air and begins to fire her energy blast directly at the Queen.

The energy blast strikes the Queen hard. She roars in pain as the blast strike her. She moves away from the main battle and takes flight. Angel follows the Queen and chase her down by throwing more energy blast at her.

General Offmara and Stone continue to fight. The battle for the Shards is raging all around them. Offmara is able to break free from the fight and allows Stone to have a few seconds to catch a break.

## OFFMARA

This really is getting tiresome. Wouldn't you say General? I was hoping that this little conflict would have been over by now. But, you Alastar just have to find a way to cheat death. Well, I'm just about tired of it General. I think it is time to put an end to the Alastar legacy.

General Offmara's power intensifies. We see his eyes and armor glow red. The evil red vortex appears in the sky above the battle.

## OFFMARA (CONT'D)

Saber Legion! Return to the ships and depart from the plant! All ships will dock at the fueling station!

High above the battle we see the Queen and Angel flying at high speeds. They continue to fire energy blast at one another. Both stop and look up when the vortex appears above them. The Queen realizes what is happening and flies down to Offmara. Angel flies back to the location of the Alastar and Colonel Ying.

The battle has stopped and the Saber Warriors have disengaged from it. The wind is picking up as the vortex grows. Colonel Ying and Colonel Urke find each other in the chaos.

URKE

I think a retreat is in order  
Colonel!

YING

Absolutely! Get everyone back to  
the Great Wall! I need to find  
General Stone and Angel!

URKE

Good luck Colonel! Find them and  
bring them back to us!

Colonel Ying smiles and hugs Urke.

YING

Thank you so much Colonel. Your  
people fought with courage and  
honor.

URKE

The thanks goes to you and your  
Alastar! My people will never  
forget you! Now go! Time is short  
Colonel! We will meet soon!

Ying nods and steps away as Urke begins the evacuation of all soldiers. She stands clear and the soldiers begin to march away from the battlefield. Dozra-Kran and Har-Yoon ride up to meet Urke on Vizor Beast. They assist Urke in the evacuation. We see the Alastar and Uni Armies marching back to the Great Wall in large numbers.

HAR-YOON

We cannot abandon Angel! We must save her! She is the only one who has the power to destroy Terros! I will go!

DOZRA-KRAN

Don't be a fool my friend! That Demon Queen will destroy you!

HAR-YOON

My brother! I have the magic of the Shards! The magic will protect me from the Demon! We have to give Angel a chance to fight! Come with me brother and we will fight evil one last time!

Dozra-Kran gives an unsure look at Har-Yoon and looks in the direction of the Vortex. He looks back at Har-Yoon and smiles. Then, they ride off together on their Vizor Beast towards the danger of the Vortex.

Colonel Urke looks back at the two tribe leaders in surprise.

URKE

Oh bloody hell! Where in the universe do they think they're going? Alright, then we make our last stand against this evil Queen here and now!

That's when the entire Uni and Alastar Armies join and we see them line up one last time in the rock plains of the Shax.

URKE (CONT'D)

For the Uni and Alastar people!  
For General Stone and Angel Lander!  
For the Galaxy! Charge!

The last three thousand soldiers of both Armies taking off running towards Offmara and his Queen.

Colonel Ying conceals her full Plastron Armor and takes off running back into the battlefield despite the raging vortex above.

We see a frightening General Offmara. He is wearing his horned helmet and bone armor that has red glowing metal ribs. In his right hand, he is grasping his dark black saber that has red glowing veins running through it. Peering at General Stone with red glowing eyes, Offmara resembles a warrior demon from Hell itself. Above him, we see the black vortex with a lava red center growing in size.

OFFMARA

Can you feel the power of the  
Shards Stone? The ultimate power  
from the All!

STONE

The Shards don't belong to you!  
Your Queen will betray you!

OFFMARA

Liar!

Offmara rushes toward Stone. He swings his saber but misses Stone. Stone punches Offmara in his ribs with full power. The punches causes Offmara to scream in pain and stoop over. Stone grabs Offmara by the back of the head and rams his face into his knee. Offmara goes down. Offmara's power begins to weaken. The vortex also starts to shrink in size.

Stone makes another move to attack Offmara. However, Offmara is ready. He grabs Stone then picks him up and body slams him to the ground. Stone gets the wind knocked out of him. Offmara picks him up again and slams him down a few more times.

QUEEN

Enough!

We see the monster Queen swoop down and land near General Offmara. He stops slamming Stone and holds him down by the neck. Stone begins to choke and gasp.

QUEEN (CONT'D)

Stop wasting time with this human!  
I gave you this power to defeat the  
Lander child! She has the power of  
the Dark Shard. She will use it's  
Darkness to destroy us!

OFFMARA

I can handle the girl myself my Queen! General Stone is the ultimate warriors challenge of the Galaxy! Defeating him, is to rule the Galaxy!

QUEEN

Then, why waist your power on him? The true power comes from the Shards. Use it to destroy the girl. She approaches even now.

OFFMARA

She will use the Darkness against me! I need her and the Shard of Darkness. I must have all the Shards together in order to deliver to Terros! Destroying the girl might destroy the Shards. I cannot destroy the girl my Queen! Not yet. She must stay alive my Queen!

QUEEN

So be it. And Stone?

Offmara grabs Stone by the neck and stands him up. Offmara's power immobilizes General Stone. He dangles from Offmara's large arms and hands. Stone is alive, conscious and still gasping for air.

We see General Offmara proudly standing on a hill over looking the battlefield and holding General Stone by the throat. A small recording plasmagram transmitter hovers nearby and begins to record his action.

OFFMARA

Today. Through this intergalactic transmission, I want General Stone and all the Galaxy to witness the glorious victory of the Imperial Saber Legion. I will finally crush General Stone and his Alastar Legion. This time, there will be no escape from the power of Terros.

(MORE)

OFFMARA (CONT'D)

And I will rule the Galaxy with  
ultimate power!

ANGEL

Let the General go, Offmara!

General Offmara looks up to see Angel Lander flying towards him. She uses the power of her Shard and begins to throw energy blast at him. Offmara uses his power and throws his own energy blast to knock Angel's away. Angel lands and tries to form a vortex. Suddenly, the Queen appears and runs toward Angel and the vortex fades away. Angel stops and holds her ground with her power still charging.

OFFMARA

Do not touch her! She's mine!

The Queen stops short of attacking Angel and hisses at her. Offmara walks up from behind the Queen and smiles at Angel. Angel tries to fire an energy blast but, is knocked off her feet by a powerful blast from Offmara. Angel is stunned and she tries to recover. Offmara kneels down to her side and grabs the top of her head and pulls her up to a sitting position.

OFFMARA (CONT'D)

Don't worry girl. I'm not going to  
kill you. I need you alive long  
enough to watch your loving General  
die and your world burn by the  
wrath of Terros. First, there is  
something I need from you.

Offmara reaches for the center of Angel's Armor and uses the power of the Shards to penetrate it. We see his hand reaching inside the Armor and grasp the Shard of Darkness. As he pulls out the Shard, the Armor then forms over his armor. The Shard fuses into the chest plate and all the Shards combine into a HEART OF POWER. The only MISSING PIECE is the Shard of Angel Lander. Offmara lets her go and Angel curls into a fetal position.

We see Angel become weaker as the Armor of Joseph moves from her body to Offmara's. She is completely nude and tries to cover her body by pulling her knees close to her face and breast. She lays motionless as Offmara walks away from her and back to General Stone. The Queen stays nearby and watches Offmara do his work.

General Stone is on his hands and knees trying to recover and Offmara grabs him once again. He stands him up and holds onto the back of Stone's neck.

OFFMARA (CONT'D)

Now, General Stone, look at the girl that would save the Universe.

Offmara points at the naked Angel Lander. She still in the fetal position on the rocky terrain a few yards away shivering and crying.

OFFMARA (CONT'D)

Oh! What's this I see? The brave Colonel Ying is coming for the rescue.

Offmara laughs. We see Ying approaching Angel and kneeling down to comfort her. She has her plasma staff pointing at Offmara.

YING

I'm not the one you have to worry about General!

Offmara looks back to see the approaching armies charging him and his Queen. He stands ready for the attack and we see the Queen fly off to meet the Armies head on.

The monster Queen roars when she lands in front of Har-Yoon's and Dozra-Kran's Visor Beast. The beast roar and stand their ground as both warriors charge her. They throw spears at the Queen. She roars in pain as on spear strikes her. She flies upward and begins to circle the two tribe warriors.

Offmara smiles at the futile attack on his Queen. He looks back at Ying and Angel with a large grin.

OFFMARA

I'm so glad that you could join us Colonel. So, you can see...

Ying fires her weapon and strikes Offmara square in the head. The blast was powerful to kill and knocks Offmara to the ground. Ying fires again and strikes the Queen. The Queen roars in pain and tries to attack but to no avail. Ying keeps firing at the Queen. Then, the Queen flies off screaming as she does. Ying makes a run for Offmara and is struck hard by a powerful energy blast. Ying flies backward thirty yards and lands hard on the ground. She looks up to see Offmara is now standing up and is fully charged with power.

Ying tries to get up and move toward Angel. Smoke is steaming off of her body. The blast left her to weak to get to her feet.

The Uni and Alastar Armies have now surrounded the Monster Queen. She roars as she swings her massive claws. With each strike, she knocks over another dozen soldiers. She fires energy blast from her eyes and kills another ten. We see countless plasma blast and spears being fired at her relentlessly. Colonel Urke is shouting orders to all soldiers. Dozra-Kran is still on his Vizor Beast firing arrows at her. The Queen's wrath is growing as the attacks keep coming. She spots Har-Yoon on his Vizor Beast. He is galloping towards her. She has him in his sights and throws energy beams at him. The energy blast strikes him hard. He is thrown off his beast and lands hard on his back. The beast falls and dies.

We see Har-Yoon slowly get up and shake off the attack. He looks all around him and we see the battle raging on. We see the Queen is approaching Har-Yoon. He stands up to face his enemy. We see the large monster moving closer to him. She swats soldiers like flies as she approaches the Gra Witch Doctor.

HAR-YOON

I am a servant of the All. The  
magic of the Shards protects me.

Har-Yoon reaches inside his potion pouch and pulls out the magic purple dust and throws it into the air.

HAR-YOON (CONT'D)

I will send you back into the Realm  
of the Kroni! Demon Spawn of  
Terros! Die!

In the middle of the battle, we see Dozra-Kran trying to fight his way to Har-Yoon.

DOZRA-KRAN

Har-Yoon you fool! She'll kill  
you!

The Queen blast her way through another thirty soldiers and finds herself face to face with Har-Yoon the witch doctor. She lets out a horrible roar and charges him. He leaps up with all his power and throws all his purple magic dust down her throat. She bites down hard on Har-Yoon and kills him instantly.

DOZRA-KRAN (CONT'D)

No! Har-Yoon!

The Queen begins to suffocate and choke. She flies away in a mad panic.

QUEEN

No! What trickery is this?

We see the Queen land hard far from the battlefield. She crawls around the ground screeching and gasping for air. Her body begins to curl and shiver.

QUEEN (CONT'D)

Offmara! Help me please, my love!  
 What is happening to me? My Lord  
 Terros, please help me! I  
 cannot...

The Queen begins to convulse and we see blood pouring from her mouth and eyes. Her massive nasty body stops moving as she gasp for air. We see the Queen roll over and look up at the sky above. Then, a massive dark shape moves overhead and the Queen is beamed away.

On the far side of the battlefield we see the Uni and Alastar Armies gathering up for one last battle. Colonel Urke and the remaining soldiers begin to march towards General Offmara.

Offmara walks over to Stone and picks him up and we see the evil black vortex spawn above them.

OFFMARA

And now, the moment of triumph and  
 power.

Offmara smiles at Ying and Angel as he carries Stone over his head with ease. Without saying a word, Offmara throws General Stone into the vortex.

Ying and Angel scream in terror and horror as they watch Stone fly helplessly into the vortex and disappears into nothing. Offmara uses his power and the vortex vanishes.

Offmara walks over toward Angel and she tries to crawl away to Ying. Offmara catches her by the head and fires an energy stun blast that knocks her out. He looks up to Ying and we see her trying to regain her strength and fire her plasma weapon. However, Ying is not fast enough and is blasted by Offmara. We see her drop to the ground a lay motionless.

Colonel Urke, Dozra-Kran and a thousand plus soldiers begin to run in full charge up the hill towards General Offmara's location. Offmara smiles at their futile attempt.

URKE

Open fire!

Thousands of plasma blast and spears fire all at the same time at General Offmara. Then, each and every projectile is deflected by a massive Vilcorian Battleship. We see Offmara's ship swoop down and hover over the battlefield.

The ship hovers just high enough over the ground for everyone to see General Offmara walking underneath it. We see Urke and his Armies stop in mid attack. They all stand helpless as the Vilcorian Battleship aims it's plasma cannons at them.

Offmara stands underneath his ship holding the unconscious Angel Lander in his arms. We see a ramp open and Offmara walks up halfway. He looks out over to the Armies and Colonel Urke.

OFFMARA

This has been an epic battle. All of you have fought bravely. Worthy recognition of true warriors. When I return, you all will be retrained to serve in the Vilcorian Empire. If not, then you will die.

Then, General Offmara gives them one last smile as he enters his ship. The ramp closes and we see the Vilcorian Battleship fire it's engines and take off.

Colonel Urke and his remaining soldiers try to attack the ship and fire thousands of plasmas blast. The plasma blast only bounce off the ship's hull and we see the ship fly into the upper atmosphere to disappear.

EXT. SPACE - ORBIT AROUND HELIOS OF EREBUS

We see General Offmara's Command Battleship cruising towards the fueling space station. We also see other Vilcorian Battleships orbiting the planet.

INT. GENERAL OFFMARA'S COMMAND SHIP - BRIDGE

General Offmara enters the Command Bridge in his full menacing Saber Armor and Demon Helmet. His eyes are still glowing blood red and his armor has come alive with the power of the Shards. He is met with the Captain of the ship.

CAPTAIN

General Offmara, it is a great pleasure to have you on board Sir.

OFFMARA

Enough with the formal gestures,  
Captain. Is my sister on board?

CAPTAIN

Yes, Sir. She is in the medical  
bay. I have been informed that she  
will survive, Sir.

OFFMARA

Good. And where is the Queen?

CAPTAIN

General, our sensors have indicated  
that Lord Terros's Vessel is in the  
sector and has taken our Queen  
aboard.

OFFMARA

I see. Then, we must move quickly.  
Lord Terros is beginning to awaken  
and his power is craving the  
Shards. Contact all Captains of  
the fleet. I want all ships to  
dock at the fueling station for  
immediate refueling.

CAPTAIN

Yes, Sir. And what of the  
survivors on the surface?

OFFMARA

I will send for a garrison to be  
dispatched on the planet. I will  
deal with them personally when our  
task is complete. Now, prepare for  
refueling.

CAPTAIN

Right away, Sir.

EXT. DOMAIN OF THE SHAX BATTLEFIELD - DAY

We see the horrible aftermath of an epic battle across the rocky terrain. The air is filled with smoke and fire. The dead bodies of humans and humanoid litter the plains. Uni and Alastar soldiers survivors walk among the dead. We see Colonel Urke and Dozra-Kran are walking slowly over the bodies. They are carefully looking at each corpse trying to identify them.

Dozra-Kran stops as he spots a familiar face a few yards away. He screams and cries in pain as he runs toward a dead Gra Tribe Warrior. He kneels down and we see the bloody and broken body of Har-Yoon. Dozra-Kran gently picks up his body, crying as he does so. He weeps over his best friend as he rocks him softly. Urke joins him and kneels down beside Dozra-Kran. They both share in this sad moment together.

DOZRA-KRAN

Why? Why did you go? Why did you  
leave me, brother?

URKE

He choose to sacrifice himself so  
others could live. His death will  
be remembered. His spirit lives on  
in the Realm of the All.

DOZRA-KRAN

What was his purpose? What is the  
purpose to all this death and  
destruction? All the sacrifices  
and all who was lost to this war,  
is lost. The power of the All was  
not with us. We were not strong  
enough Urke. We were never strong.

Urke comforts his friend and looks up. He spots someone moving on top the hill through the smoke. We see a human female figure approaching the peak of the hill about fifty yards away. She emerges from the cloud of smoke and we see clearly, Colonel Ying has risen.

URKE

It's never over. Our strength is  
always strong as long as there is  
hope my friend.

Both Urke and Dozra-Kran look up to see Colonel Ying rising to the top of the hill.

Her Plastron reactivates as it regenerates. The light from the sky shines down on her like an angel reborn. Suddenly, she activates her ion thrusters and takes off into the atmosphere faster than sound. We hear a sonic boom as Colonel Ying rockets away from the planet.

Urke grabs Dozra-Kran and helps him up as they look upward at Ying's departure. Urke places his arm around Dozra-Kran and they look at each other with smiles of joy.

URKE (CONT'D)

The All is with us my friend. As long as someone is willing to fight against the powers of evil, our courage and love will keep us strong. As long as we hold on to the simple things in life, we will always find a way to defeat this power of evil in the universe. Har-Yoon and General Stone died believing in this. The All gives us a second chance in life, my friend. And I believe we just witnessed a second chance take off to fight evil once again.

EXT. SPACE - ORBIT AROUND HELIOS OF EREBUS

Rocketing upward at super sonic speed, we see Colonel Ying in full Plastron Armor leaving the planet's atmosphere.

She heads toward the fueling space station. We see General Offmara's Battleship moving closer to the station's main docking bay. Ying flies up to the ship and attaches herself to the outer hull and activates her personal cloaking device.

EXT. SPACE - FUELING SPACE STATION

Orbiting like a massive satellite around Helios of Erebus, we see the fueling space station. The station has many docking bays along it's hull and PLASMA REFINERY STATION sitting on top. The Plasma refinery has thousands of stems protruding out from it. One MASSIVE STEM REACHES OUT in the nearby nebula that makes up the VOID OF DARKNESS. CLOSE ON THE MAIN STEM, we see plasma gasses being sucked into it.

Offmara's Battleship nears the main docking bay and begins to enter the inside of the fueling station.

## INT. FUELING SPACE STATION - MAIN DOCKING BAY

We see General Offmara's Command Battleship enter the main docking bay. The ship slowly hovers above the flight deck as the landing gear descends. Hundreds of Saber Warriors line up in ranks on both sides of the flight deck awaiting their leader. We see the ship stop and land as the massive entrance ramp lowers.

First to exit, is the mighty Saber Warrior, General Offmara. He is followed by fifty Royal Saber Guards. After the General, we see a Royal Vilcorian Medical team carrying Jun Offmara on a medical stretcher. Last, is group of Royal Guards carrying Angel Lander.

Offmara waits at the bottom of the ramp for Jun and Angel to pass. A Captain of the Guard approaches General Offmara and waits for his command. As they bring them down, we see Jun is connected to a life support machine and half of head is wrapped in medical bandages. Angel is wearing a simple robe and still unconscious. Offmara turns to the Captain to give his orders.

## OFFMARA

Take the Royal Knight Offmara to the medical bay. Have the medical crew operate immediately. The girl will go to the command center with me.

## CAPTAIN OF THE GUARD

Yes, General. Right away.

## INT. SPACE STATION COMMAND CENTER

The Command Center is a large round room on top of the station. It is hundreds of feet across and looks like Mission Control of NASA. There are large view ports looking out towards deep space and the Void of Darkness Nebula. There are also view ports that face into the fueling station. As we look into the Command Center, we see large display screens, plasmagram displays, and computer control panels with technicians busy working.

General Offmara enters into the Command Center and is greeted by an Imperial Commander.

IMPERIAL COMMANDER

General Offmara. All ships are refueling at the fuel stations as you commanded. The station is secured and at your command, Sir.

OFFMARA

Good work, Commander. Have your men found the location of the Terros Vessel?

IMPERIAL COMMANDER

Yes, General. Display the coordinates for the General.

A plasmagram display appears in the middle of the Command Center. We see a 3-D image of the Realm of Shathar Star System and the Void of Darkness Nebula. Inside the image is a large vessel near a massive red giant star. The image magnifies and we see a clear image of the Terros Vessel.

IMPERIAL COMMANDER (CONT'D)

Sector, forty-seven point two. Coordinates, seventy-seven, twenty-one, thirty-four. Distance, two point five light years. We believe, the vessel is absorbing energy from the red giant star, Sir.

OFFMARA

I see. Excellent. Now, have my ship stand by for refueling. And post guards around the girl. I want the fleet prepared to depart in one hour. Have a medical team meet me in the maintenance bay. It seems, the Armor and Shards have fused to my body. We need to remove them for Lord Terros.

CAPTAIN OF THE GUARD

Understood, General.

## INT. FUELING SPACE STATION - MAINTENANCE BAY

We see General Offmara strapped to a large metal table in the center of the maintenance bay. There are several Vilcorian worker technicians as well as several Vilcorian Imperial Officers. We see a large machine in front of Offmara. The machine is attached to a hydraulic arm coming out of the ceiling. There are a series of mechanical drills, plasma cutting tools, and a massive claw.

A technician steps forward and activates a control panel. We see the machine lower into position and power up. The tech. steps up to the General before proceeding.

## TECHNICIAN

General, the tool is normally used to remove starship antimatter plasma engines. I'm not sure how it will handle removing the Armor. I wish to inform you and the Imperial Royal leaders, there is a high level risk of death. I would request that for the record, that I will not be held responsible for General Vizor Offmara's death.

## OFFMARA

So, note it. I nor anyone under my command, will hold you responsible for my death. If death does occur, my sister, Royal Knight Jun Offmara will therefore take my place as leader of the Vilcorian Saber Empire. Does everyone here agree?

Everyone in the room agrees.

## OFFMARA (CONT'D)

Very well. Proceed.

## TECHNICIAN

Yes, General. This will be extremely painful my, General.

The technician presses the controls and we see the machine activate and begin moving closer to the General. Everyone places their welding mask over their faces. We hear the drills and plasma torches firing up. Then, we hear the sounds of drilling, cracking, and screaming.

From behind the Imperial Officers and technicians, the view is blocked by the massive drilling cutting machine. From the view of their silhouette's, we see sparks, smoke, and flashes of blue light. And we hear the horrible screams of the Vilcorian General.

We see a perfectly intact Armor of Joseph completely separate from General Offmara. Inside the center of the Armor, we see the Lost Shards of the All in their proper place.

The technicians work on unstrapping General Offmara from the table. We see a medical team rush in to perform minor surgery and place bandages on his body.

Offmara opens his eyes and rises slowly off the table. Everyone stands back to allow their General to get up on his own. We see a shirtless Offmara with bloody gauze wrappings and stitches across his body. He gets to his feet, stands up and looks at his body. We see blood soaking and dripping from his wounds. He gives his men a look and smiles.

OFFMARA

Let's go. Terrors, awaits.

Everyone marches out of the maintenance bay.

INT. SPACE STATION - COMMAND CENTER

General Offmara enters the Command center only to see all personnel are standing with hands up. Some of the soldiers are pointing their weapons at a human female standing in the center of the room. We see Colonel Ying slowly moving towards General Offmara holding an antimatter grenade in one outstretched hand. Offmara quickly grabs Angel Lander and holds her tightly by the arm. Some Royal Guards quickly draw their weapons at Ying.

OFFMARA

Hold your fire! No one do anything, yet. Well, Colonel Ying. I see you've made it. How nice.

YING

Enough with the bullshit! You know if I drop this grenade, everyone dies!

OFFMARA

And so will you and this girl.

YING

I'm sure she'd would rather die my way, with me! She'd would rather die knowing her Shard was still in her heart and not ripped out by Vilcorian scum. She and I would gladly love to die knowing, you failed.

JUN

I would gladly give you the pleasure of allowing you to die!

General Offmara turns to look in the direction of his sister's voice. We see Jun Offmara enter the Command Center aiming a plasma rifle in Colonel Ying's direction. She steps into the light and we see her newly constructed face. The left side of her face has been replaced by an ARTIFICIAL CYBORG PROSTHETIC.

Jun joins her brother at his side.

JUN (CONT'D)

Well, why don't you disarm the grenade and let us have it out, my warrior sister. Just you and me.

YING

I have a better idea. Let me have the girl first and I'll consider not destroying the station along with your fleet.

OFFMARA

How original. A heroic notion. To bad your hero General Stone isn't here to save you both. Now, Colonel Ying let us change the rules of the game.

General Stone pulls out his black saber and brings it to Angel's throat and he slightly slashes her neck's skin. Blood begins pour from her open wound. Angel grabs at her throat and begins to gasp and gag. Offmara leans in to whisper in her ear.

OFFMARA (CONT'D)

Don't worry girl. I told you, I'm not going to kill you. Now, your move, Colonel. What are you going to say now?

Suddenly, we see a flash of light and a large group of Vilcorians explode. The lucky few, are thrown several feet and land hard. We see a bright light and a human male appears inside it. The light is bright enough to blind everyone and they shield their eyes. As the light fades away, we see A RESURRECTED GENERAL STONE standing in full Plastron ready to take on the Universe.

General Offmara looks up first to see his mortal enemy, General Stone. He smiles ever so gracefully.

OFFMARA (CONT'D)

Stone.

Angel Lander is shook up from the blast and begins to recover. She looks up and is so shocked at the sight before her. She can't hold back any longer. She screams.

ANGEL

Thaddeus!

CLOSE ON General Stone.

STONE

I say, We're not done.

Then, we hear the sound of a antimatter grenade about to detonate. Everyone ducks for cover and Colonel Ying throws the grenade in the center of the room. We see a small explosion and not the massive antimatter shockwave. The explosion is large enough to kill several more Guards and damage half the room. The chaos is just enough to cause confusion on both sides. Jun peaks out from behind a computer console.

JUN

It's a dud! Attack the Alastar you fools!

The remaining Saber Guards begin to fire on our heros. Stone and Ying deflect the plasma blast and begin to return fire. Several more guards go down. Then, Colonel Ying runs to join Stone and take cover behind a computer console.

YING

I want to know! But, we don't have time! So, I'll ask later!

STONE

I'm going after Offmara and Angel!  
You find the Armor and a ride out  
of here!

Ying leans in to kiss Stone in the most romantic way.

YING

Glad to have you back! Now, let's  
end this together my lover!

STONE

Love you too my wife!

Stone and Ying kiss one more time and both stand up together and return fire. Stone looks across the room and we see General Offmara looking at him with a smile. Then, Offmara grabs Angel and carries her over his shoulder and leaves the Command Center. Ying also looks across the room after the firing has stopped. We see no one. Jun has also left the Command Center. Everyone else in the room is dead.

STONE (CONT'D)

Go! I'll see you again. I  
promise.

Ying doesn't even say anything. She smiles and runs down a dark corridor leaving General Stone on his own. We see Stone run over to the view port that faces the interior of the fueling station. He looks down and we see a massive opened chamber thousands of yards across and thousands of yards deep. There are hundreds of fueling stations along a massive cylinder structure. We see Vilcorian Battleships docked at many of the fueling stations. Each station has a MECHANICAL FUELING ARM connected to the ship's fusion reactor sphere.

As Stone continues to look down at the fueling stations he spots one empty fuel port. We see a fuel arm not attached to a ship. It is two thousand yards below and on the end of the fuel arm, we see Angel Lander tied up to the end of it.

General Stone steps back from the view port and plasma blast the glass. The glass shatters and breaks away. Stone runs forward and leaps out of the window. He dives straight to the fueling station.

INT. SPACE STATION - FUEL STATION 2241

We see the inside of the fuel station. It is a small control room several yards across and several yards wide. We see a doorway in the rear and a control panel to the front.

Outside the station, we see a small catwalk big enough for one humanoid to move about.

ON THE DOORWAY, General Stone lands hard outside on the catwalk. He is in full Plastron Armor and he is carrying a Vilcorian Saber with him. He begins to move into the control room. Suddenly, we see two Vilcorian Warriors move towards Stone to attack. Stone doesn't hesitate or flinch. He swings his saber once then twice. Both Warriors are sliced in half and their severed bodies drop to the floor. Stone continues to move deeper in. Suddenly, a much larger black saber slices into the air and comes down hard onto Stone's Bio-Armor. We see Stone grab the saber using his protected hand and force it from Offmara's grip. Stone throws the saber out of the open window and across the fueling arm outside. The saber vanishes over the side of the fueling arm.

Offmara, outrage by loosing his personal saber, punches Stone so hard, he falls back out of the window and lands on the catwalk of the fueling arm.

INT. SPACE STATION - FUELING ARM 2241

We see General Stone getting up and recovering from Offmara's powerful punch to the face. Stone looks back behind him and we see Angel Lander is tied up on the fueling arms connector. The connector is eighty yards away and is the end of the arm. The arm itself is eight to ten feet wide and has a catwalk on top. Underneath the arm, we see hydraulics, tubes, hoses and plasma gas pipes that feed into the connector. The arm reaches out from the station and is thousands of yards above the bottom. A Vilcorian Saber Guard is standing at the control panel for the connector.

General Stone begins to move down the catwalk towards the connector. Stone reaches halfway and stops suddenly after the whole arm shakes. Stone turns around and looks back to see General Offmara has jumped out of the station's window and landed heavy onto the arm's catwalk.

Both men begin to run towards one another. They meet and Stone throws the first punch. He strikes Offmara harder and harder with more punches to his body and face. Then, it's Offmara's turn and punches Stone in his ribs, face, and gut several times.

INT. SPACE STATION - MAIN DOCKING BAY

We see Jun Offmara running for General Offmara's Command Ship.

She is carrying the Armor of Joseph and is about to run aboard the ship when suddenly, plasma bolts strike near her feet. She stops and turns around to see Colonel Ying's foot smash into her face. Jun drops the Armor and it slides across the flight deck floor.

Jun is kicked hard in the face and she tries to regain her balance. Ying comes in again with more side kicks and round kicks to Jun's body and face. Jun tries to block the attacks with her arms. Ying continues to kick Jun but suddenly, Jun is able to catch Ying's legs. She forces Ying to the ground and moves in to begin punching her. The two female warriors continue to fight one another using martial arts.

INT. SPACE STATION - FUELING ARM 2241

We see a powerful punch from General Stone's right fist into Offmara's nose. We hear bones cracking and we see blood splatter as Offmara continues to get punched repeatedly. Then, Offmara manages to grab Stone's arm and he punches him in his face. Stone's nose breaks and bleeds as he falls down. Offmara begins to move closer to Stone as if to grab him, but Stone rolls away and regains his footing. Stone is free and runs to Angel.

General Stone reaches the end of the catwalk and is confronted by the guard. We see the guard aim his weapon at Stone, but Stone grabs the weapon from the guard and throws it over the side. The guard is caught off guard and Stone punches him square in the jaw. The guard is knocked out cold and lands on the control panel of the fuel arm. The control panel is activated and causes the fuel arm to begin moving forward.

Stone finds Angel still bonded to the top of the connector. She is also gagged. Her eyes are widened in fear as the fuel arm begins to move. Stone tries to untie her, but looks over his shoulder and sees Offmara approaching. He leaves Angel and goes to fight Offmara once again. Offmara swings a punch and Stone ducks and moves in to punch Offmara in his ribs. He moves back out and is able to punch him few more times in his head. Then, Offmara manages to punch Stone down to the ground. Offmara grabs Stone and brings him to his feet and holds him steady. Offmara makes a fist to prepare to punch Stone then suddenly, we see a bright light shine on the two Generals. Both men look up to see a Vilcorian Battleship descending to the fuel arm. Stone looks back at Offmara, who is distracted by the ship and punches him hard and side kicks him in his gut. Offmara goes down and tries to shake off the blows.

General Stone is able to get away from Offmara once again and runs back to Angel. He tries to set her free, but the bonds are too strong.

The Vilcorian Battleship hovers close to the fuel arm's connector. Both Angel and Stone look at the ship as it moves closer to them.

We see Offmara still recovering from Stone's punches and he too looks at the approaching ship and smiles. He takes out his communicator.

OFFMARA

Saber Ship nine four three, do not disengage. I repeat, do not disengage from fueling. No matter what, I want that ship to connect to the fuel arm and begin fueling. Understood?

CAPTAIN (V.O.)

Yes, General. Understood.

We see General Offmara place his communicator away and smile. He wipes the blood from his mouth and stands up. The fueling arm begins to move. We hear hydraulics and gears moving. We see the hydraulic cylinders moving forward underneath the fueling arm. Steam blows and releases from valves and pipes from many moving cylinders. The fueling arm becomes alive as the ship moves in closer.

We see the side of the ship begin to open up like a mechanical maw about to devour its prey. Stone and Angel look in horror as the ship's jaws open to reveal the insides. As the mechanical doors open wide, we see the one hundred foot across plasma reactor sphere. Red antimatter plasma is rotating and swirling across the surface of the sphere.

Behind Angel, we see the fueling arm's long interior tube begin to glow red. Her eyes widen in fear and Stone tries desperately to save her.

INT. SPACE STATION - MAIN DOCKING BAY

We see Colonel Ying and Jun Offmara continue to fight. Both women are exhausted, bruised, and bloody. Ying goes in to attack Jun then, Jun grabs her and twists Ying's arm. Ying screams in pain and falls to her knees.

JUN

Get up! We're not done.

Jun kicks Ying hard in the gut.

JUN (CONT'D)

I said get up!

She kicks her again and cracks Ying's ribs. She starts to spit up blood and begins to crawl away on all fours towards the edge of the flight deck. Jun cautiously and slowly begins to walk up behind her.

JUN (CONT'D)

Pathetic. Your whole species is weak even with your mighty armor to protect you.

Jun kicks her harder once again and we see blood fly from Ying's mouth.

YING

Yeah, you're right. This Bio-Armor is weak. I think it's time for an upgrade. But, you know what isn't weak? The other half of the grenade I used!

Ying quickly activates the antimatter grenade and jabs it into Jun's thigh. Jun screams in pain and drops to the floor. Ying uses all of her power, reaches up grabs and Jun by her shoulders and throws her off the landing platform.

We see Jun Offmara falling down the station's open core screaming at the top of her lungs.

INT. SPACE STATION - FUELING ARM 2241

We see General Offmara standing in the center of the catwalk of the fuel arm. He is looking up at his screaming sister falling to her death. Suddenly, she explodes. Offmara's eyes widen at the horror of his sister death.

OFFMARA

Jun!

Offmara's rage grows and he now turns his attention to General Stone and Angel. He begins to walk towards them. His heavy steps, shake the fuel arm and Stone feels him approaching. Stone manages to free the bonds from Angels mouth. She can see Offmara is closer and screams.

ANGEL

Look out!

Stone looks up just in time to see a huge fist flying at his face. Stone ducks and Offmara punches the side of the connector leaving a large dent. Offmara throws another punch and this time, hits Stone square in the jaw. Stone falls back for a second and looks back to see the plasma sphere has now gotten much closer and he has run out of room on the edge of the catwalk. He regains his footing and tries to keep from falling off.

The connector grows in size and forms into a round cup that will fit over the plasma sphere. The fueling arm moves in closer and Angel is now dangling in the center of the connector cup. The red plasma inside the fuel arm's tube begins to move in closer and grow hotter. Angel can feel the heat and she begins to sweat.

Offmara has now cornered Stone. He places his fist up and prepares to throw punches. Stone cannot see anyway out and goes in to punch Offmara as hard as he can. Offmara just takes hit after hit. Blood splatters and Offmara has had enough and grabs Stone and throws him over the edge.

ANGEL (CONT'D)

No!

Offmara smiles and wipes more blood from his mouth and he looks down off the edge of the catwalk. We see General Stone is alive and hanging from hydraulic hoses underneath the fuel arm connector. General Offmara kneels down smiling and grabs Stone's head. He begins to squeeze the General's head. He screams in pain as the giant hands applies more pressure. Stone screams and struggles to hang onto the hoses. Then, Stone looks over and sees Offmara's black saber nestled between hoses just out of reach. He reaches for the saber. The fueling arm moves closer to the plasma sphere and the heat intensifies. Stone screams from the pain of his head being crushed and reaching for the saber. His finger tips begin to touch the very tip of the saber's hilt. He reaches more despite the pain. His hand is almost able grasp the hilt. One more reach and he grabs it.

Stone looks up at Offmara with angry eyes and with one good strong trust, he stabs the saber through the metal catwalk and into Offmara's left shoulder. Offmara screams loud as his own saber rips through his flesh and bone. General Stone climbs up the hoses and back up the catwalk. He stands in front of the kneeling wounded General and kicks him in the face. The kick dislodges Offmara from the catwalk. Stone spins Offmara around and begins to punch his face. The punches keep coming faster and stronger and forces Offmara to move back. Offmara can't keep up and Stone punches him one last time. Offmara loses his balance and falls off the edge of the catwalk.

He grabs General Stone by the leg and drags him down towards the edge of the catwalk. Stone grabs a support beam on the catwalk's edge with one hand. Offmara is holding onto Stone's upper body. Stone is using all his strength in his upper body to keep Offmara's five hundred pound mass from dragging into the plasma sphere.

We see the red antimatter plasma begin to swirl faster. The Fueling arm moves closer and plasma gasses begin to pull on Offmara's feet. Offmara looks down and panics as the gasses begin to pull and heat his legs.

OFFMARA

Shut it off! Shut it off, you  
fools!

Aboard the Vilcorian Battleship, we see engineers and technicians running around in a mad panic. An engineer activates a control panel and makes the situation worse. We see the plasma field grow bigger. All the workers scramble and run away.

The plasma gasses crawl up Offmara's legs even further. The gasses begin to pull him down. General Stone screams in pain as the force of the plasma pull both men into the sphere. Offmara tries to hold onto Stone for dear life.

OFFMARA (CONT'D)

You're coming with me Stone!

General Stone reaches down with one arm and grabs the saber hilt sticking out of Offmara's shoulder. He begins to pull the saber out with all he power. Offmara screams as the saber rips through his body. We see every muscle in Stone's upper body and neck flexing as he pulls the saber completely from Offmara's shoulder.

STONE

Give my regards to Terros, when you  
see him in Hell!

Stone swings the saber up and with one swift clean swing down, he slices Offmara's arms in half. General Offmara screams as he drops and is pulled into the plasma sphere. His body vaporizes into the red antimatter gasses.

General Stone quickly climbs back up the fueling arm's catwalk and swings the saber to sever Angels bonds. She falls and he catches her just in time as we see the red plasma eject from the fueling arm.

We see Stone and Angel walk down the catwalk away from the connector. They hug each other tightly and we see Angel cry.

He holds her for a few seconds to comfort her. Then, we hear the sound of pressurized gas being released and the fueling arm shaking. They look back and we see the plasma sphere begin to throw gasses in every direction.

ANGEL

Oh, that can't be good!

STONE

No it can't. Run!

They begin to run down the catwalk. Behind them, we see the plasma sphere implode then explode. The explosion causes the ship to explode from the inside. They stop at the edge of the fueling arm and look back to see the fueling arm begin to explode. Stone grabs Angel and she gets on his back.

STONE (CONT'D)

Hang on to me!

Stone with Angel on his back, jumps off the fueling arm and dives down. We see the exploding fueling arm break away from the station and begin to fall. Then, the Vilcorian ship explodes and it begins to fall as well.

We see the remaining Vilcorian Battleships break away from the fueling stations and begin to fly upward towards the station's hanger doors.

We see burning spaceship debris and fueling station wreckage crashing down. General Stone and Angel look up to see the burning debris coming closer to them. Stone outmaneuvers the large burning chunks of metal raining down on them. Then, we see the burning Vilcorian spaceship blocking their path. Stone and Angel appear to be trapped then suddenly, we see General Offmara's Command Ship push through the burning ship. The ship spins around and we see the entrance ramp open.

YING (V.O.)

General! Get in!

Stone flies into the ship and the ramp closes. We see it take off and burst upward through the burning wreckage. Then, we see the ship leave the station.

EXT. SPACE - OUTSIDE THE FUELING SPACE STATION

We see the Command Ship flying away from the space station and towards the Void of Darkness Nebula. Suddenly, we see the space station explode in a brilliant colorful purple shockwave and the ship flies safely away.

INT. OFFMARA'S COMMAND SHIP - BRIDGE

General Stone and Angel enter the bridge and we see Colonel Ying spin around in the pilot's chair and get up to greet Stone and Angel.

YING  
Are you two alright?

STONE  
Yes. And, you?

YING  
Yes, I'll be fine. Just how are you here?

STONE  
It was the Starstriders, Xiu. They, saved me. The power of the Shards have alerted them to our location. They sensed Offmara's vortex and created their own to connect with it. I was transported to their Realm on the other side of the Universe. They, intercepted me and helped me regain my strength and returned me to our Galaxy to complete the mission to destroy Terros.

General Stone turns to Angel.

STONE (CONT'D)  
Angel, It is now time for you to once again, take your father's Armor. Use the power of the Shards and save the Galaxy from the evil of Terros.

Stone hands Angel the Armor of Joseph.

STONE (CONT'D)  
Hence forth, from this moment on, the Armor will now be known as The Armor of Angel. I hereby give you your Armor, Angel Marie Lander, Daughter of Joseph Luke Lander.

Angel takes her Armor and undresses. She presses her hands into the Armor and suddenly, we see it form over her body. We see Angel in her full Armor standing proudly in front of General Stone and Colonel Ying.

Suddenly, the ship shakes. We hear explosions on the outside of the ship and alarms blare. Colonel Ying jumps back in the pilot's chair and begins to fly it.

STONE (CONT'D)

What's going on?

YING

The Vilcorian fleet is attacking, Sir!

STONE

Return fire!

YING

Yes, Sir! What do you think I'm trying to do? We don't exactly have any crew on board! You could jump in at anytime and help, Sir!

We see Stone and Angel jump into a seat. Stone activates a control panel and begins to target the nearby ships. Angel looks out of the main view port and we see a massive red giant star closing in.

EXT. SPACE - RED GIANT STAR INSIDE VOID OF DARKNESS NEBULA

We see OFFMARA'S STOLLEN COMMAND SHIP flying towards the red giant star and being chased by a dozen Vilcorian battleships. We see the battleships surround the Command Ship and fire red plasma blast into it's hull.

As the Command Ship moves closer to the red giant star, we see a MASSIVE ALIEN VESSEL holding position underneath the star. CLOSER ON the vessel, we see a stream of star plasma being pulled into it.

INT. OFFMARA'S COMMAND SHIP - BRIDGE

We see Angel Lander peering out of the main view port as General Stone and Colonel Ying continue to fight off the attacking battleships at their control consoles.

ANGEL

I see the Terros Vessel. I can feel Terros's power awaking. He's absorbing the star's energy for his regeneration.

YING

Sir, if I'm reading this panel correctly, I believe the sensors are picking up a Quantum Space Bridge opening.

STONE

Yes, Colonel you are correct. Admiral Rune has returned!

EXT. SPACE - RED GIANT STAR INSIDE VOID OF DARKNESS NEBULA

Suddenly, we see a beautiful Quantum Space Bridge Event Horizon open and the Imperial Command Ship Zeus flies out. Zeus immediately opens fire on the Vilcorian battleships. We see several ships explode instantly. Then, the remaining Vilcorian ships retreat and head towards the Terros Vessel.

INT. IMPERIAL COMMAND SHIP ZEUS - BRIDGE

Standing proudly on the Command Bridge, we see Admiral Dia Rune.

RUNE

General Stone. You're all clear to the Terros Vessel, Sir. The last of the Vilcorian battleships have entered it. I have the fleet standing by on the other side of the Quantum Bridge awaiting your orders, Sir.

STONE (V.O.)

Very good, Admiral. Glad to see you!

(MORE)

STONE (V.O.) (CONT'D)

Just keep the fleet on the other side for now. We'll call them if we need them.

RUNE

Understood, General. I'll hold this position for now. Good luck and may the power of the All protect you.

EXT. SPACE - RED GIANT STAR INSIDE VOID OF DARKNESS NEBULA

We see the massive Terros Vessel underneath the red giant star. It is thousands of miles across with a black exterior of an ancient alien design.

The Vilcorian Command ship moves in closer to an opening on the Terros Vessel's hull. As the ship moves inside, we see how massive the Vessel really is.

INT. TERROS VESSEL

We see the Vilcorian Command Ship move its way through the alien vessel. It approaches the center and we see a black miniature planet hovering in the core of the vessel. The planetoid looks like it is made of tar and oil. The surface moves and swirls about as electrical currents flow across it. As the ship moves closer, we see a thin layer of clouds that form an atmosphere and the Vilcorian Imperial Fleet in orbit.

The Command Ship flies into the atmosphere and passes the other battleships. We see the ship approach a barren landing field and begin to lower for a landing.

INT. OFFMARA'S COMMAND SHIP - BRIDGE

We see Angel still looking out of the main view port.

ANGEL

This is the Prison of Terros. He is chained and locked inside the depths of this planetoid. The Queen is down there waiting for us.

We see Colonel Ying take the controls and prepare to land the ship.

## INT. TERRORS VESSEL - PRISON PLANETOID

The Command Ship lands gently onto the black surface and the entrance ramp opens. We see our three heroes exit the ship and carefully begin to walk across the alien planetoid. As they continue to walk, we see a large crack open in the surface one hundred yards away. Without hesitation, our trio approach the crack.

We see the three standing outside the massive opening into the planetoid. The opening is over two thousand feet tall and several miles long. There is a light coming from the inside of the opening and our heroes enter.

## INT. TERRORS VESSEL - INSIDE PRISON PLANETOID

We see another world as our three heroes enter the inside of the Terros Prison. We see a horrible alien dark world. There are no signs of life anywhere. We hear the low sounds of thunder in the distance followed by flashes of lightning. General Stone, Colonel Ying, and Angel Lander are standing on the edge of a ledge looking out over an alien canyon.

Suddenly, we see the POSSESSED ADMIRAL HALL fly in from nowhere. He attacks General Stone first and tackles him hard to the ground. The Possessed Hall begins punching Stone hard many times in super human speed. Stone cannot react fast enough. Colonel Ying springs into action and tries to grab Possessed Hall, but Hall is too fast and is able to catch Ying by the throat and he throws her fifty yards. Stone sees his chance and fires his plasma weapon point blank into Hall's face. The blast causes his head to snap back and to tumble off of Stone.

Possessed Hall slides across ground and stands back up only to receive another wave of plasma blast from Stone. Hall manages to duck and dodge each blast and he runs for Stone. Hall slams Stone hard enough to knock him out. Ying returns and is forced once again to be thrown into the air. She lands hard enough to be knocked out.

Possessed Hall now turns to Angel and lunges for her. Angel tries to fight, but is too late and Hall grabs her. He reaches for her Shard in her heart. His hand forms a claw with sharp talons and he penetrates inside her Armor. We see her body begin to convulse and her eyes roll back in her head. She begins to gasp for air and we see blood pour from her nose. Saliva ejects from her mouth as Hall reaches in deeper.

Suddenly, we see Angel begin to regain her power and her eyes begin to glow bright blue. Her head raises and we see her face growing in anger.

She looks half dead in his possessed eyes and thrust a powerful blast of energy into his gut. Then, the Possessed Hall is suddenly vaporized.

Angel recovers and runs over to check General Stone and Colonel Ying. They all recover and begin to move deeper into the Prison. Before they could go on, we see the Queen emerge from the darkness and try to attack them, but Angel was ready and fires a powerful energy blast into the Queens chest. Then, we see the Queen slump over and fall dead. We see her body fall over the edge of a cliff and into a dark abyss.

Our heroes look out over the edge of darkness and we see something very large moving far in the blackness. The large dark mass, moves closer to them. It has no real shape, just a height over a thousand feet tall and a girth of hundreds of feet thick.

The black mass finally reveals itself and we see a giant monster covered in black dripping oil. It has several glowing eyes and a nasty large mouth of sharp teeth. It has massive chains that pierced into its flesh. The chains restrict its movements and stretch far into the void of the planetoid's core. As the creature moves in, we hear the rumbling of its massive foot steps. Angel steps forward to speak first.

ANGEL

Are you Terros?

CREATURE

I am, Terros! And you, Angel Lander, have come to destroy me. You are too late. My body is already in a state of decay. For an eternity, I have been rotting away in this prison.

ANGEL

I pity you. You were once a beautiful and powerful being. How did it come to this? You were once a god.

TERROS

Set me free of this torment. Set me free from these chains.

(MORE)

TERROS (CONT'D)

Let me have the Shards. Let me  
become the God of the Universe.

STONE

Angel, no. Destroy him. He's  
manipulating you. Fight him.

TERROS

Silence! Mortal, creature! Angel,  
I am nothing more than rotting  
flesh. Come closer, so I may join  
with you.

YING

Angel, please. General Stone is  
right. Terros is using your mind  
against you!

We see Angel looking into Terros's eyes. Her eye's are no longer focused as she moves closer to the edge. Angel is under a the mind control of Terros.

STONE

Angel, please come back to us.

Angel stops and turns around to look directly into Stone and Ying eyes.

ANGEL

No. I am, Terros!

Suddenly, we see Terros's black flesh fly into Angel's body. Angel begins to transform into a healthy female version of Terros. Stone and Ying are horrified as they watch her grow into a GALACTIC DESTROYER.

STONE

No!

There's nothing they can do as Angel transforms and begins to grow in size. The prison begins to break apart and earthquakes start to destroy the planetoid. We see the remaining flesh of the old Terros break away from the massive chains. Stone and Ying look up to see the chains begin to fall on top of them. They start to run for their lives.

## INT. TERROS VESSEL - PRISON PLANETOID

We see General Stone and Colonel Ying running from the entrance of the prison. As they run, the ground continues to shake and rip apart. Massive cracks open into the surface. The ground falls through the cracks as Stone and Ying run for the Command Ship. As they approach the Command Ship, we see a large crack opening up and moving towards the ship. They take off and fly just as the ground drops from underneath their feet.

We see the crack open underneath the ship and begin to swallow it down. Stone and Ying manage to fly into the entrance just as the ship drops into the crack and disappears into the depths of the planetoid. Suddenly, we see the Command Ship dart upwards from the crack and blast away.

As the ship flies away, we see the planetoid completely crack and explode. After the explosion, we see ANGEL TERROS growing in size and power. Then, we see the interior of the Terros Vessels begin to break apart. The remaining Vilcorian ships start to follow the Command Ship out of the Vessel.

## EXT. SPACE - RED GIANT STAR INSIDE VOID OF DARKNESS NEBULA

We see the exterior of the Terros Vessel begin to disintegrate from the inside. As the Vessel breaks apart, we see a bright light building in the center. The light becomes brighter and larger. Then, we see the Command Ship fly away followed by the remaining Vilcorian fleet.

## INT. COMMAND SHIP ZEUS - BRIDGE

Admiral Rune and her crew are looking out the main view port in disbelief. We see several Vilcorian Battleships fly super close to the view port and past them without attacking.

RUNE

Shields up! Battle stations!  
They're not attacking. They're  
fleeing.

We see everyone move about to their stations and we hear an alarm sound. The bridge lights turn red as they prepare for the worst.

RUNE (CONT'D)

Patch me through to General Stone.

We see an Officer carry out Rune's orders and gives a signal that a communication channel has been opened.

RUNE (CONT'D)

General Stone, this is Admiral Rune. We are standing by for your arrival, Sir.

STONE (V.O.)

As soon as we are on board, charge all weapons to full and aim everything on the center of that light source! Whatever comes out of that light, we must make sure it doesn't leave this system!

RUNE

Understood, General.

EXT. SPACE - RED GIANT STAR INSIDE VOID OF DARKNESS NEBULA

We see the Command Ship Zeus and it's tiny size against the bright light of the Terros Vessel's metamorphosis. Then, the light source explodes and we see Angel Terros standing on a CLOUD OF BRIGHT PLASMA. She is massive and stands up to a height of tens of thousands of miles tall. Her body glows and glitters beautifully. We see in the center of her chest, the HEART OF THE ALL beating with full power. The Shards have become whole once again. Then, we see her lift one hand and form a STAFF WEAPON. Suddenly, Angel Terros begins to attack and destroy Vilcorian battleships. We see the ships completely disintegrate. Several of the other Vilcorian ships begin to attack her and fire plasma torpedoes into her. The torpedoes have no affect.

INT. COMMAND SHIP ZEUS - BRIDGE

The alarms continue to blare and we see the bridge crew scramble around. A Vilcorian ship explodes nearby and shakes Zeus. Several of the Officers fall over from the impact of the shockwave. We see Admiral Rune holding on tight to the handrail of the Command Podium.

RUNE

Evasive maneuvers! Bring the ship about! Heading, forty-seven mark two!

CAPTAIN

Admiral, General Stone is on board,  
Ma'am!

RUNE

Good! Now, aim everything we've  
got into the heart of the entity!  
Do not fire until I give the  
command!

CAPTAIN

Yes, Admiral!

EXT. SPACE - RED GIANT STAR INSIDE VOID OF DARKNESS NEBULA

We see the Command Ship Zeus coming about and moving into position. Then, we see the plasma weapons charging up.

CLOSE ON, Angel Terros and we see her continue to battle against the Vilcorian Fleet. More of their ships explode with one massive energy blast from her staff. Then, she turns her gaze towards Zeus.

EXT. COMMAND SHIP ZEUS - FLIGHT DECK

We see General Stone and Colonel Ying looking at the terrorizing Angel Terros closing in on them. We see her fierce eyes staring straight into Stone's. Suddenly, he begins to move away from Ying while keeping his eyes locked into Angel Terros's. We see Ying look over at Stone in fear. She begins to sense his intentions and tries desperately to stop him. He pushes her away as she tries to hold onto him. Then, General Stone takes off flying from the flight deck. We see Ying run after him, crying and screaming as he leaves her behind.

EXT. SPACE - INSIDE THE VOID OF DARKNESS NEBULA

We see General Stone in full Plastron Armor, flying at straight for Angel Terros. He has his ion thrusters at full power. His speed increase faster than Mach 10. As he closes in on his target, we see Stone activate an antimatter grenade in his hand.

We see Angel Terros preparing to fire her energy weapon. She begins to aim at General Stone and suddenly, we see him penetrate directly into her Heart of the Power at Hypersonic speed.

The impact, causes an explosion from the inside of her Heart. We see Angel Terros body jolt as her Heart explodes. Then, we see her body begin to crumble away. The light source slowly fades out as the entity dies. The last of Angel Terros, completely dissolves into a cloud of plasma matter.

Suddenly, we see another smaller source of light flare up inside the debris field. From the cloud of plasma, we see the light rocket out and head towards Zeus. Then, we see General Stone fly in holding an unconscious Angel Lander in his arms.

EXT. COMMAND SHIP ZEUS - FLIGHT DECK

General Stone lands softly onto the flight deck. We see everyone gather around and look in disbelief including Colonel Ying. He carries Angel to a medical stretcher and places her inside and gives the signal to bring her to sick bay.

Hundreds of crew and Alastar Soldiers continue to gather around their leader, including Admiral Rune, Athena, and Colonel Ying. Stone walks up to Ying and they both lock eyes. She has tears of joy as they embrace each other and kiss for everyone to see. Then, the crowd cheers loudly for their leaders and their Empire.

FADE OUT.

FADE IN.

EXT. PLANET EARTH IMPERIAL PALACE DYNAMIS - DAY

We see Angel Lander step outside the Palace Balcony that overlooks the Imperial Square. There are thousands of Expanse of Orion citizens gathered in the Square looking up towards Angel. She is wearing a beautiful royal gown that has a flowing plasma particle cape and she is also wearing a brilliant plasma crystal crown. She smiles and waves at the crowd as they cheer for her.

General Stone and Colonel Ying both step out next to her and Stone begins to speak to the crowd.

## STONE

I present to the citizens of the Supreme Imperial Expanse of Orion, Empress Angel Marie Lander. May the power of the All reside in her forever.

The crowd cheers and celebrates for their new Empress. General Stone leans in to kiss Angel on cheek and Colonel Ying hugs her. Angel looks out to the crowd to speak.

## ANGEL

I promise, as your Empress, I will protect you from whatever evil lurks in the shadows of the Universe and seeks the Power of the Shards. Even now, Admiral Rune is leading an expedition to gather the remaining Shards of the All. With this amazing Power of the Shards, General Stone and Colonel Ying will continue to lead and protect this wonderful Galaxy of Empires.

Once again, the crowd cheers and celebrates the victory of their beloved General and new Empress. WE PULL AWAY from the palace and ZOOM OUT to a BIRDS EYE VIEW. We see the Imperial Palace and the amazing amount of beings that have gathered to witness this historic moment. We Continue to PULL AWAY until we see the Planet Earth from space and the beautiful space stations and spaceships moving around its gorgeous blue orbit.

DISSOLVE TO:

EXT. SPACE - GIANT RED STAR INSIDE VOID OF DARKNESS NEBULA

Inside the remains of the Heart of the All, we see a debris field of trillions of Shards. The field of Shards gives off a beautiful brilliant violet color as the light from the nearby red giant shines across its surface.

As WE PULL AWAY from the field of Shards, we see the Imperial Command Ship Zeus moving gracefully across the blue plasma waves of gas. Joining Zeus, we see other Imperial Ships gathering the Shards inside massive collectors. CONTINUE TO PULL AWAY and we see the Imperial Fleet of Orion working hard to gather the remains of the Lost Shards of the All.

EXT. SPACE

WE MOVE AWAY FROM The Void of Darkness Nebula and return to normal space. We begin to BACK OUT of the Galaxy by moving past billions of stars, thousands of solar systems, and other galactic bodies that make up the MILKY WAY GALAXY.

We see the Milky Way Galaxy become smaller as we continue to travel in between other galaxies of the Universe. Then, we reach an unknown region of the known Universe. Suddenly, we see a gaseous anomaly begin to form into a unidentified shape. The anomaly moves under an alien intelligence and forms a shape familiar to us. The familiar shape forms into a giant eye made from the unknown gaseous anomaly. Then, we see the eye slowly open and stare at us.

FADE OUT.





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